Smart Home Kit for Micro:bit

Contents

1.Introduction：

Fueled by the rapid development of technology, smart homes automatically controlled remotely by smart phones and other devices have become more common. For the same reason, they have increasingly gained closer attention and caught people’ s fancy.

Bearing the aim to make improvements in household living conditions, the smart home system has been integrated with technologies including computer science, telecommunication, automatic control and others and emerged as a comprehensive and smart system featuring safety, convenience, coziness, services , utility and environmental consciousness.

2.Description:

Launched by Keyestudio, this smart home kit is based on the open-source hardware of Micro:bit and designed for those who dream of living a more comfortable life with the help of technologies.

This smart home system, with Micro:bit as its control board, is equipped with a 1602 LCD, a DHT11 temperature and humidity sensor, an analog gas sensor(MQ_2), a PIR motion sensor , a 6812 RGB module, a servo, a steam sensor, a Micro:bit BT and other sensors.

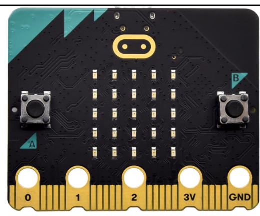
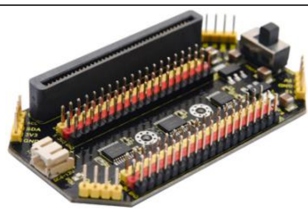
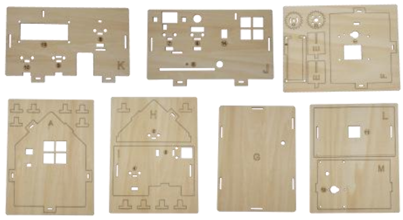
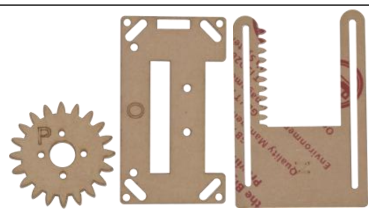
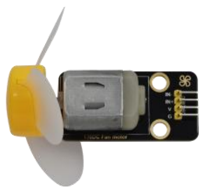
With the help of these sensors, this kit can be applied to detect temperature, humidity and the concentration of flammable gases in your home and open and close doors. Furthermore, all the information detected can display on 1602 LCD in real time available for you to check and monitor via smart phones or iPad. By the way, it supports powering by solar energy or via USB cable.

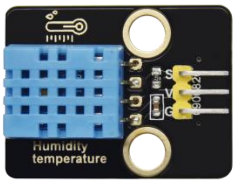
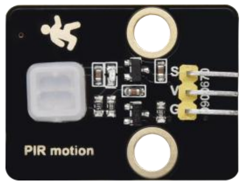
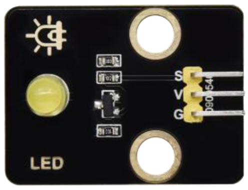
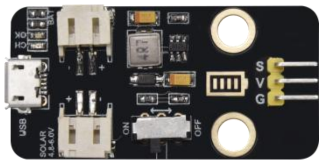
This tutorial will guide you to make and control the smart home kit by the code written in the online graphical programming platform Makecode. In this process, not only can you enhance your ability to make stuffs but also learn the skills of programming.

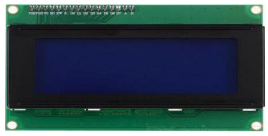
MakeCode for micro:bit is the most widely used graphical programming environment on the micro:bit official website. It is based on the graphical programming environment developed by Microsoft's open source project MakeCode. This graphical programming can also be converted to textual version, namely Python or JavaScript. The combination of code and graphics makes it very convenient and easy to learn. At the same time, it can be simulated or programmed for electronic components.

3.Kit List:

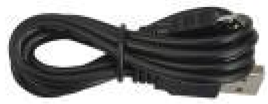
When you get this delicate kit, please confirm whether all components listed below have been delivered.

#	Parts	Quantity	Picture
1	Micro:bit Main Board Included in KS4027 Not included in KS4028	1	
2	Keyestudio Micro:bit Expansion Board with IO Port	1	
3	Wooden Board	7	
4	Acrylic Board	3	
5	6812 RGB Module	1	
6	Analog Gas Sensor	1	
7	130 Motor Module	1	

8	Steam Sensor	1	
9	DHT11 Temperature and Humidity Sensor	1	
10	PIR Motion Sensor	1	
11	Yellow LED Module	1	
12	Rechargeable Lithium Battery Power Module with Solar and USB Ports	1	
13	Battery Holder	1	
14	Micro:bit Solar Energy Panel	1	
15	Servo	2	

16	I2C 1602 LCD Module	1	
17	Rocker Switch	1	
18	15cm 3Pin F-F DuPont Wire	4	
19	20cm 3Pin F-F DuPont Wire	2	
20	20cm F-F DuPont Wire	4	
21	20cm 4Pin F-F DuPont Wire	1	
22	200mm 2Pin DuPont Wire	2	
23	M2*8MM Round-head Screw	3	
24	M1.4*6MM Round-head Self-tapping Screw	10	
25	M3 Nickel-plated Self-locking Nut	5	
26	M4*8MM	18	

	Round-head Screw		
27	M3*6MM Round-head Screw	9	
28	M3*10MM Round-head Screw	9	
29	M2*12MM Round-head Screw	5	
30	M4 Nickel-plated Nut	18	
31	M3 Nickel-plated Nut	6	
32	M2 Nickel-plated Nut	7	
33	M3*8MM Round-head Screw	2	
34	Wrench	1	
35	3.0*40MM Screwdriver Red-Black	1	
36	2.0*40MM Screwdriver Purple-Black	1	
37	M3*45MM Dual-pass Copper Pillar	4	

38	USB Cable AM/MK5P(micro) Black OD：3.5 L=1M PVC	1	
39	F5 Blue to Blue LED	2	
40	18650 Battery（Not Included)	1	

4. Preparations:

4.1 Background Information about Micro:bit

(1)What is Micro:bit?

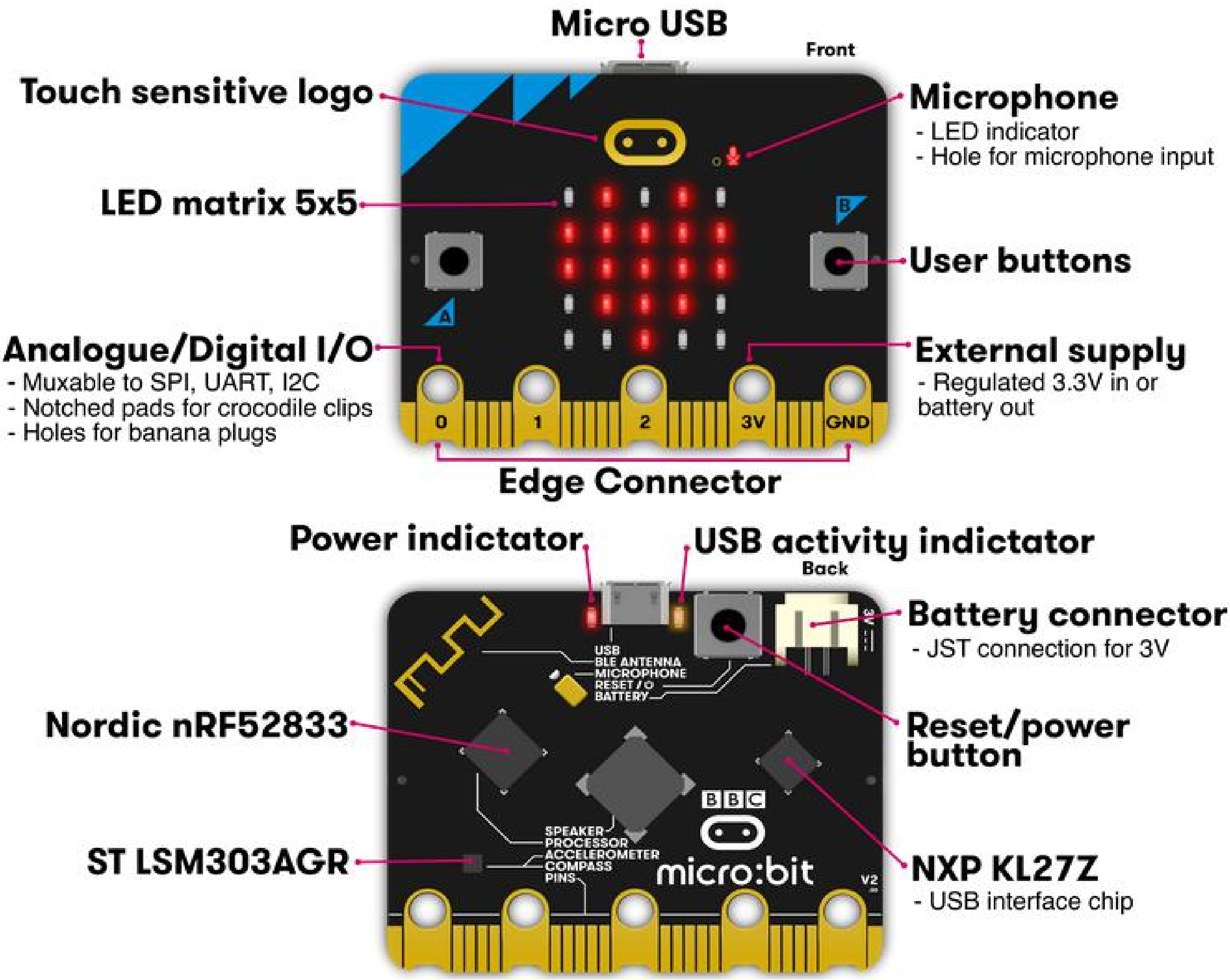
Micro:bit is an open source hardware platform based on the ARM architecture launched by British Broadcasting Corporation (BBC) together with ARM, Barclays, element14, Microsoft and other institutions. The core device is a 32-bit Arm Cortex-M4 with FPU micro-processing.

Though it is just the size of a credit card, the Micro:bit main board is equipped with loads of components,including a 5*5 LED dot matrix, 2 programmable buttons, an accelerometer, a compass, a thermometer, a touch-sensitive logo and a MEMS microphone, a Bluetooth module of low energy, and a buzzer and others. Thus, it also boasts multiple functions.

The buzzer built in the other side of the board makes playing all kinds of sound possible without any external equipment. The golden fingers and gears added provide a better fixing of crocodile clips. Moreover, this board has a sleeping mode to lower power consumption of batteries and it can be entered if users long press the Reset & Power button on the back of it. It is capable of reading the data of sensors, controlling servos and RGB lights and attaching with a shield so as to connect with various sensors. It also supports a variety of codes and graphical programming platforms, and is compatible with almost all PCs and mobile devices. It has no need to install drivers. It is of high integration of electronic modules, and has a serial port monitoring function for easy debugging.

The board has found wild applications. It can be applied in programming video games, making interactions between light and sound, controlling a robot, conducting scientific experiments, developing wearable devices and make some cool inventions like robots and musical instruments, basically everything imaginable.

(2)Layout



For the Micro: Bit main board, pressing the Reset & Power button, it will reset the board and rerun the program.If you hold it tight, the red LED will slowly get darker.When the power indicator flickers into darkness, releasing the button and your Micro: Bit board will enter sleep mode for power saving .This will make the battery more durable. And you could press this button again to ‘wake up’ your Micro:bit.

For more information,please resort to following links：

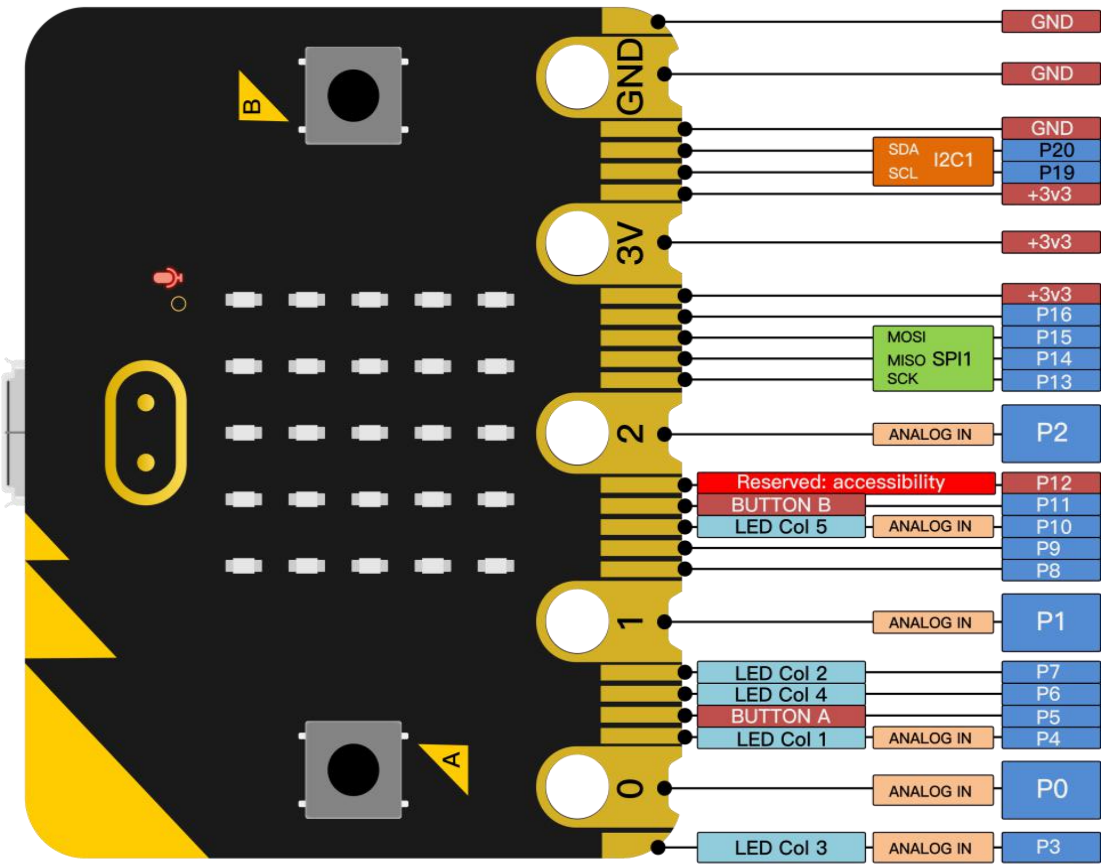
https://tech.microbit.org/hardware/

https://microbit.org/new-microbit/

https://www.microbit.org/get-started/user-guide/overview/

https://microbit.org/get-started/user-guide/features-in-depth/

(3) Pinout



The functions of pins:

GPIO	P0，P1，P2，P3，P4，P5，P6，P7，P8，P9，P10，P11，P12，P13，P14，P15，P16，P19，P20
ADC/DAC	P0，P1，P2，P3，P4，P10
IIC	P19（SCL），P20（SDA）
SPI	P13（SCK），P14（MISO），P15（MOSI）
PWM（used frequently)	P0，P1，P2，P3，P4，P10
PWM（not frequently used)	P5、P6、P7、P8、P9、P11、P12、P13、P14、P15、P16、P19、P20
Occupied	P3(LED Col3)，P4(LED Col1)，P5(Button A)，P6(LED Col4)，P7(LED Col2)，P10(LED Col5)，P11(Button B)

Browse the official website for more details:

https://tech.microbit.org/hardware/edgeconnector/

https://microbit.org/guide/hardware/pins/

(4)Notes for the application of Micro:bit main board

a. It is recommended to cover it with a silicone protector to prevent short circuit for it has a lot of sophisticated electronic components.

b. Its IO port is very weak in driving since it can merely handle current less than 300mA. Therefore, do not connect it with devices operating in large current, such as servo MG995 and DC motor or it will get burnt. Furthermore, you must figure out the current requirements of the devices before you use them and it is generally recommended to use the board together with a Micro:bit shield.

c. It is recommended to power the main board via the USB interface or via the battery of 3V. The IO port of this board is 3V, so it does not support sensors of 5V. If you need to connect sensors of 5 V, a Micro: Bit expansion board is required.

d. When using pins(P3, P4, P6, P7 and P10)shared with the LED dot matrix, blocking them from the matrix or the LEDs may display randomly and the data about sensors connected maybe wrong.

e. Pin 19 and 20 can not be used as IO ports though the Makecode shows they can. They can only be used as I2C communication.

f. The battery port of 3V cannot be connected with battery more than 3.3V or the main board will be damaged.

g. Forbid to operate it on metal products to avoid short circuit.

To put it simple, Micro:bit V2 main board is like a microcomputer which has made programming at our fingertips and enhanced digital innovation. And as for programming environment, BBC provides a website: https://microbit.org/code/, which has a graphical MakeCode program easy for use.

4.2.Install Micro:bit driver

Micro:bit is free of driver installation. However, in case your computer fail to recognize the main board, you can install the diver too.

Just enter the link https://fs.keyestudio.com/KS4027-4028 to download the driver file mbed_usb_2020_x64_1212.exe of micro:bit in file folder 5. Microbit Driver Installation.

5.Getting Started with Micro:bit

The following instructions are applied for Windows system but can also serve as a reference if you are using a different system.

5.1 Write code and program

This chapter describes how to write program and load the program to the Micro: Bit main board V2.

You are recommended to browse the official website of Micro:bit for more details, and the link is attached below:

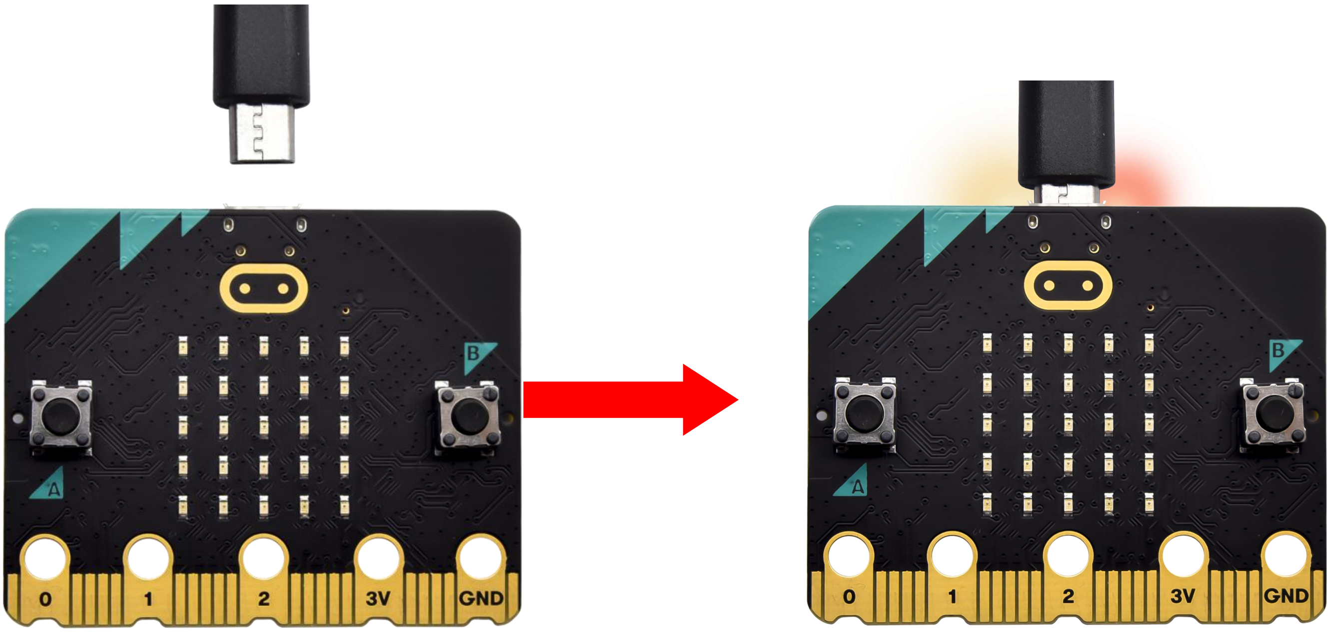
https://microbit.org/guide/quick/

Step 1: connect the Micro: Bit main board with your computer

Firstly, link the Micro: Bit main board with your computer via the USB cable. Macs, PCs, Chromebooks and Linux (including Raspberry Pi) systems are all compatible with the Micro: Bit main board.

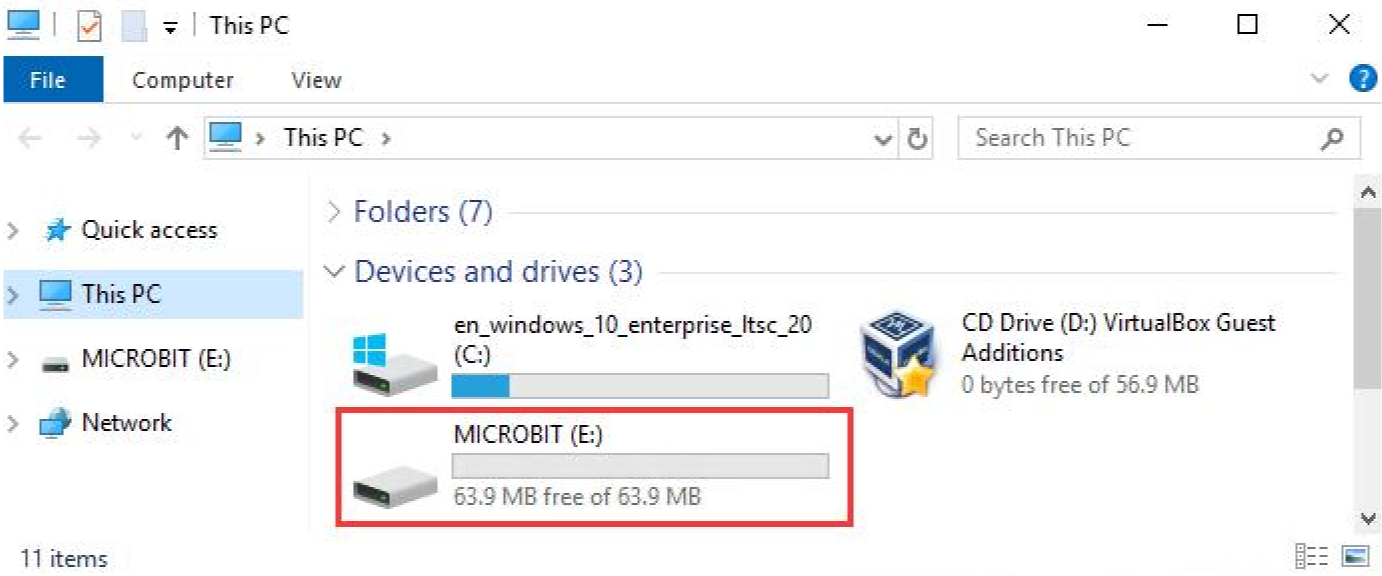
Note that if you are about to pair the board with your phone or tablet, please refer to this link:

https:/microbit.org/get-started/user-guide/mobile/



Secondly, if the red LED on the back of the board is on, that means the board is powered. When your computer communicates with the main board via the USB cable, the yellow LED on it will flashes. For example, it will flicker when you burn a "hex" file.

Then Micro: bit main board will appear on your computer as a driver named "MICROBIT(E:)". Please note that it is not an ordinary USB disk as shown below.



Step 2: write programs

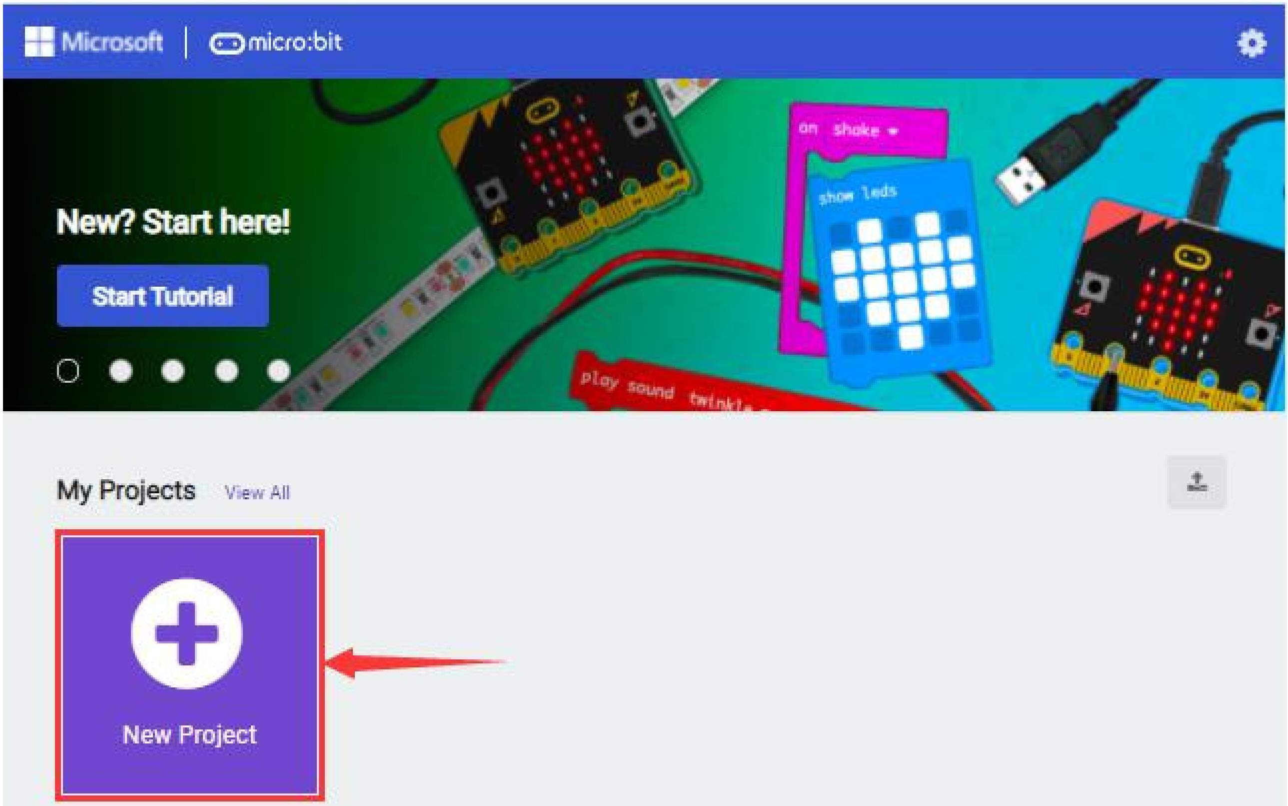
View the link https://makecode.microbit.org/ in your browser;

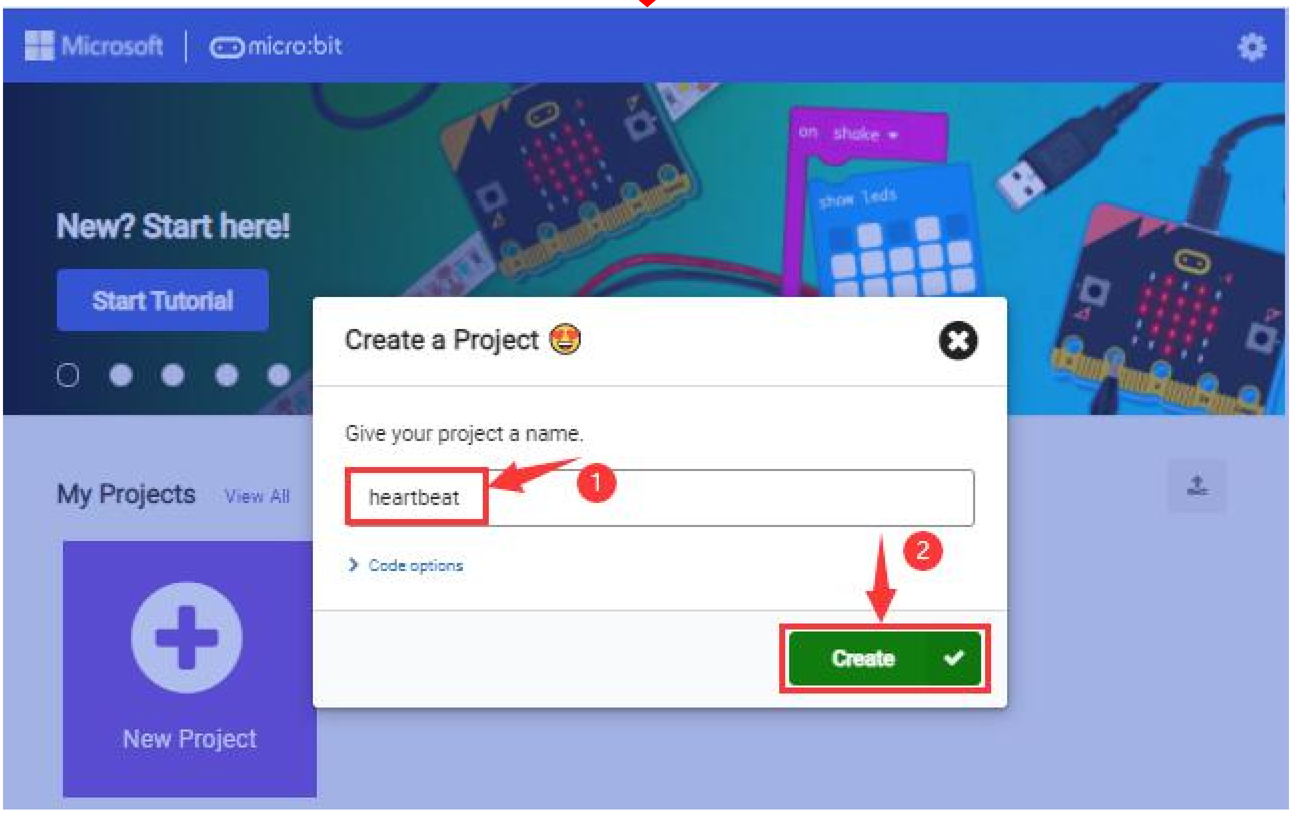
Click ‘New Project’ ;

The dialog box ‘Create a Project’ appears, fill it with ‘heartbeat’ and click ‘Create √’ to edit.

(If you are running Windows 10 system, it is also viable to edit on the APP MakeCode for micro:bit , which is exactly like editing in the website. And the link to the APP is https://www.microsoft.com/zh-cn/p/makecode-for-micro-bit/9pjc7sv48lcx?ocid=badgep&rtc=1&activetab=pivot:overviewtab)

Take Google Chrome as an example as shown below and it is almost the same for other browsers.


Microsoft | micro:bit
New? Start here!
Start Tutorial
My Projects View All
New Project

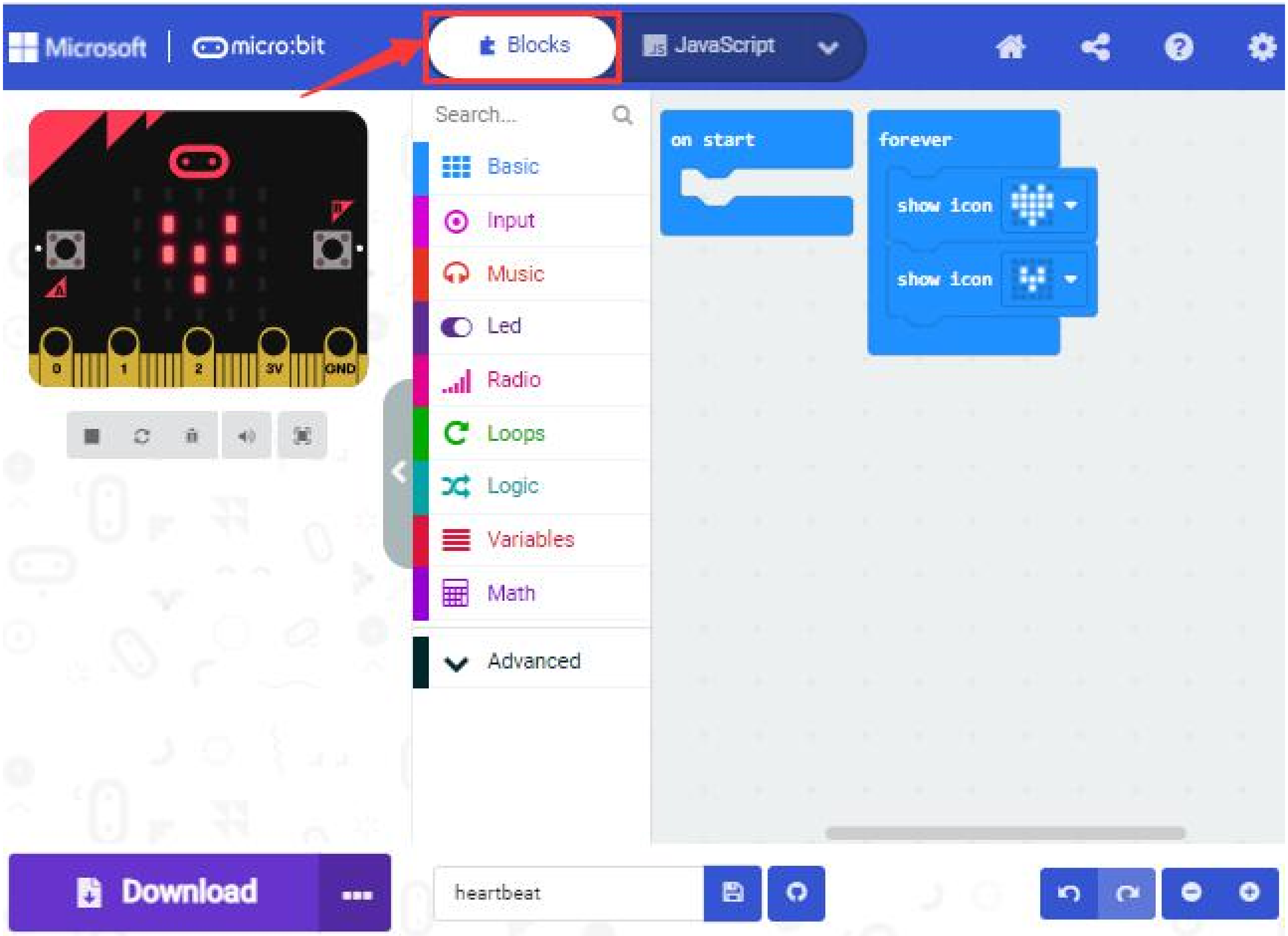

Microsoft | micro:bit
New? Start here!
Start Tutorial
My Projects View All
New Project
Create a Project
Give your project a name.
heartbeat
1
2
Code options
Create

Write a set of micro:bit code. You can drag some modules in the Blocks to the editing area and then run your program in Simulator of MakeCode editor as shown in the picture below which demonstrates how to edit 'heartbeat' program .

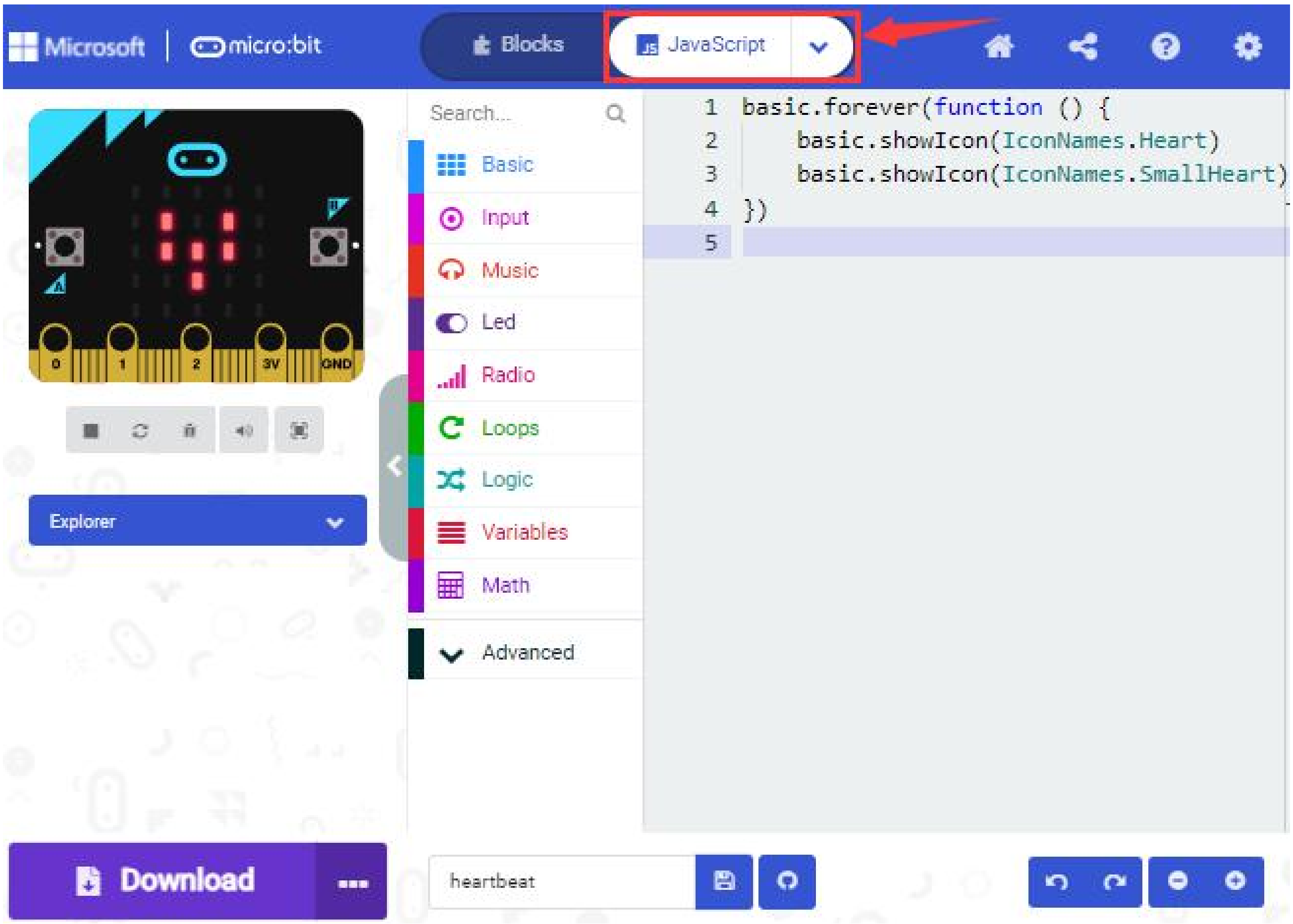
The path to the demonstration video:

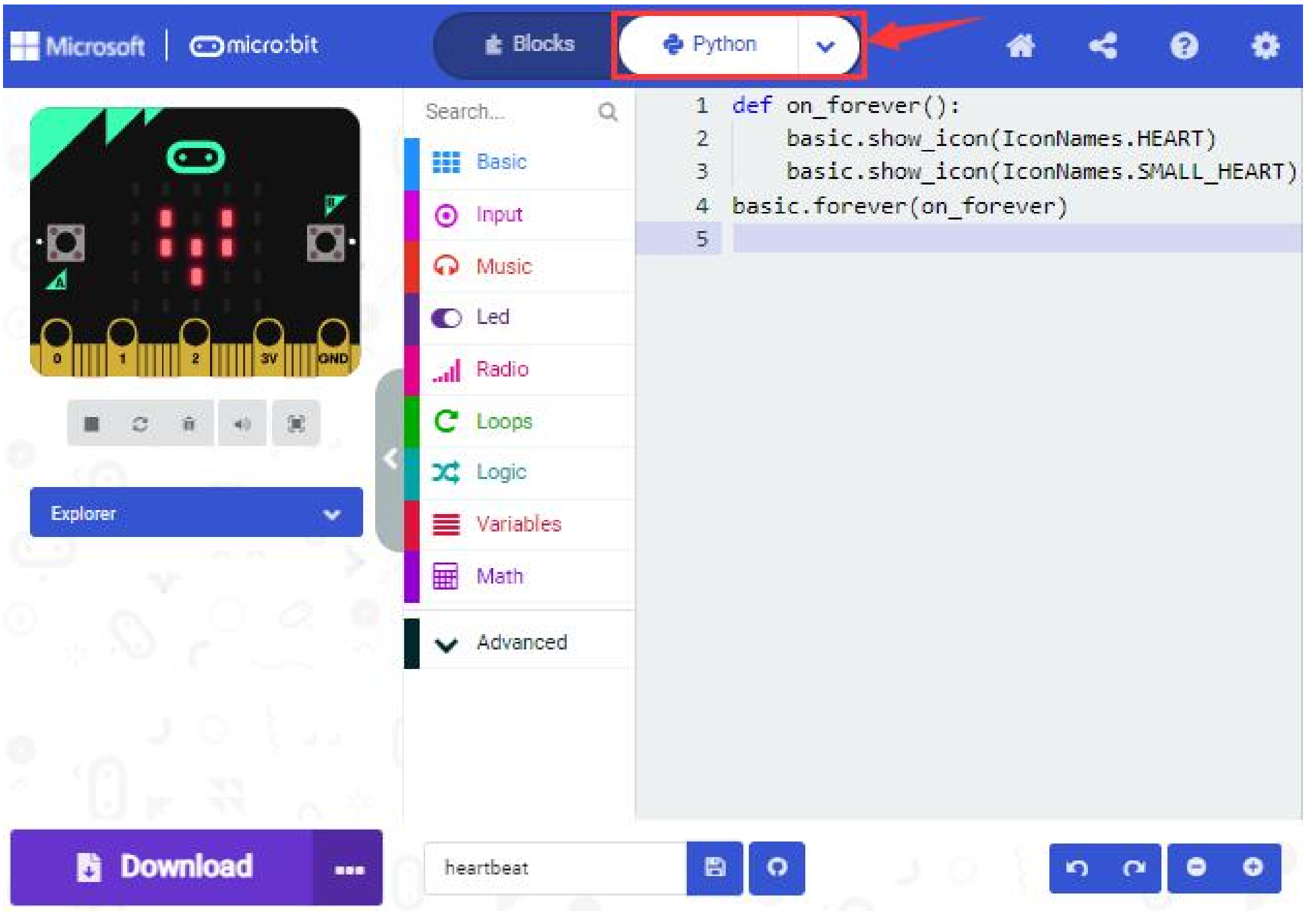
.../2. Makecode Tutorial\Makecode Code\Project Code/Project 1： Heart beat

The next chapter will illustrate more details about Makecode.



Click the arrow behind “JS JavaScript” to choose between “JavaScript” or “Python” and you will find the corresponding program in JavaScript language or Python language as shown below:

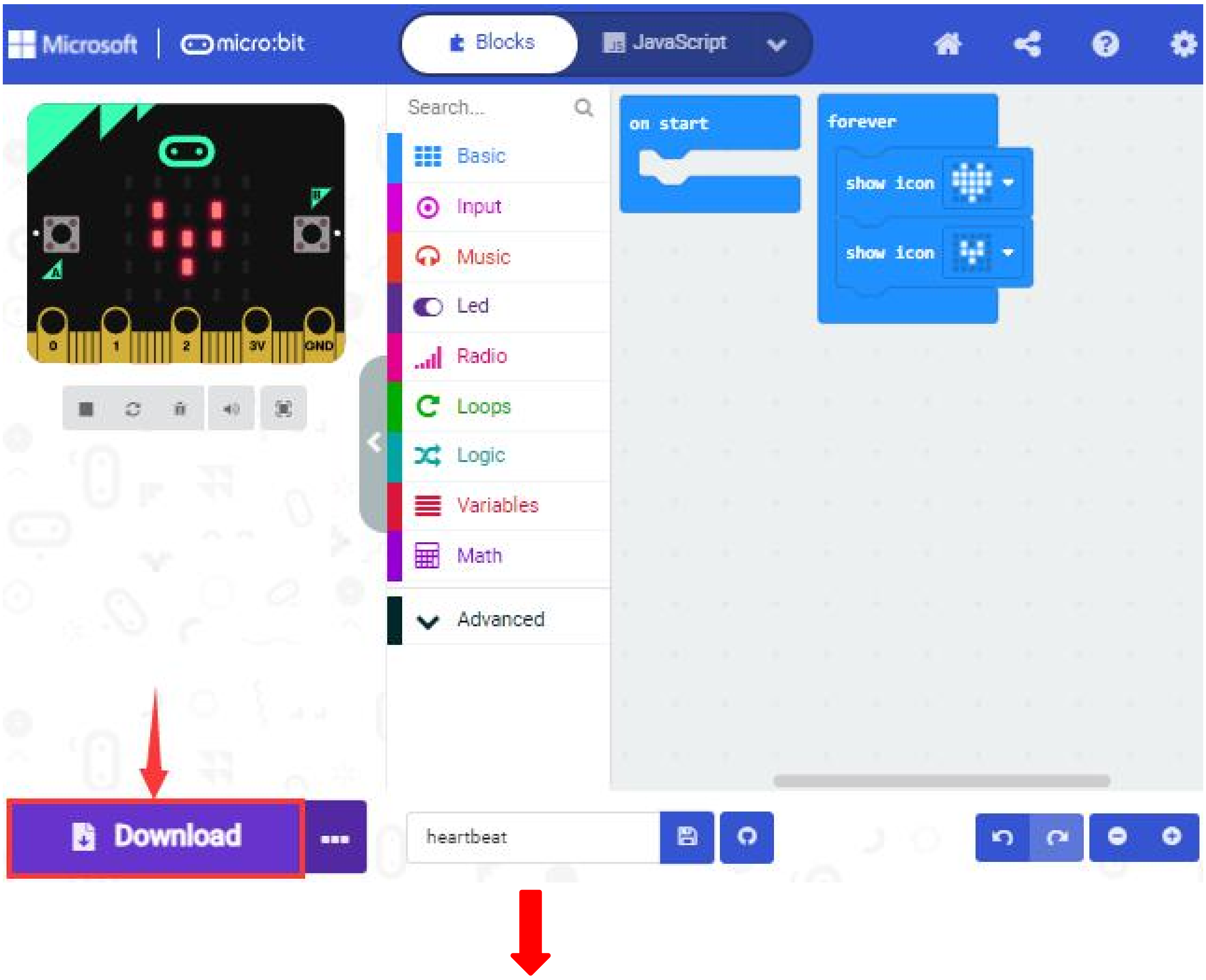


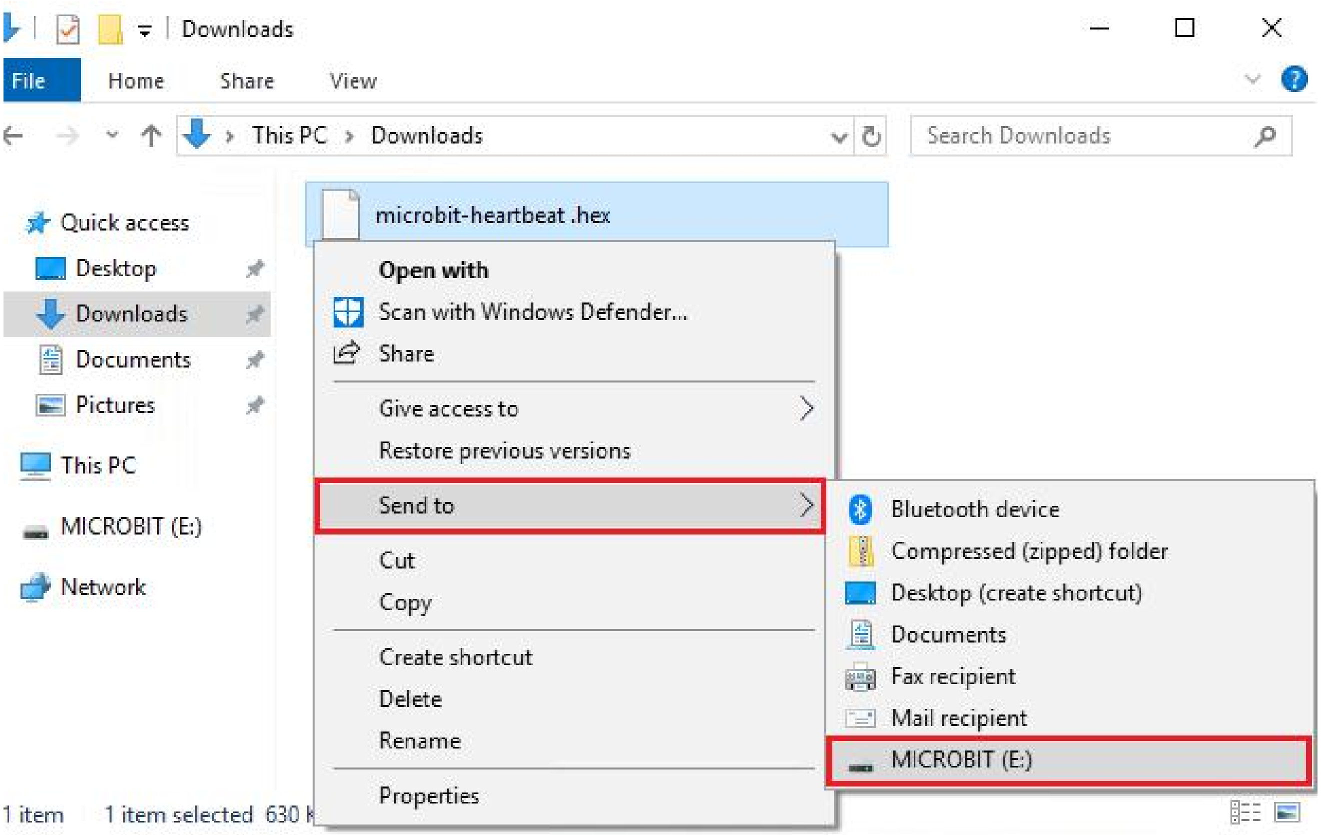


Step 3: download code

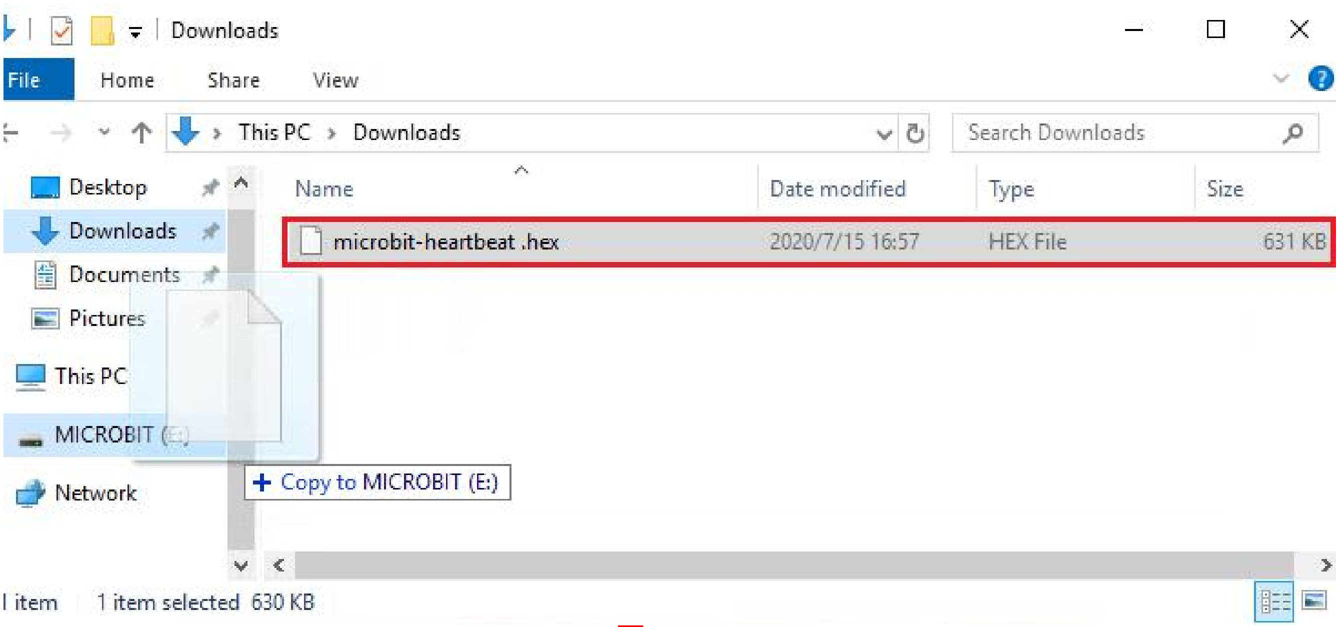
If your computer is Windows 10 and you have downloaded the APP MakeCode for micro:bit to write program, what you will have to do to download the program to your Micro: Bit main board is merely clicking the ‘Download’ button, then all is done.

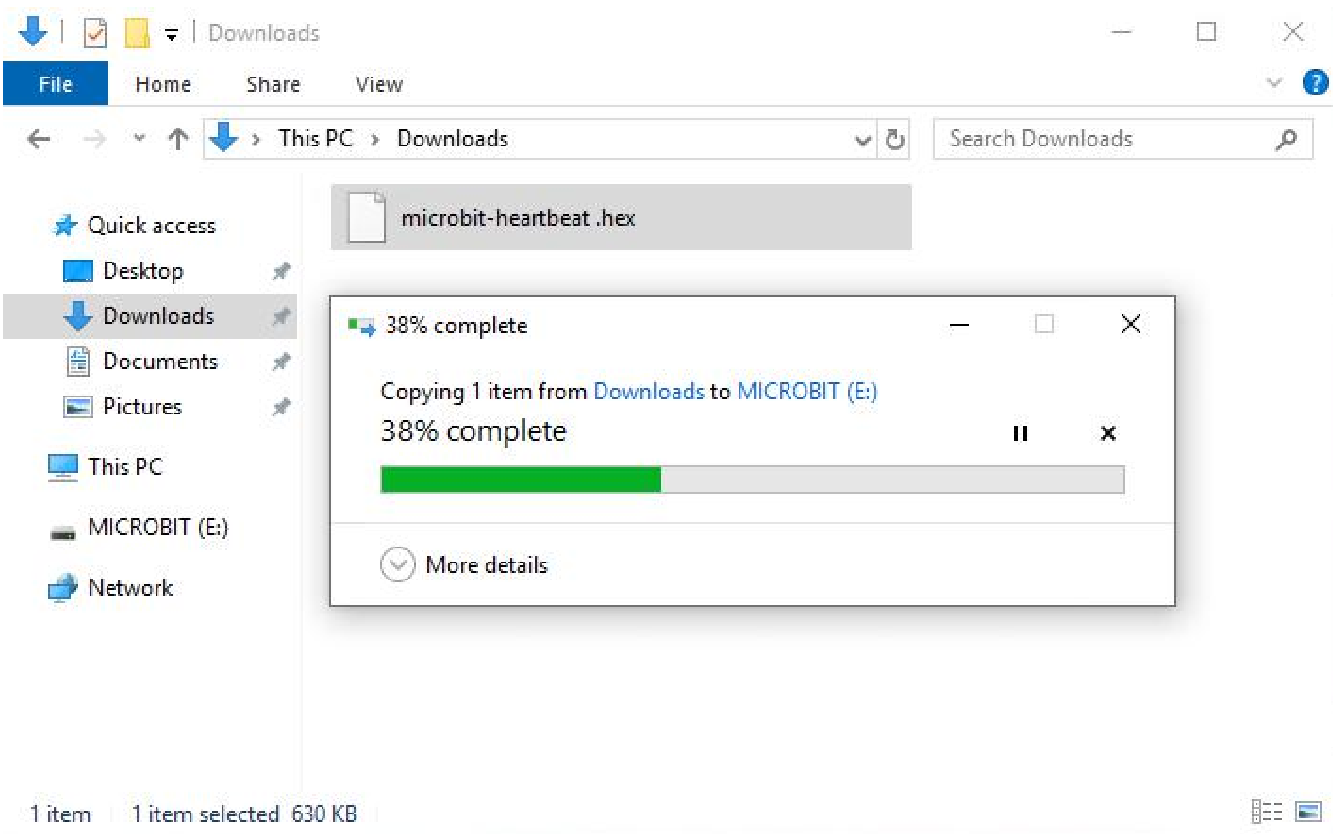
If you are writing program through the website, following these steps: Click the ‘Download’ in the editor to download a "hex" file, which is a compact program format that the Micro: Bit main board can read. Once the hexadecimal file is downloaded, copy it to your board just like the process that you copy the file to the USB driver. If you are running Windows system, you can also right-click and select 'Send to → MICROBIT(E:) 'to copy the hex file to the Micro: Bit main board.





You can also directly drag the "hex" file onto the MICROBIT (E:) disk.

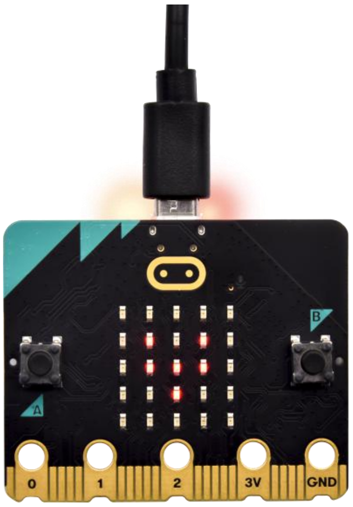
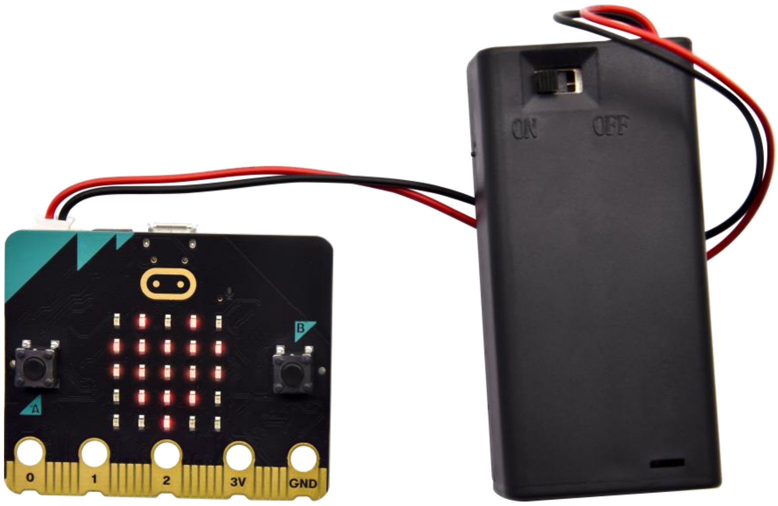




During the process of copying the downloaded hex file to the Micro: bit main board, the yellow signal light on the back side of the board flashes. When the copy is completed, the yellow signal light will stop flashing and remain on.

Step 4: run the program：

After the program is uploaded to the Micro: bit main board, you could still power it via the USB cable or change to via an external power. The 5 x 5 LED dot matrix on the board displays the heartbeat pattern.

	
Power via USB cable	Power via external power (3V)

Caution:

When you programs each time, the driver of Micro: bit will automatically eject and return and your hexadecimal files will disappear . And the board can only have access to hexadecimal files (hex) and save no other files.

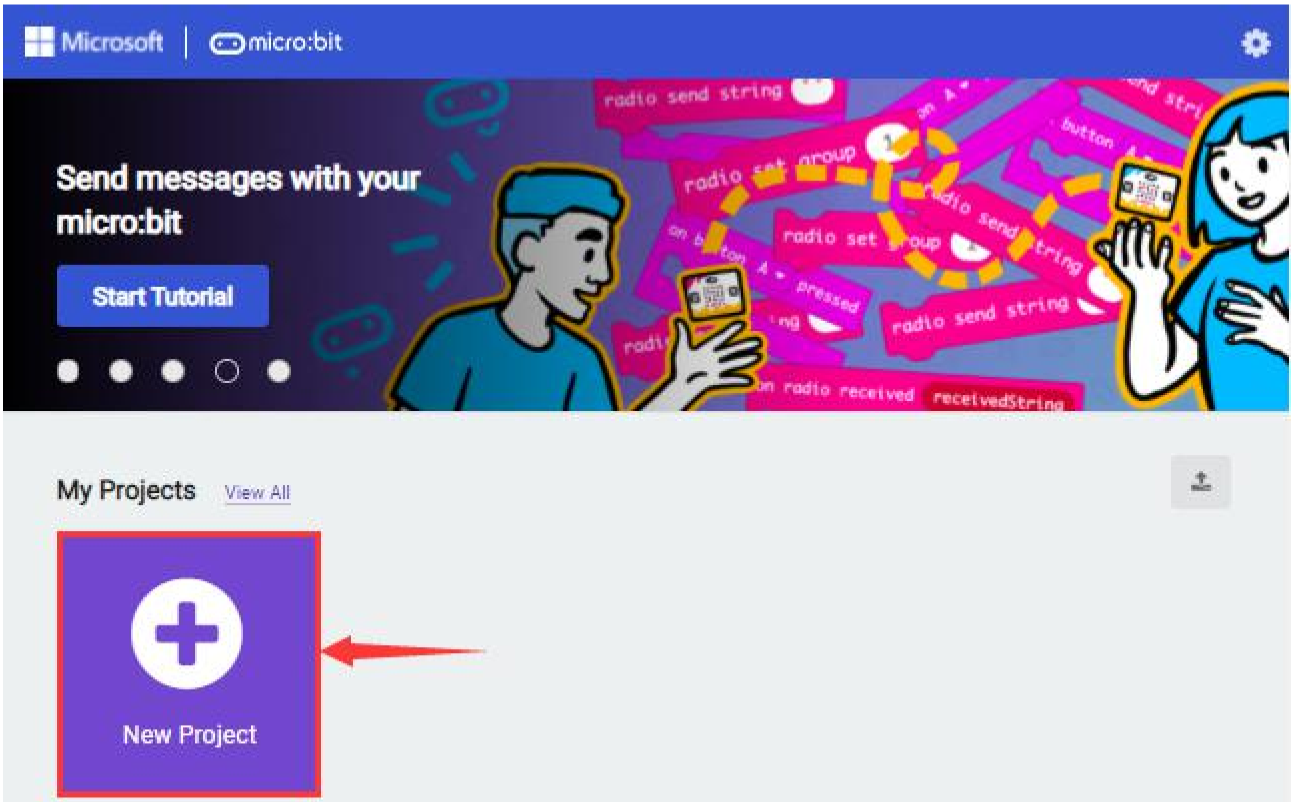
Step 5：about other programming languages

This chapter has described how to use the Micro:bit main board.

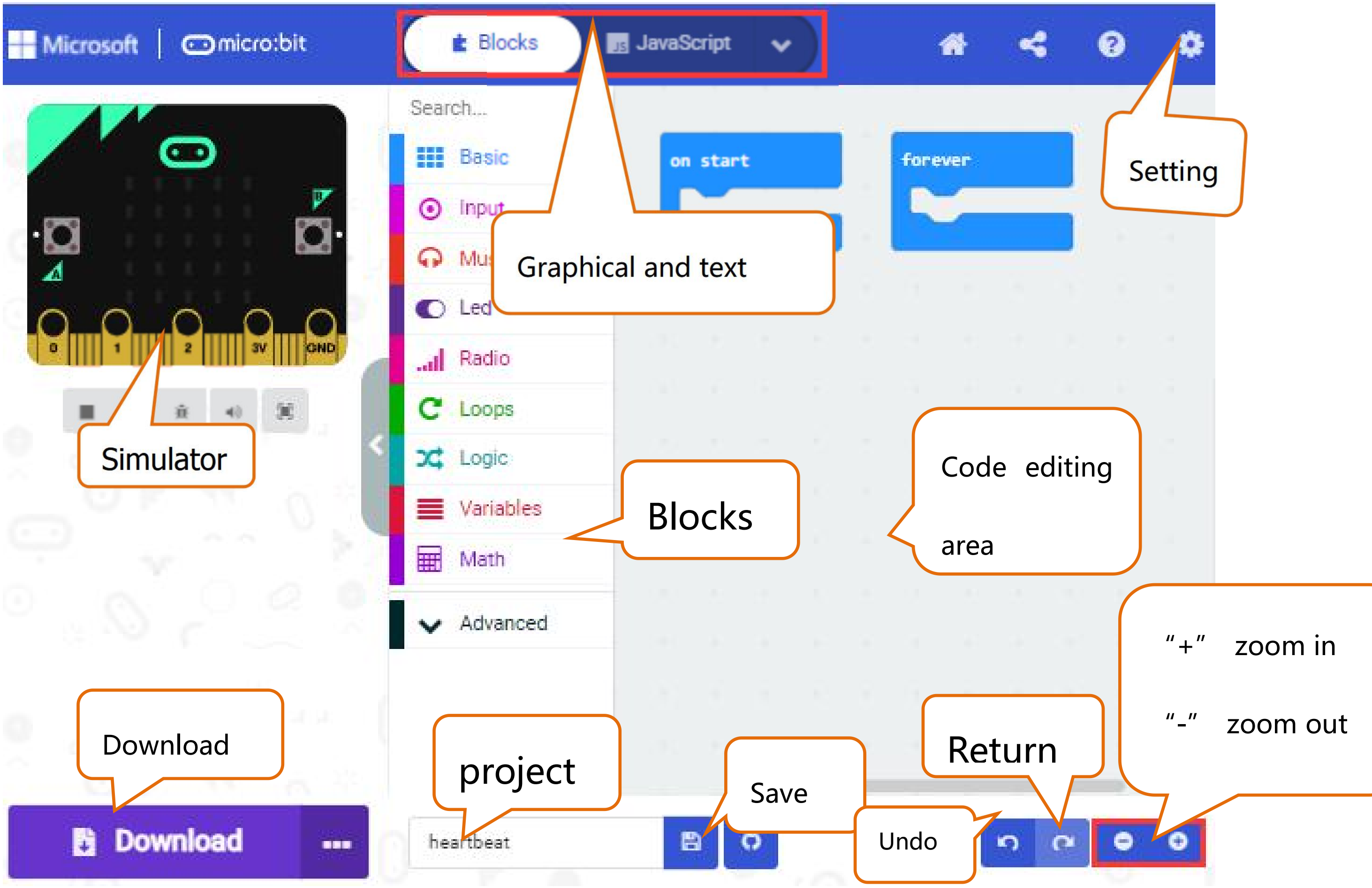
But except for the Makecode graphical programming introduced you can also write Micro:bit programs in other languages. Go to the link: https://microbit.org/code/ to know about other programming languages , or view the link: https://microbit.org/projects/, to find something you want to have a go.

5.2.Makecode:

Browse https://makecode.microbit.org/ and enter Makecode online editor or open the APP MakeCode for micro:bit of Windows 10.



Click “New Project” , and input “heartbeat” , then click “create √” to enter Makecode editor, as shown below:



There are blocks "on start" and "forever" in the code editing area. When the power is plugged or reset, "on start" means that the code in the block only executes once, while "forever" implies that the code runs cyclically.

5.3 Quick Download

As mentioned before, if your computer is Windows 10 and you have downloaded the APP MakeCode for micro:bit to write programs, the program written can be quickly downloaded to the Micro: Bit main board by selecting 'Download'.

While it is a little more trickier if you are using a browser to enter Makecode. However, if you use Google Chrome, suitable for Linux，macOS and Windows 10, the process can be quicker too.

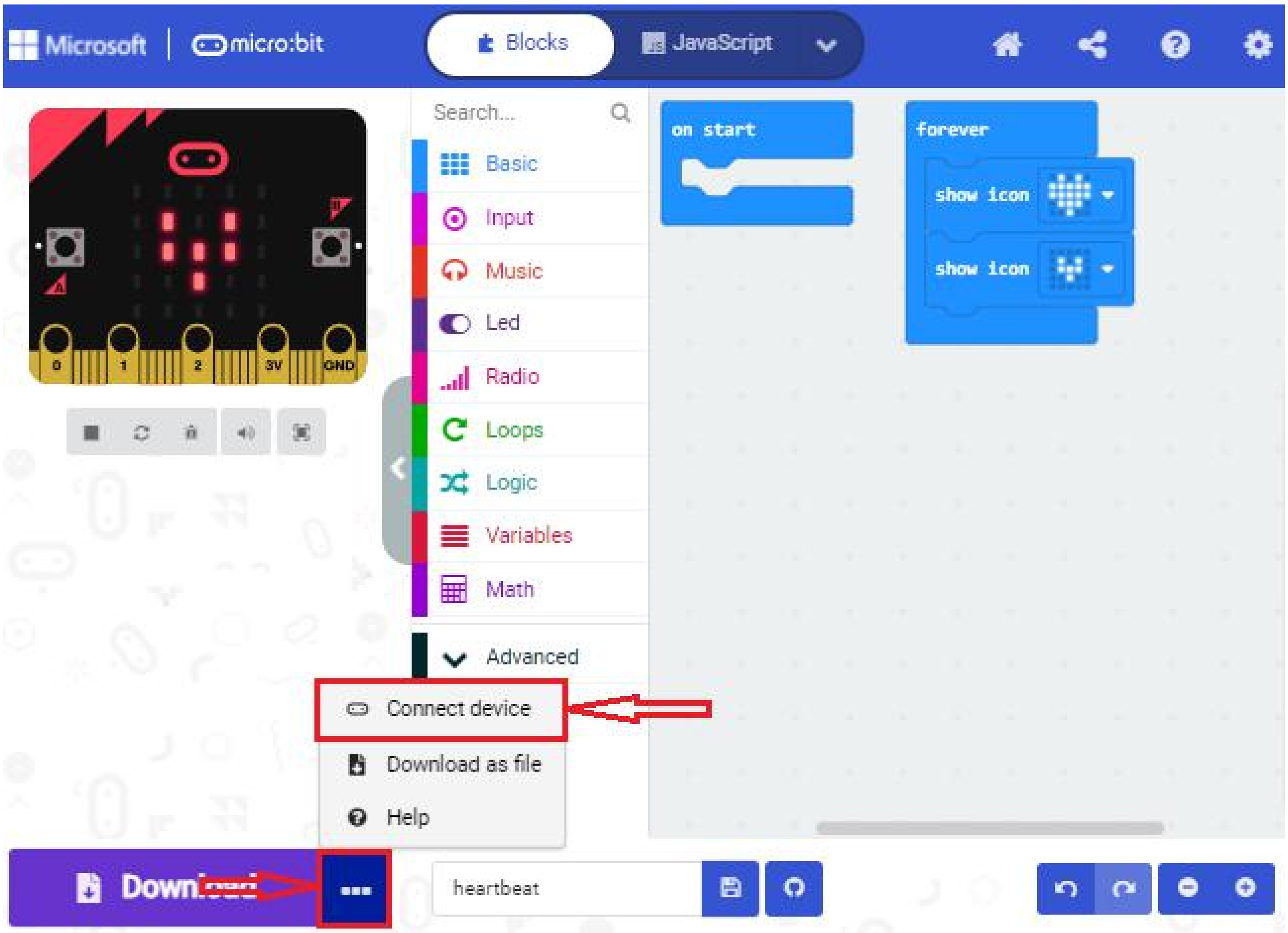
We use the webUSB function of Chrome to allow the internet page to access the hardware device connected USB.

You could refer to the following steps to connect and pair devices.

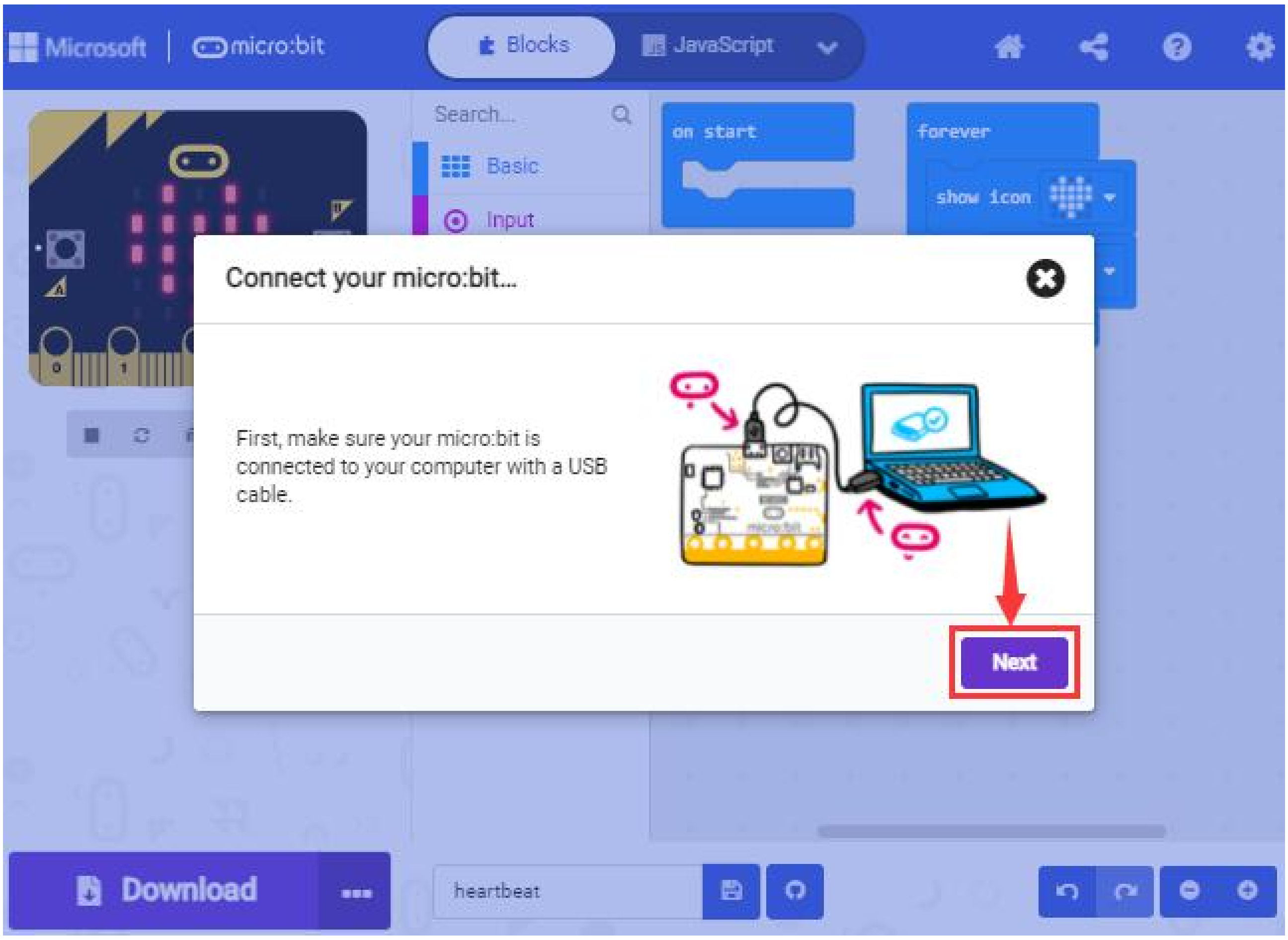
Device pairing:

Connect micro:bit to your computer by USB cable.

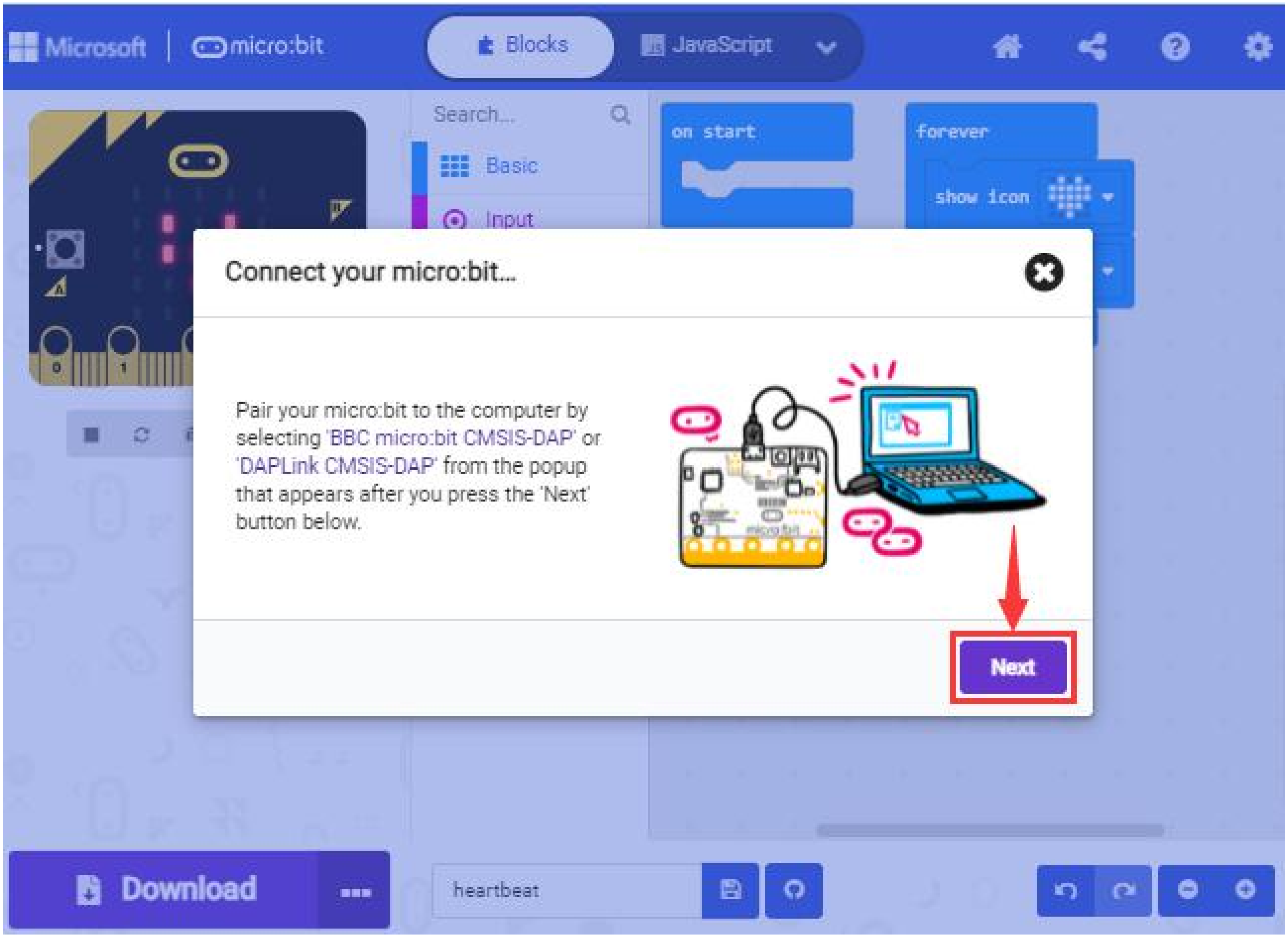
Click “...” beside “Download” and tap “Connect device”；


Microsoft
micro:bit
Blocks
JavaScript
Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
on start
forever
show icon
show icon
Connect device
Download as file
Help
Download
heartbeat

Click “Next”;



Click another “Next”；



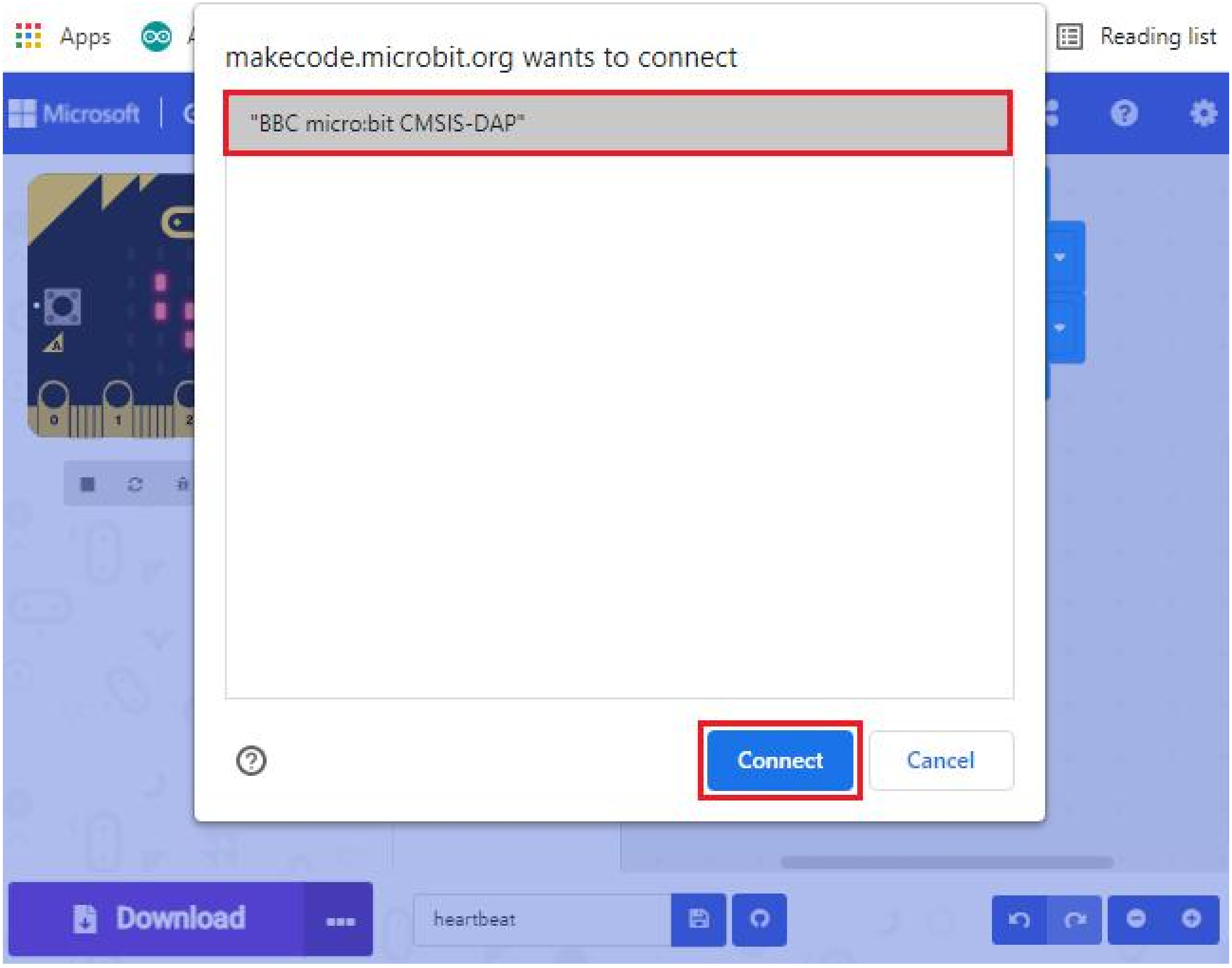
Then select the corresponding device and click “Connect” . If no devices shows up for selection, please refer to:

https://makecode.microbit.org/device/usb/webusb/troubleshoot

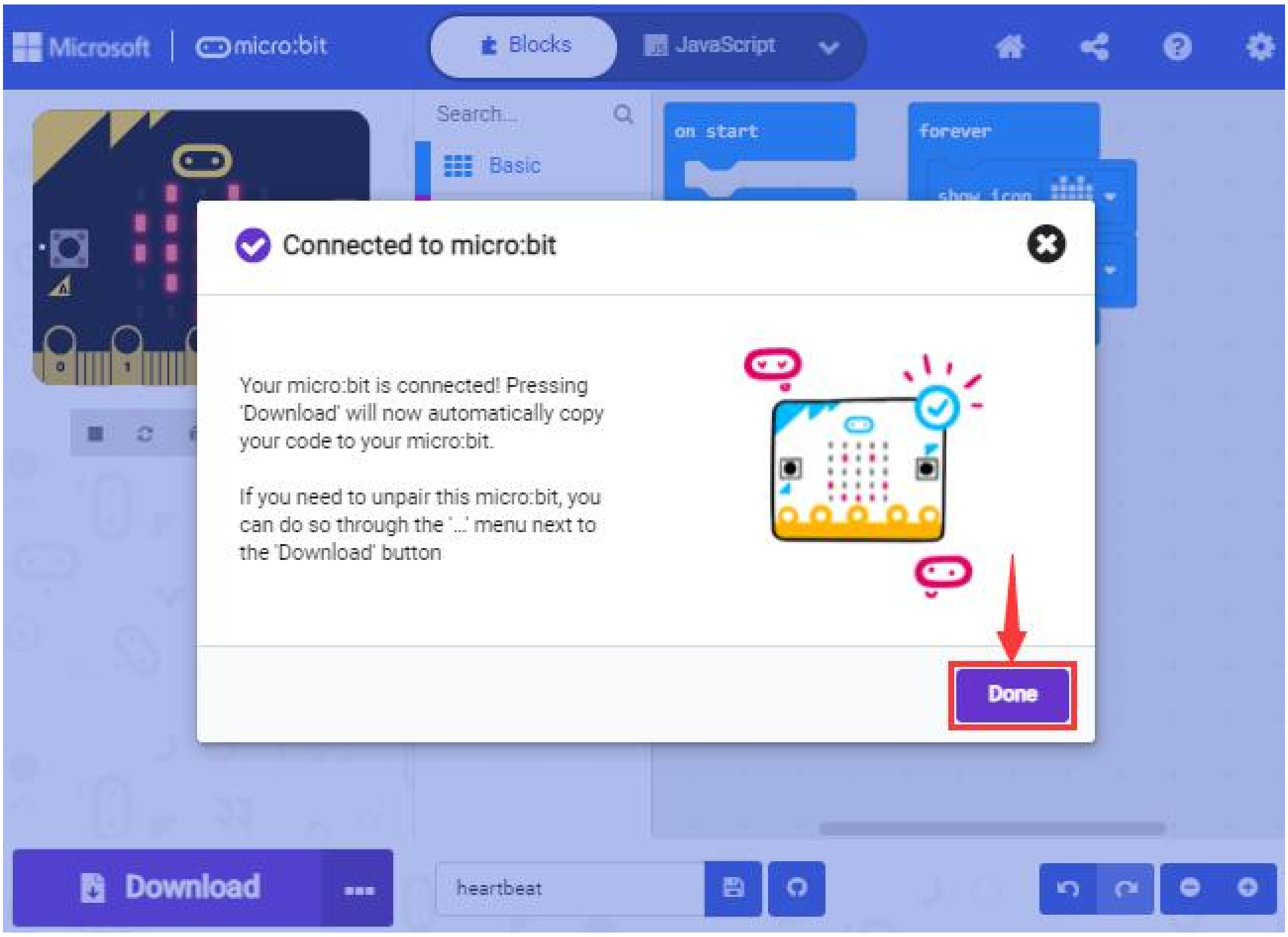
And for updating the firmware of the Micro:bit: https://microbit.org/guide/firmware/ .

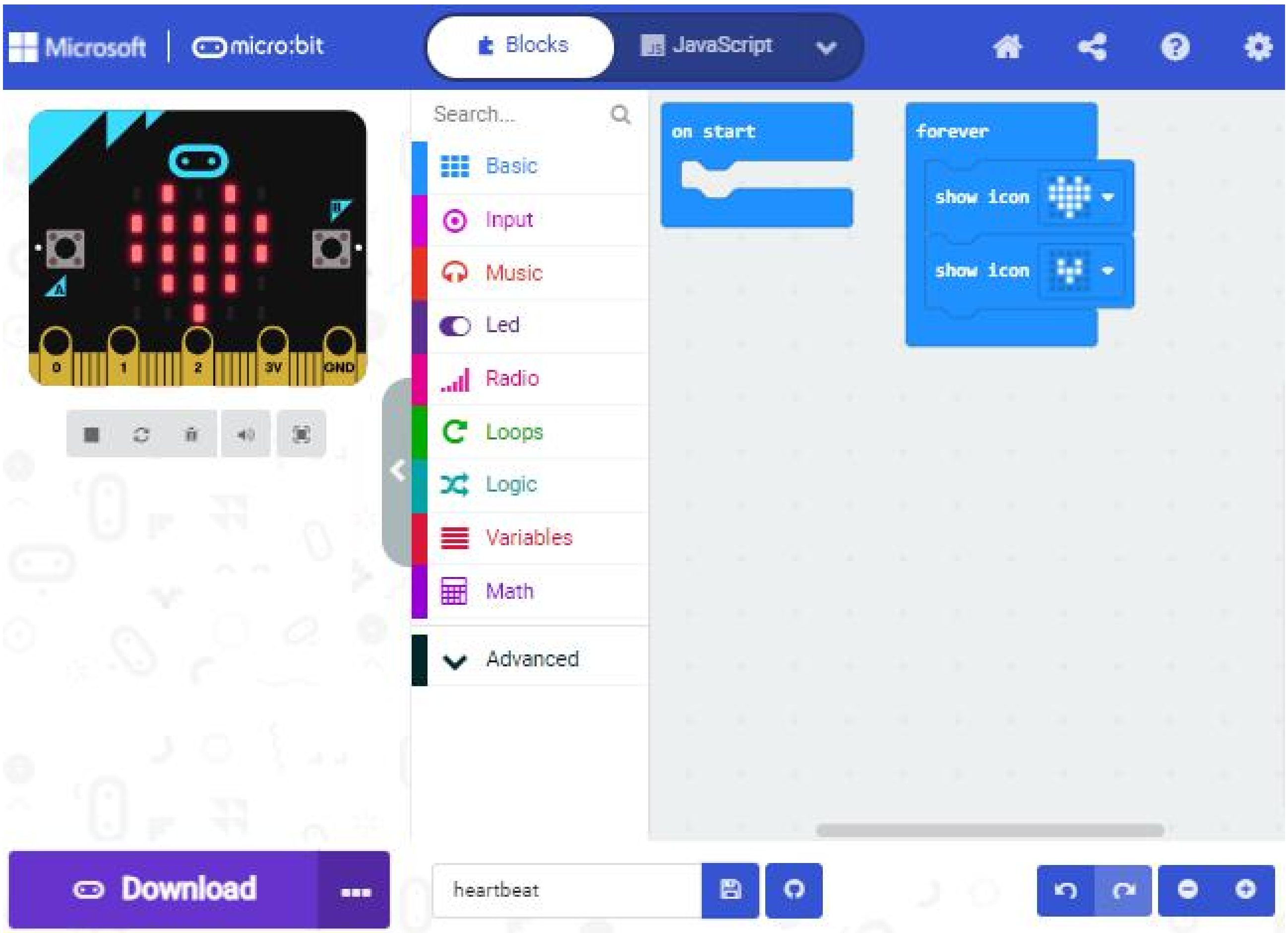
If the links are too troublesome for you , then you can also turn to our ‘Troubleshooting Downloads with WebUSB’ and “upload the firmware” in the folder we provided in the link:

https://fs.keyestudio.com/KS4027-4028



Click “Done” to finish the pairing.


Microsoft
micro:bit
Blocks
JavaScript
Search...
Basic
on start
forever
show icon
Connected to micro:bit
Your micro:bit is connected! Pressing 'Download' will now automatically copy your code to your micro:bit.
If you need to unpair this micro:bit, you can do so through the '...' menu next to the 'Download' button
Done
Download
heartbeat

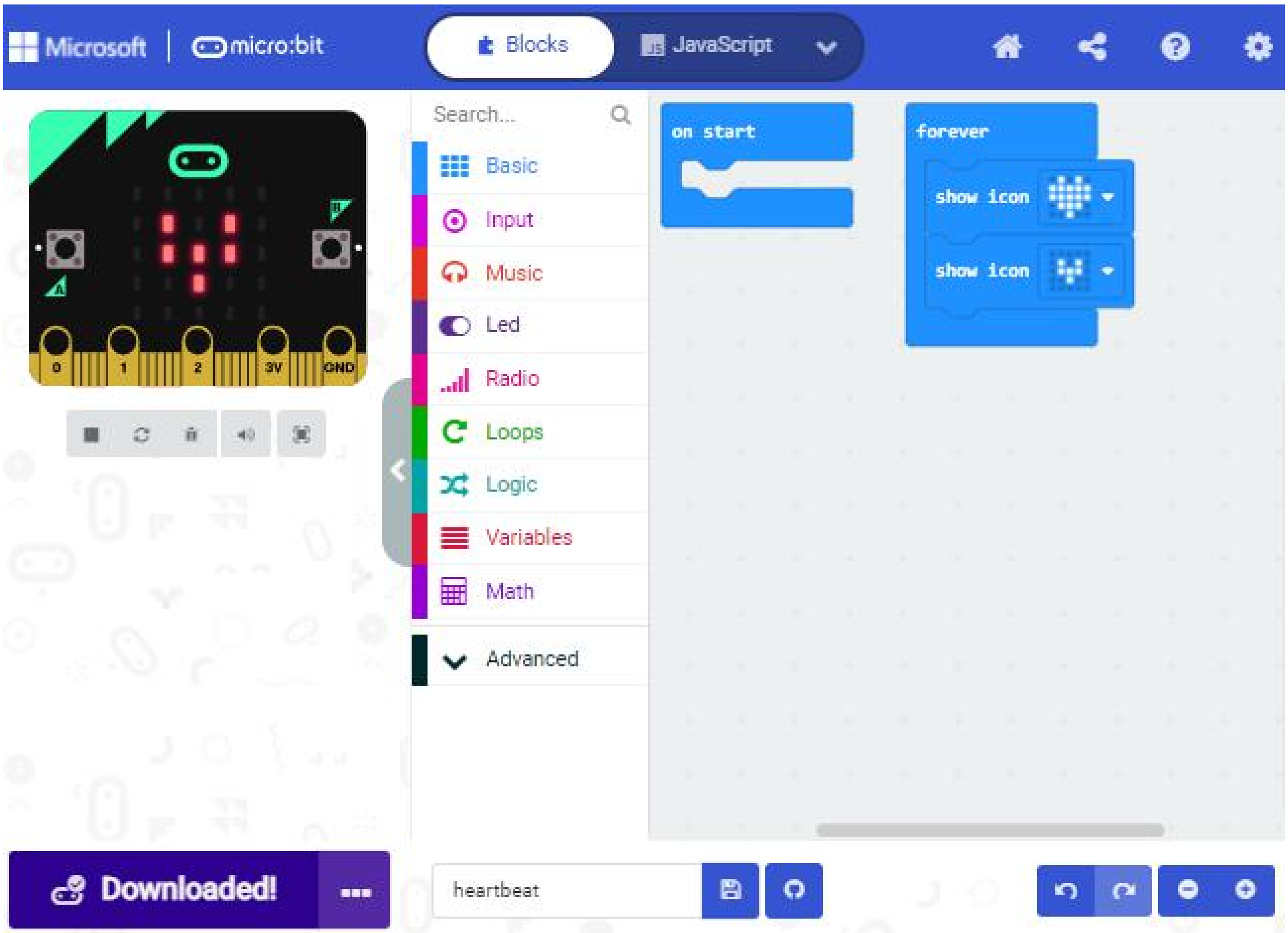


Download program:

After the pairing, click “download” to directly download the program to the board. If it is successfully downloaded, the icon 

will shift to 

.



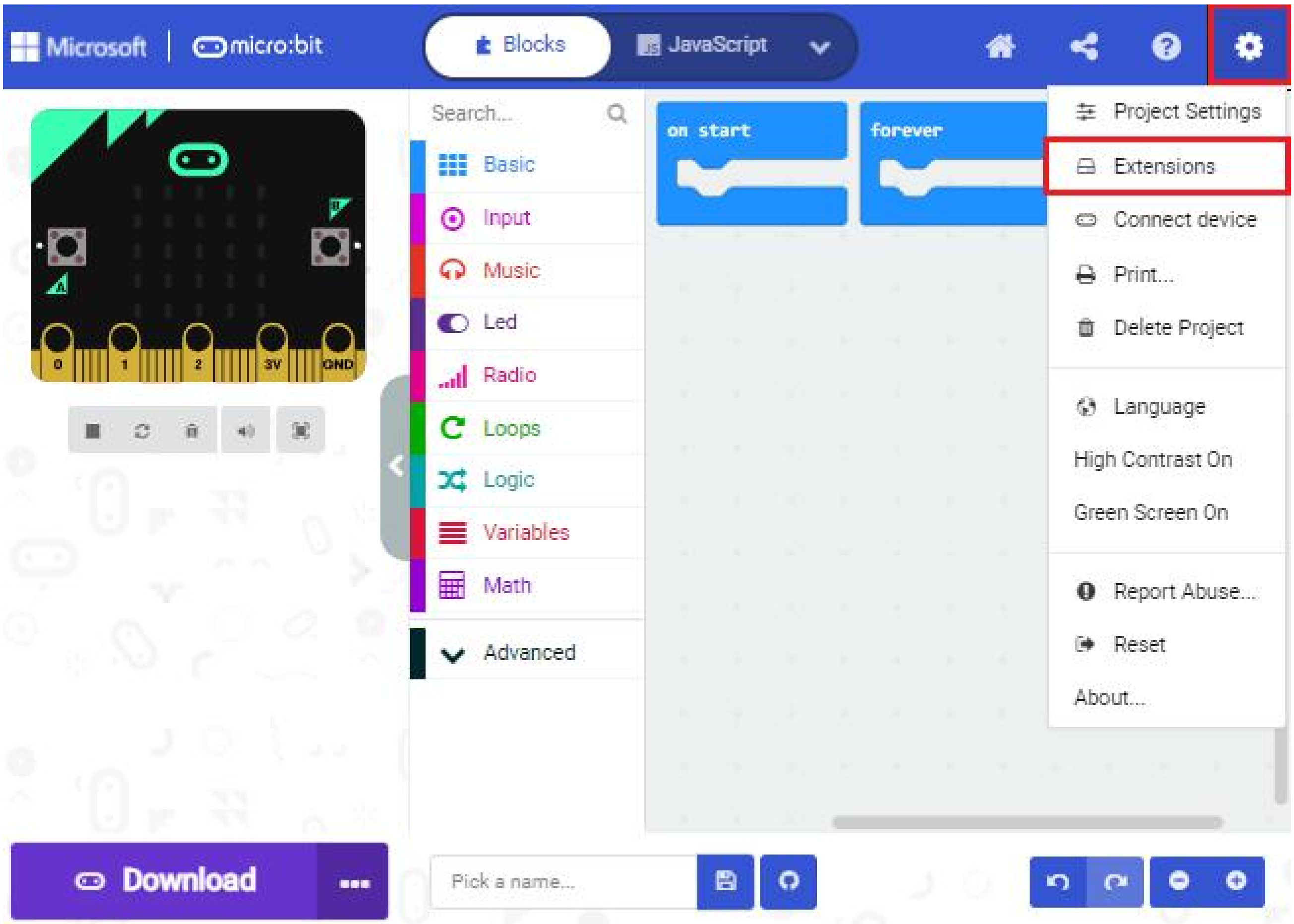
5.4.Makecode extension library:

For your convenience, we have made a makecode extension library for this smart home kit.

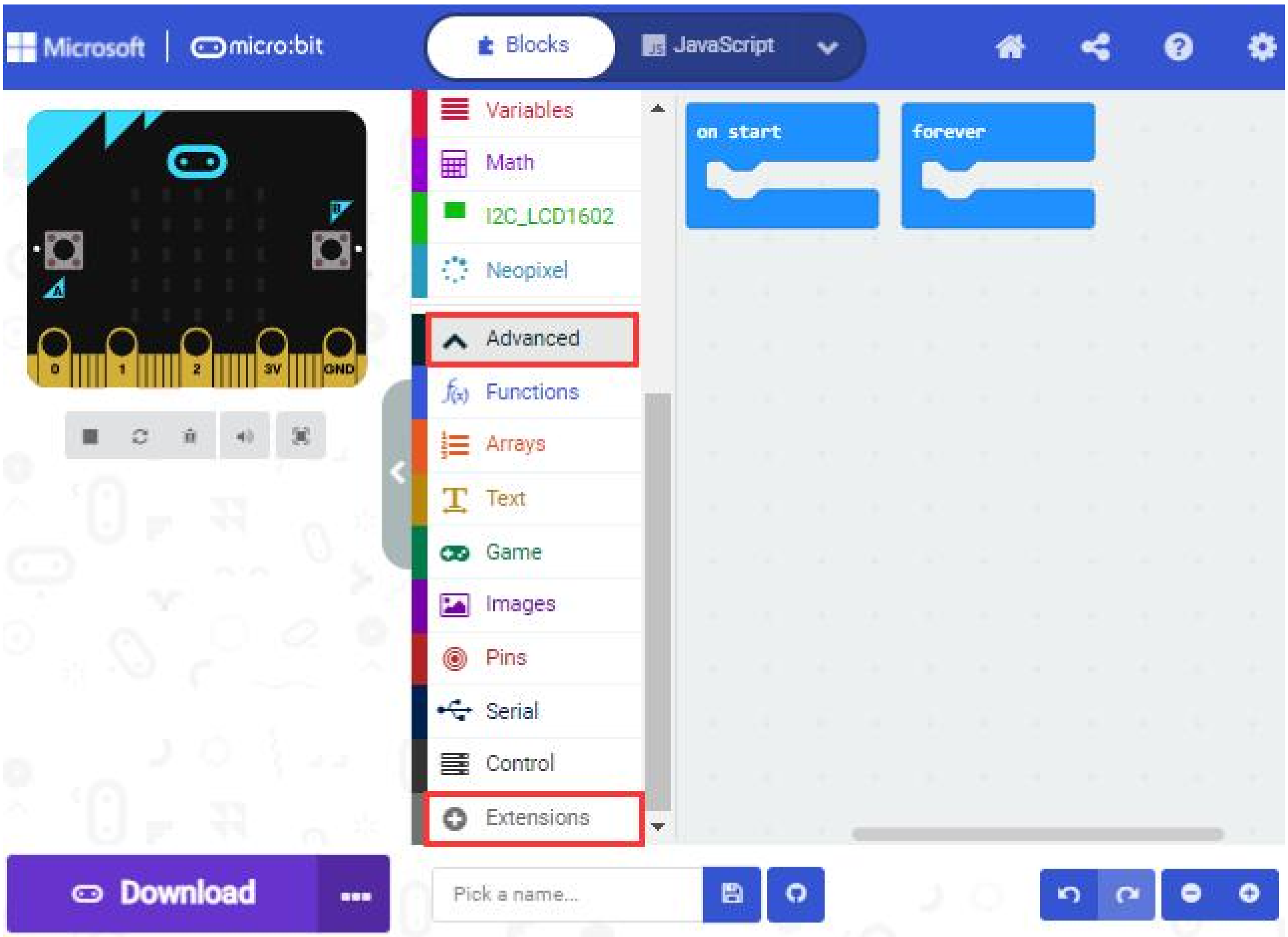
Add smart home extension library:

Please follow the following steps to add extension files:

Open Makecode to enter a certain project→click the gear-shaped icon(for setting) in the upper right corner→choose “Extensions”;



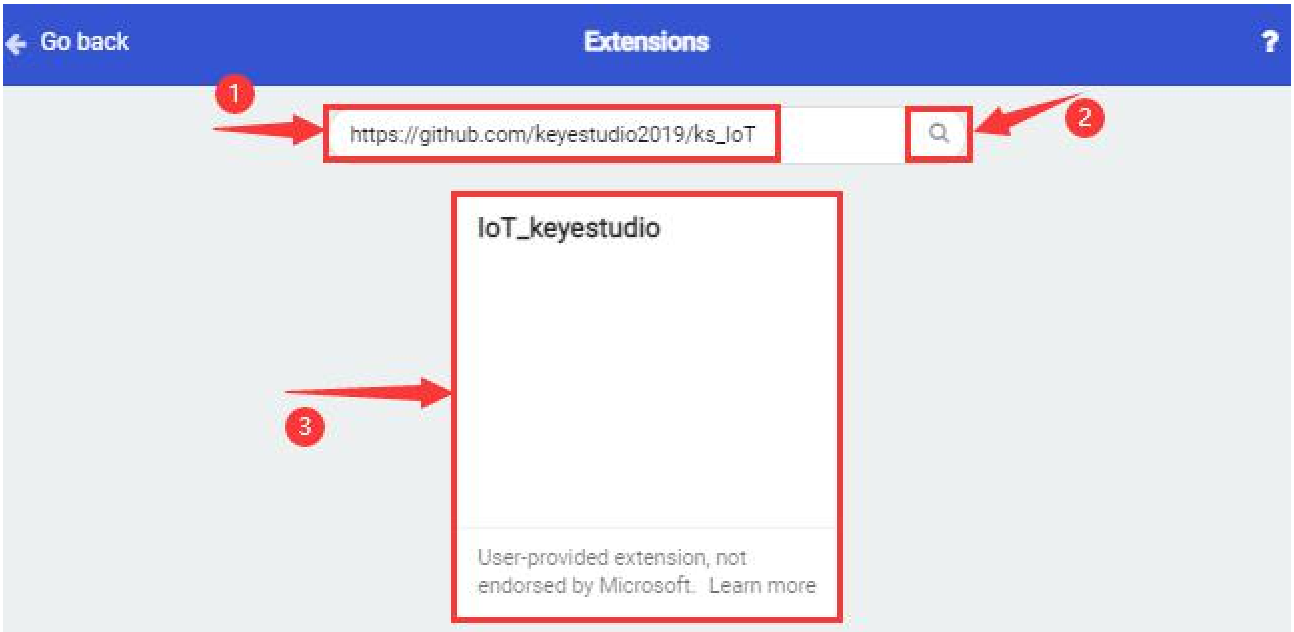
Or click" Advanced" to select "Extensions" as shown below:



Input the link https://github.com/keyestudio2019/ks_IoT to search;

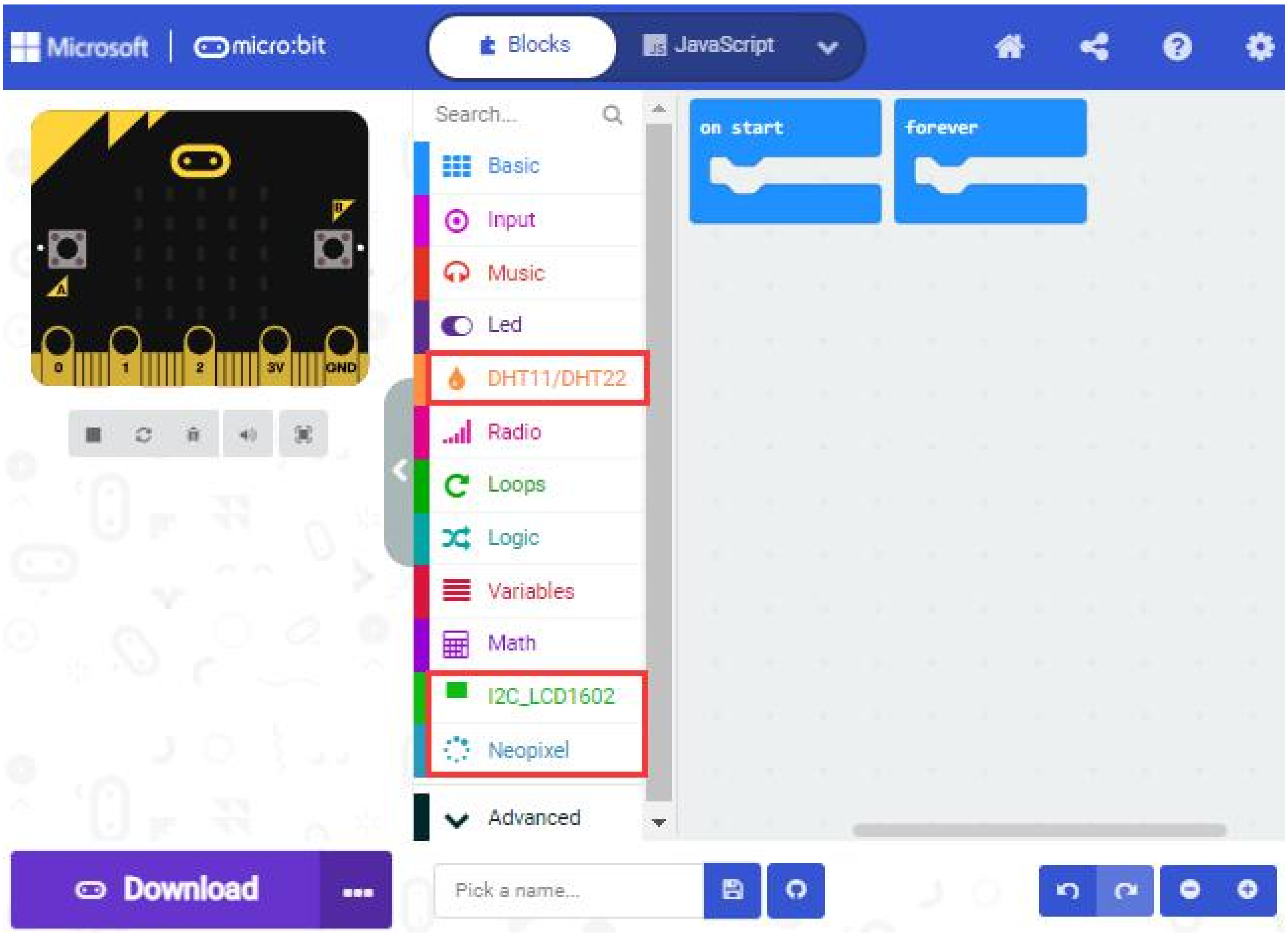
Tap the searching result "IoT_keyestudio" to download and install it;

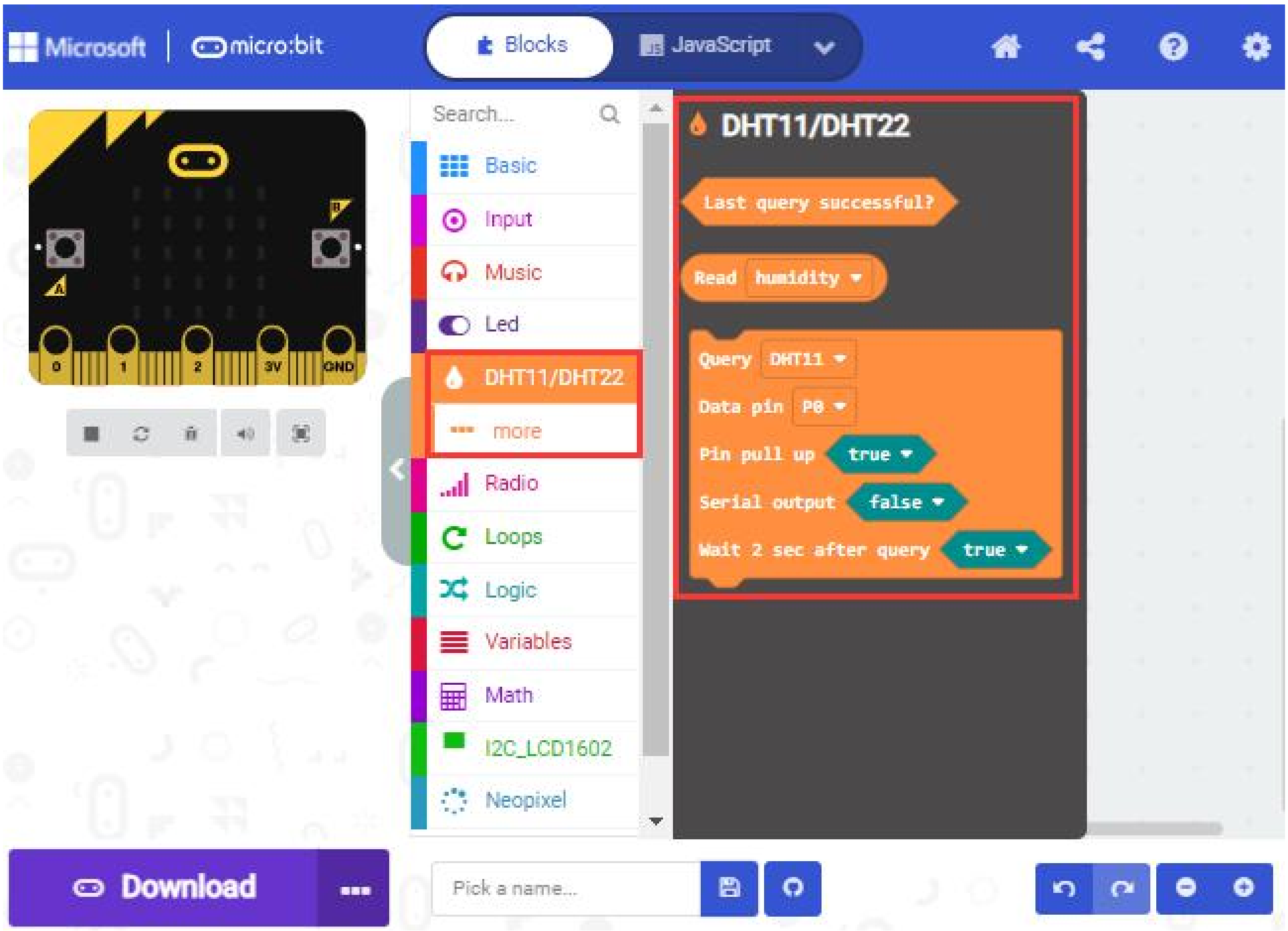
This process may take a few seconds.

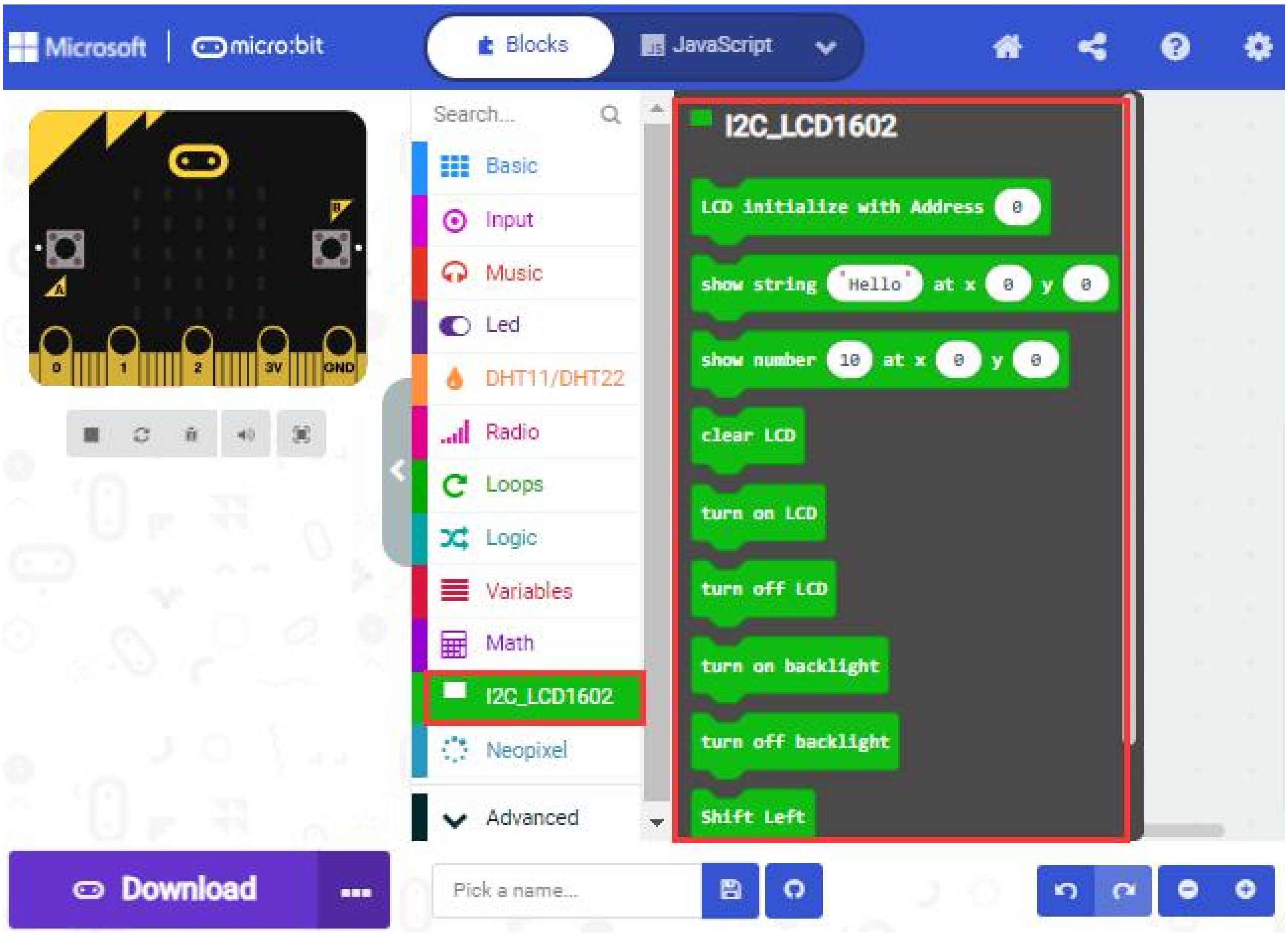


After the installation, you can find the extension files DHT11/DHT22 and I2C_LCD1602 on the left side.

And extension file Neopixel is also installed.


Microsoft
micro:bit
Blocks
JavaScript
Search...
Basic
Input
Music
Led
DHT11/DHT22
Radio
Loops
Logic
Variables
Math
I2C_LCD1602
Neopixel
Advanced
on start
forever
Download
Pick a name...


Microsoft
micro:bit
Blocks
JavaScript
Search...
Basic
Input
Music
Led
DHT11/DHT22
more
Radio
Loops
Logic
Variables
Math
I2C_LCD1602
Neopixel
DHT11/DHT22
Last query successful?
Read humidity
Query DHT11
Data pin P0
Pin pull up true
Serial output false
Wait 2 sec after query true
Download
Pick a name...

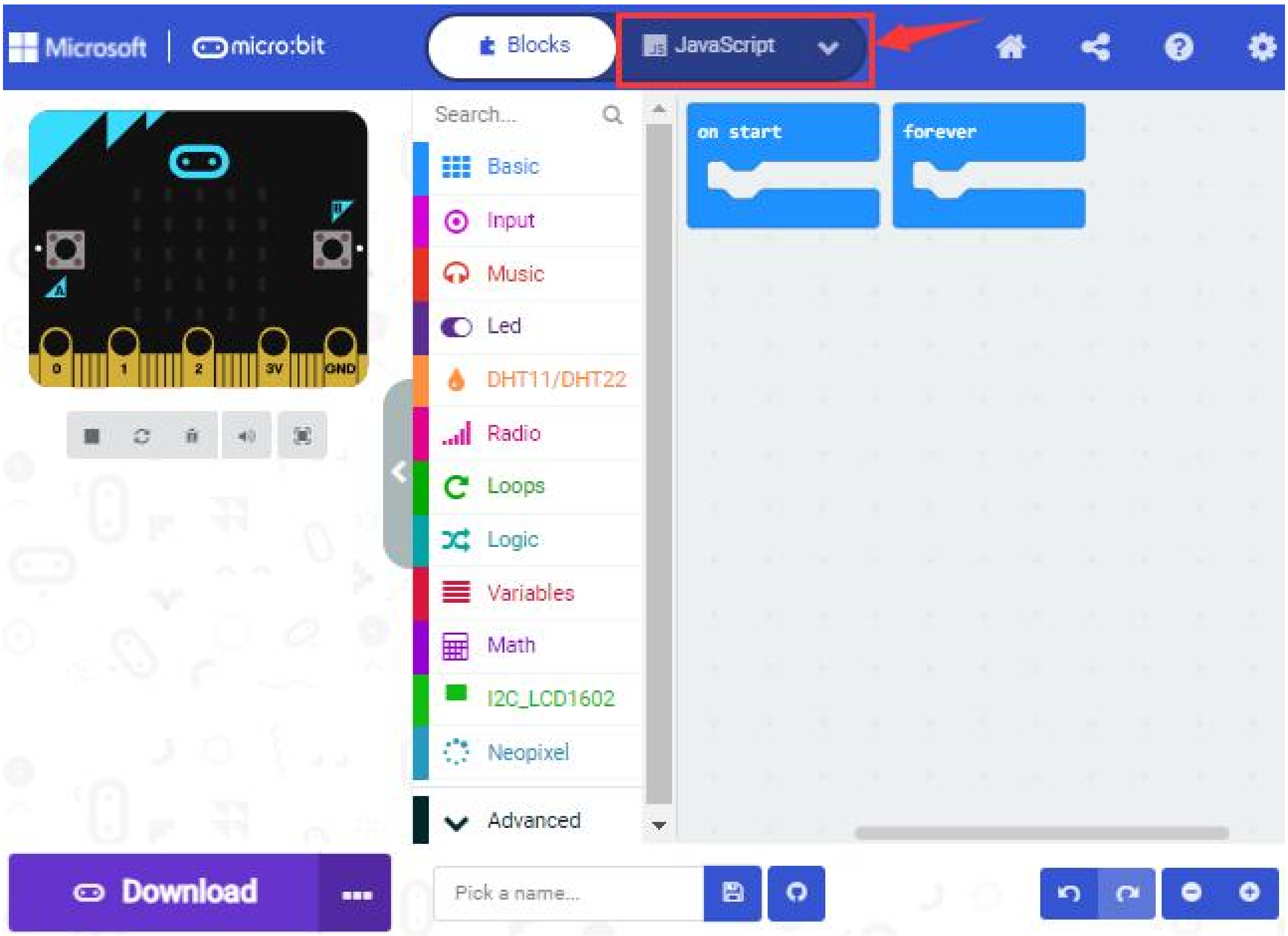


Note: the extension files added are only available for this project. Therefore, when you create a new **IoT_keyestudio** project, you will need to add these extension files again.

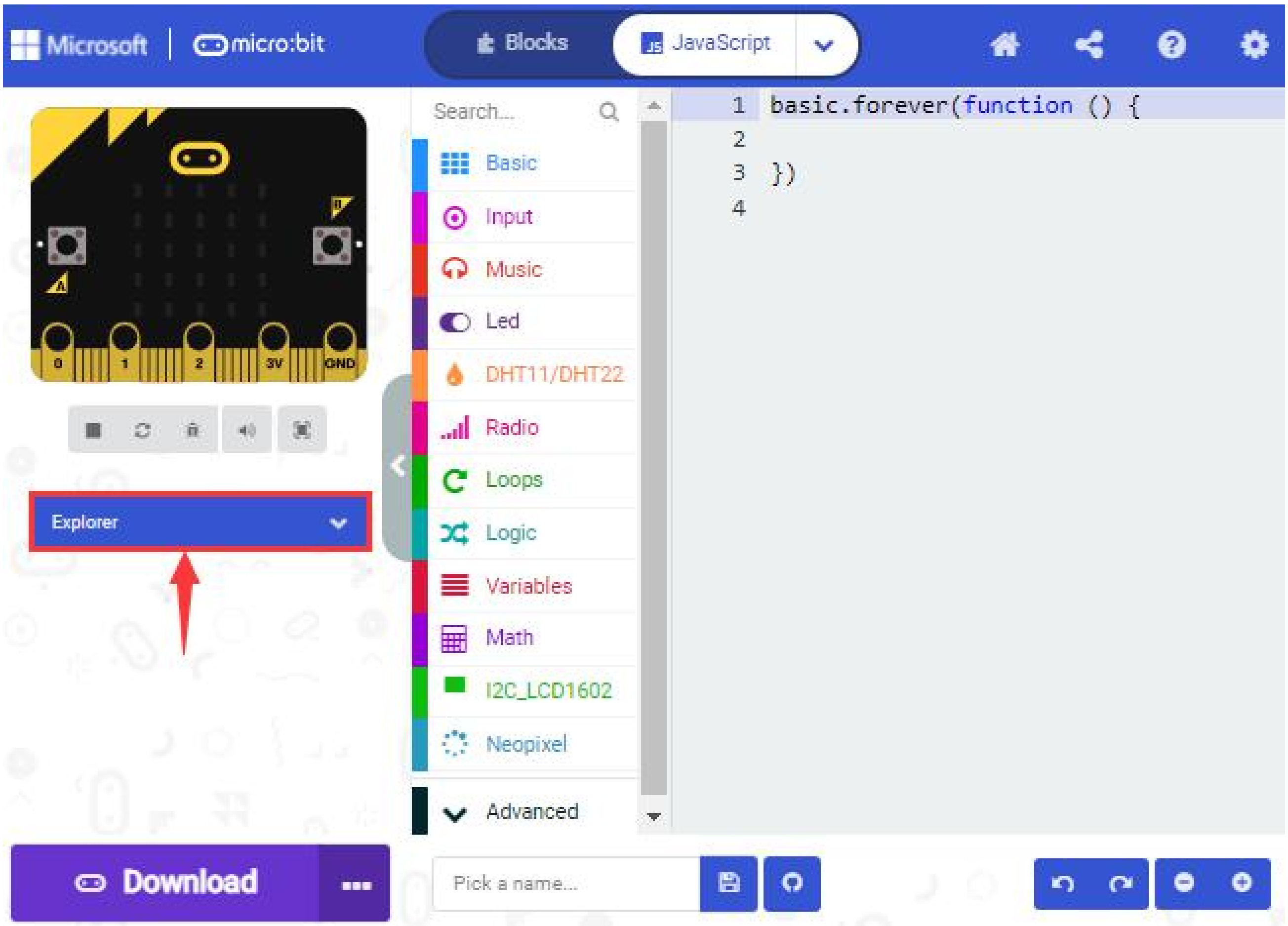
Update or delete the IoT_keyestudio extension files:

Please follow the following steps to update or delete extension files:

Click "Js JavaScript" to change to textual version:



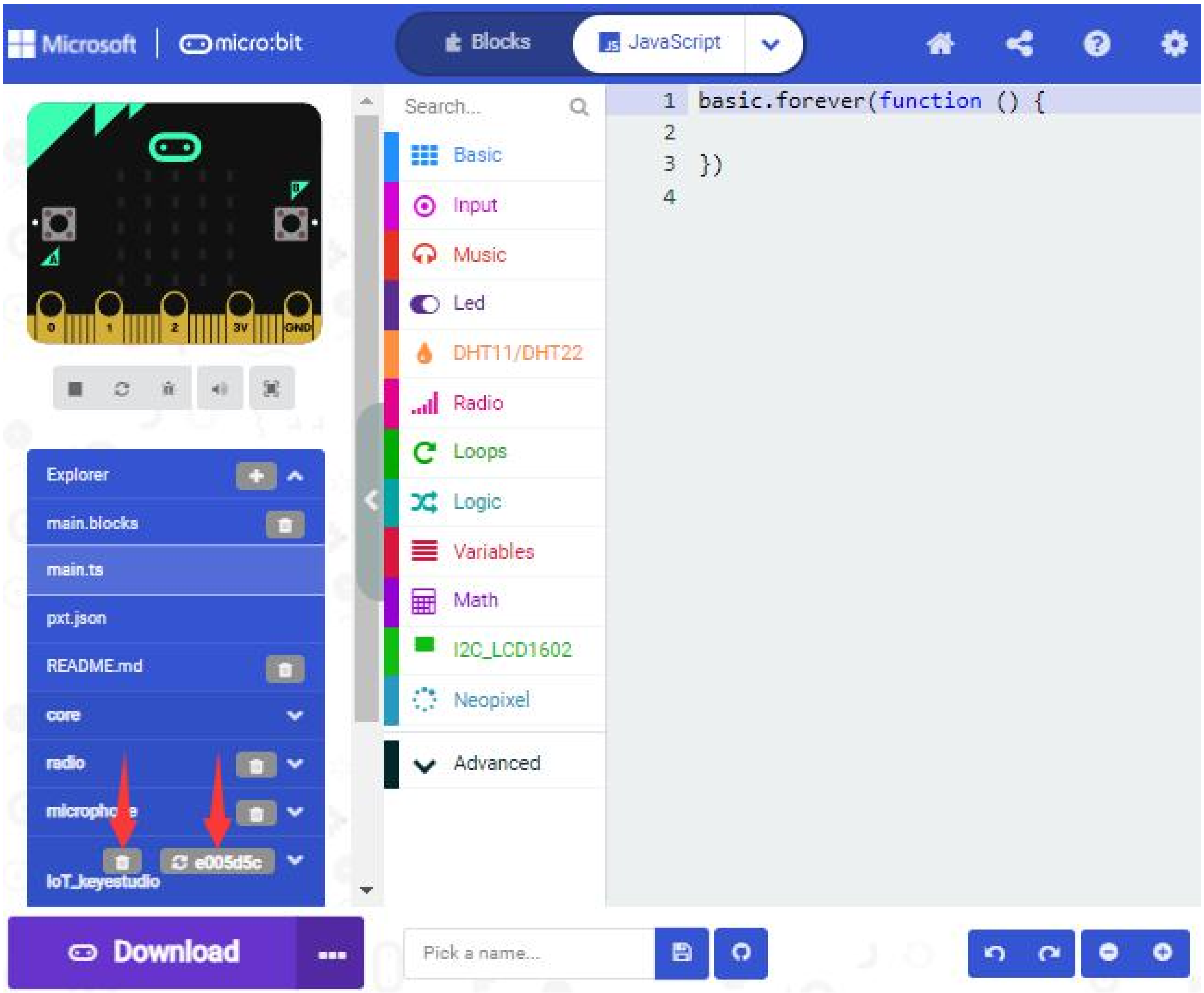
Click the “Explorer” on the left side:



You can find these added files in the list;

Click the dustbin icon beside the file to delete the corresponding file;

Tap the refresh icon to update the corresponding IoT_keyestudio extension file.



5.4.Resources and test code

We also provide a link：https://fs.keyestudio.com/KS4027-4028 containing the information of the product from relevant tools to test codes, tutorials and troubleshooting methods as well, as shown in the figure below:

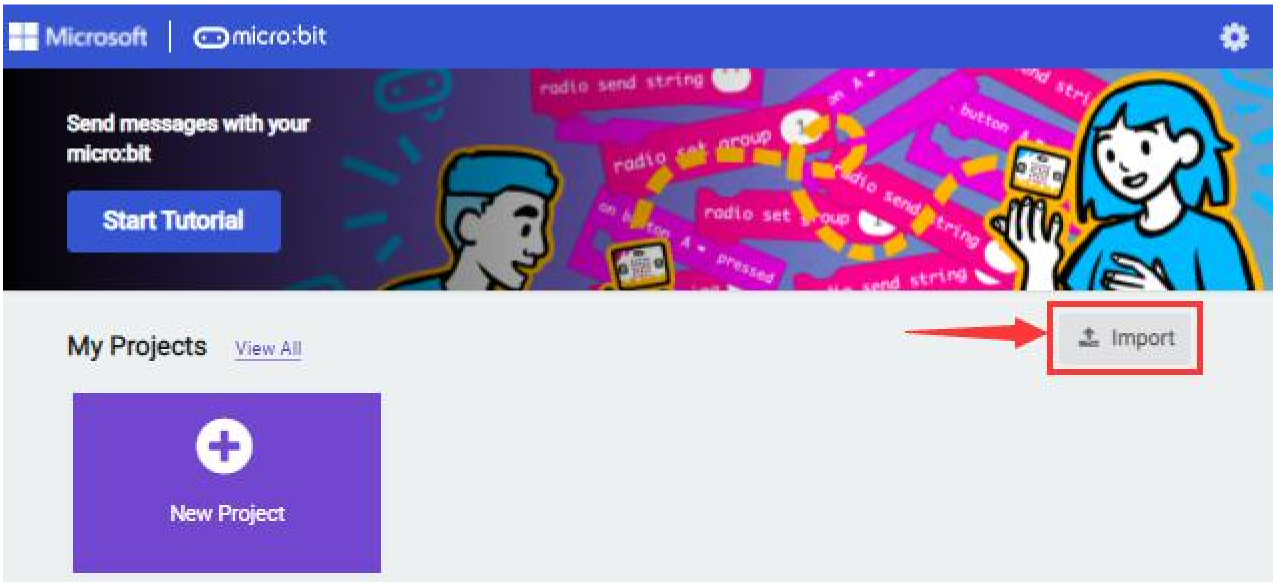
1. Install Microbit Driver	2021/7/29 10:25
2. Makecode Tutorial	2021/7/29 10:26
3. Python Tutorial	2021/7/29 10:31
4. How to Update the Firmware	2021/7/29 10:26
5. Troubleshooting-MAINTENANCE ...	2021/7/29 10:26
6. Troubleshooting-WebUSB	2021/7/29 10:26
7. Cool Term Download	2021/7/29 10:25
Android APK	2021/7/29 10:24

5.5.Input test code

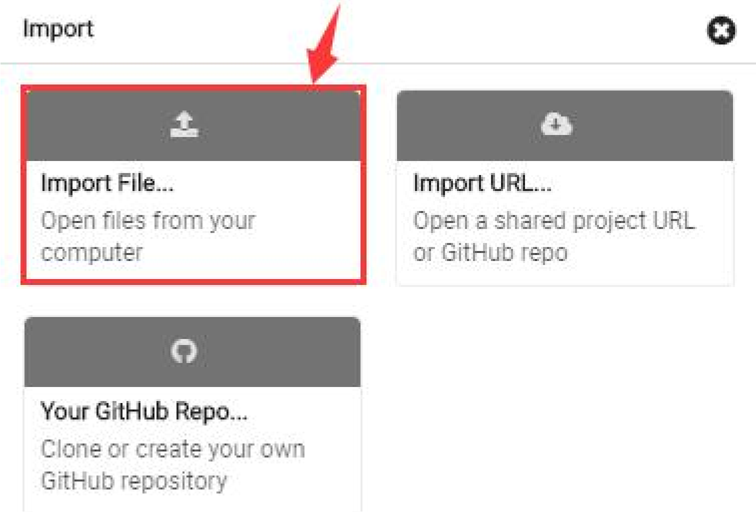
We provide hexadecimal code files (project files) for each project. The file contains all the contents of the project and can be imported directly, or you can manually drag the code blocks to complete the program for each project. For simple projects, dragging a block of code to complete the program is recommended.For complex projects, it is recommended to conduct the program by importing the hexadecimal code file we provide.

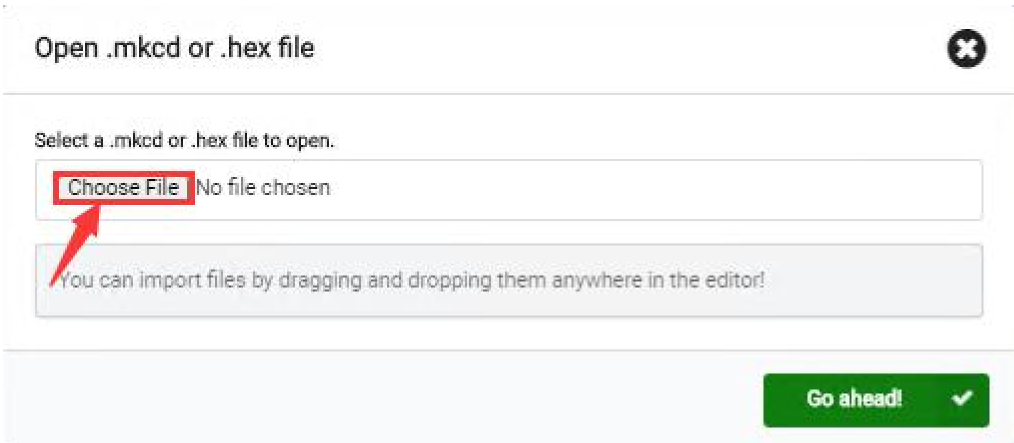
Let's take the "Heatbeat" project as an example to show how to load the code.

Open the Web version of Makecode or the Windows 10 App version of Makecode;



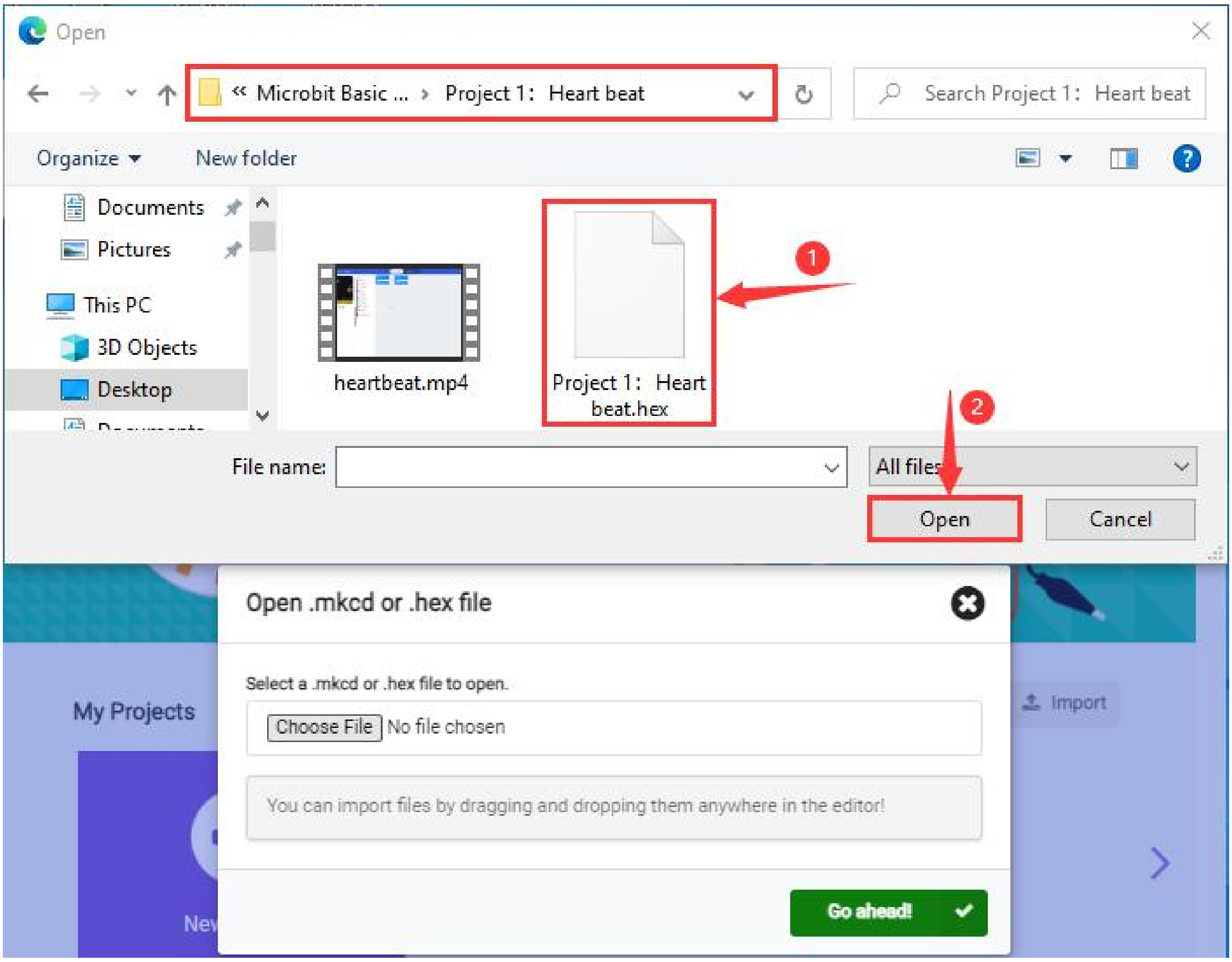
Click “Import File” ;

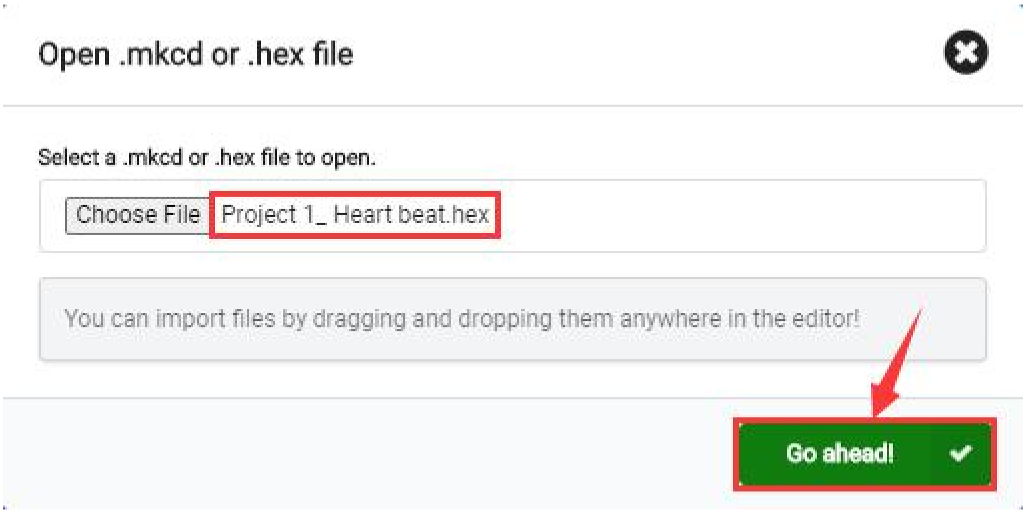




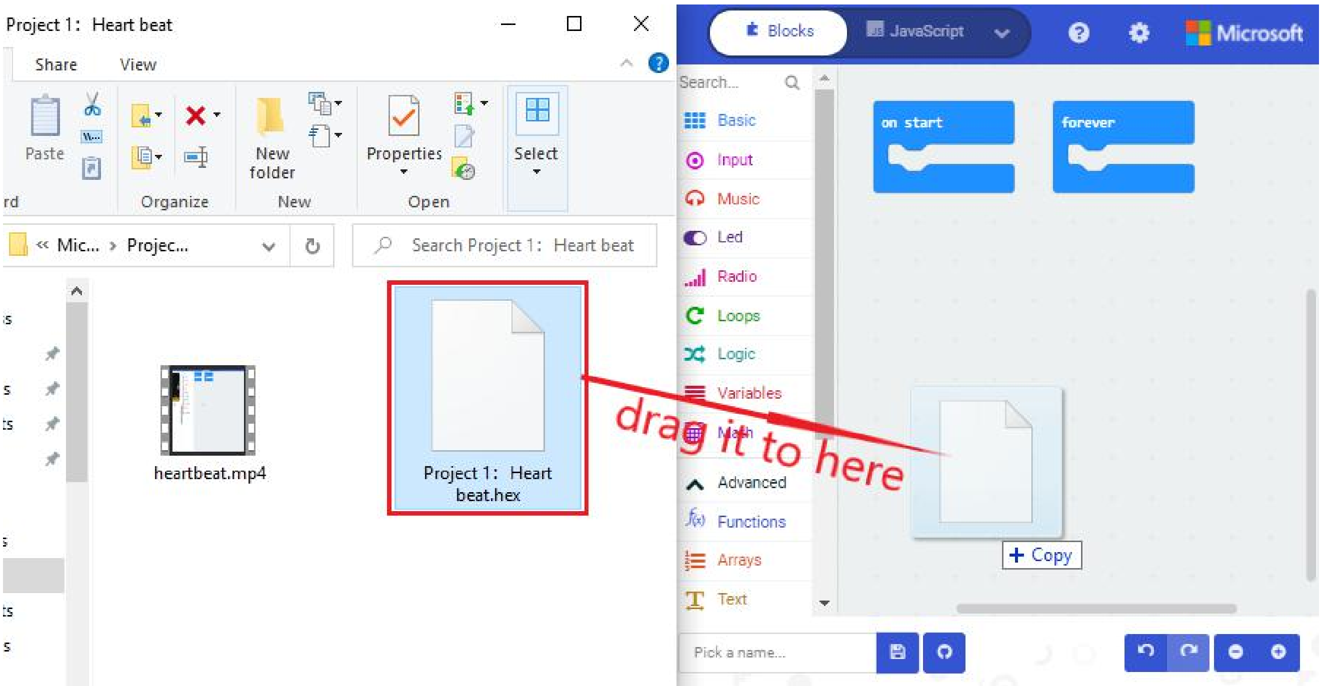
Select "../Makecode Code/Project 1_ Heart beat/Project 1_ Heart beat.hex"

Then click "Go ahead".

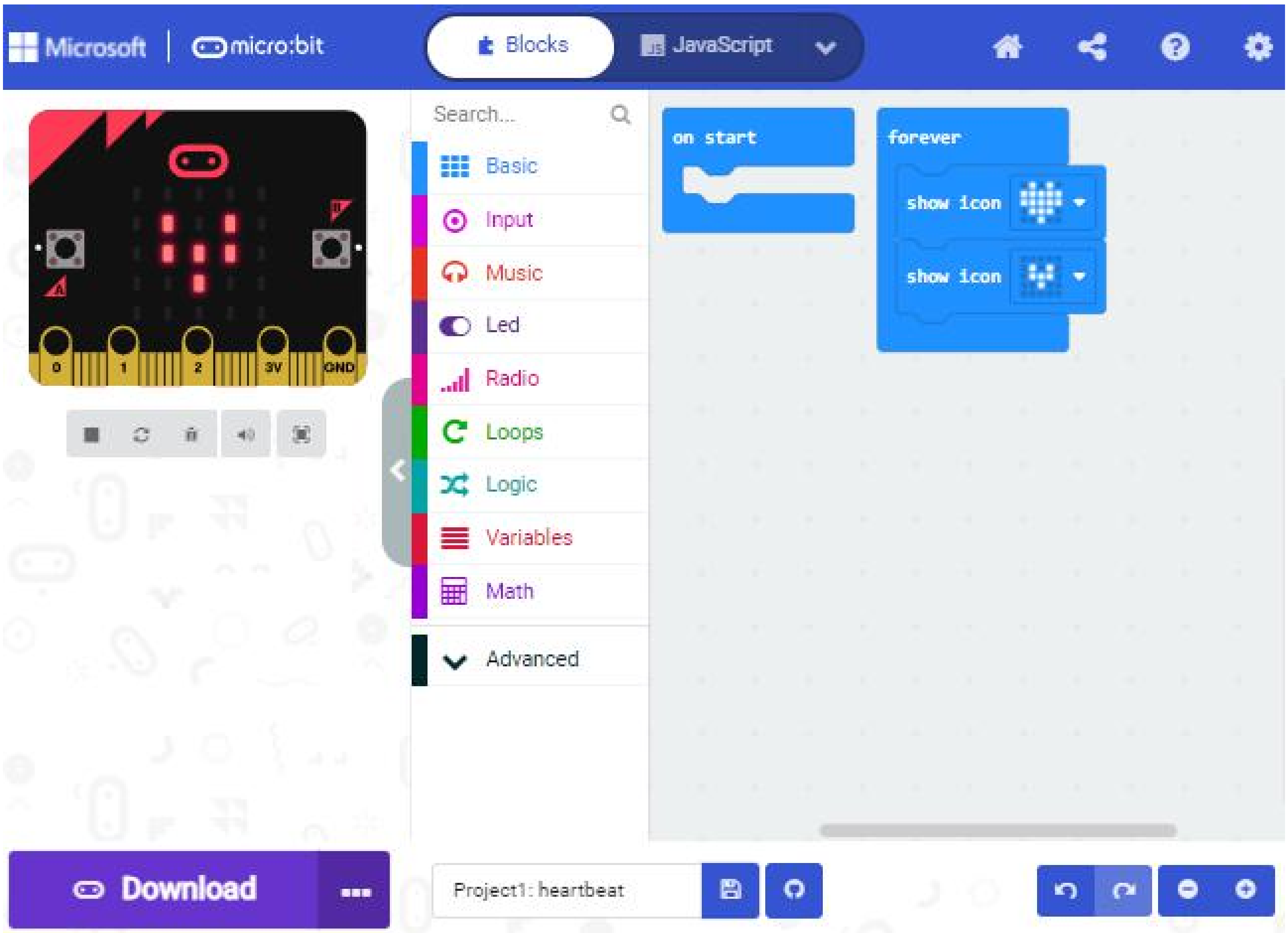




In addition to importing the test code file provided into the Makecode compiler above, you can also drag the the test code file provided into the code editing area of the Makecode compiler, as shown in the figure below:



After a few seconds, it is done.



Note: if your computer system is Windows7 or 8 instead of Windows 10, the pairing cannot be done via Google Chrome. Therefore, digital signal or analog signal of sensors and modules cannot be shown on the serial port simulator. However, you need to read the corresponding digital signal or analog signal.So what can we do? You can use the CoolTerm software to read the serial port data of the microbit. Next chapter is about how to install CoolTerm.

5.6. Install CoolTerm:

CoolTerm program is used to read the data on serial port.

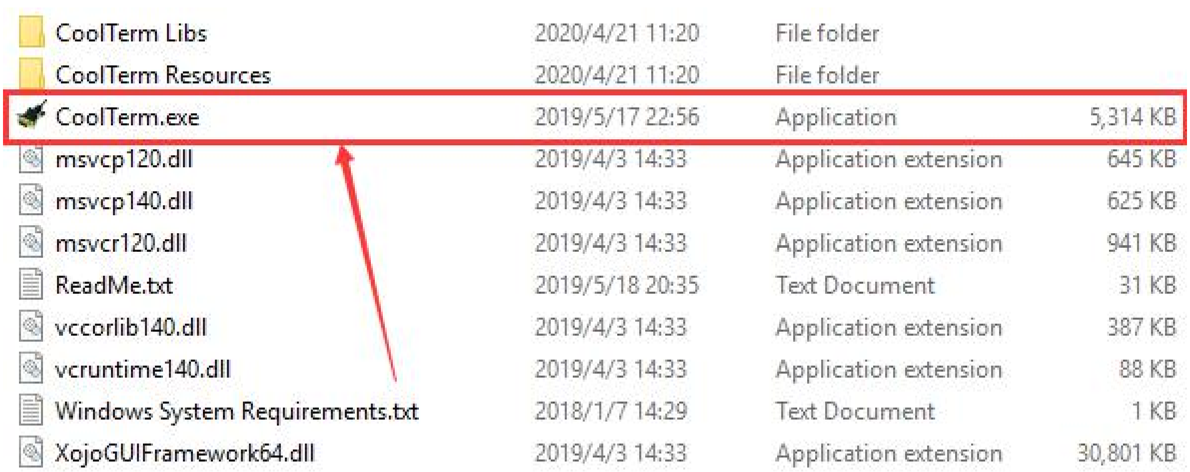
Download CoolTerm program:

https://freeware.the-meiers.org/

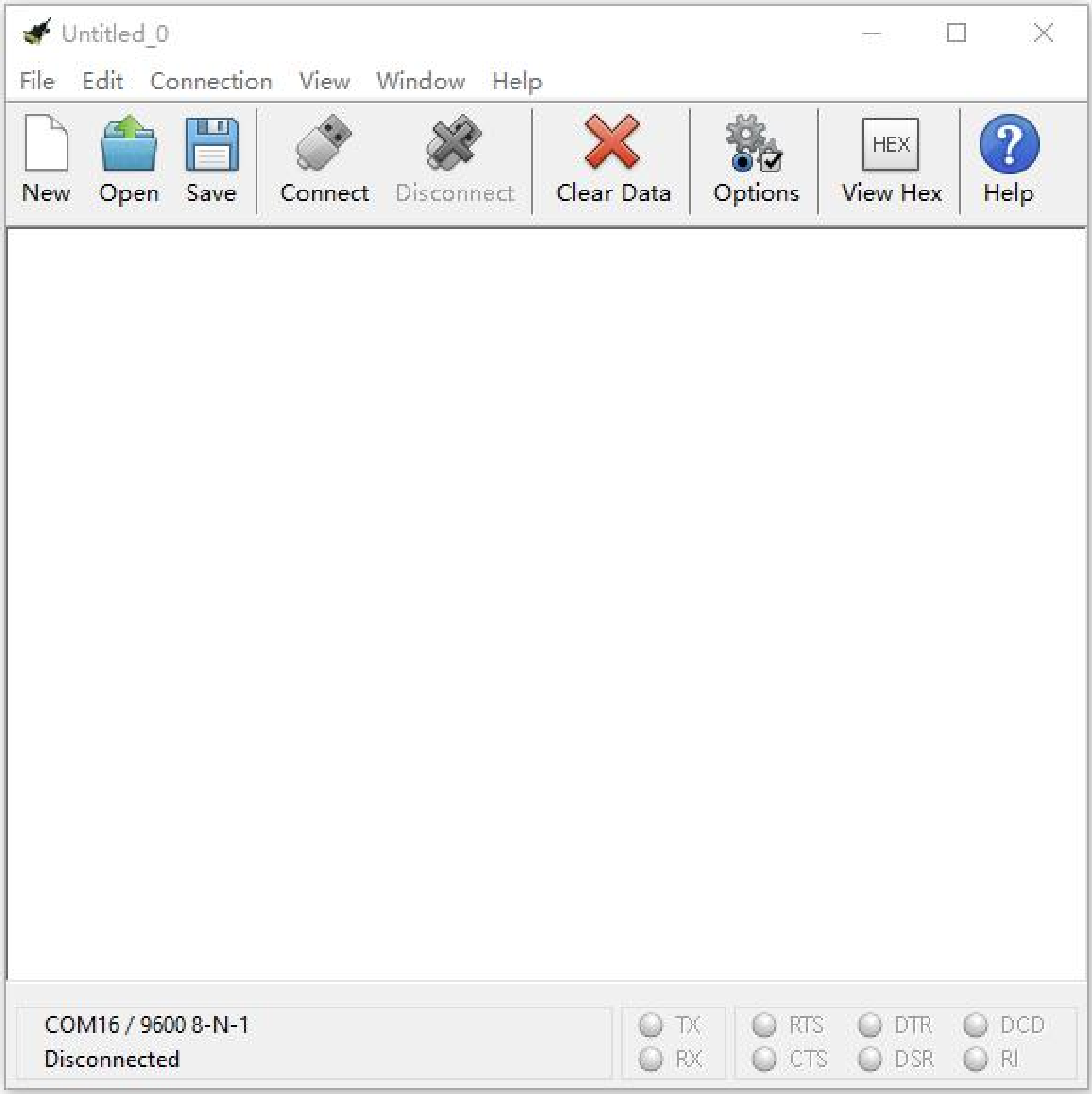
After the download, we need to install CoolTerm program file, below is PC Window system taken as an example.

(1) Choose "win" to download the zip file of CoolTerm

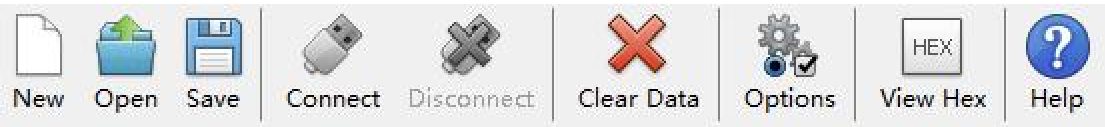
(2) Unzip file and open it. (also suitable for Mac and Linux system)



(3) Double-click CoolTerm.exe .(please make sure that the driver of Micro:bit is installed and the main board is connected with the computer.)

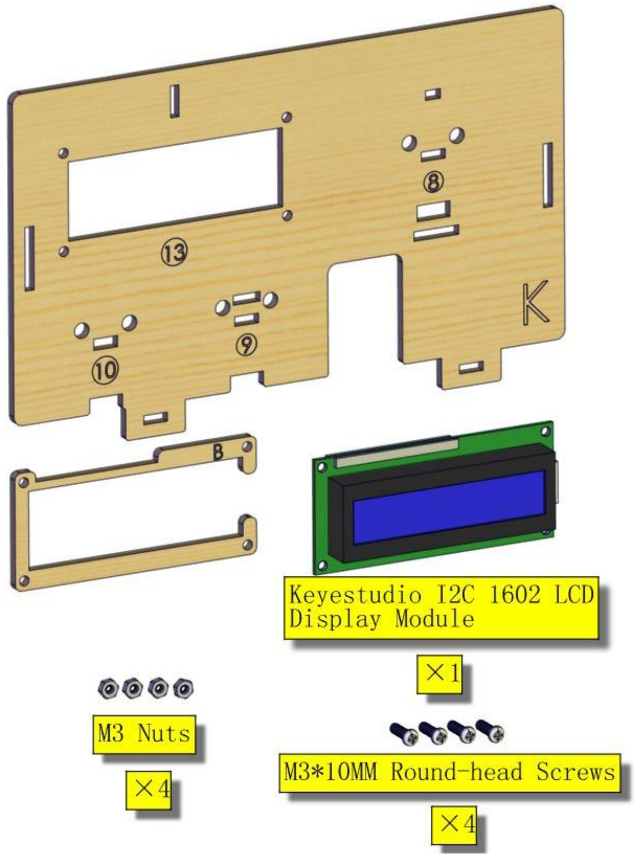


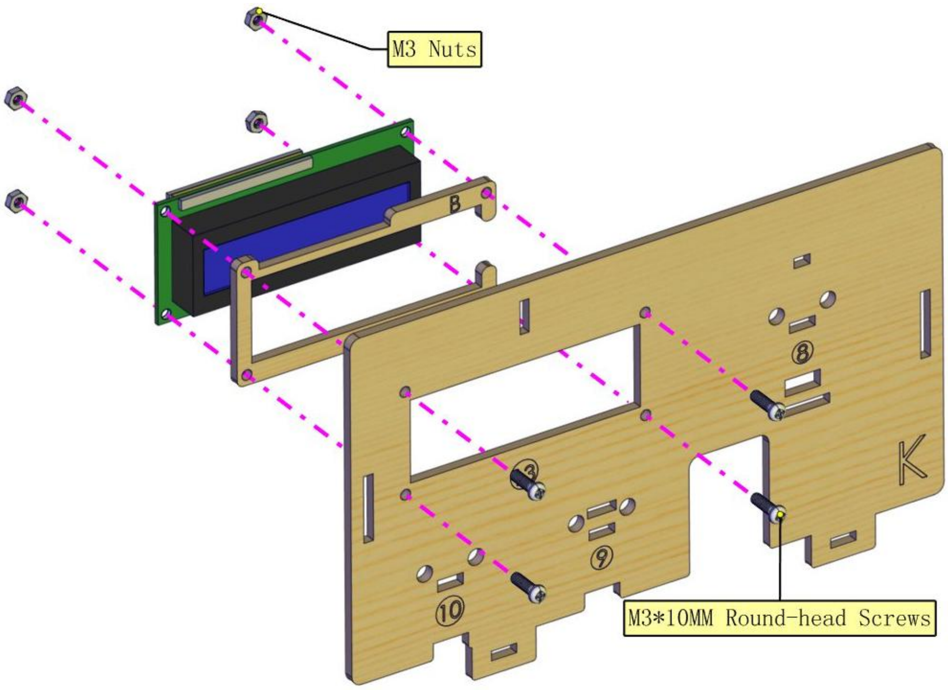
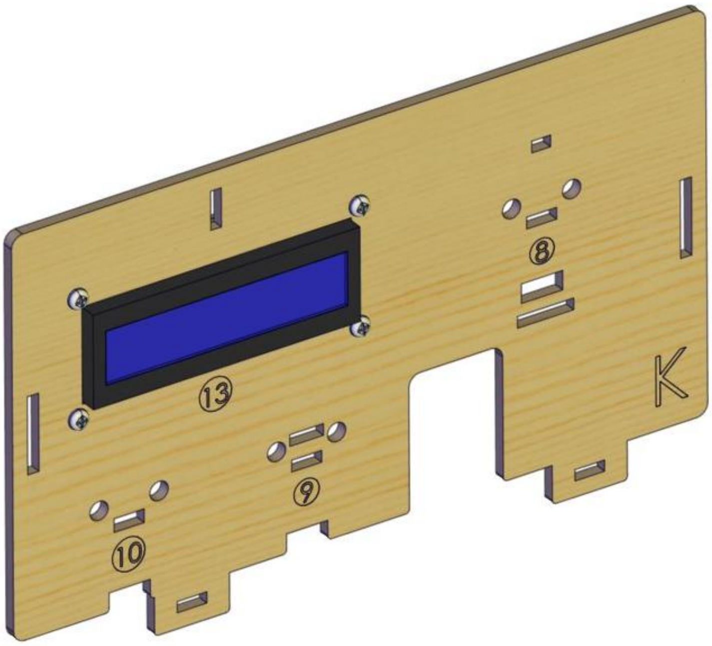
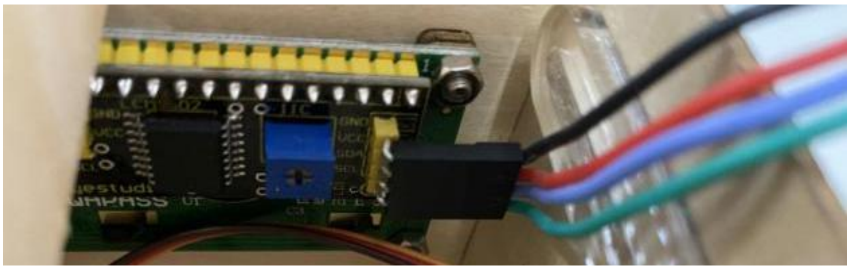
The functions of each button on the Toolbar are listed below:

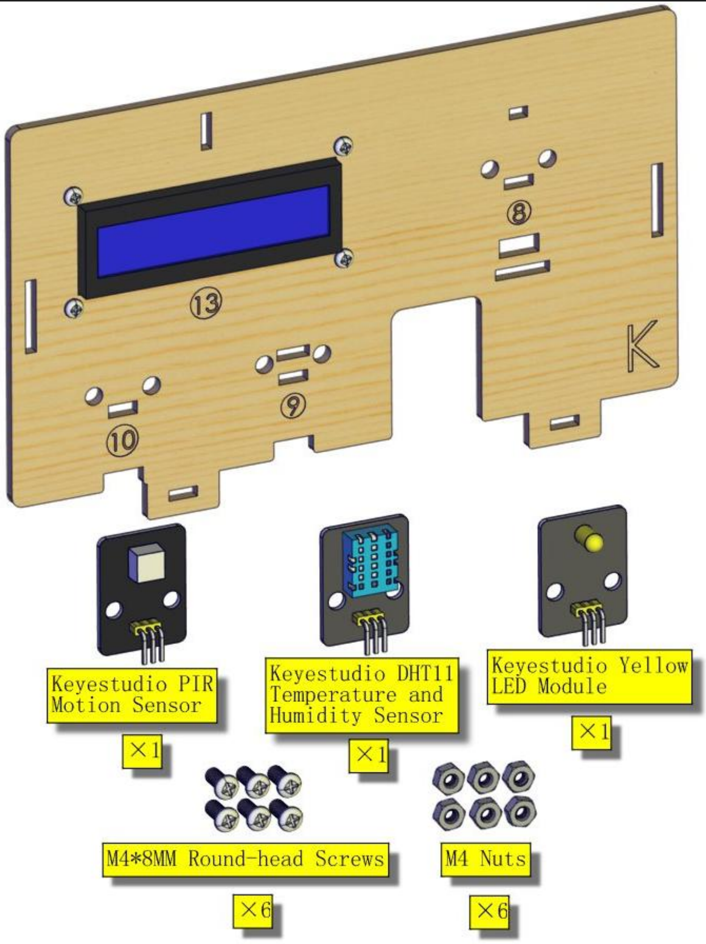


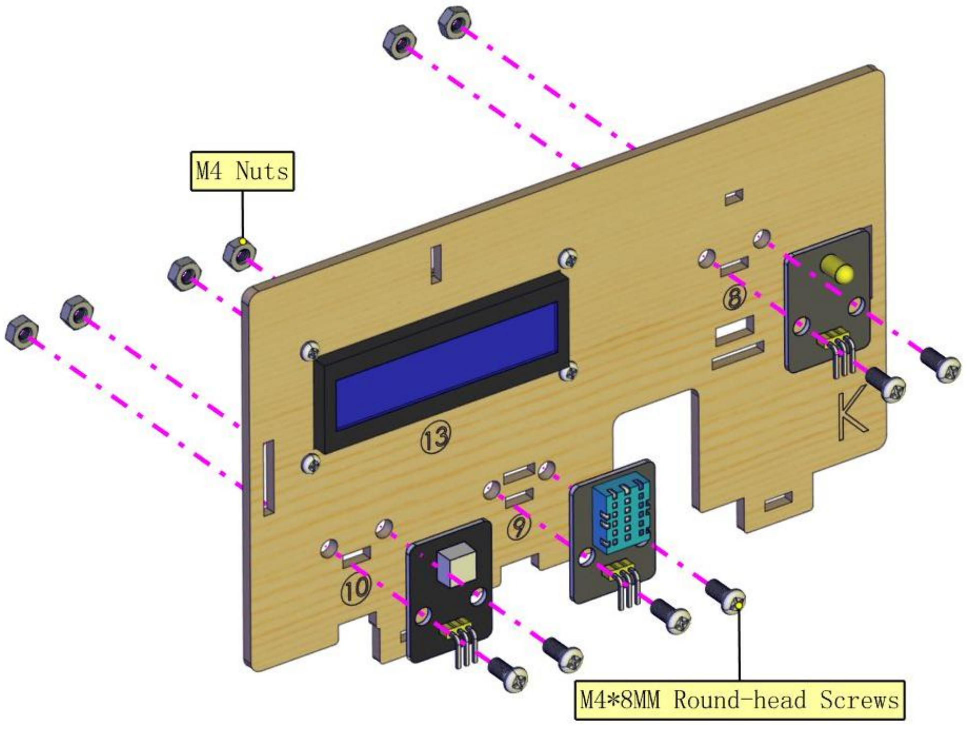
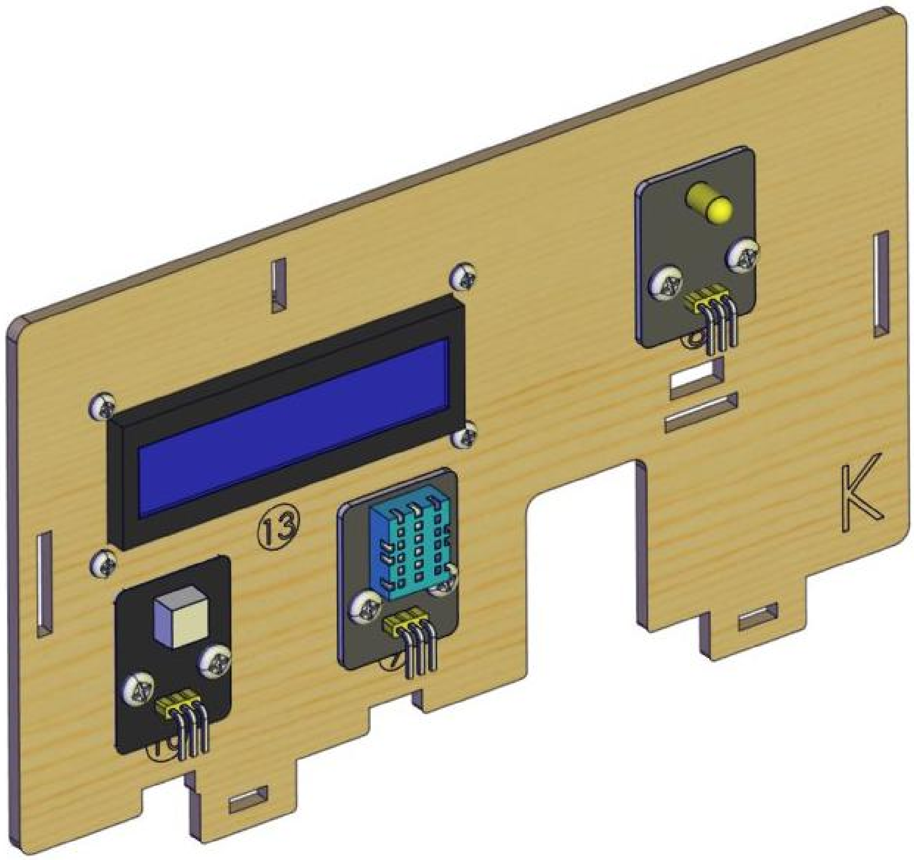
New	Open up a new Terminal
Open	Open a saved Connection
Save	Save the current Connection to disk
Connect	Open the Serial Connection
Disconnect	Close the Serial Connection
Clear Data	Clear the Received Data
Options	Open the Connection Options Dialog
HEX View Hex	Display the Terminal Data in Hexadecimal Format
Help	Display the Help Window

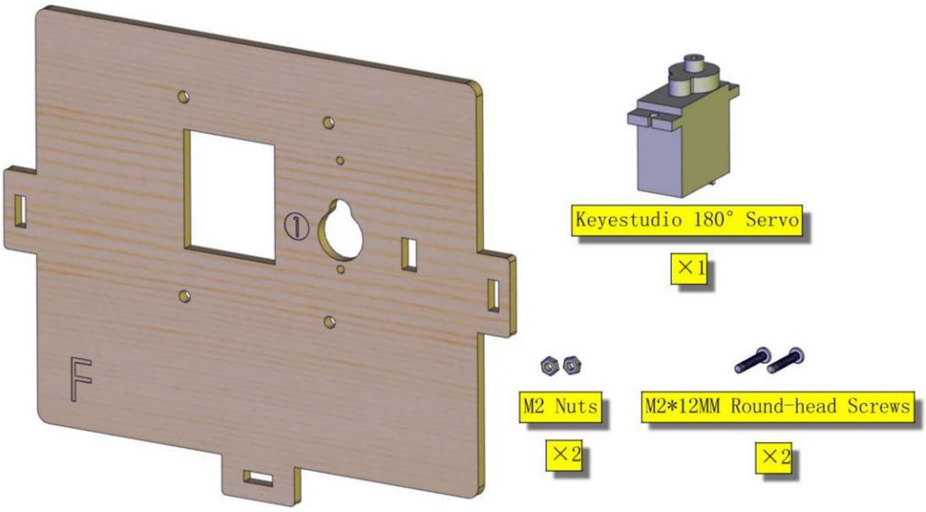
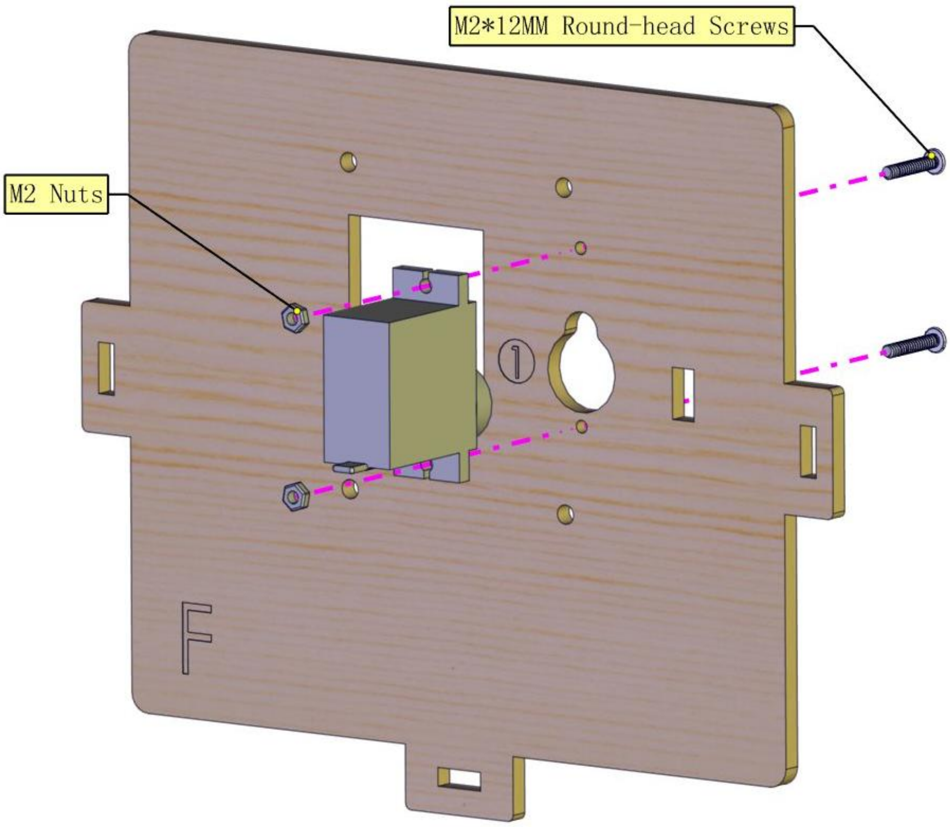
6.Install the Smart Home

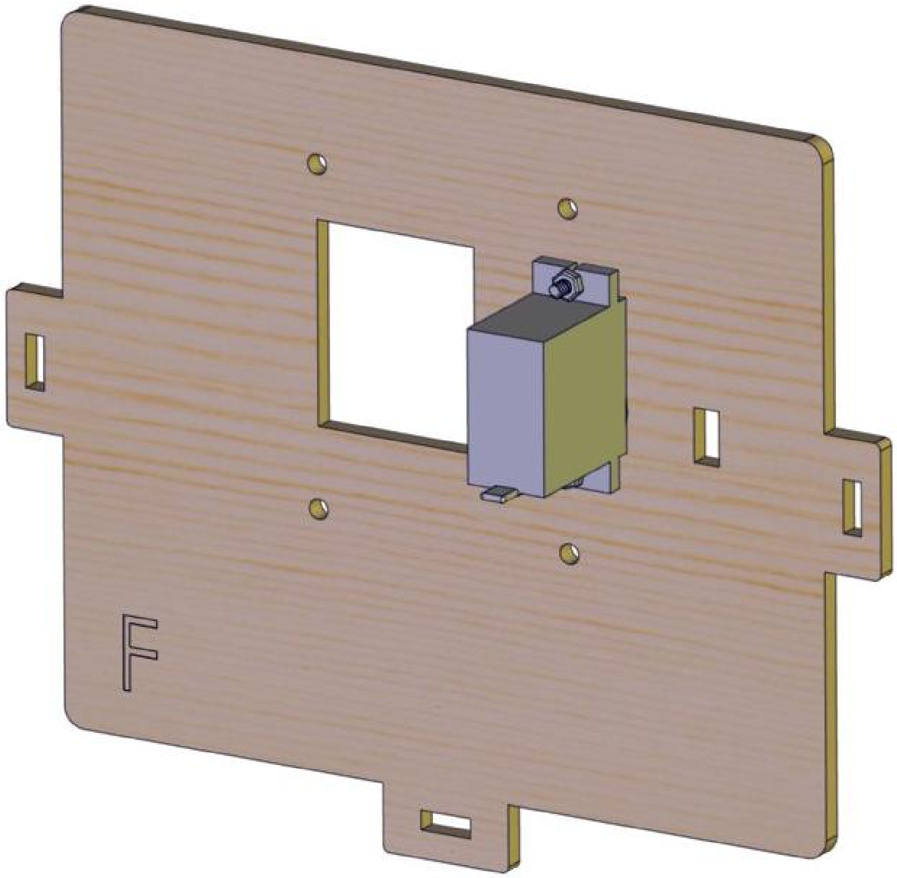
Part 1	
Components Needed	

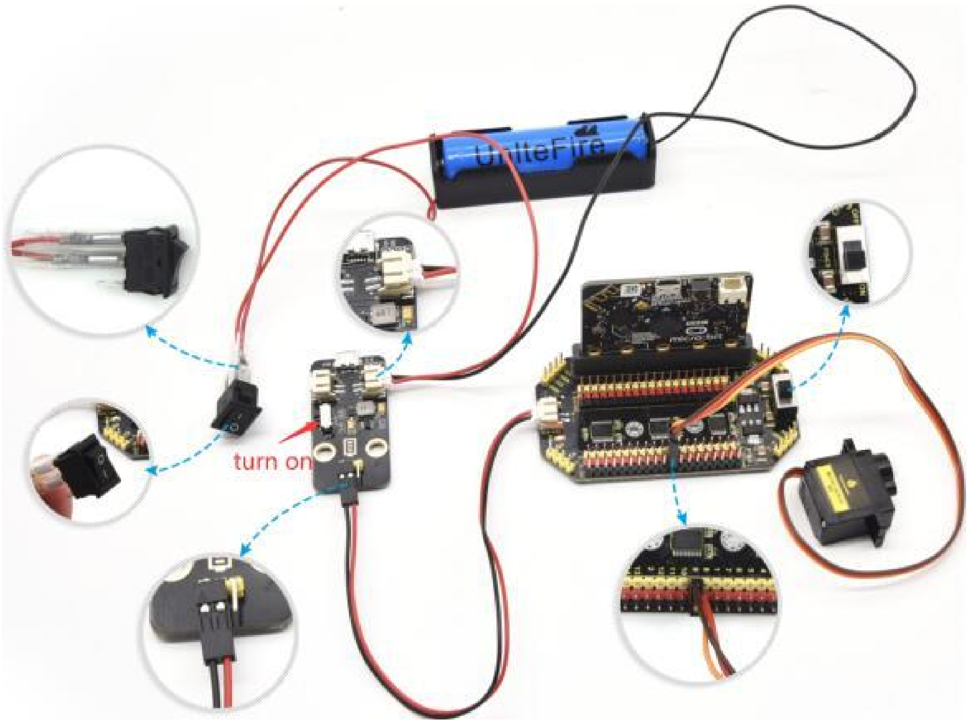
Installation Diagram	
Prototype	 (wire up the 1602 LCD, as shown below) 

<table>
<tr><th colspan="2">Part 2</th></tr>
<tr><td>Components Needed</td><td>
</td></tr>
</table>

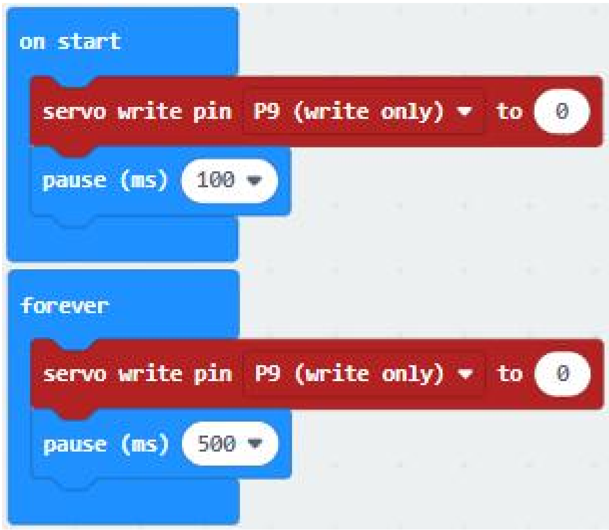
Installation Diagram	
Prototype	

Part 3	
Components Needed	
Installation Diagram	

<table>
<tr>
<td>Prototype</td>
<td>
</td>
</tr>
<tr>
<td>Adjust the angle of the servo controlling windows to 0°</td>
<td>Wiring:
<table>
<tr><td>Micro:bit Expansion Board</td><td>Servo</td></tr>
<tr><td>GND</td><td>Brown Wire</td></tr>
<tr><td>5V</td><td>Red Wire</td></tr>
<tr><td>S（9）</td><td>Orange Wire</td></tr>
</table>
Connect the main board with the shield and with the computer via USB cable;
Plug them up;
Turn the slide switch on the board to the “ON” end, and the rocker switch to the “1” end.</td>
</tr>
</table>

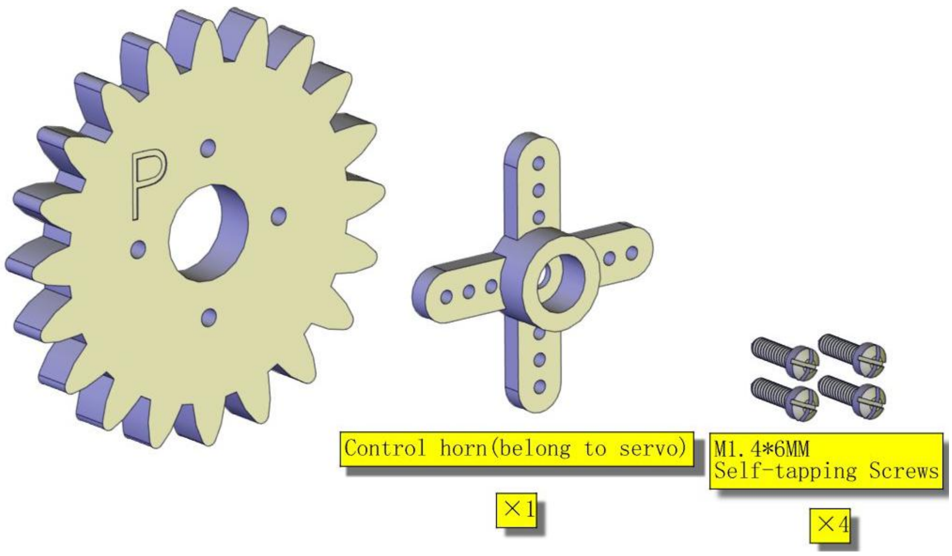
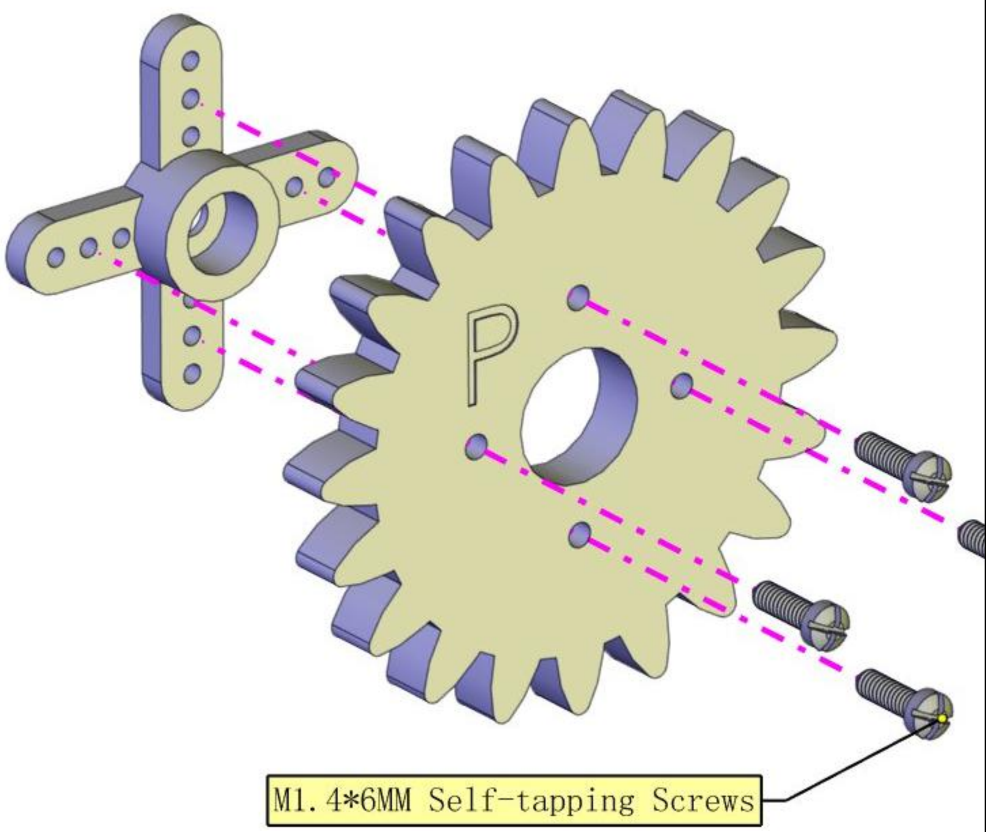


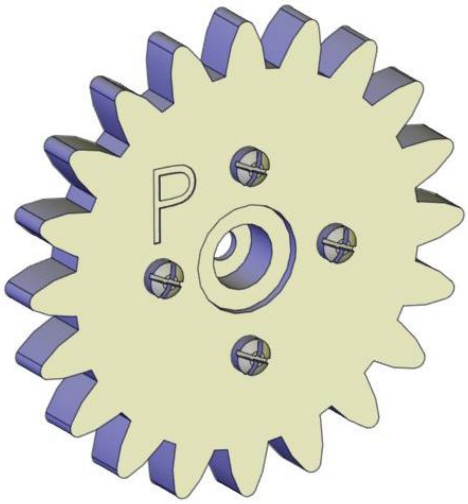
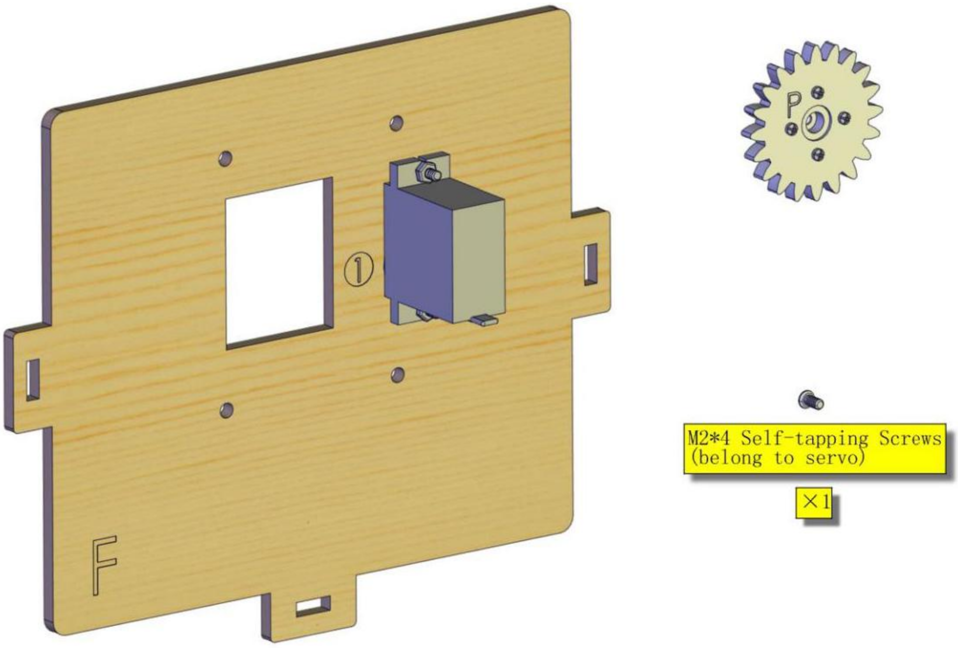
Example code:

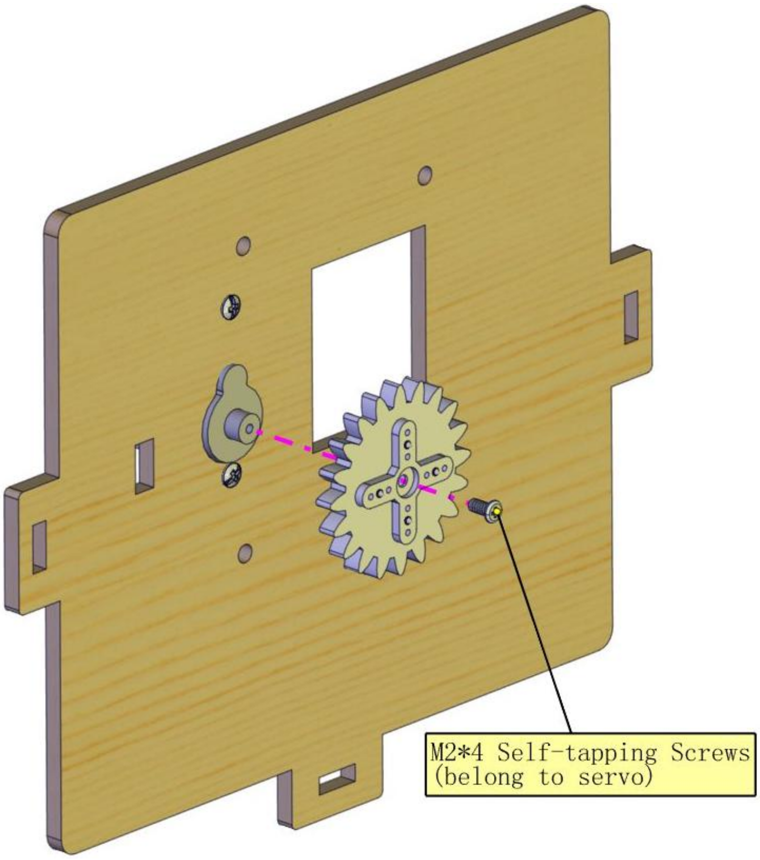
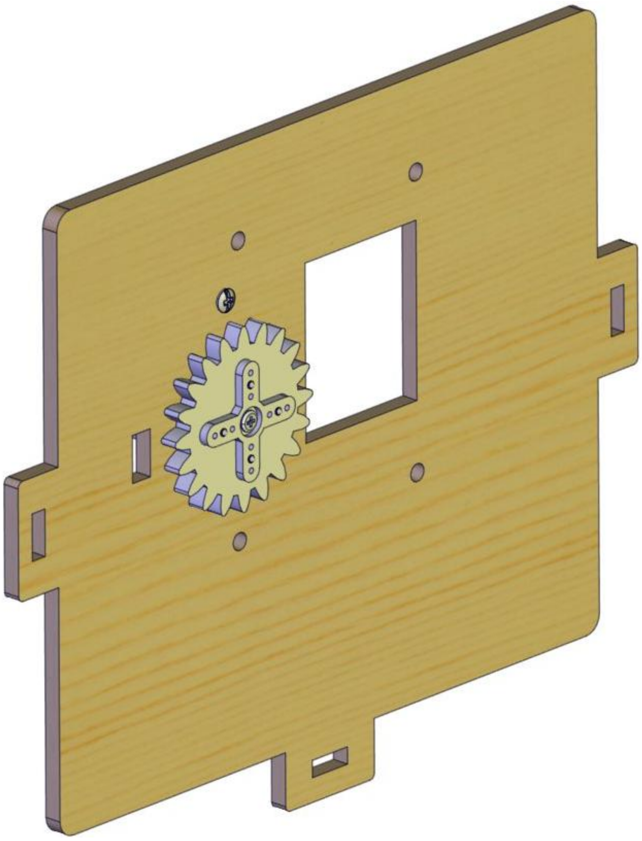


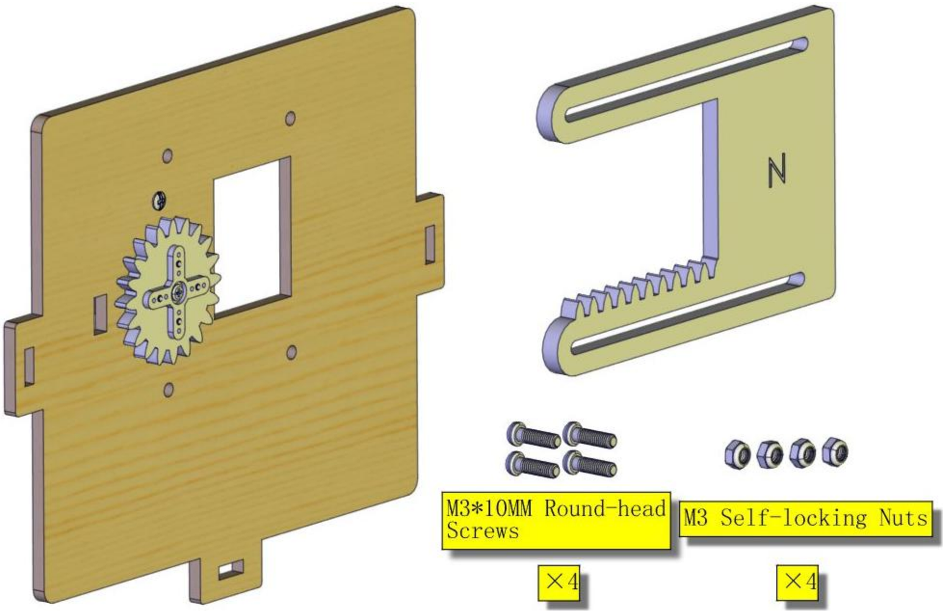
After uploading the example code to Micro:bit, the angle of the servo is set to 0°.

Part 4

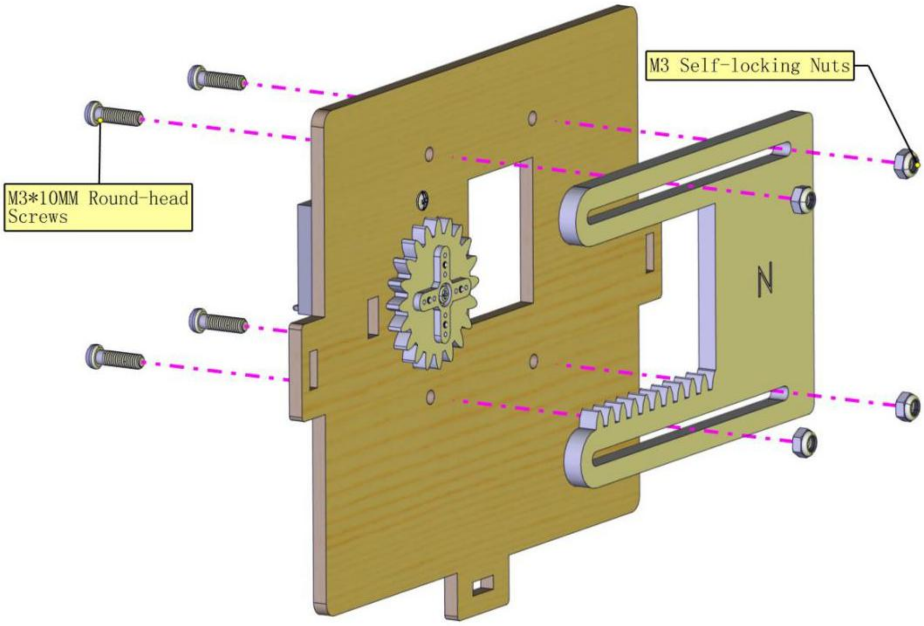
Components Needed (peel the sticker off the gear-shaped Acrylic board first)	
Installation Diagram	

Prototype	
Part 5	
Components Needed	

Installation Diagram	
Prototype	

Part 6	
Components Needed (peel the sticker off the Acrylic board first)	

<table>
<tr>
<td>Installation Diagram

(The gears of the N Board should be properly jointed with the wooden gear and do not fix the self-locking nut tight; after installation, the door is closed.)</td>
<td>
</td>
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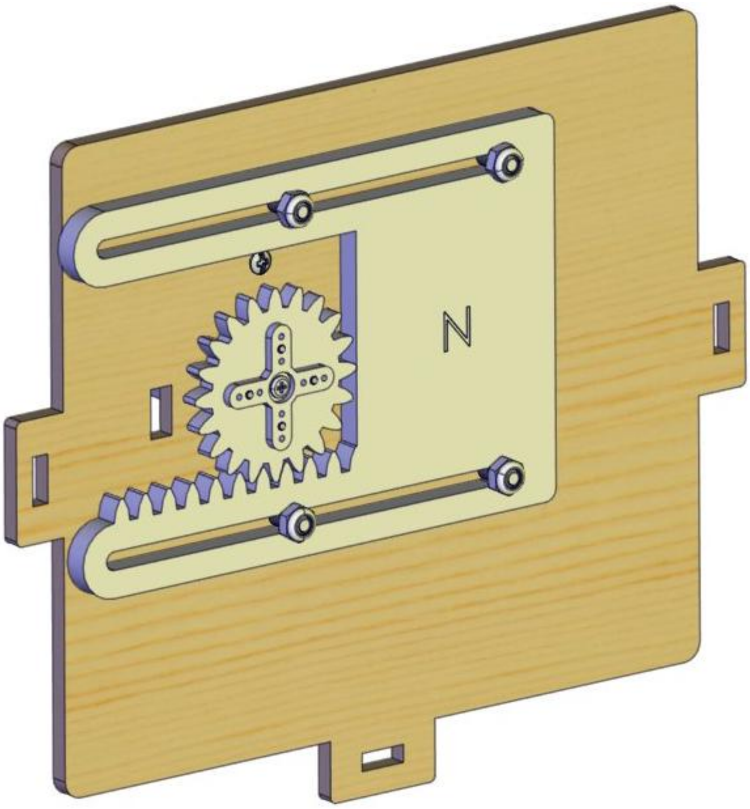
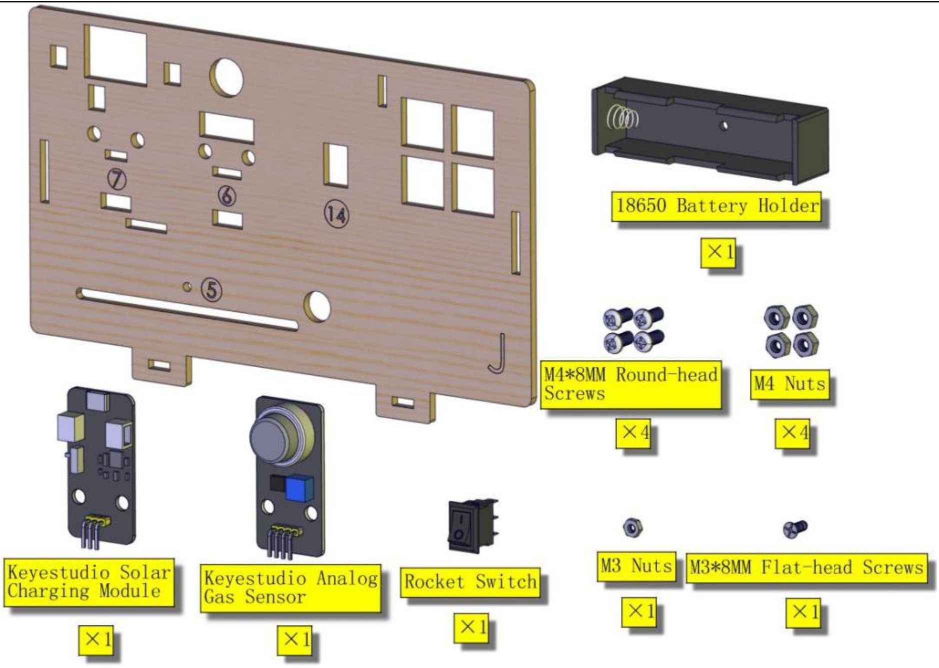
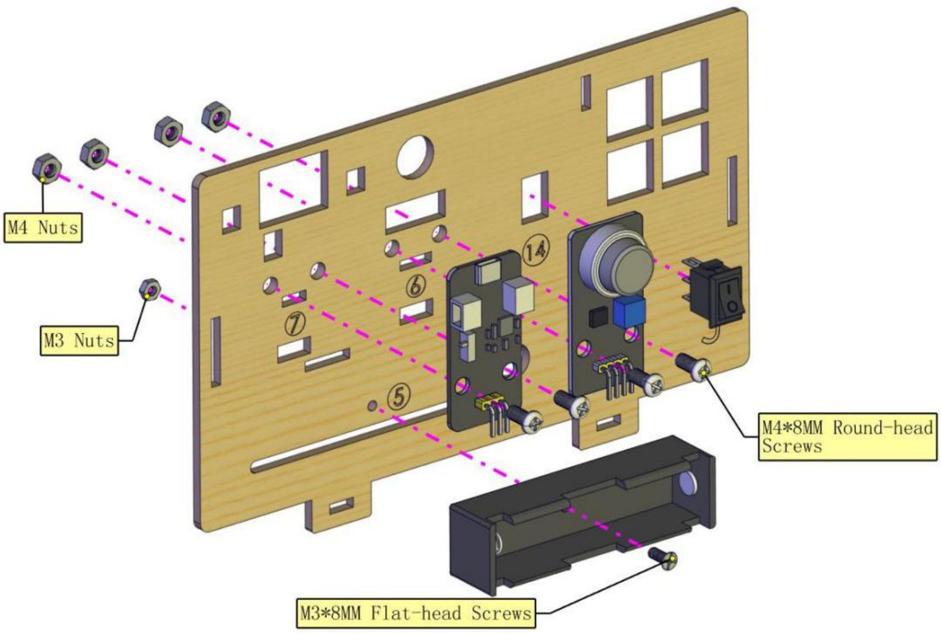
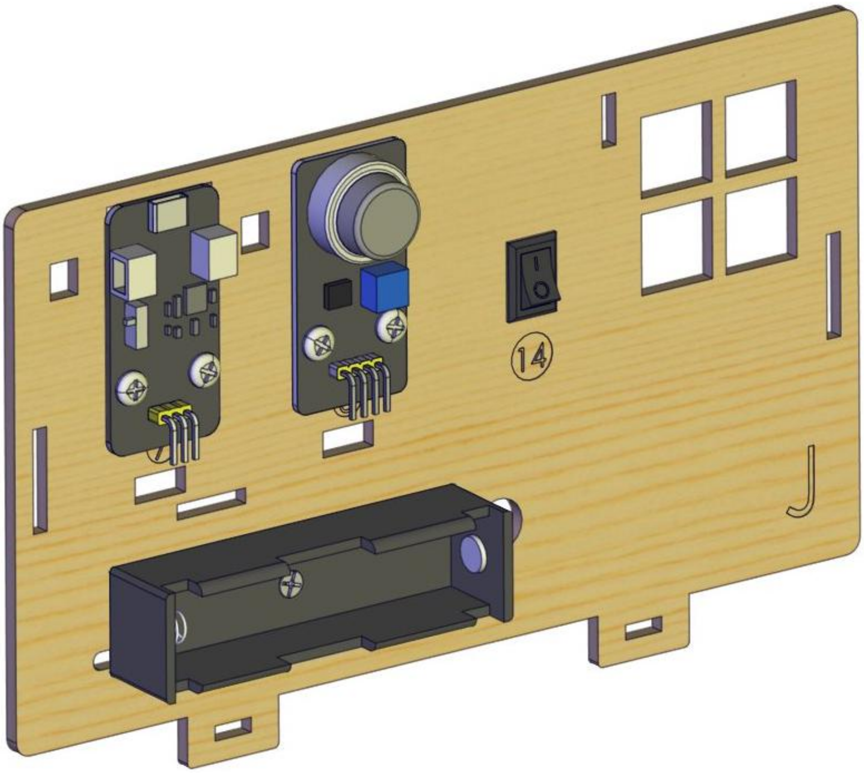
<table>
<tr><td>Prototype</td><td>
</td></tr>
<tr><td colspan="2">Part 7</td></tr>
</table>

<table>
<tr><td>Components Needed</td><td>
</td></tr>
<tr><td>Installation Diagram</td><td>
</td></tr>
</table>

<table>
<tr><td>Prototype</td><td></td></tr>
<tr><td colspan="2">Part 8</td></tr>
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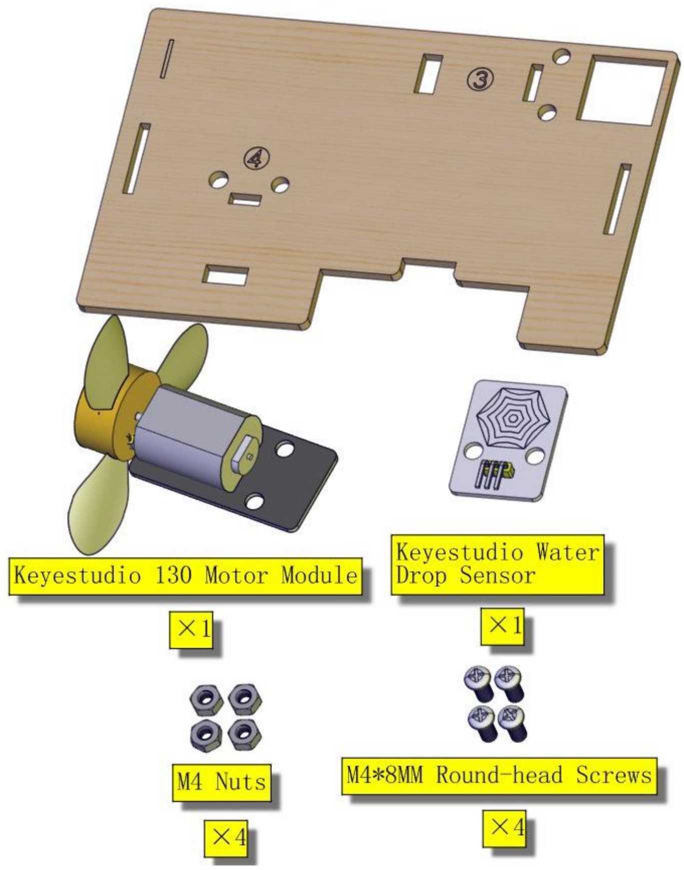
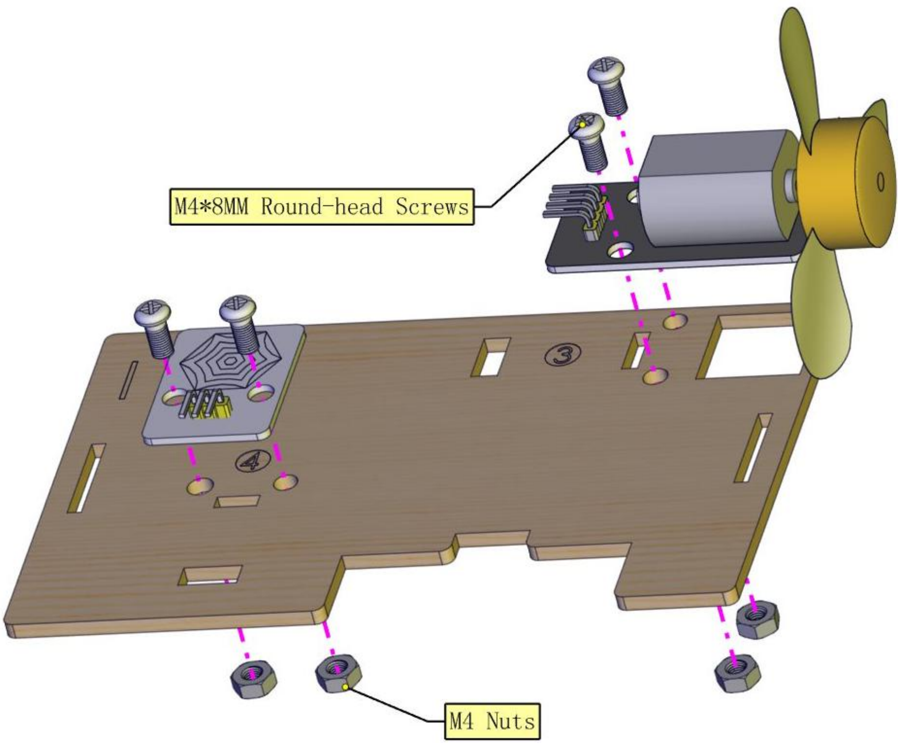
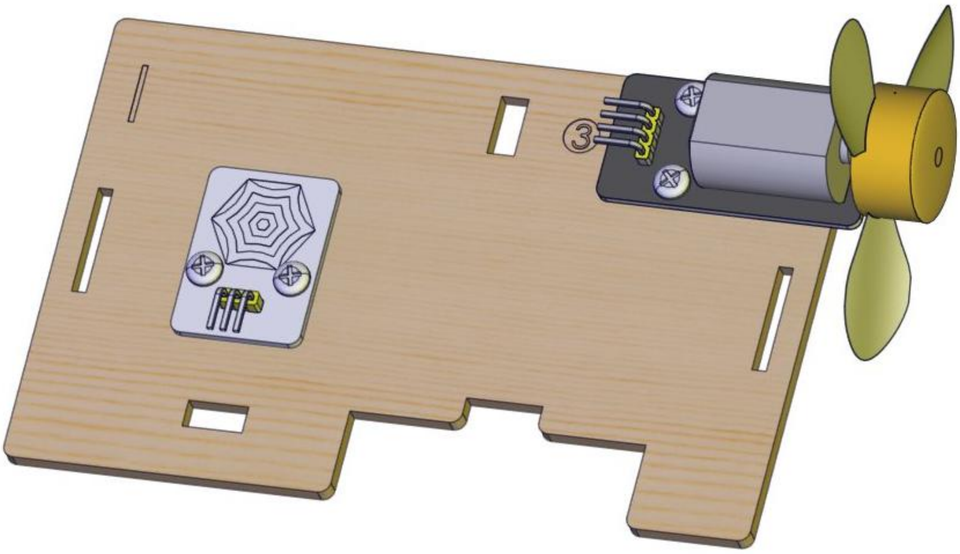
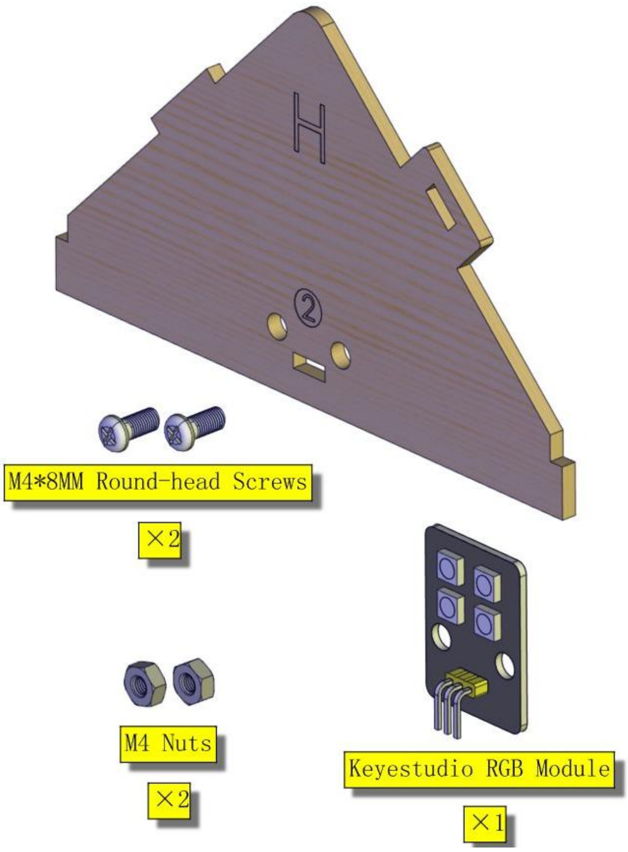
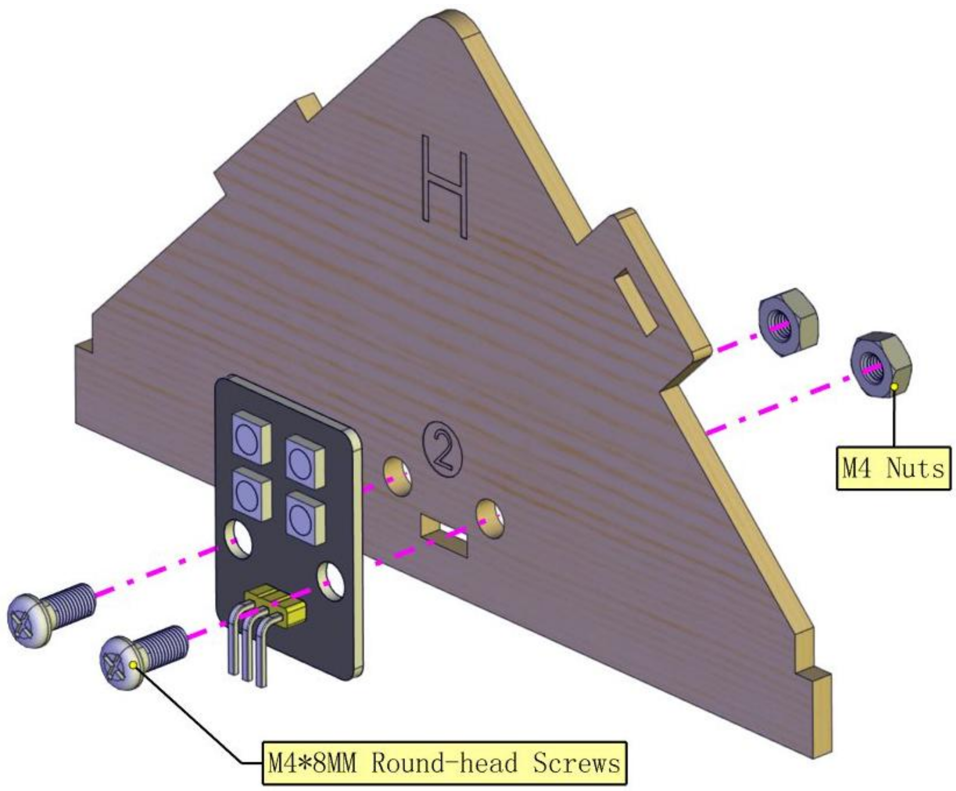
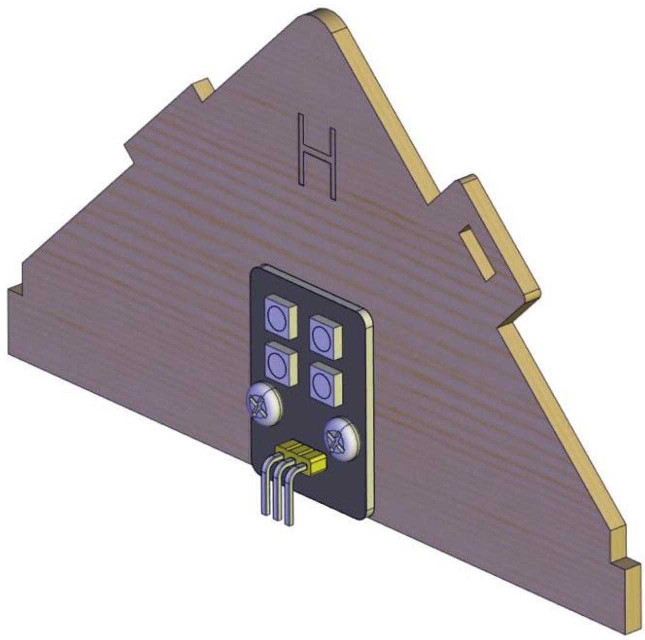
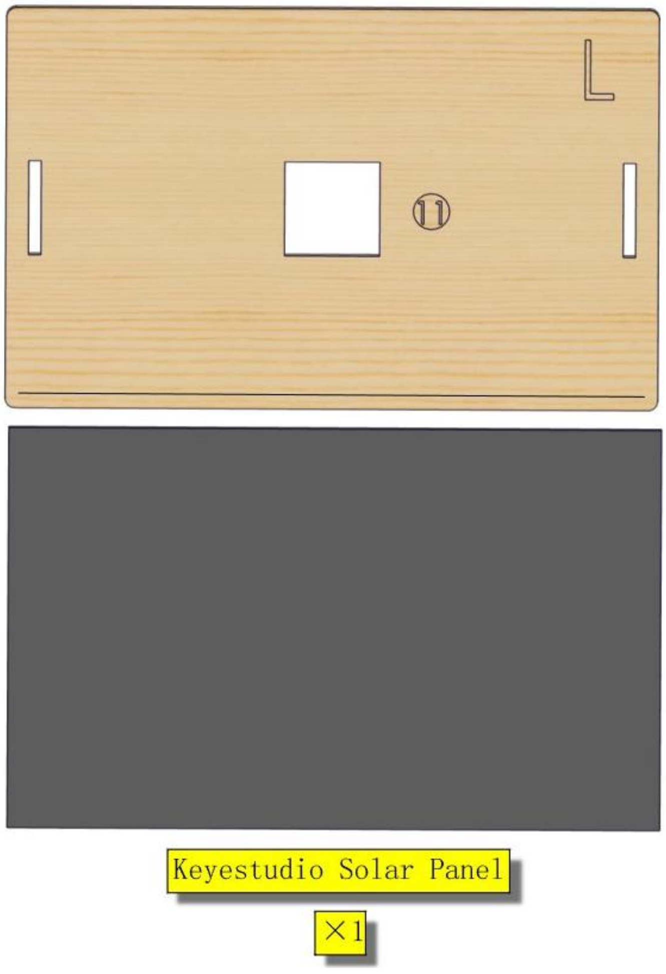
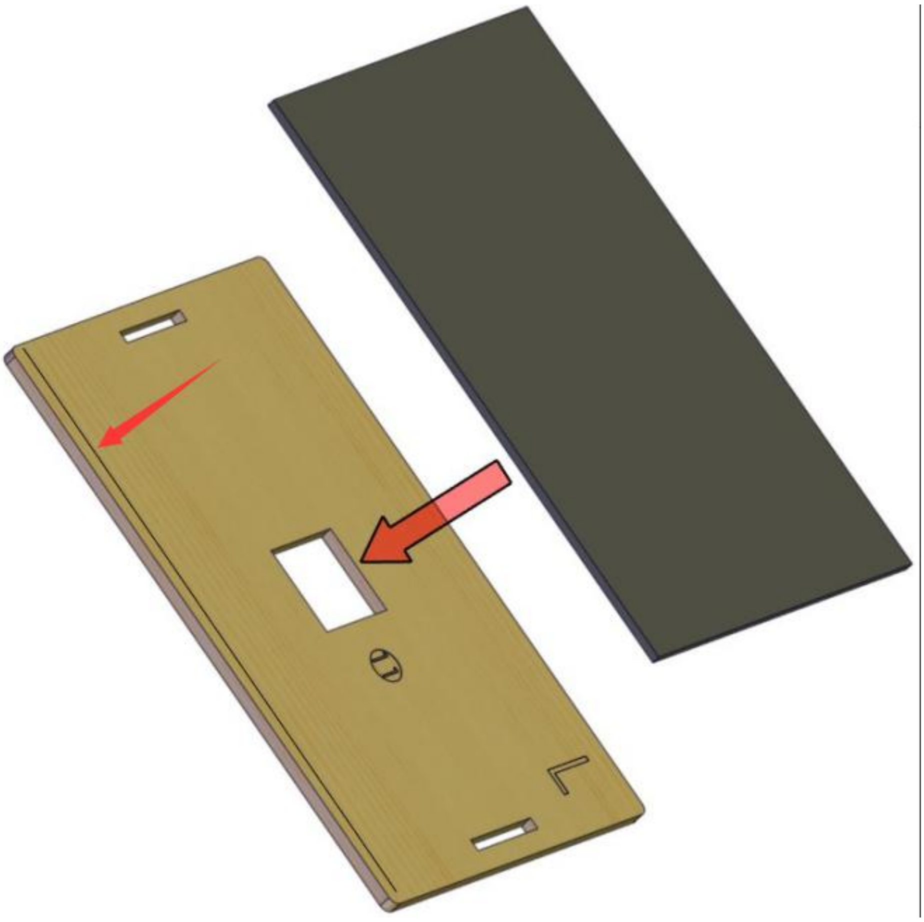
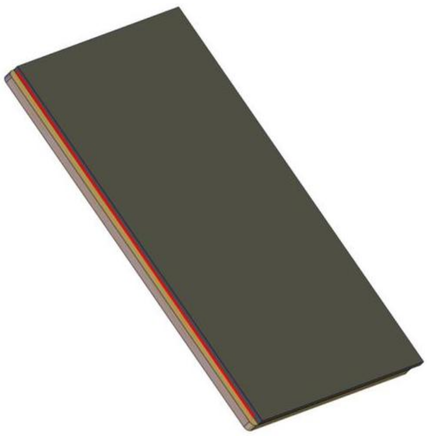
Components Needed	
Installation Diagram	

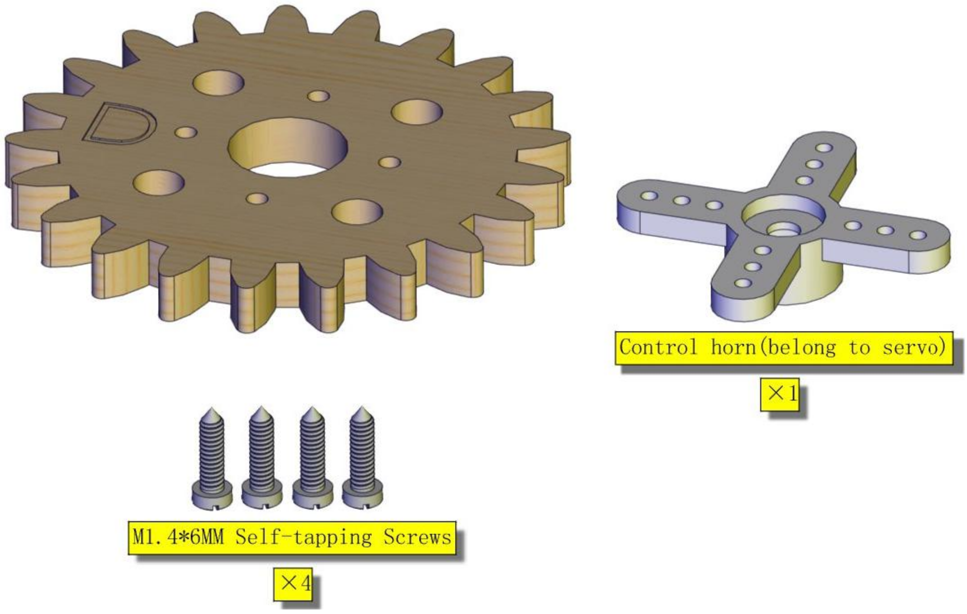
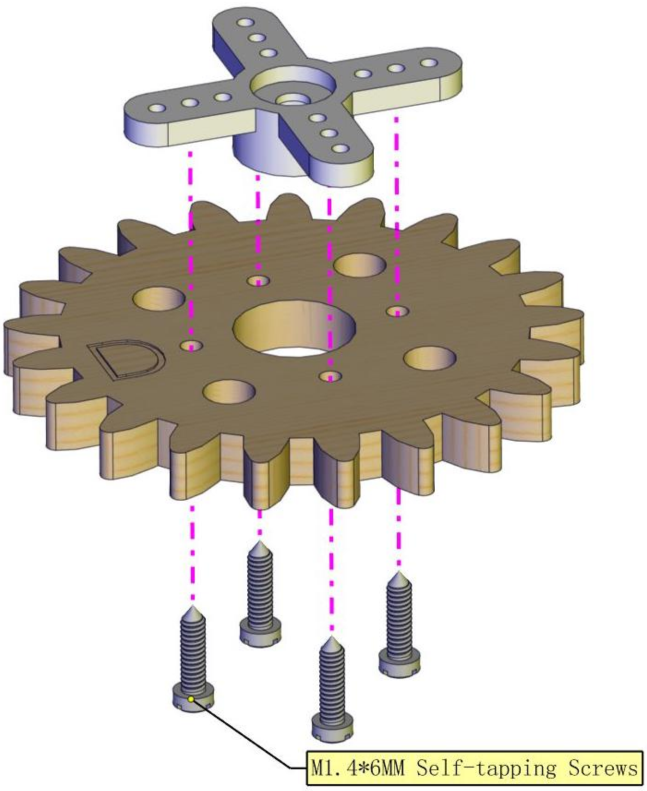
Prototype	
Part 9	
Components Needed	

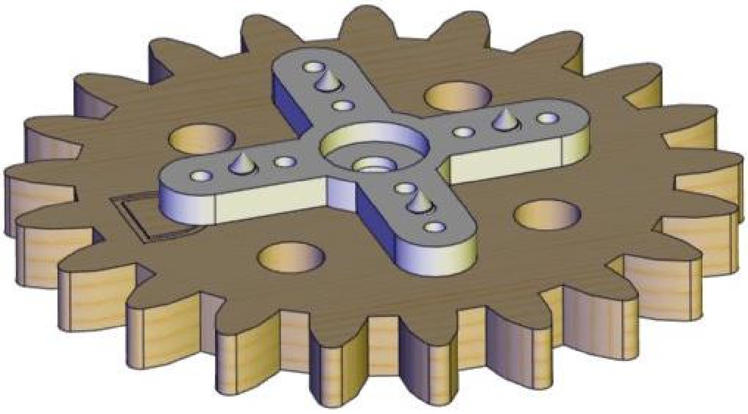
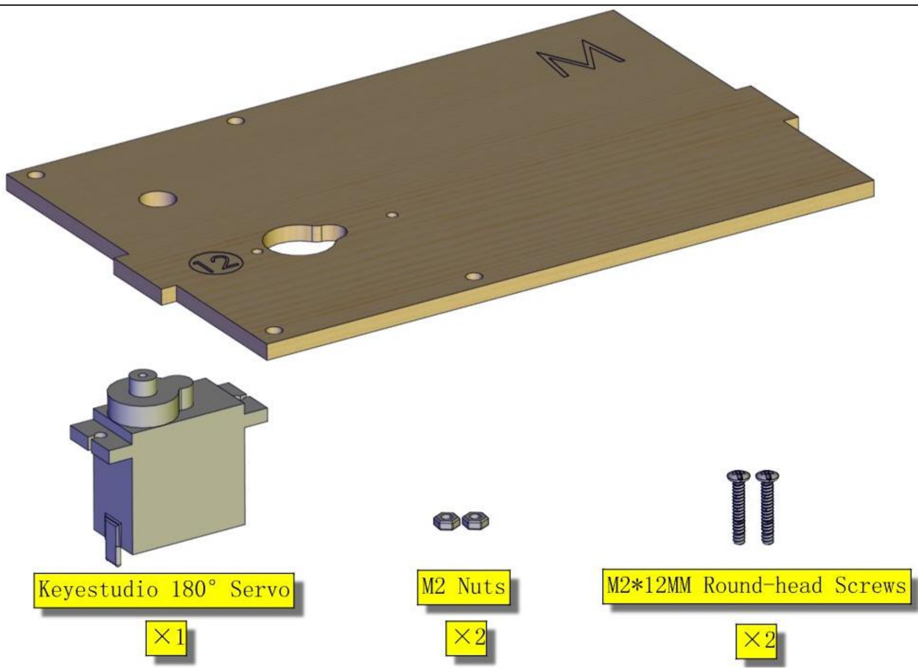
Installation Diagram	
Prototype	
Part 10	

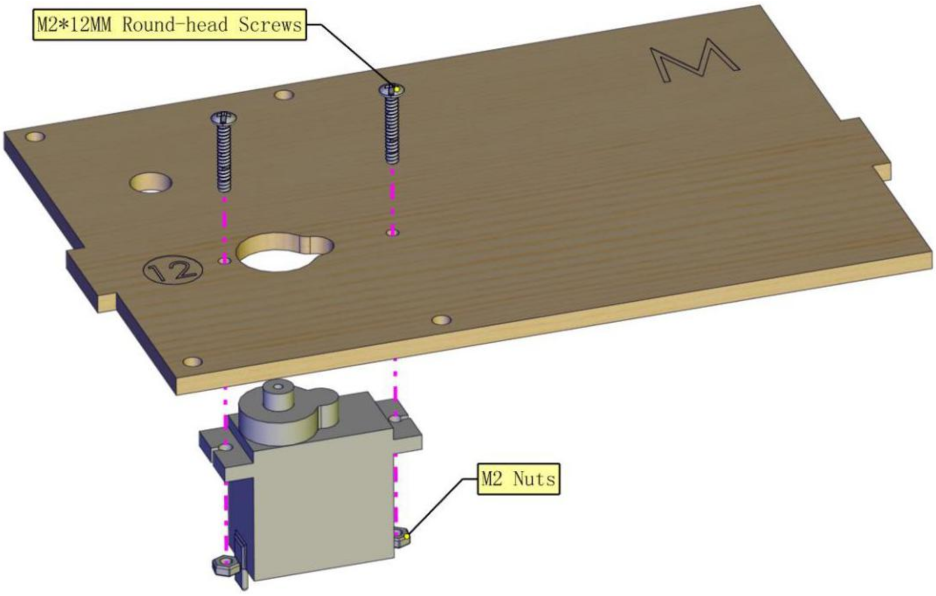
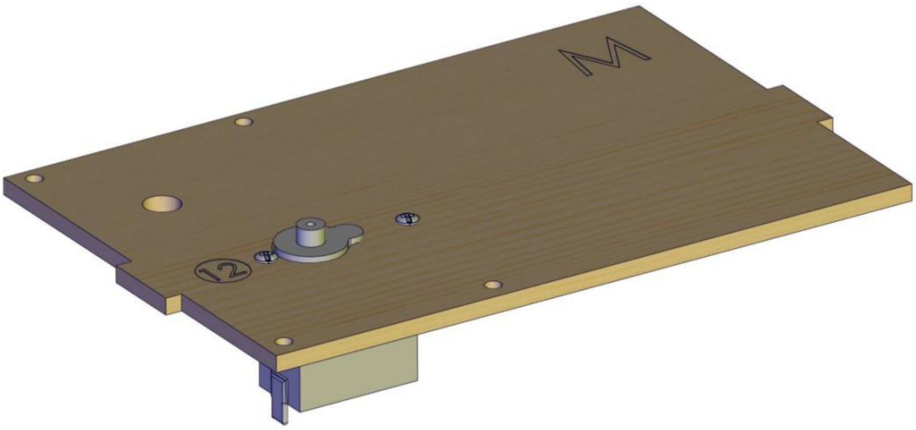
<table>
<tr>
<td>Components Needed</td>
<td>


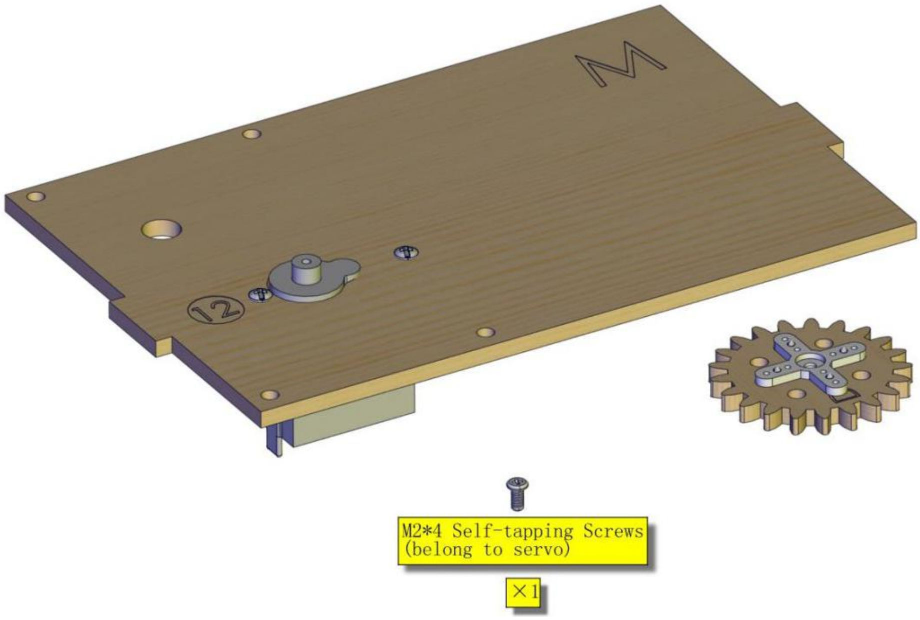
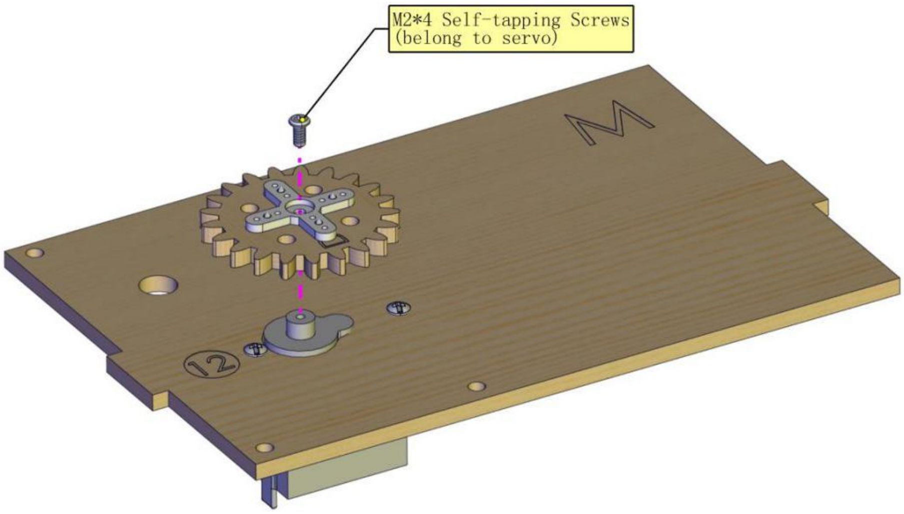
</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</table>

Installation Diagram (stick the solar panel along the right side of the line marked in the picture; pull the wires on the panel out from the hole in the middle.)	
Prototype	
Part 11	

Components Needed	
Installation Diagram	

Prototype	
Part 12	
Components Needed	

Installation Diagram	
Prototype	
Part 13	

Components Needed	
Installation Diagram	

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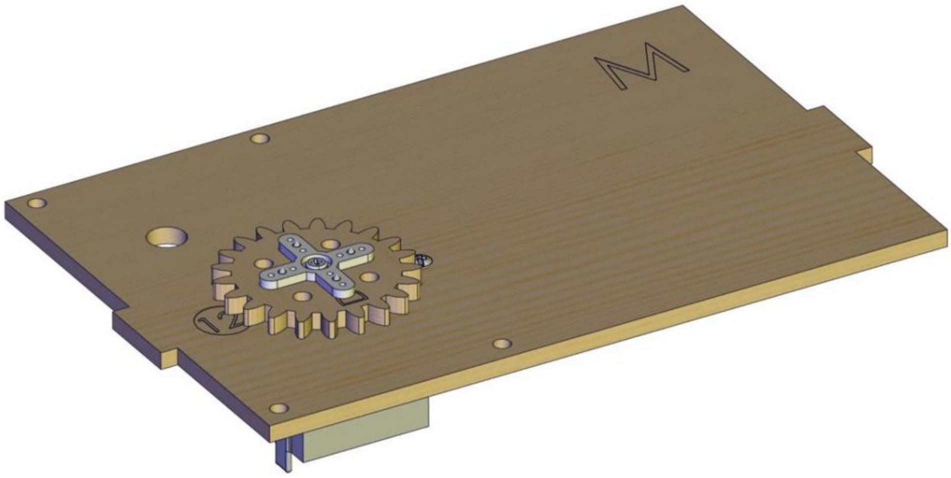
<tr><td>Prototype</td><td></td></tr>
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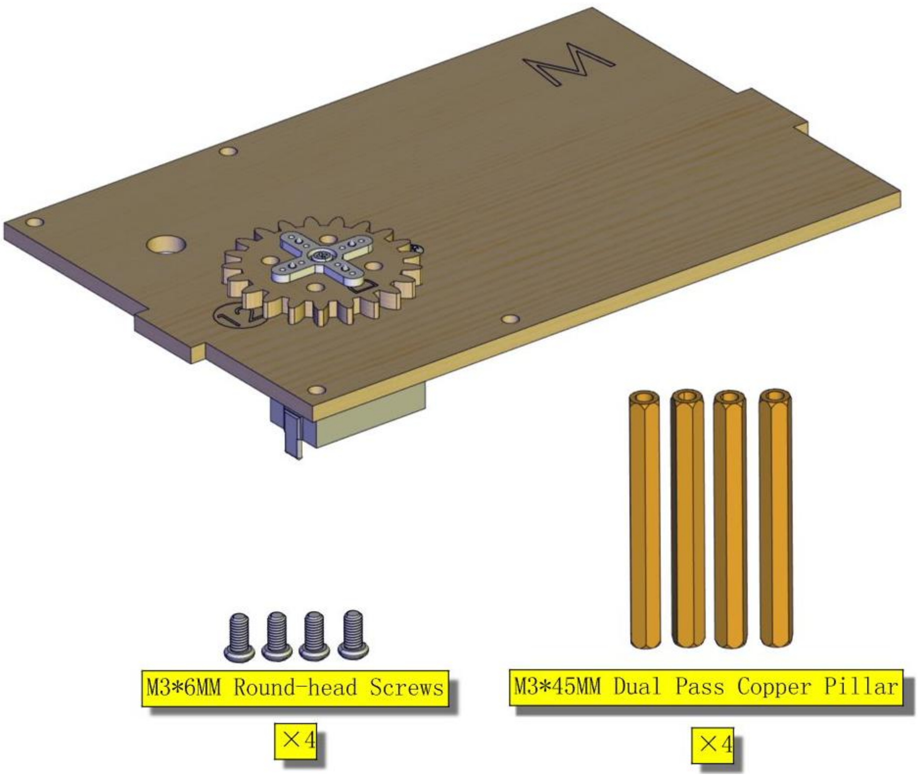
<tr><td>Components Needed</td><td>
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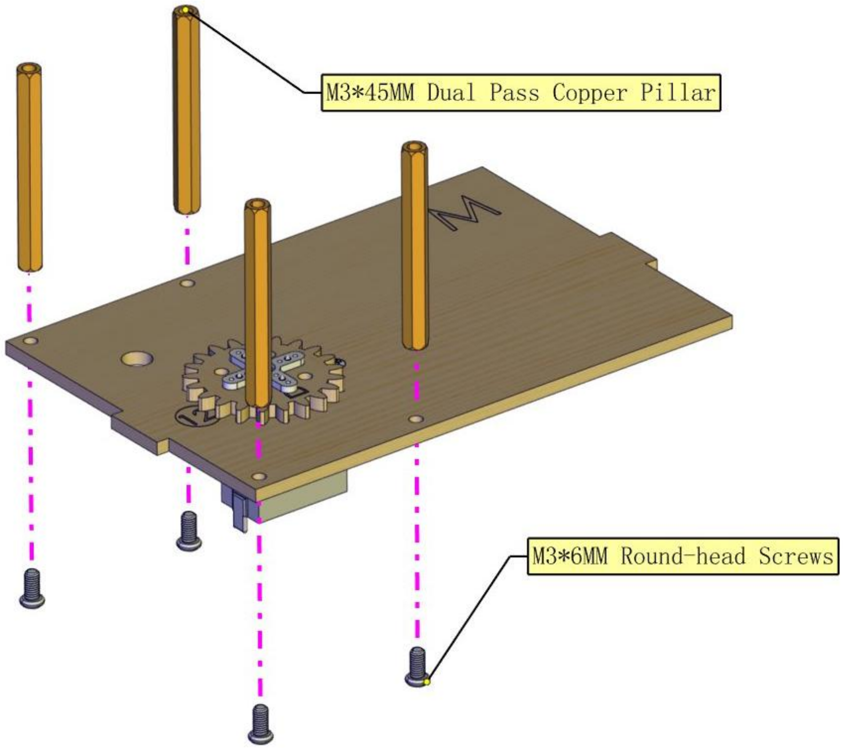
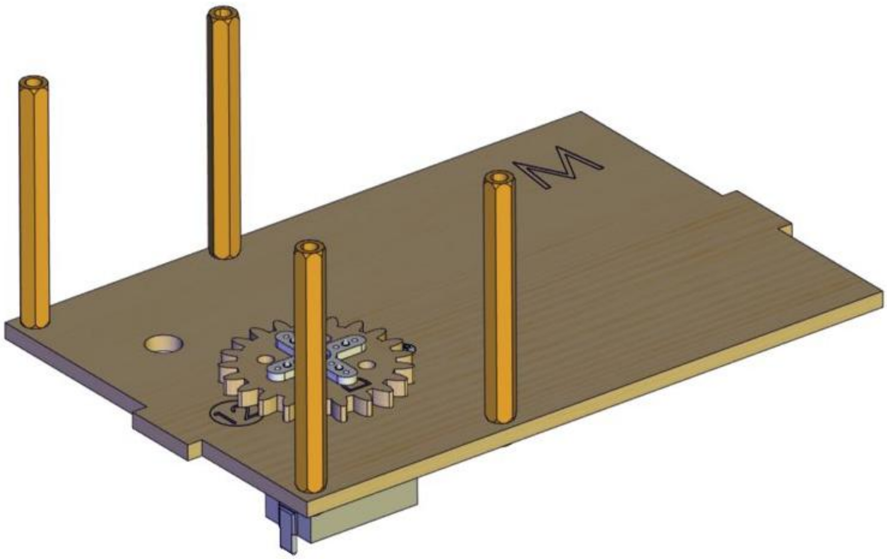
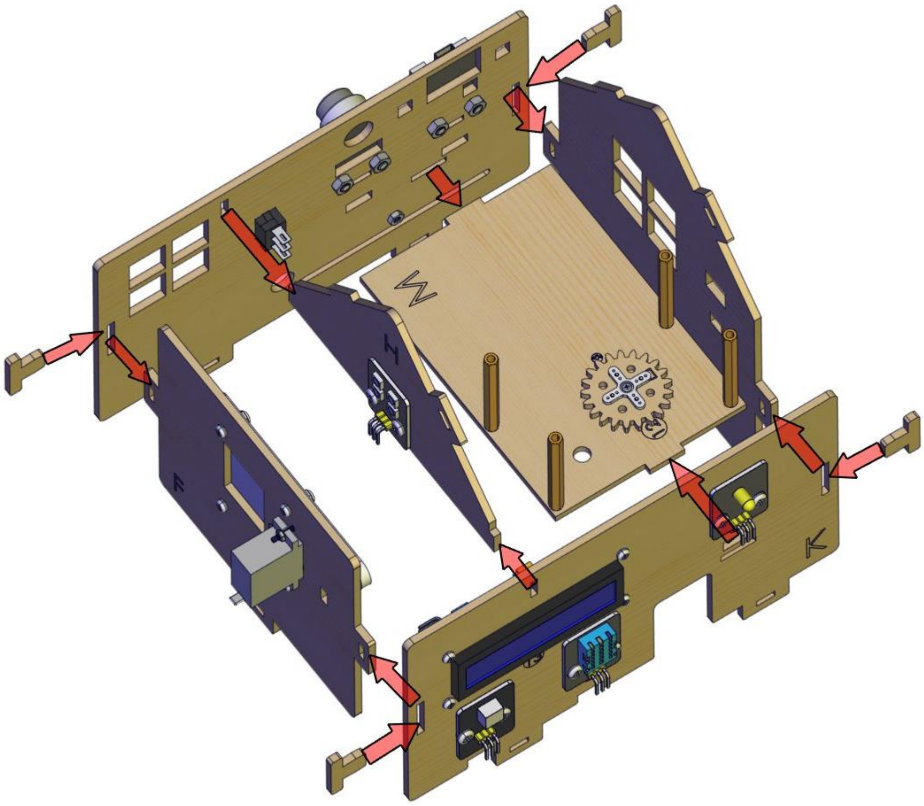
Installation Diagram	
Prototype	
Part 15	

Components Needed	
Installation Diagram	

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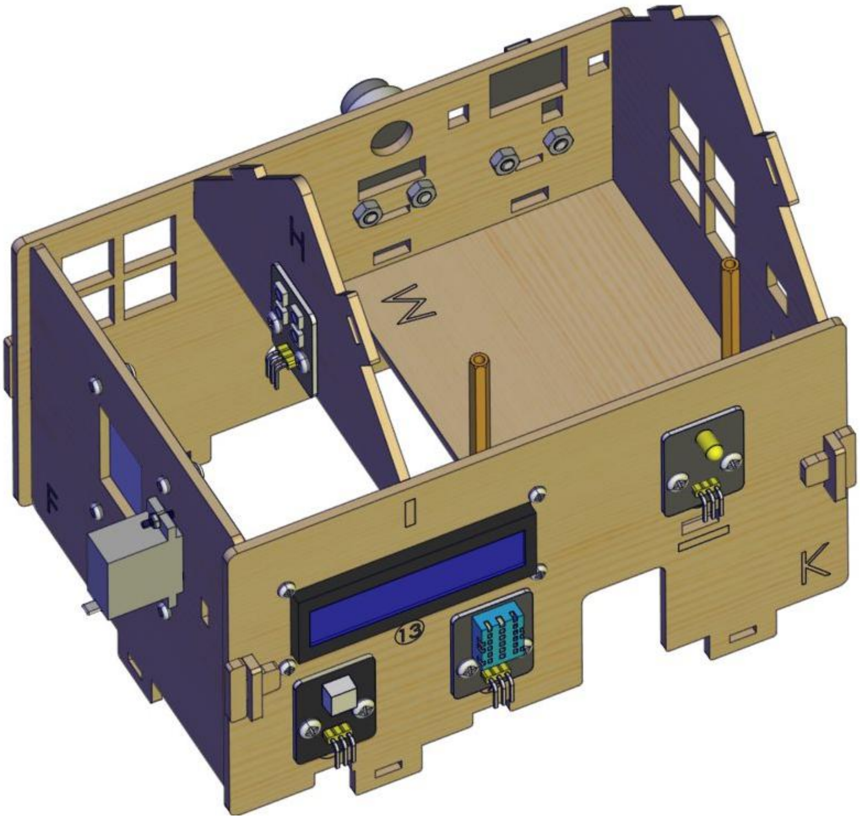
<tr><td>Prototype</td><td>
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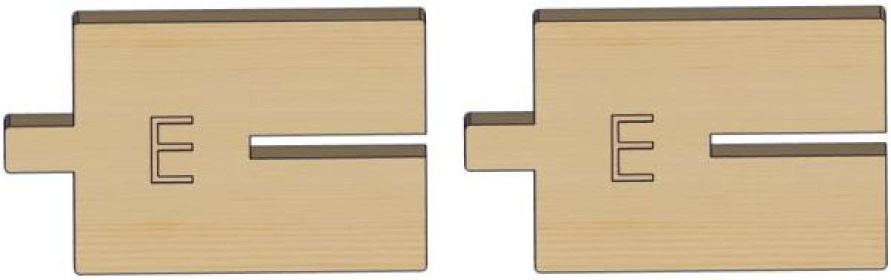
<tr><td>Components Needed</td><td></td></tr>
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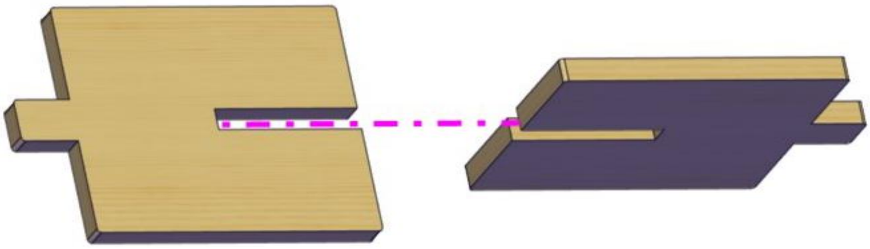
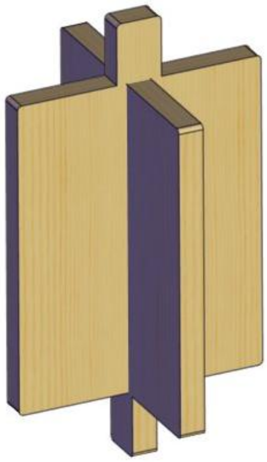
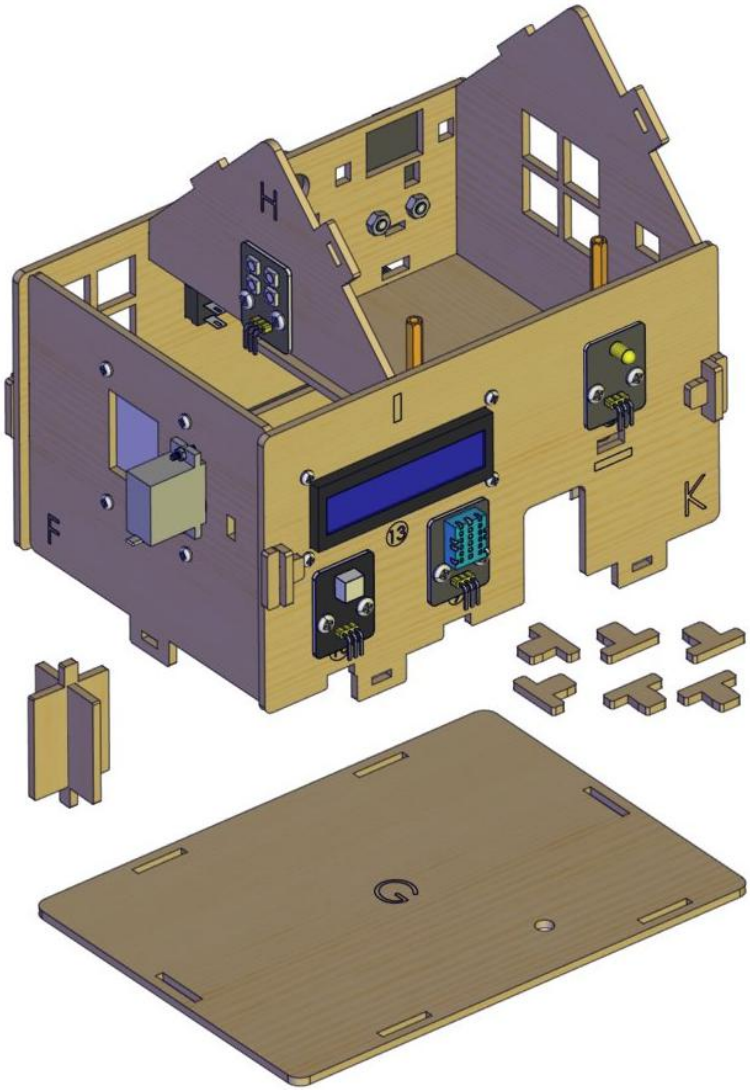
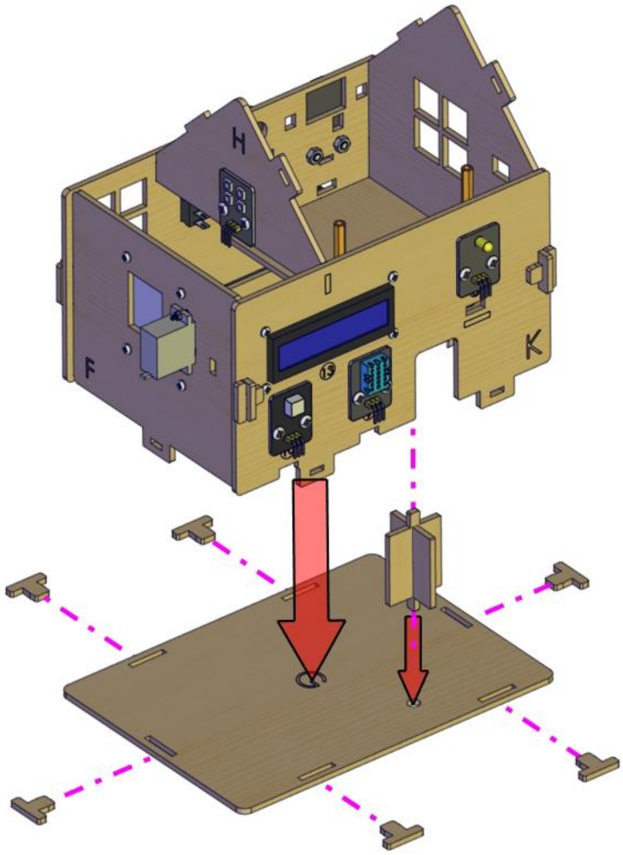
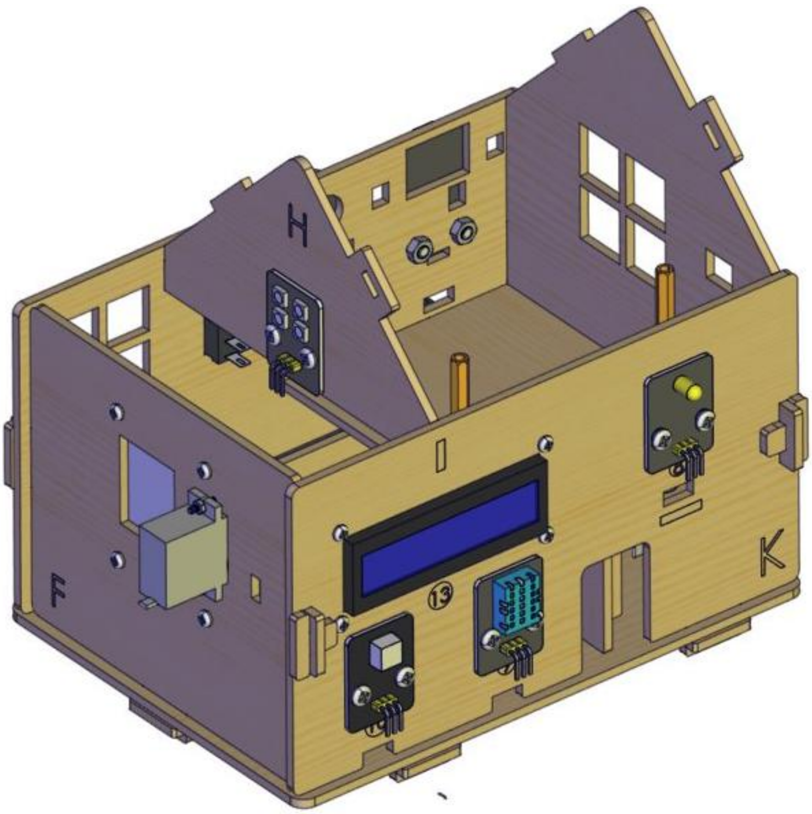
Installation Diagram	
Prototype	
Part 17	

Component Needed	

Installation Diagram	
Prototype	

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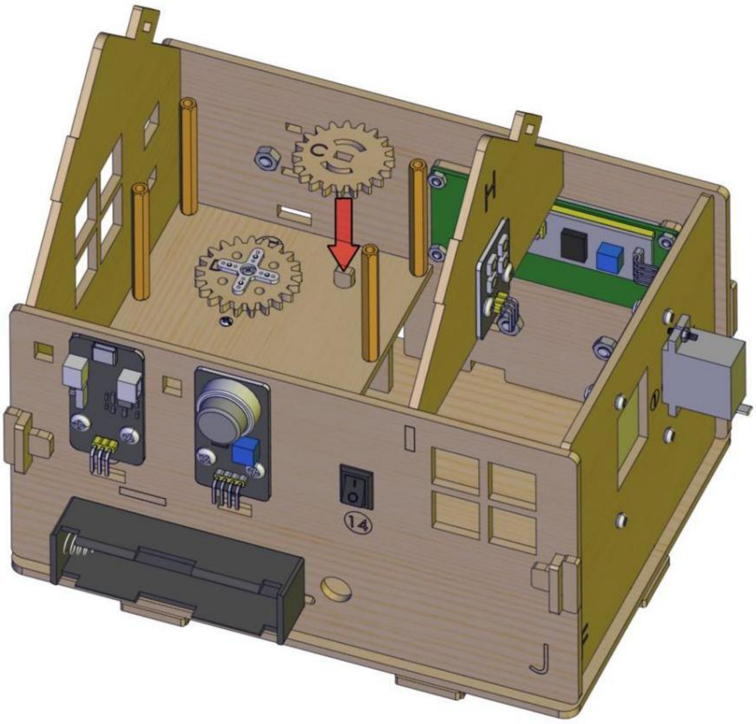
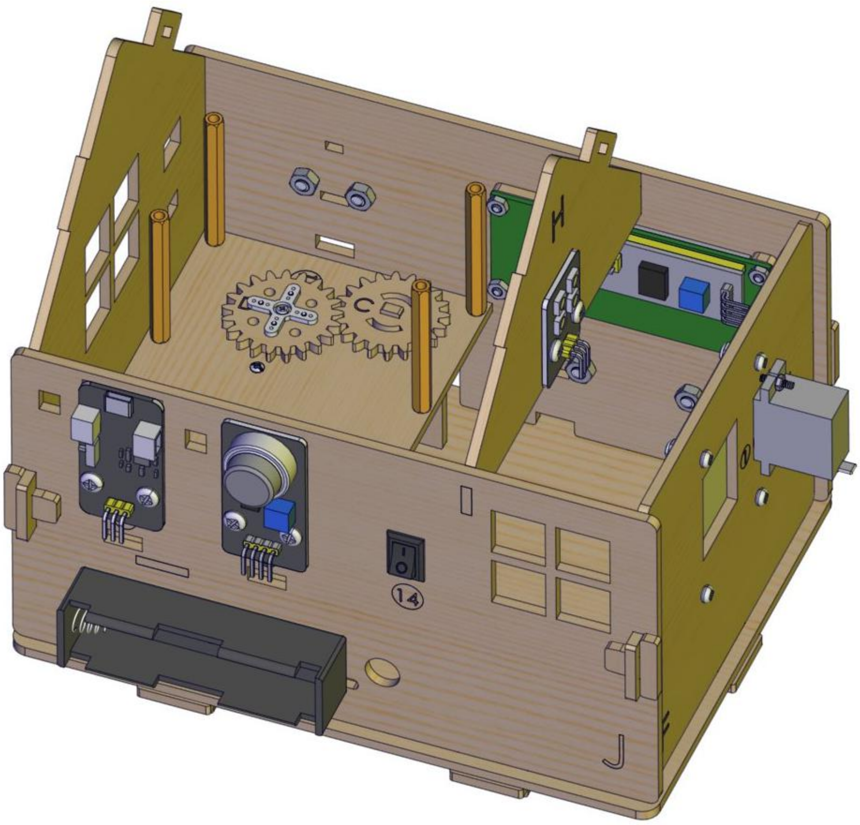
Installation Diagram	
Prototype	
Part 19	

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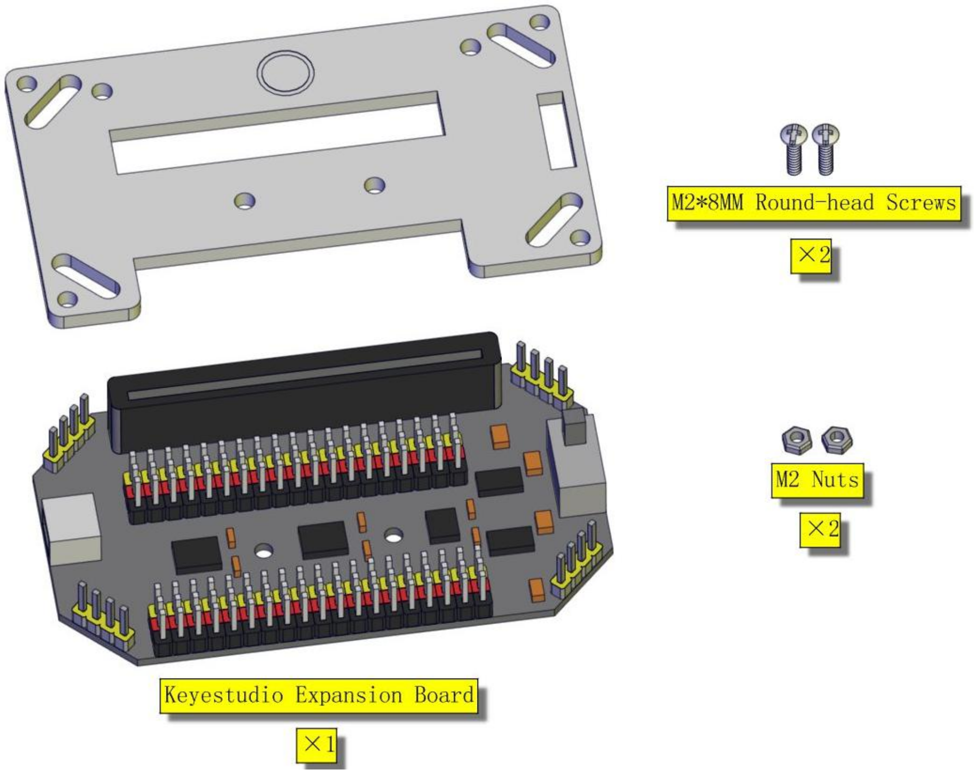
<td>
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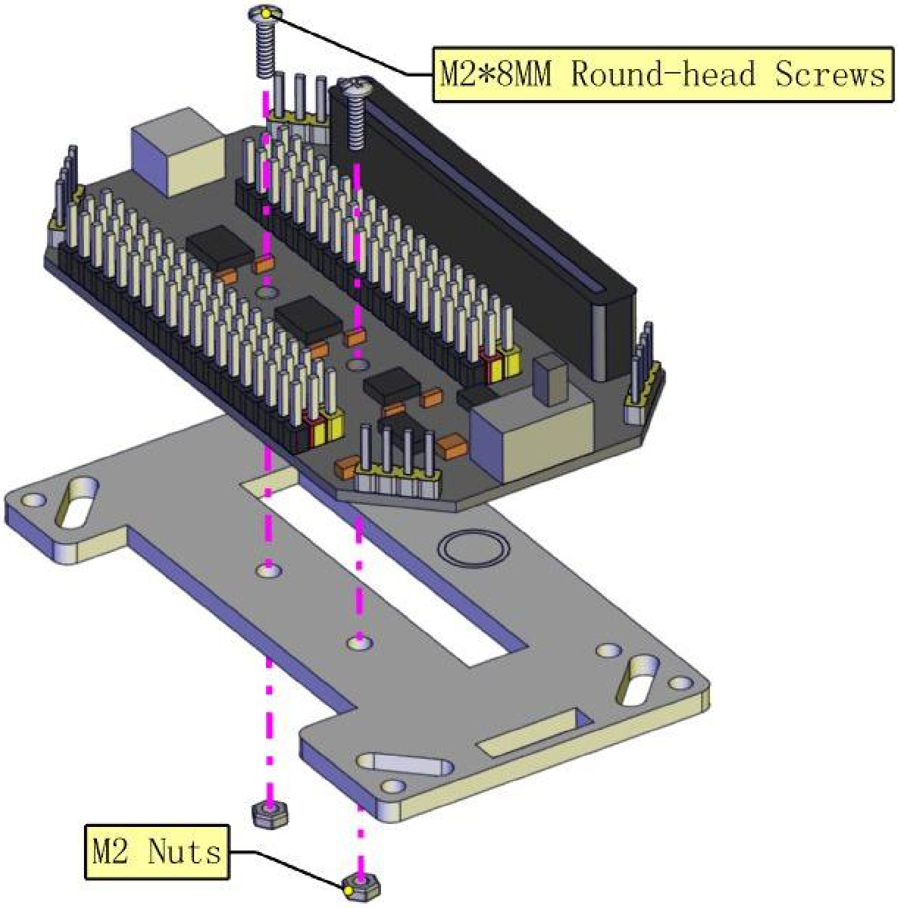
Installation Diagram	

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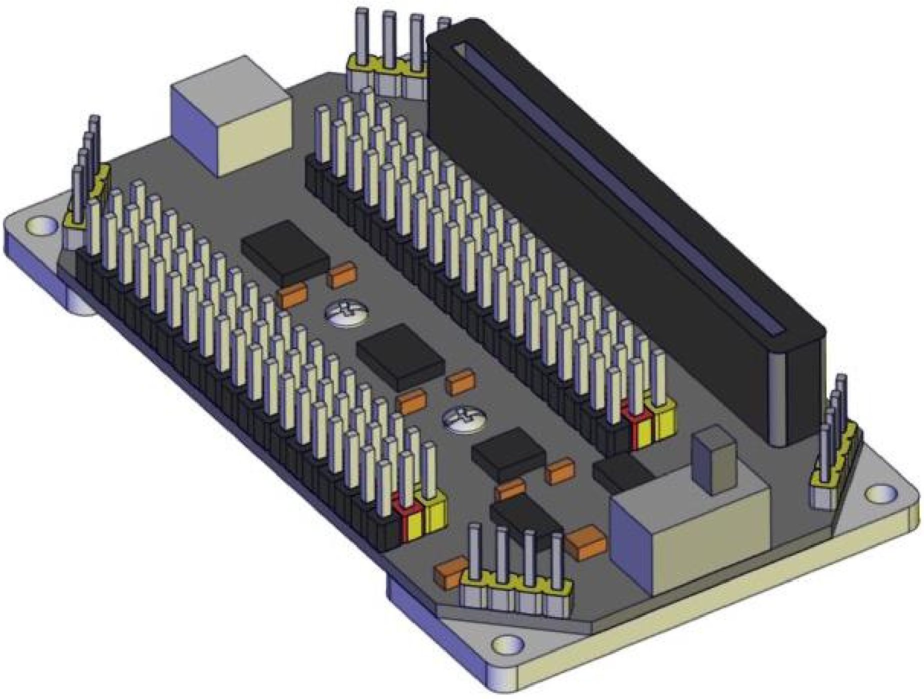
<tr><td>Prototype</td><td></td></tr>
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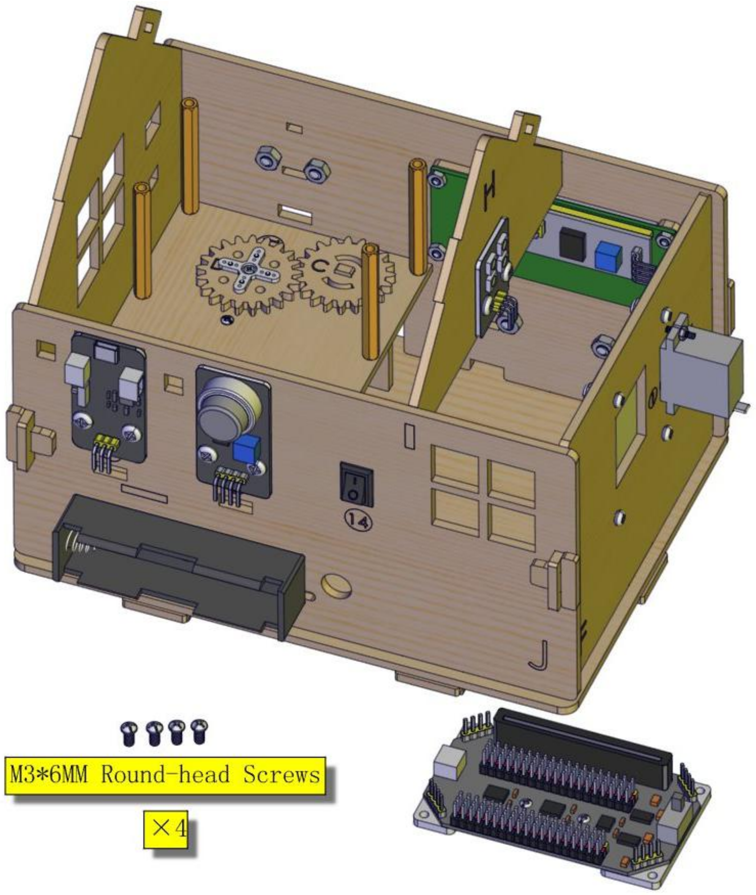
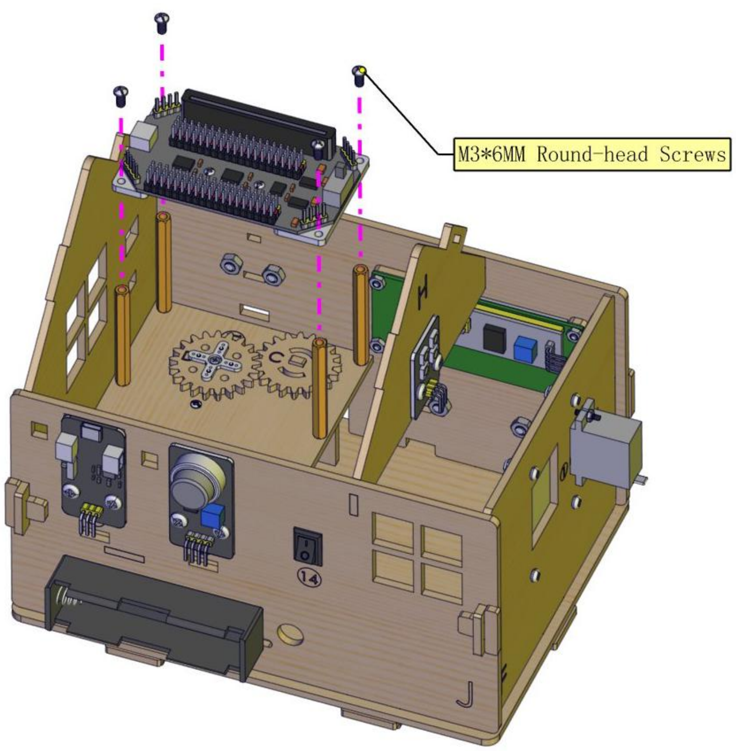
	
Installation Diagram	

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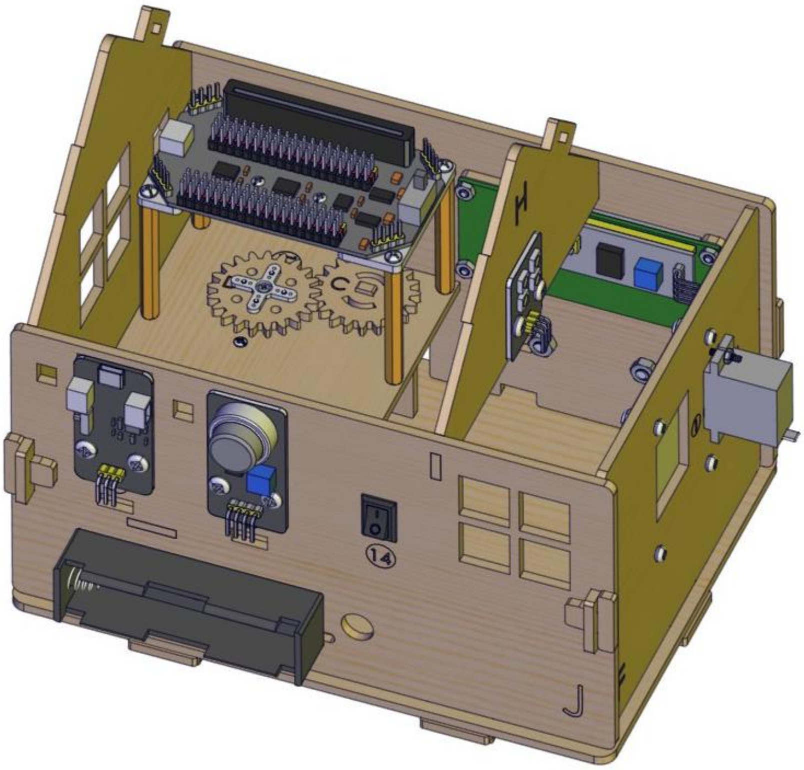
<tr><td>Prototype</td><td></td></tr>
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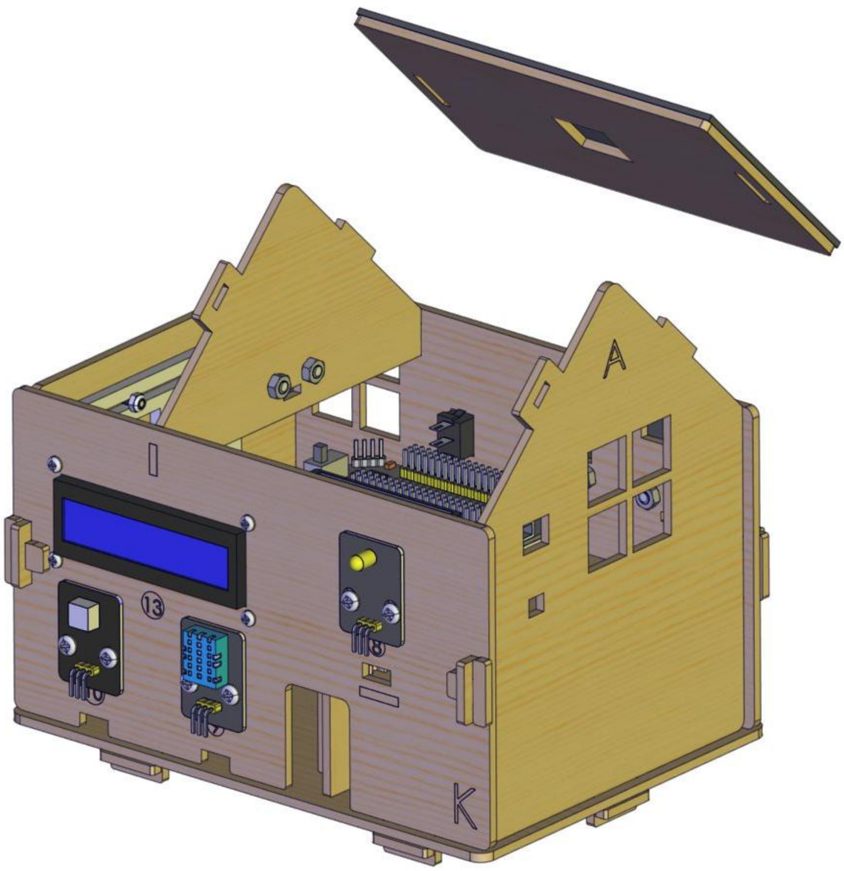
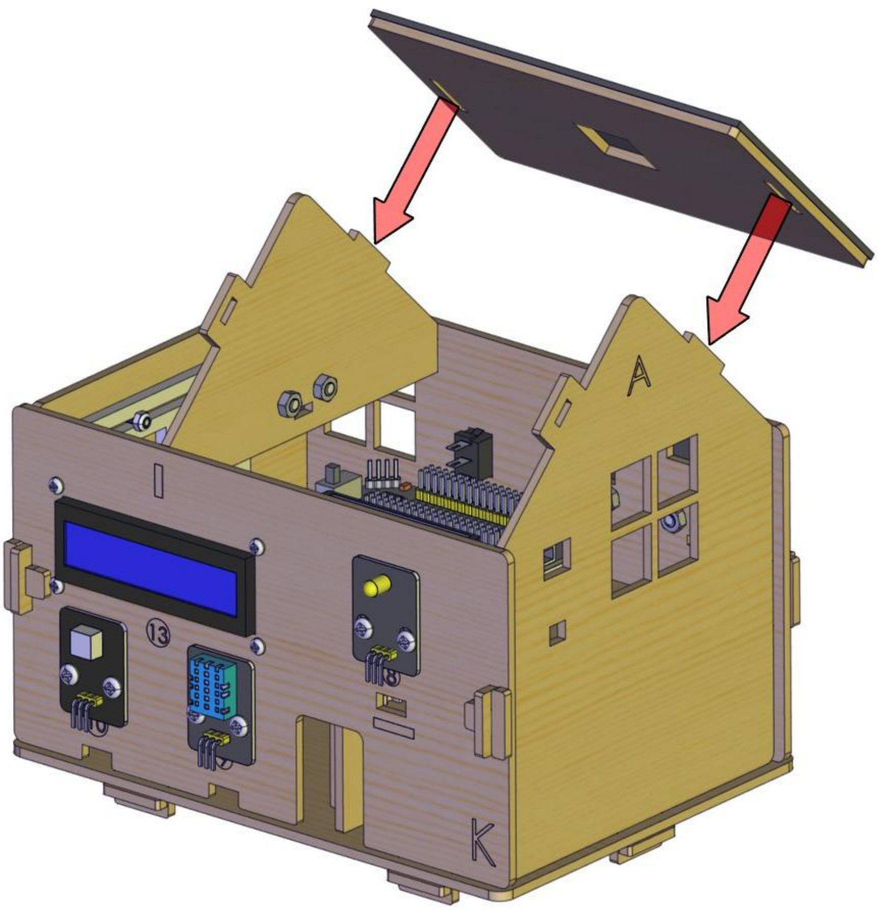
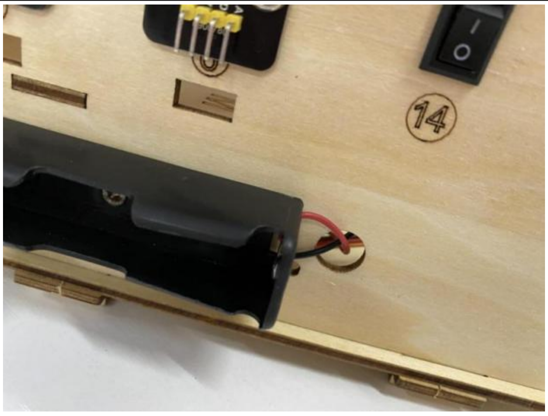
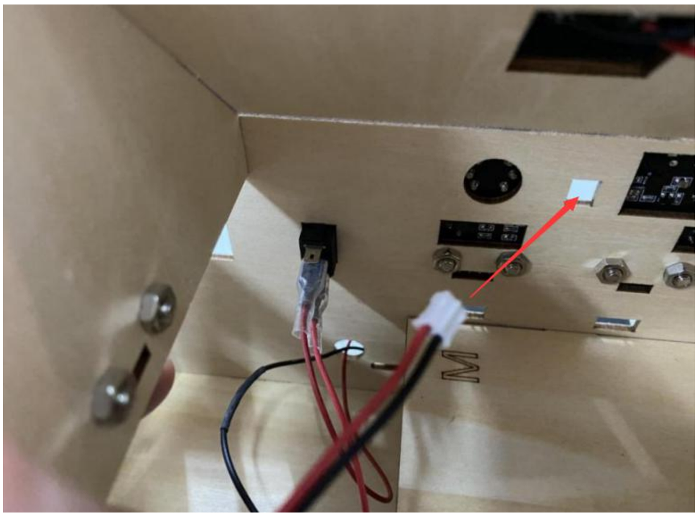
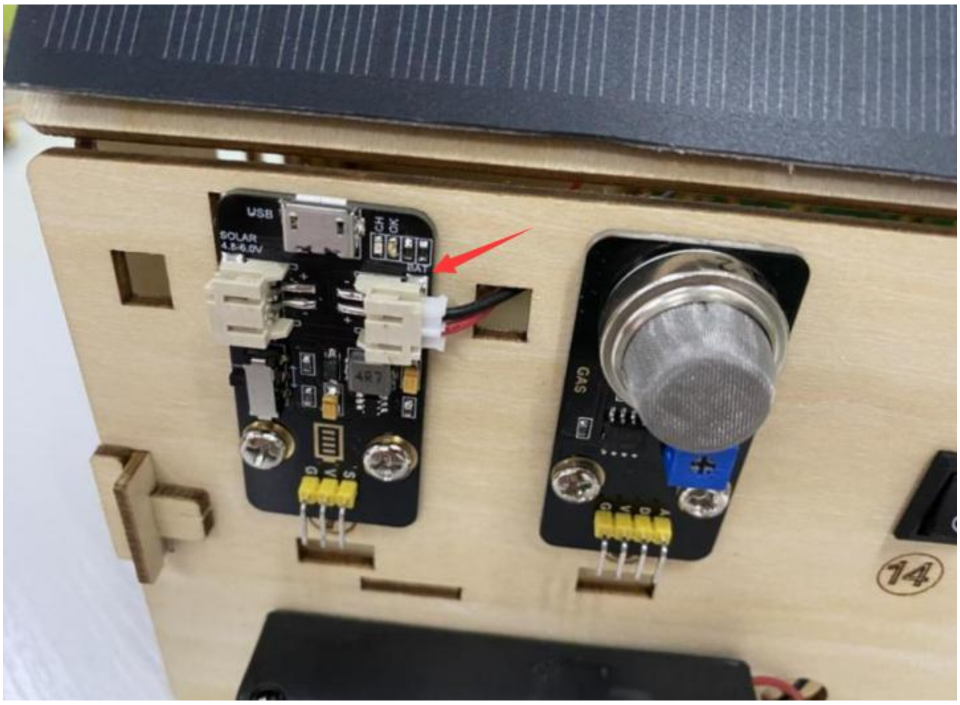
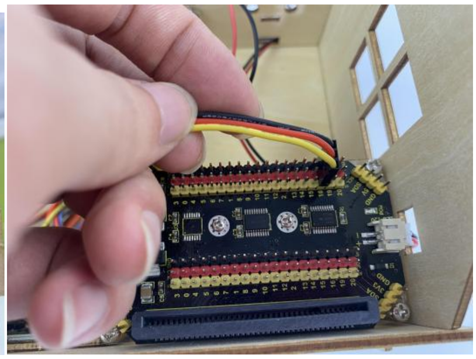
Components Needed	

Installation Diagram	

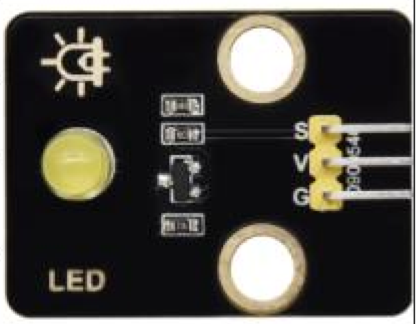
Prototype	
Start Wiring	

The wiring of the battery holder (plug its jack to the BAT end of the rechargeable power module)	  

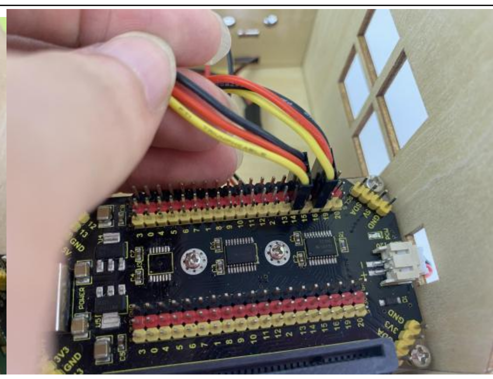
The wiring of the yellow LED

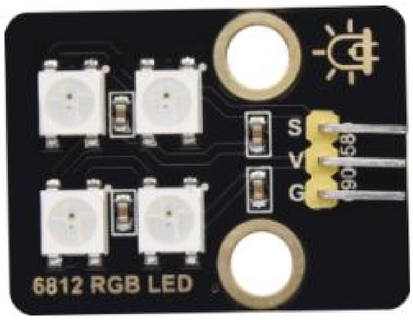
Micro:bit Shield	Yellow LED Module
GND	G
5V	V
S (16)	S



The wiring of the RGB module

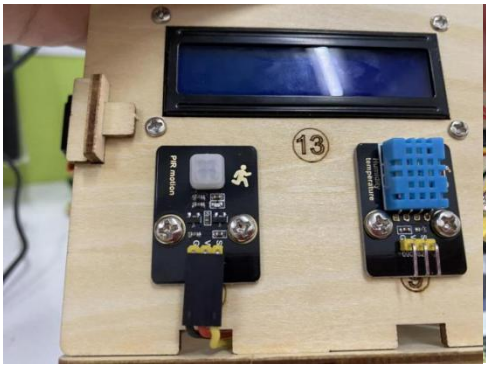



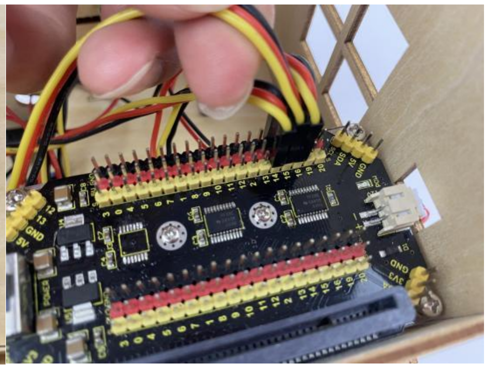
Micro:bit Shield	6812 2x2 Full Color RGB Module
GND	G
5V	V
S (14)	S



The wiring of the PIR motion sensor

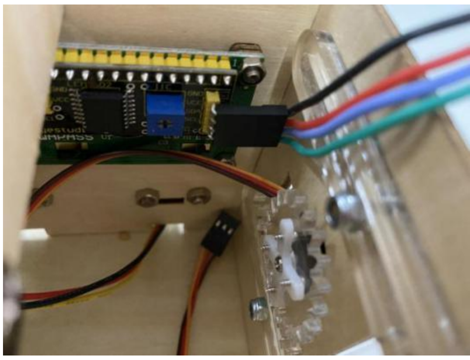
Use the longer Dupont wire

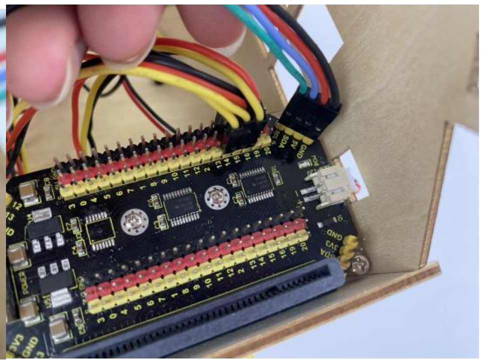




Micro:bit Shield	PIR Motion Sensor
GND	G
5V	V
S (15)	S

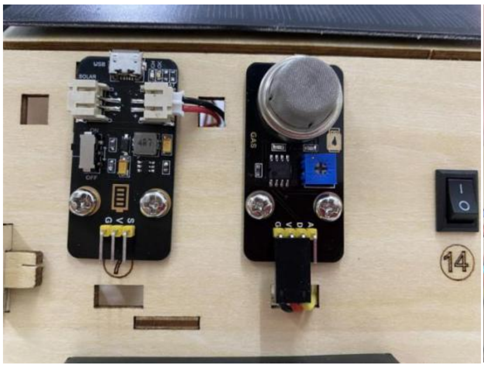
The wiring of the 1602LCD

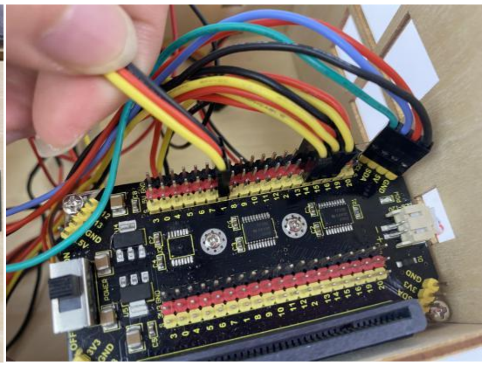




Micro:bit Shield	1602 LCD Display Module
GND	GND
5V	5V
SDA	SDA
SCL	SCL

The wiring of the analog gas sensor

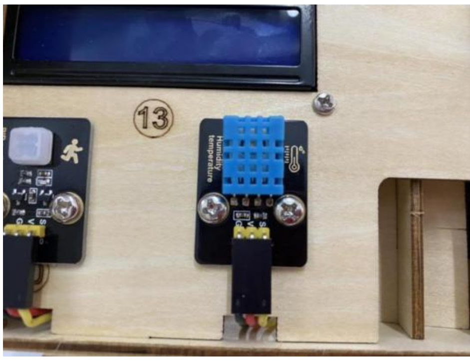


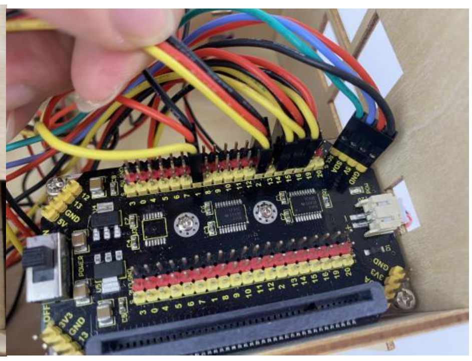


Micro:bit Shield	MQ-2 Gas Sensor
GND	G
5V	V
S (1)	D

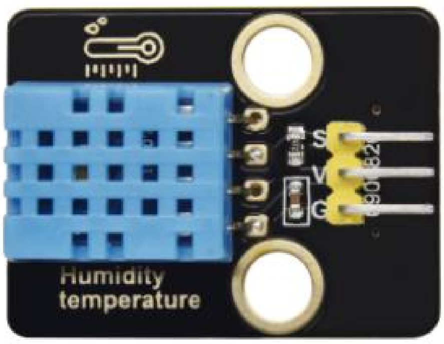
The wiring of the humidity and temperature sensor

Use the longer Dupont wire

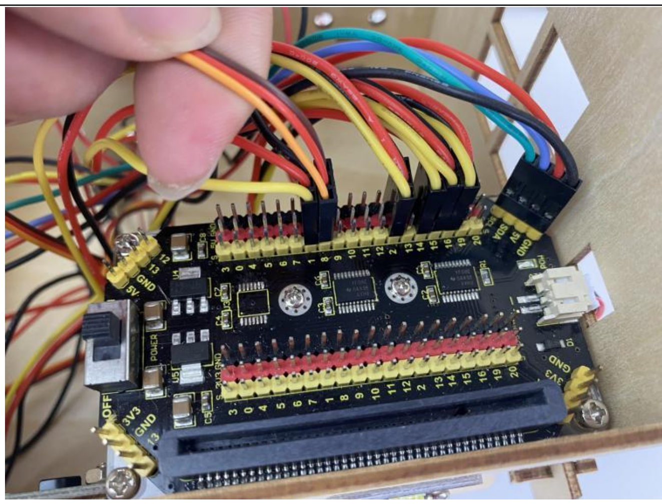




Micro:bit Shield	DHT11 Temperature and Humidity Sensor
GND	G
5V	V
S (2)	S

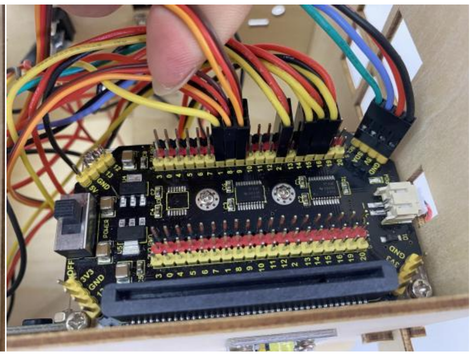


The wiring of the servo controlling the door

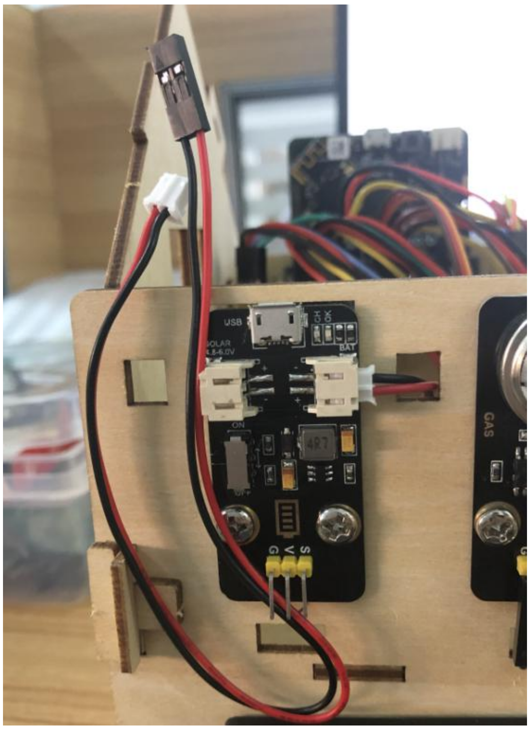
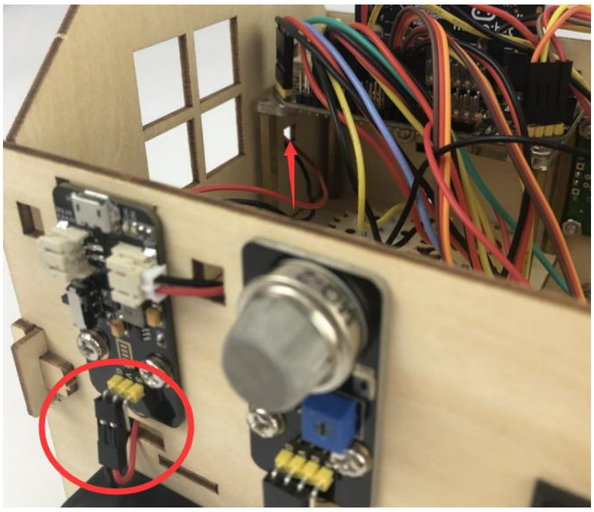
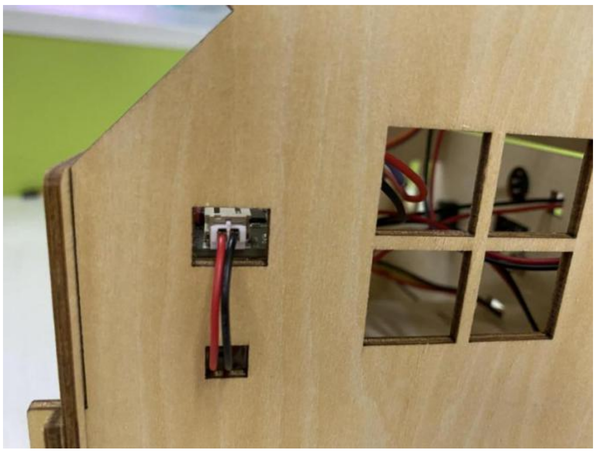


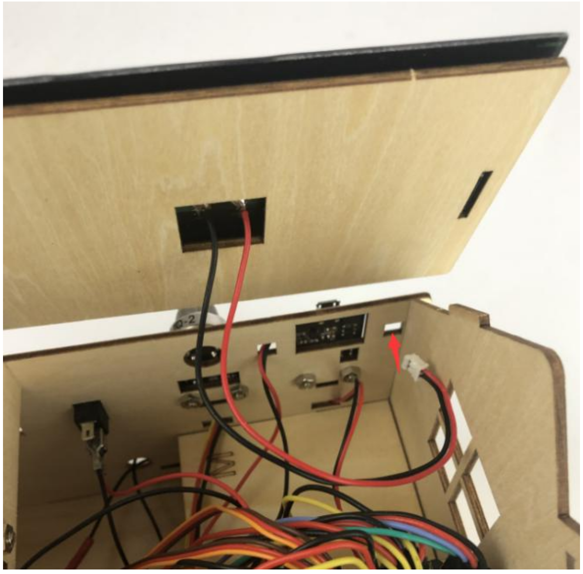
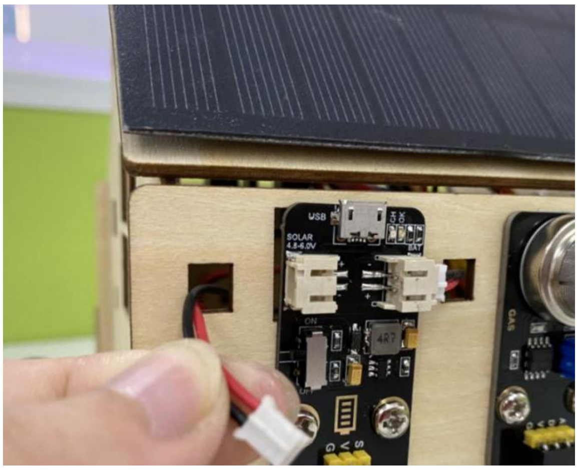
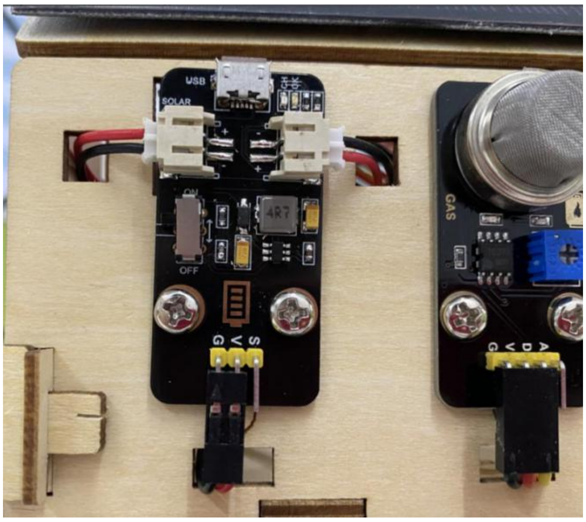
Micro:bit Shield	Door Servo 1
GND	Brown Wire
5V	Red Wire
S (8)	Orange Wire

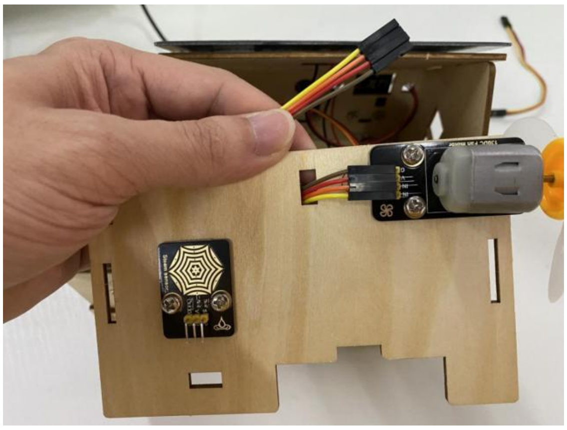
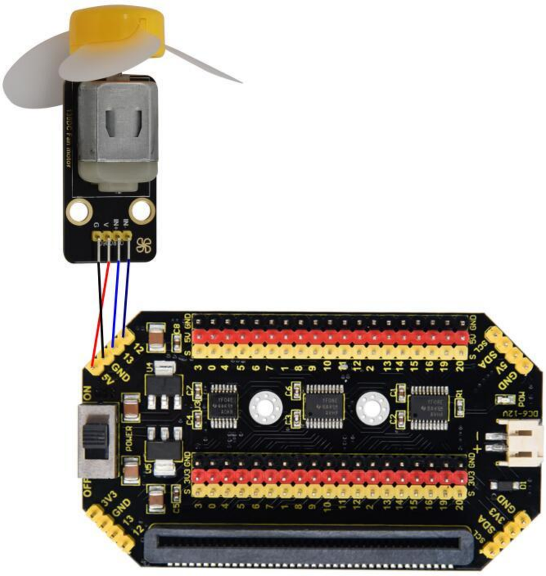
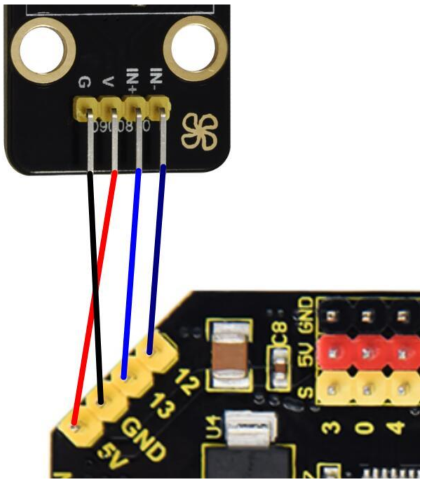
The wiring of the servo controlling the window



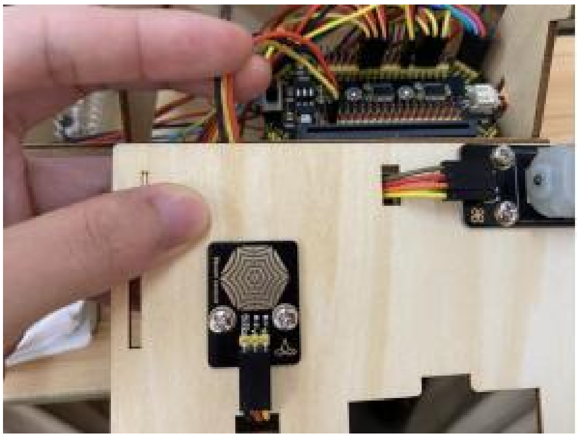
Micro:bit Shield	Window Servo 2
GND	Brown Wire
5V	Red Wire
S (9)	Orange Wire

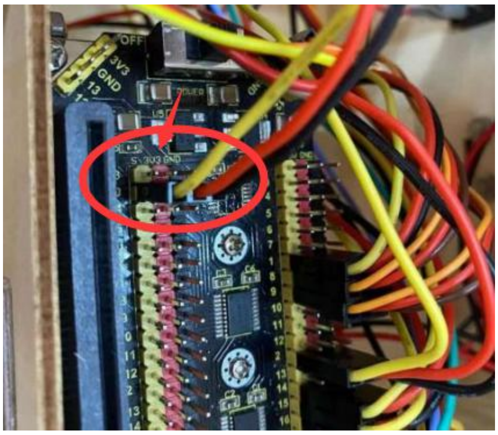
The wiring of the rechargeable lithium battery power module (Connect the shield with it; attach the red wire to V and the black one to G.)	  

The wiring of the solar panel	  

The wiring of the motor (Note: connecting the pins incorrectly will damage the parts, so please put careful attention because pins don't align one to one..	  

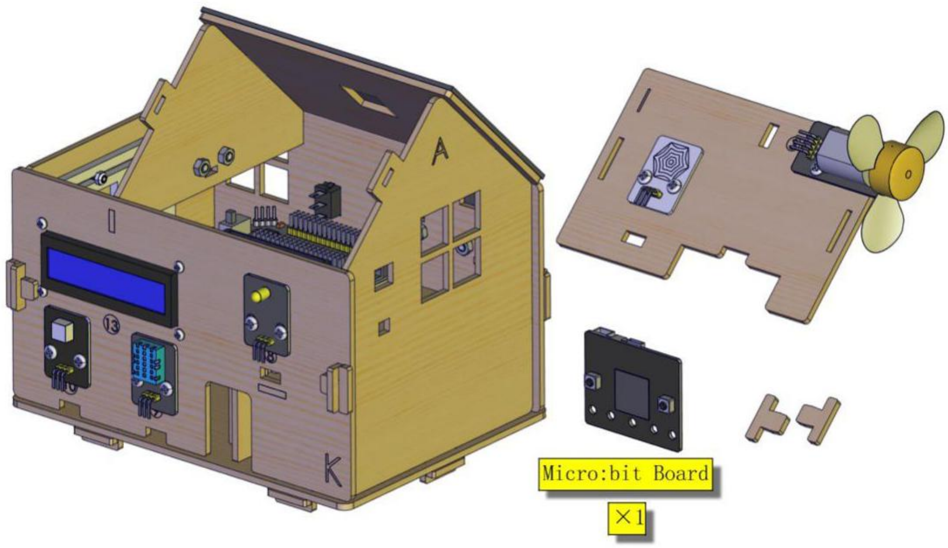
The wiring of the steam sensor (Connect it to the P0 of 3.3V or the analog value can not be read.)

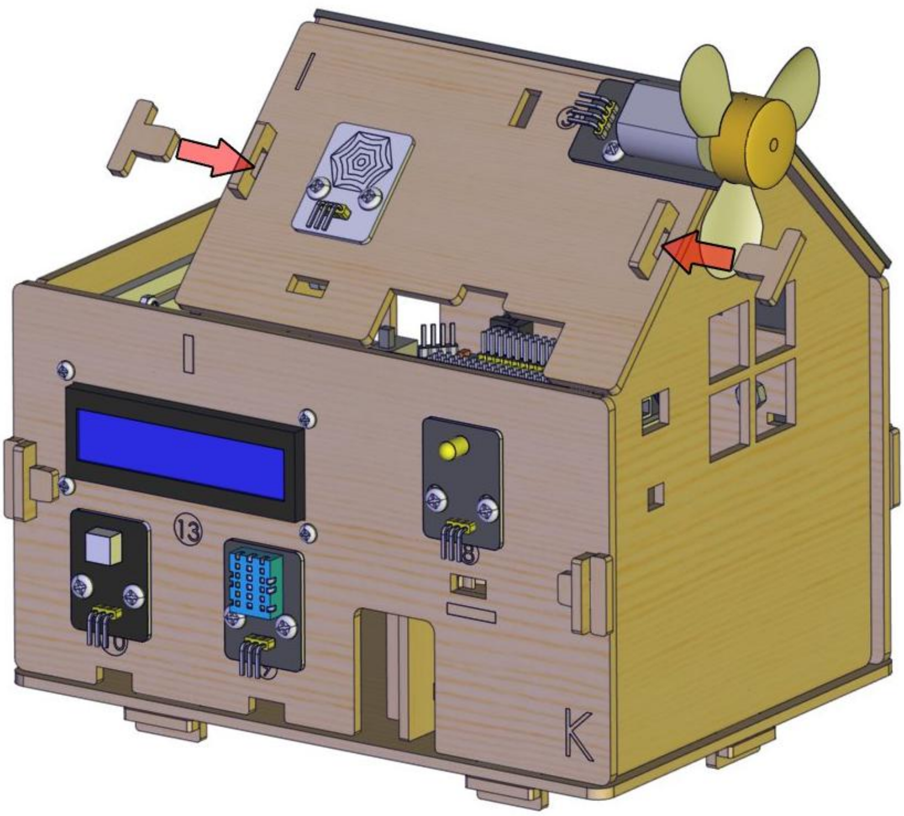




Micro:bit Shield	Steam Sensor
GND	G
3.3V	V
S(0)	S

Mount the Roof

Components Needed	
Installation Diagram	

Prototype	
Installation Diagram	

Prototype	

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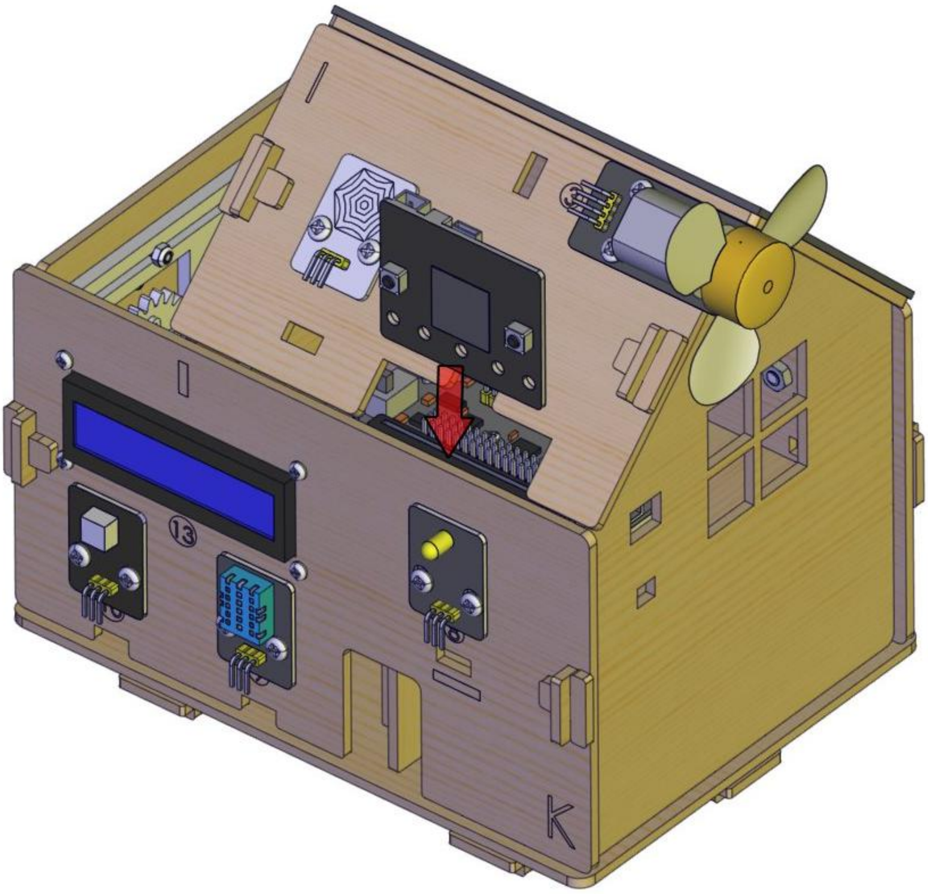
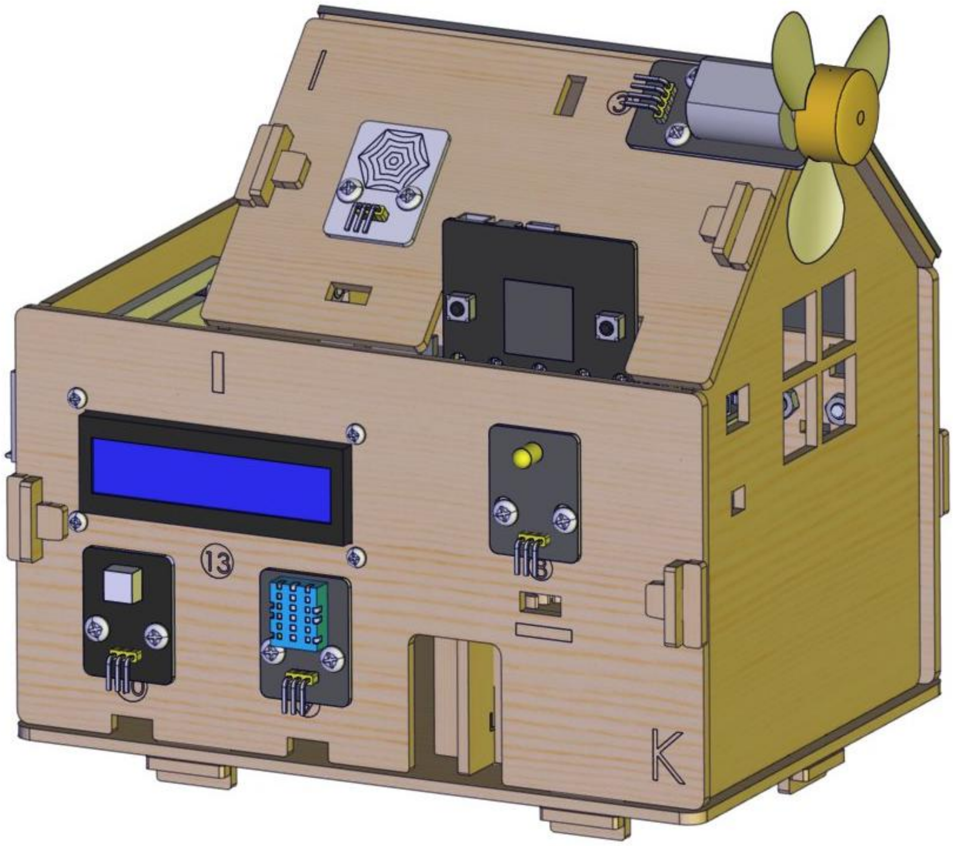
Micro:bit
main board</td><td></td></tr>
<tr><td>Prototype</td><td></td></tr>
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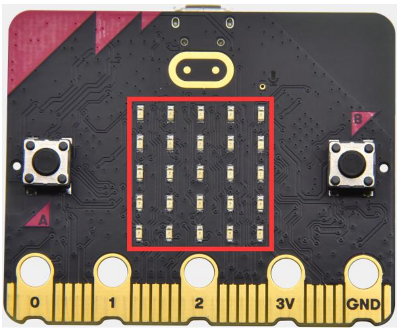
7. Project:

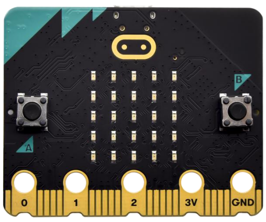
Project 1: Heartbeat



(1) Project Introduction

This project is easy to conduct with a micro:bit main board, a Micro USB cable and a computer. The micro:bit LED dot matrix will display a relatively big heart-shaped pattern and then a smaller one. This alternative change of this pattern is like heart beating. This experiment serves as a starter for your entry to the programming world.

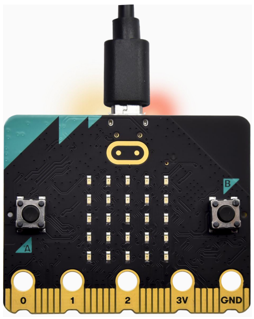
(2)Components Needed:

Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



(4)Test Code:

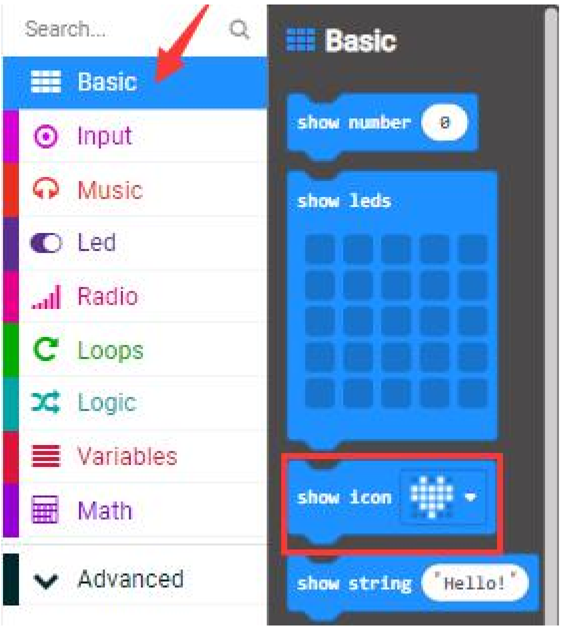
The route to get test codes（How to load?）

File Type	Path	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 1： Heart beat	Project 1： Heart beat.hex

You can also drag blocks to form code. No need to worry though you are not good at programming.

Firstly, you can view this link https://makecode.micro:bit.org/reference to find more information about micro: bit blocks. Then this link https://makecode.micro:bit.org/ can help you write code.

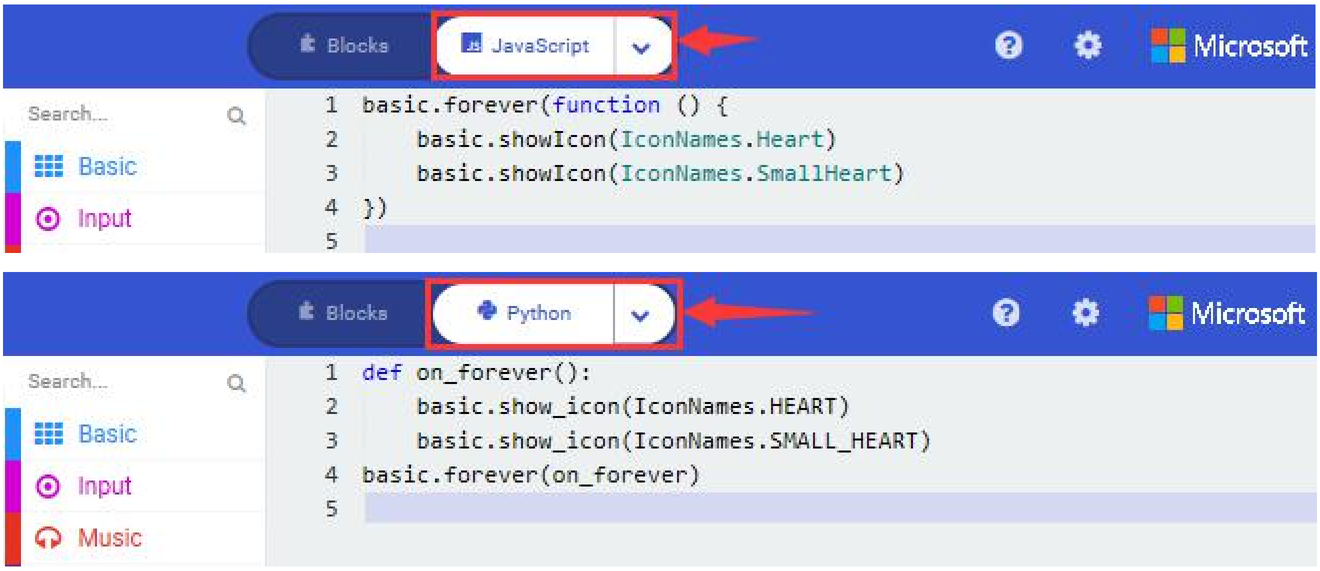
Command blocks can be found on the right:



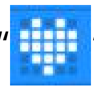
Make combinations of these blocks:

Click the arrow behind "JS JavaScript" to select between "JavaScript" and

"Python" to show the code in JavaScript language or Python language:



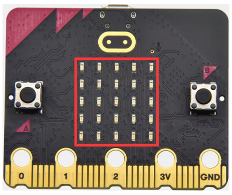
(5)Test Results:

After uploading test code to micro:bit main board and keeping the connection with the computer to power the main board, the LED dot matrix shows pattern "" and then "" alternatively.

(Please refer to chapter 5.3 to know how to download test code quickly.)

If the downloading is not smooth, please remove the USB cable from the main board and then reconnect them and reopen Makecode to try again.

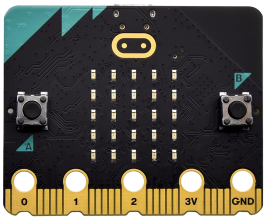
Project 2: Light A Single LED



(1) Project Introduction

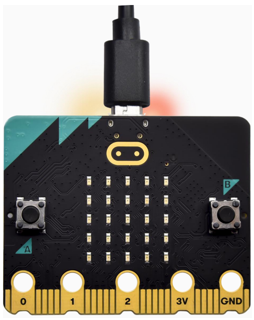
In this project, we intend to control a certain LED of the micro:bit main board to shine.

(2)Components Needed:

	
Micro:bit main board *1	USB cable*1

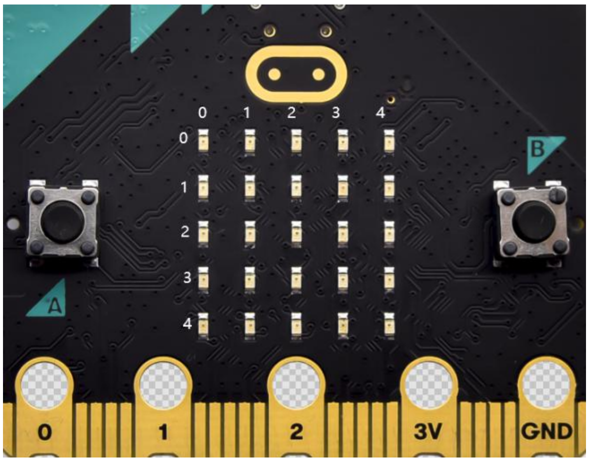
(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



(4)Introduction of components:

The LED dot matrix consists of 25 LEDs arranged in a 5 by 5 square. In order to locate these LEDs quickly, as the figure shown below, we can regarded this matrix as a coordinate system and create two aces by marking those in rows from 0 to 4 from top to bottom, and the ones in columns from 0 to 4 from the left to the right. Therefore, the LED sat in the second of the first line is (1,0) and the LED positioned in the fifth of the fourth column is (3,4) and others likewise.



(5)Test Code:

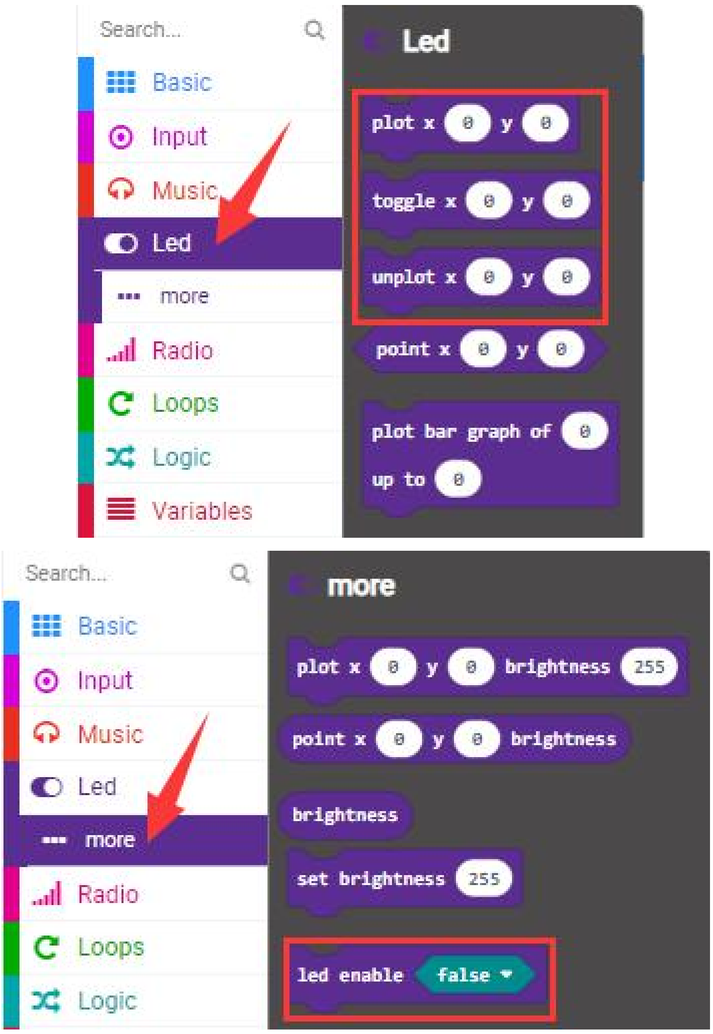
The route to get test codes（How to load?）

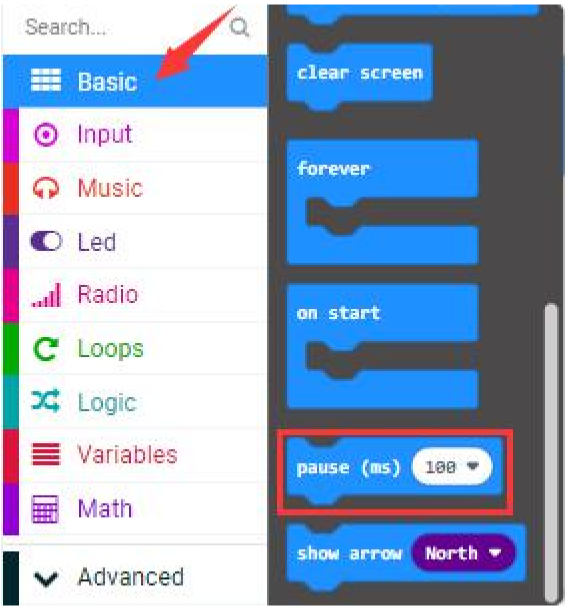
File Type	Route	File Name

Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 2：Light A Single LED	Project 2：Light A Single LED.hex

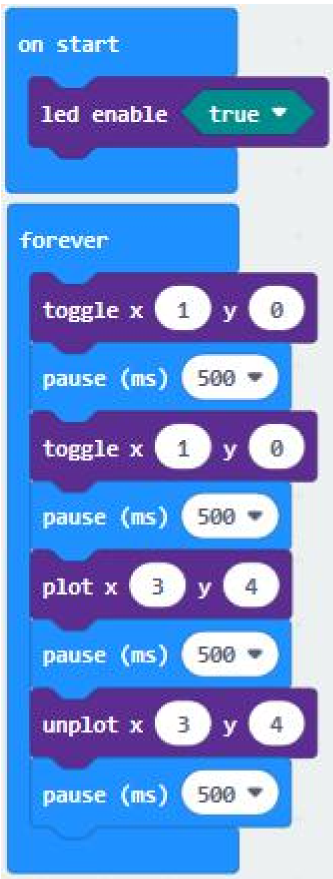
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:





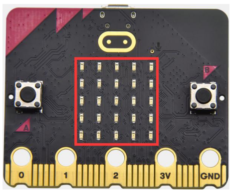
Make combinations of these blocks:



(6)Test Result

After uploading test code to micro:bit main board and powering the main board via the USB cable, the LED in (1,0) lights up for 1s and the one in (3,4) shines for 1s and repeat this sequence.

Project 3: LED Dot Matrix



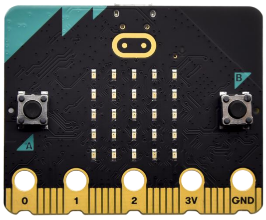
(1) Project Introduction

Dot matrices are very commonplace in daily life. They have found wide applications in LED advertisement screens, elevator floor display, bus stop announcement and so on.

The LED dot matrix of Micro: Bit main board contains 25 LEDs in a grid. Previously, we have succeeded in controlling a certain LED to light by integrating its position value into the test code. Supported by the same theory, we can turn on many LEDs at the same time to showcase patterns, digits and characters.

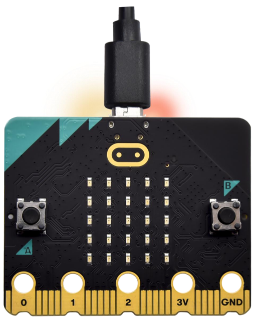
What’ s more, we can also click” show icon “ to choose the pattern we like to display. Last but not the least, we can design patterns by ourselves as well.

(2)Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the Micro USB cable.



(4)Test Code:

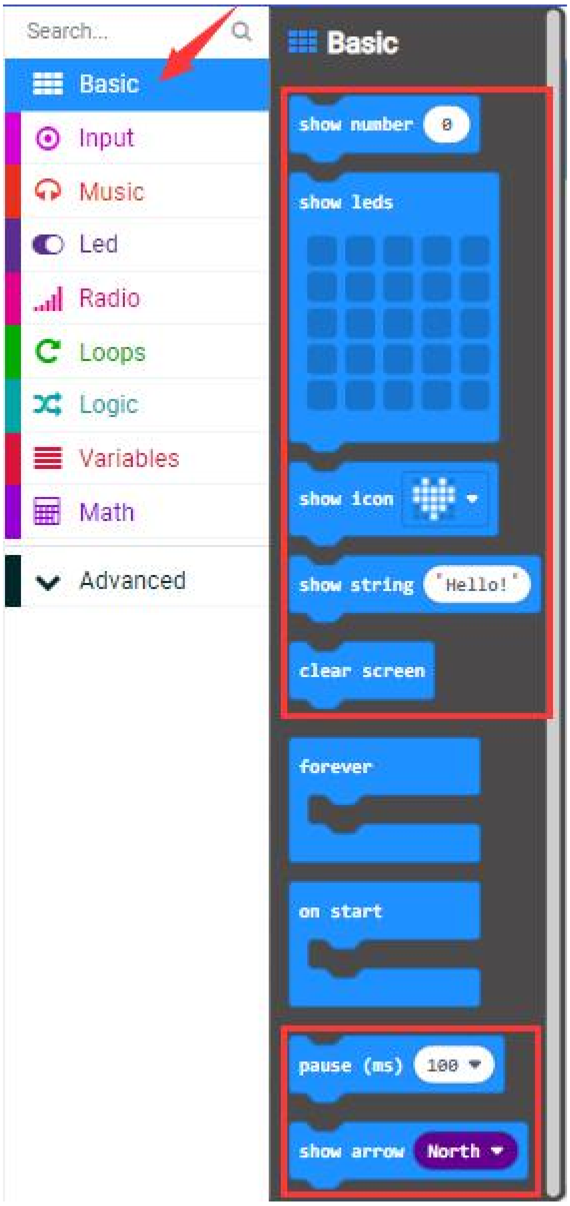
The route to get test codes（How to load?）

File Type	Route	File Name

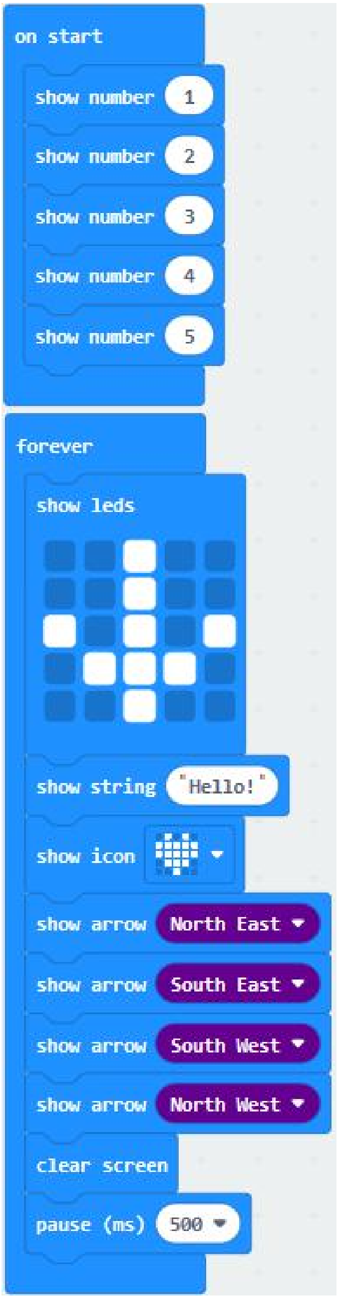
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 3：LED Dot Matrix	Project 3：LED Dot Matrix.hex

You can also drag blocks to form code.

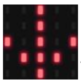
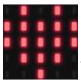
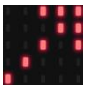
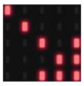
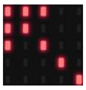
Command blocks can be found on the right as shown below:



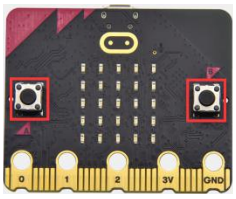
Make combinations of these blocks:



(5)Test Result:

After uploading test code to micro:bit main board and powering the main board via the USB cable, we find that the 5*5 dot matrix start to show numbers 1,2,3,4 and 5, and then it alternatively shows a downward arrow , word "Hello", a heart pattern , an arrow pointing at northeast , then at southeast , then at southwest , and then at northwest .

Project 4: Programmable Buttons

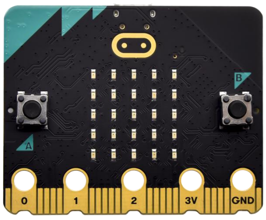


(1) Project Introduction

Buttons can be used to control circuits. In an integrated circuit with a push button, the circuit is connected when pressing the button and it is open the other way around.

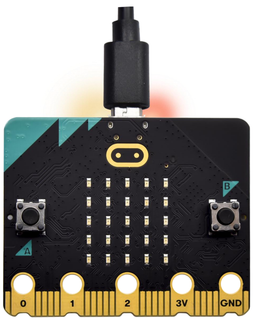
Micro: Bit main board boasts three push buttons, two are programmable buttons(marked with A and B), and the one on the other side is a reset button. By pressing the two programmable buttons can input three different signals. We can press button A or B alone or press them together and the LED dot matrix shows A,B and AB respectively. Let’ s get started.

(2) Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



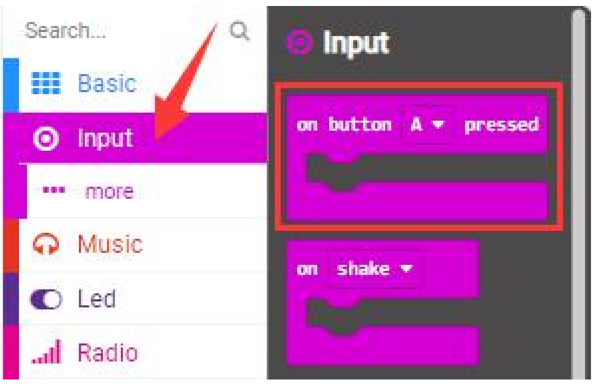
(4)Test Code 1:

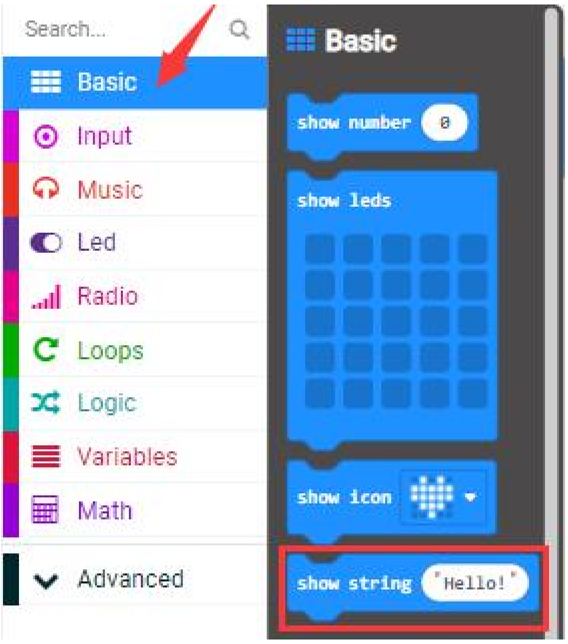
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 4：Programmable Buttons	Project 4：Code-1.hex

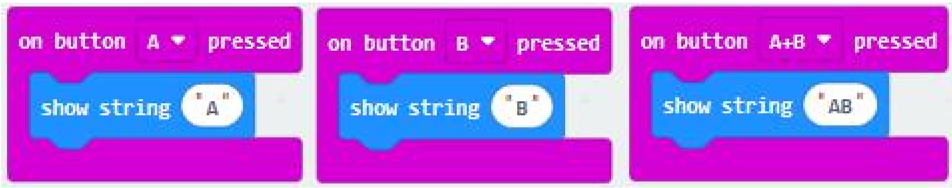
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:





Make combinations of these blocks:



(5)Test Result 1:

After uploading test code to micro:bit main board and powering the main board via the USB cable, the 5*5 LED dot matrix shows A if button A is pressed and then released, B if button B pressed and released, and AB if button A and B pressed together and then released.

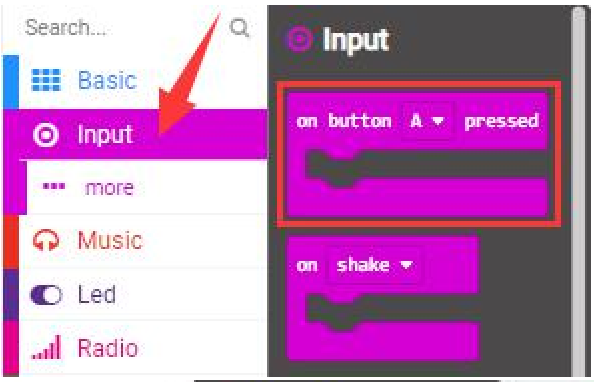
(6)Test Code 2:

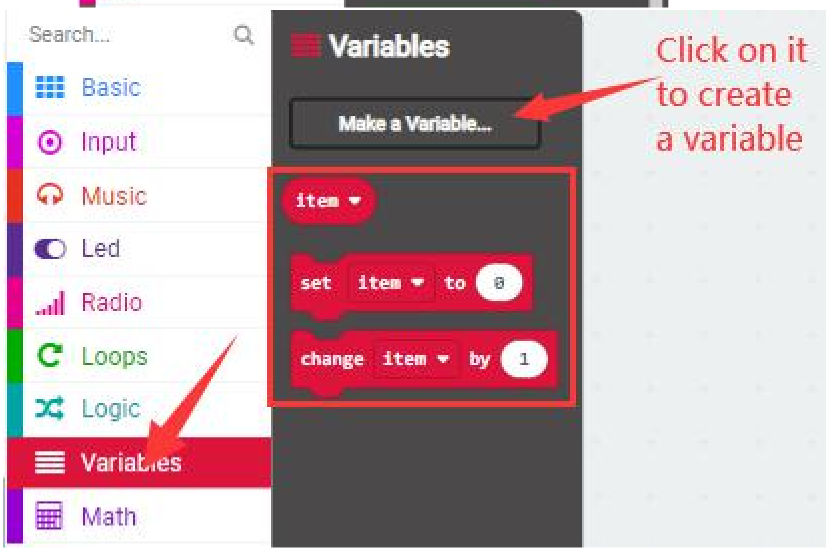
The route to get test codes（How to load?）

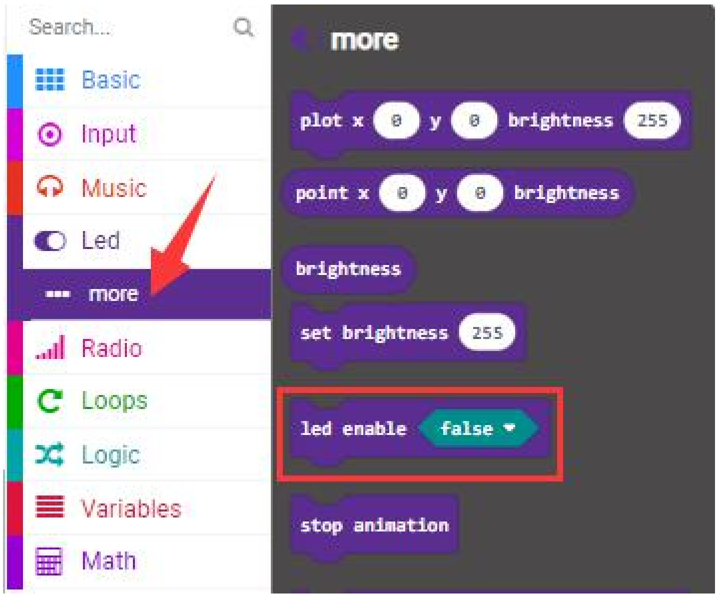
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 4：Programmable Buttons	Project 4：Code-2.hex

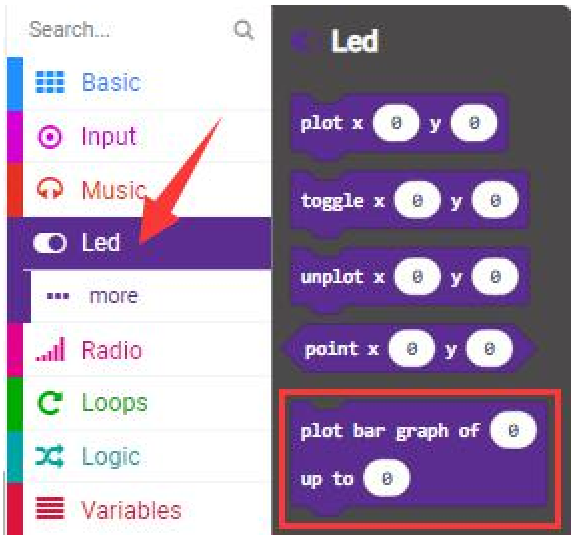
You can also drag blocks to form code.

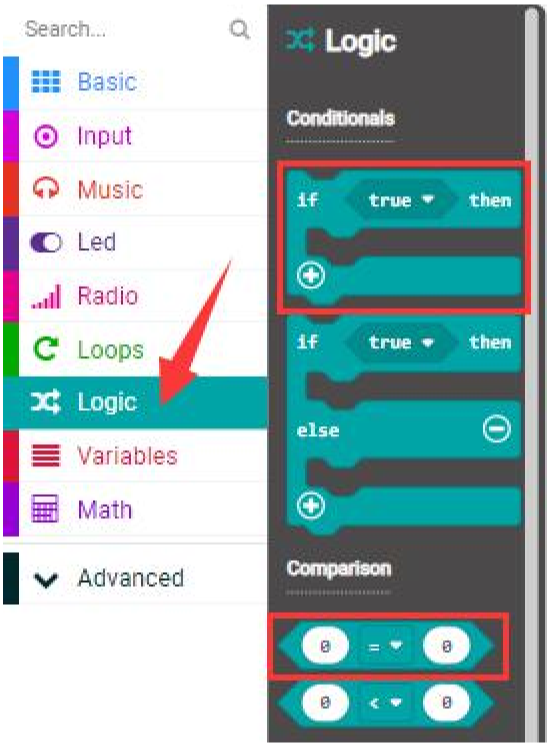
Command blocks can be found on the right as shown below:



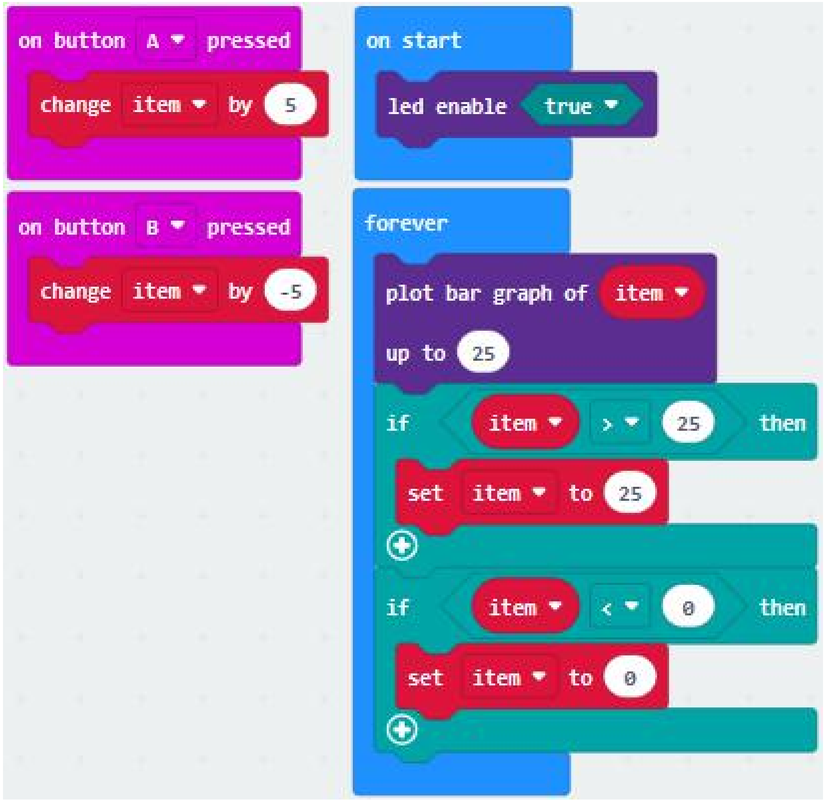



Search...
Basic
Input
Music
Led
more
Radio
Loops
Logic
Variables
Math
more
plot x 0 y 0 brightness 255
point x 0 y 0 brightness
brightness
set brightness 255
led enable false
stop animation


Search...
Basic
Input
Music
Led
more
Radio
Loops
Logic
Variables
Led
plot x 0 y 0
toggle x 0 y 0
unplot x 0 y 0
point x 0 y 0
plot bar graph of 0
up to 0



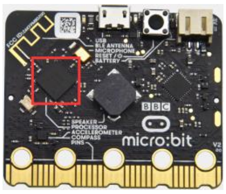
Make combinations of these blocks:



(7)Test Result 2:

After uploading test code to micro:bit main board and powering the main board via the USB cable, when the button A is pressed, the LEDs turning red increase while when the button B pressed, the LEDs turning red reduce.

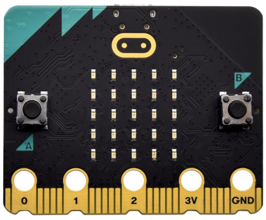
Project 5: Temperature Detection



(1) Project Introduction

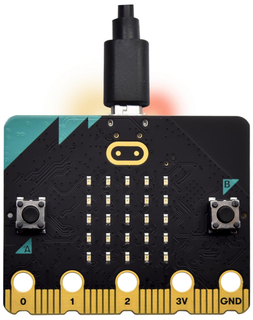
The Micro:bit main board is not equipped with a temperature sensor, but uses the temperature sensor built into NFR52833 chip for temperature detection. Therefore, the detected temperature is more closer to the temperature of the chip, and there maybe deviation from the ambient temperature. The sensor can detect temperature of external environment with the range of 40℃~105℃.

(2) Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



(4)Test Code 1:

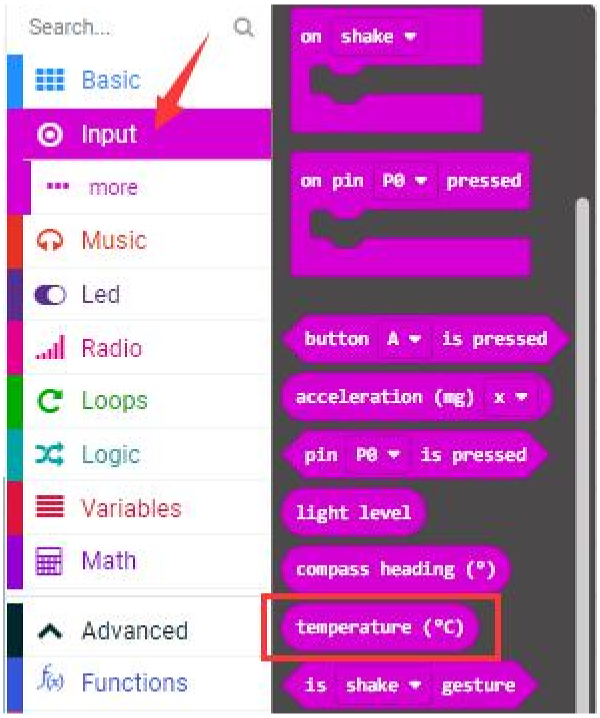
The route to get test codes（How to load?）

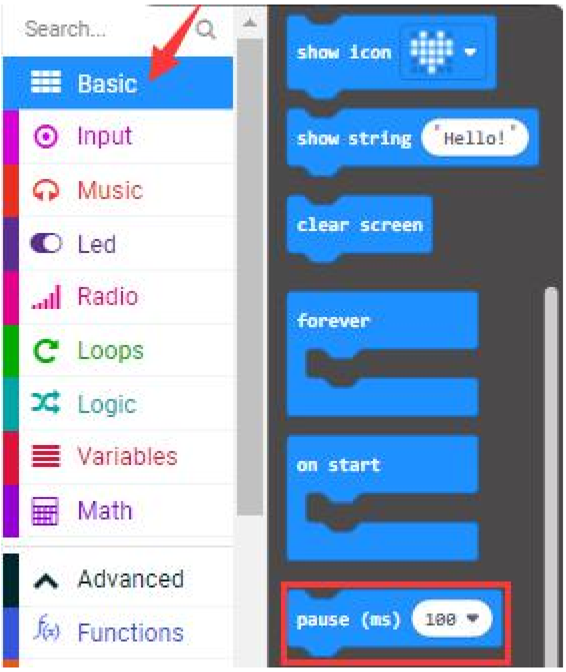
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 5：Temperature Detection	Project 5：Code-1.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:


Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
more
Control
Extensions
Serial
serial write line
serial write number 0
serial write value "x" = 0
serial write string
serial write numbers array of 0 1
serial read line
serial read until new line ( )
serial on data received new line ( )
serial read string
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB

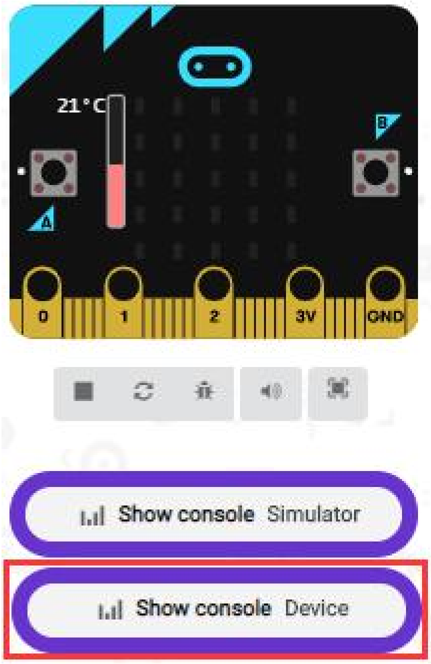




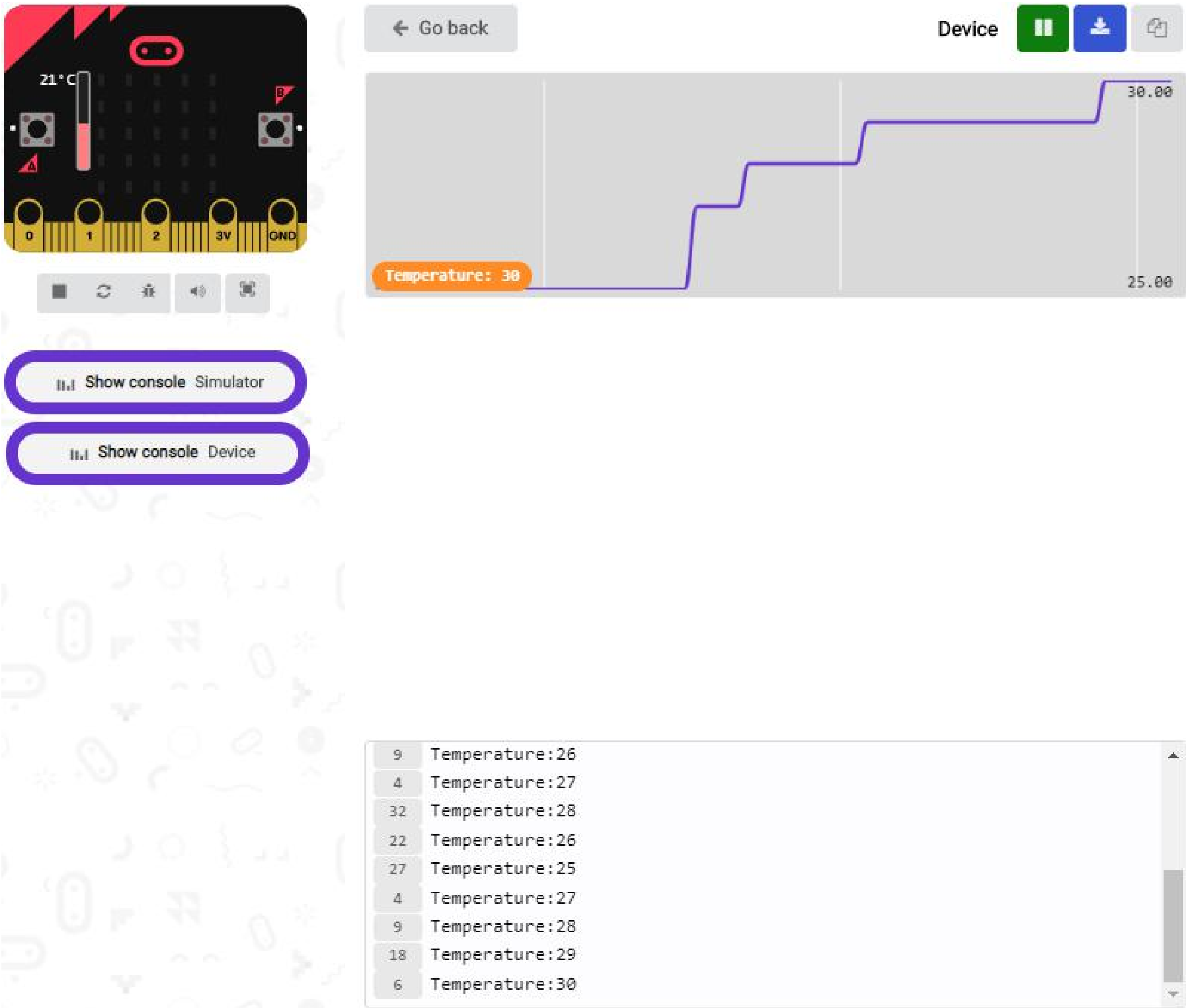
Make combinations of these blocks:

(5)Test Result 1:

After uploading test code 1 to micro:bit main board, powering the main board via the USB cable, and clicking "Show console Device", the data of temperature shows in the serial monitor page as shown below.

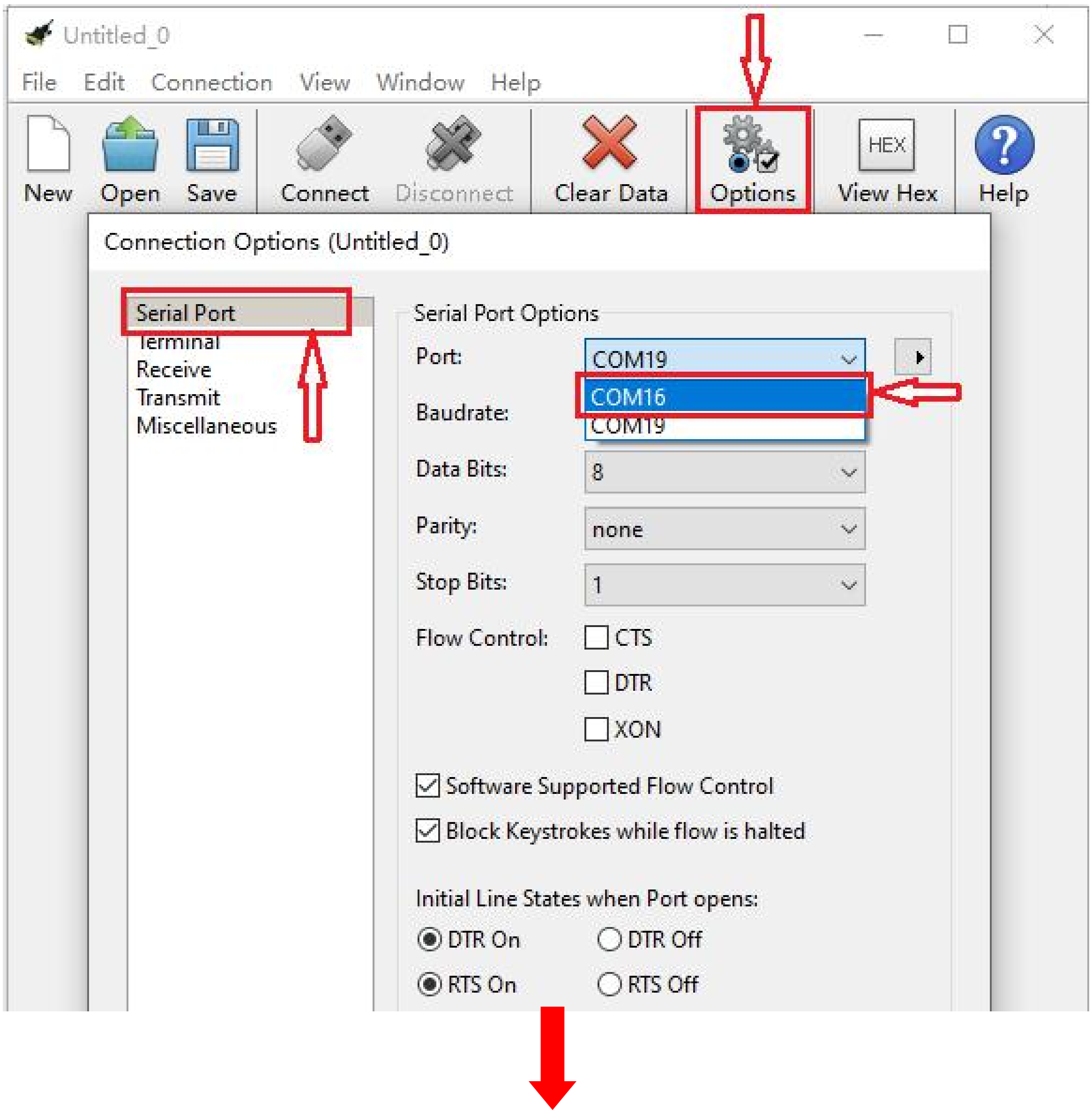


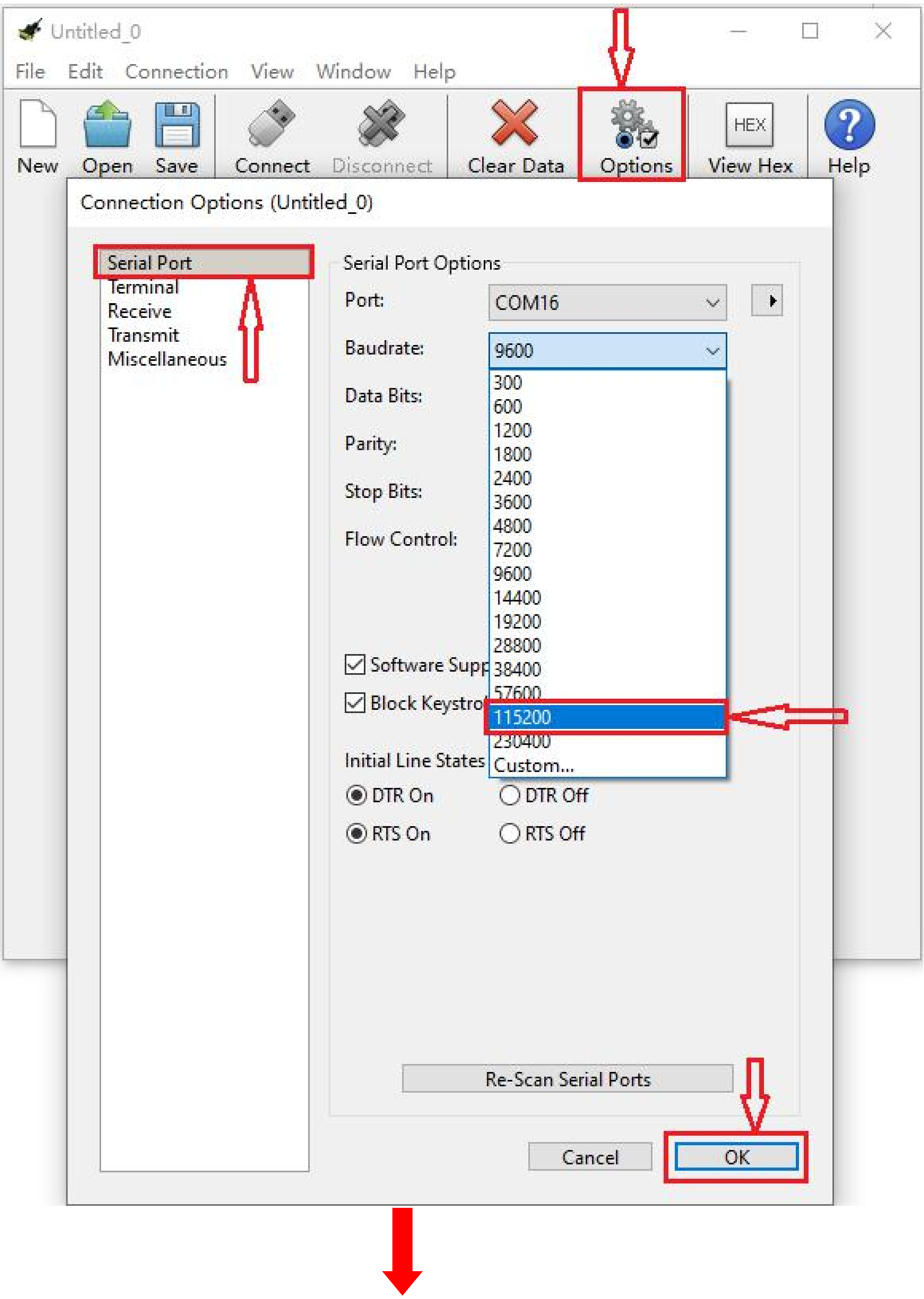
When you touch the processor nNRF52833 on the board for a while, its temperature will rise gradually and the CoolTerm serial monitor will show the change of temperature in the current environment, as shown in the figures below :

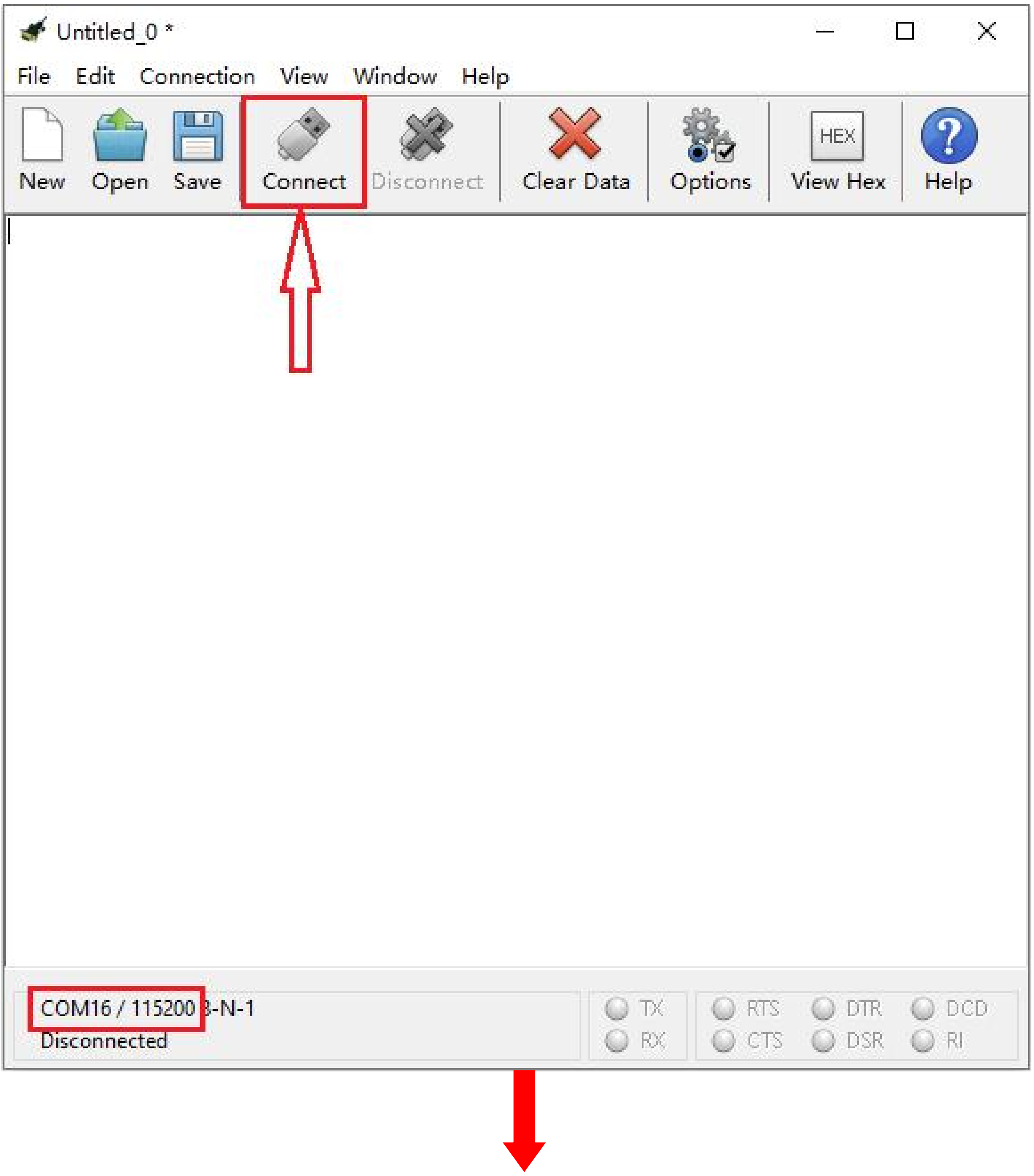


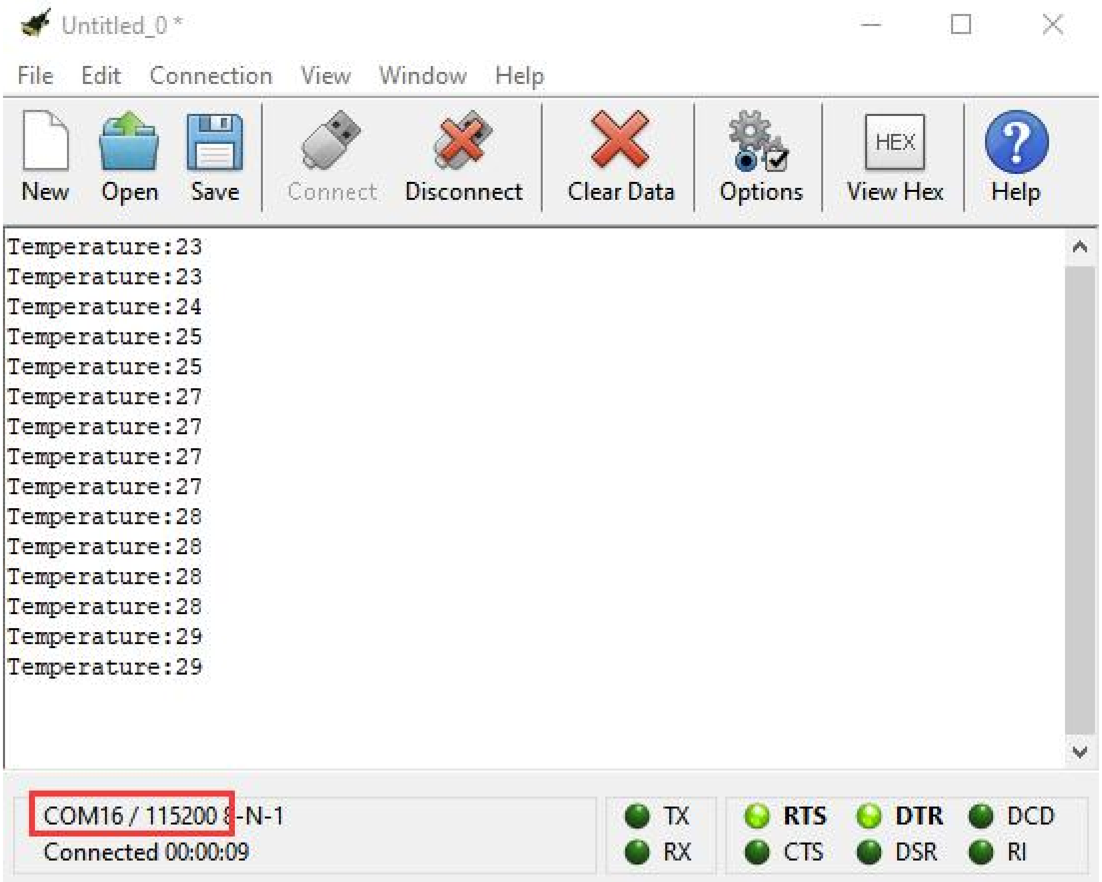
If you're running Windows 7 or 8 instead of Windows 10, via Google Chrome won't be able to match devices. You'll need to use the CoolTerm serial monitor software to read data.

You could open CoolTerm software, click Options, select SerialPort, set COM port and put baud rate to 115200 (after testing, the baud rate of USB SerialPort communication on Micro: Bit main board is 115200), click OK, and Connect. The CoolTerm serial monitor shows the change of temperature in the current environment, as shown in the figures below :




Untitled_0
File Edit Connection View Window Help
New Open Save Connect Disconnect Clear Data Options View Hex Help
Connection Options (Untitled_0)
Serial Port
Terminal
Receive
Transmit
Miscellaneous
Serial Port Options
Port: COM16
Baudrate: 9600
Data Bits:
Parity:
Stop Bits:
Flow Control:
300
600
1200
1800
2400
3600
4800
7200
9600
14400
19200
28800
38400
57600
115200
230400
Custom...
Software Supp
Block Keystro
Initial Line States
DTR On
DTR Off
RTS On
RTS Off
Re-Scan Serial Ports
Cancel
OK


Untitled_0 *
File Edit Connection View Window Help
New
Open
Save
Connect
Disconnect
Clear Data
Options
View Hex
Help
COM16 / 115200 8-N-1
Disconnected
TX
RX
RTS
CTS
DTR
DSR
DCD
RI



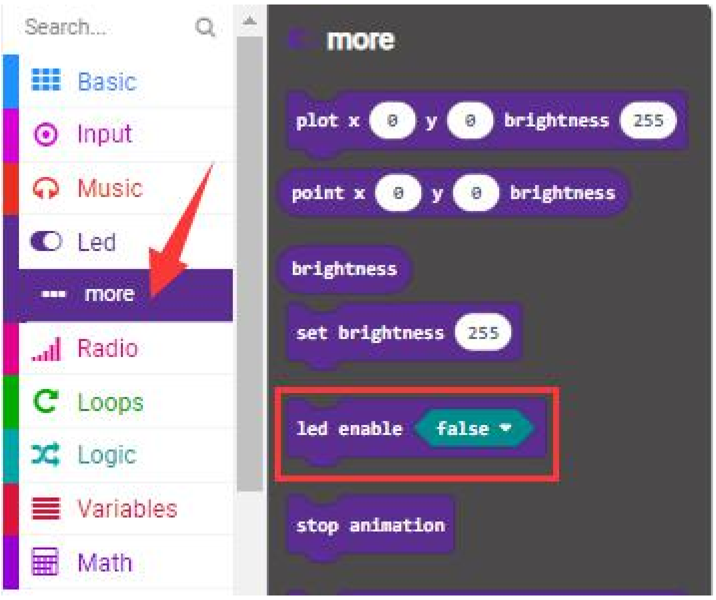
(6)Test Code 2:

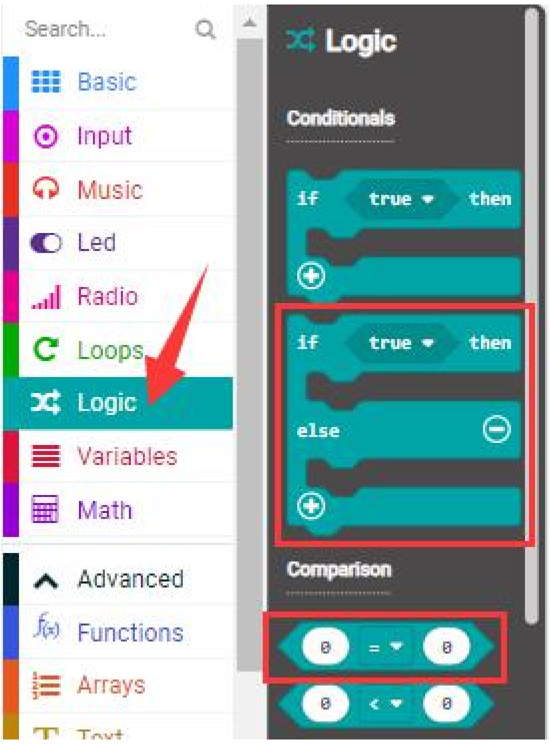
The route to get test codes (How to load?)

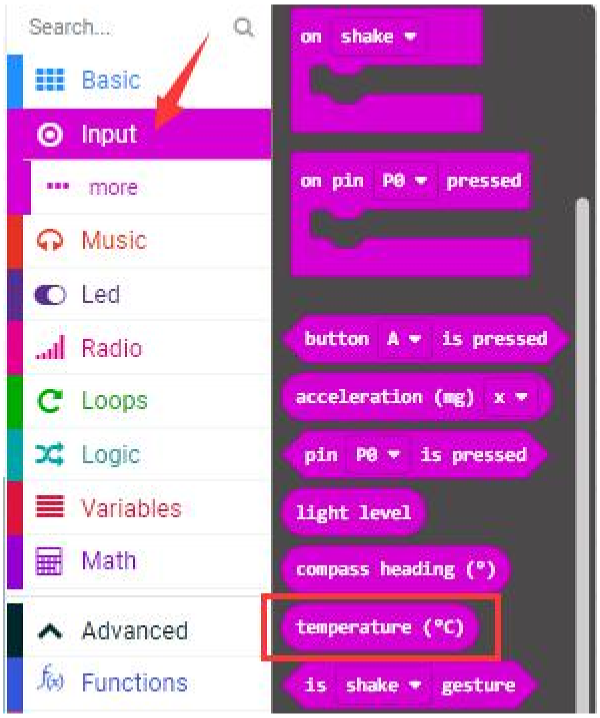
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 5: Temperature Detection	Project 5：Code-2.hex

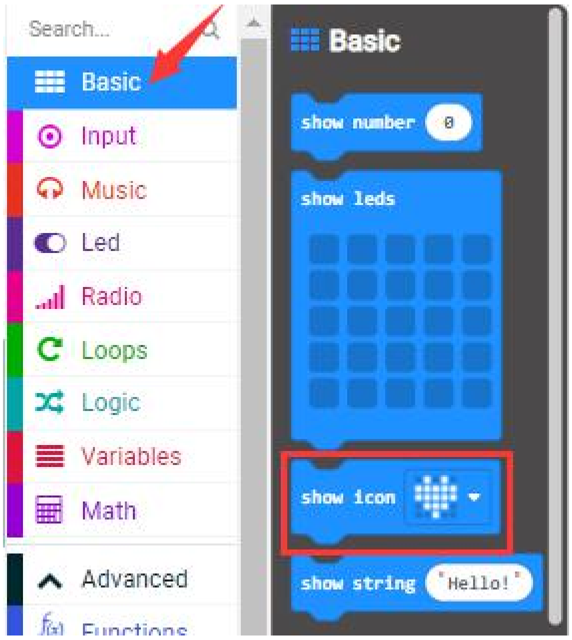
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:



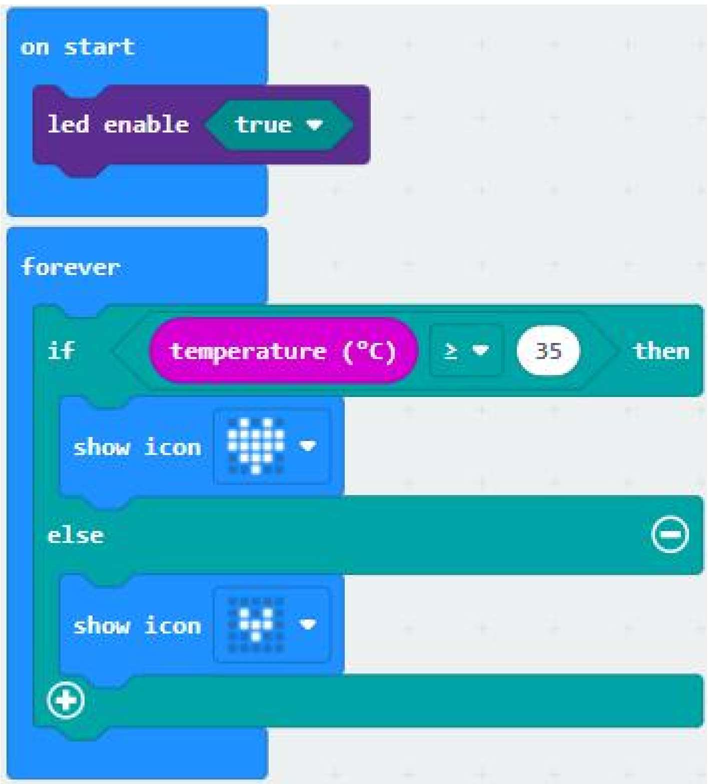




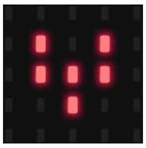
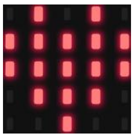


Make combinations of these blocks:

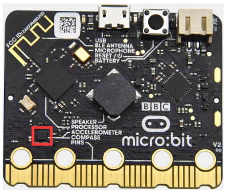
(Please note that the value 35 in the statement below can be changed according to real situation.)



(7) Test Result 2:

After uploading the code 2 to the board, when the ambient temperature is less than 35 ℃, the 5*5 LED dot matrix shows . When the temperature is equivalent to or greater than 35 ℃, the pattern  appears.

Project 6: Geomagnetic Sensor



(1) Project Introduction

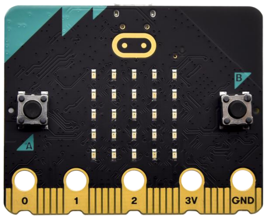
This project aims to explain the use of the Micro: bit geomagnetic sensor, which can not only detect the strength of the geomagnetic field, but also be used as a compass to find bearings. It is also an important part of the Attitude and Heading Reference System (AHRS).

Micro: Bit main board uses LSM303AGR geomagnetic sensor, which supports four modes namely 100 kHz,400 kHz,1 MHz and 3.4 MHz and the dynamic range of magnetic field is ±50 gauss.

In the board, the magnetometer module is used in both magnetic detection and compass. In this experiment, the compass will be introduced first, and then the original data of the magnetometer will be checked.The main component of a common compass is a magnetic needle, which can be rotated by the geomagnetic field and point toward the geomagnetic North Pole (which is near the geographic South Pole) to determine direction.

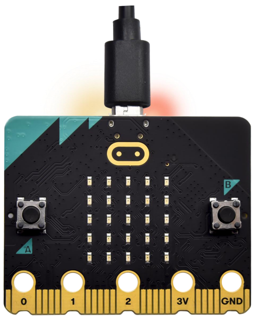
Attention: this geomagnetic sensor built in the board can help us determine bearings by showing readings in the value from 0 to 360. And the system will ask us to calibrate it the first time it is put into operation by rotating the board.Please note that metal materials around may attenuate the accuracy of the reading and calibration.

(2)Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



(4)Test Code 1:

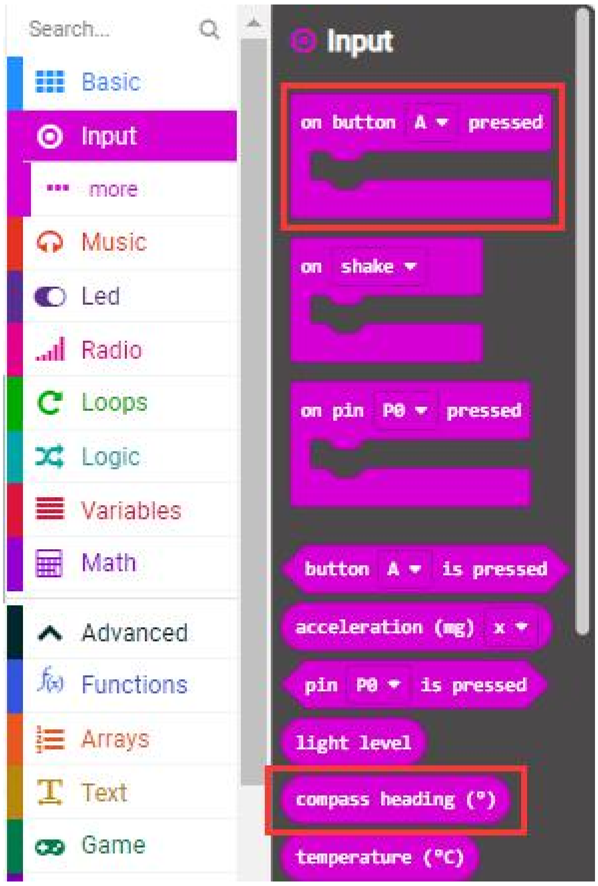
The route to get test codes（How to load?）

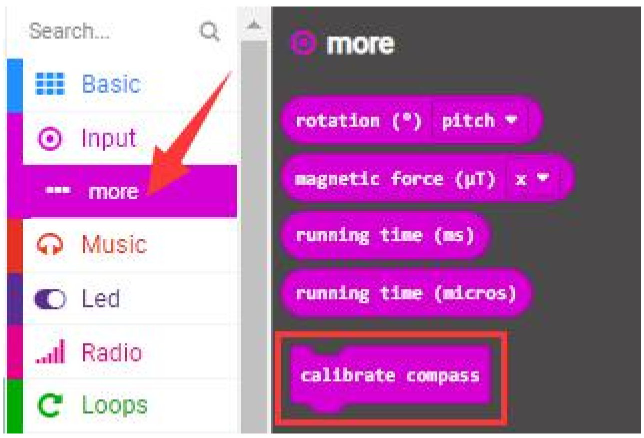
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode	Project 6：Code-1.hex

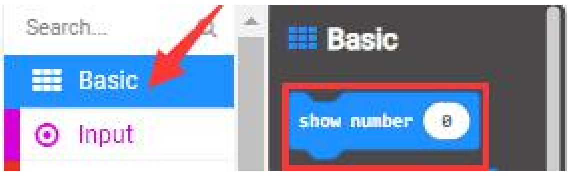
	Code/Project Code/Project 6： Geomagnetic Sensor	

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:





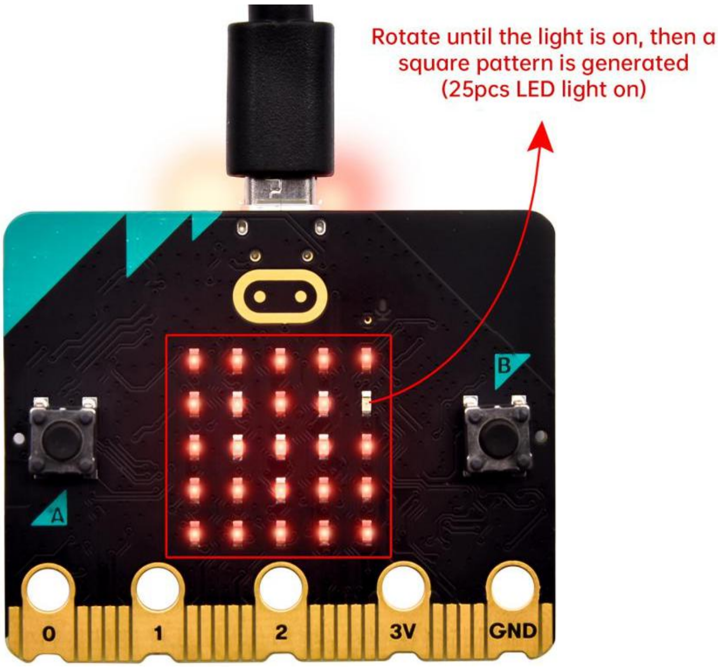


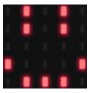
Make combinations of these blocks:

Note: it is imperative to calibrate the Micro:bit board for different geomagnetic fields existing in different places. And the system will make an automatic requirement if it is used for the first time.

(5)Test Result1：

After uploading Test Code 1 to micro:bit main board and powering the board via the USB cable, and pressing the button A, the board asks us to calibrate compass and the LED dot matrix shows “TILT TO FILL SCREEN”. Then enter the calibration page. Rotate the board until all 25 red LEDs are on as shown below.



After that, a smile pattern  appears, which implies the calibration is done. When the calibration process is completed, pressing the button A will make the magnetometer reading display directly on the screen. And the direction north, east, south and west correspond to 0°, 90°, 180° and 270° respectively.

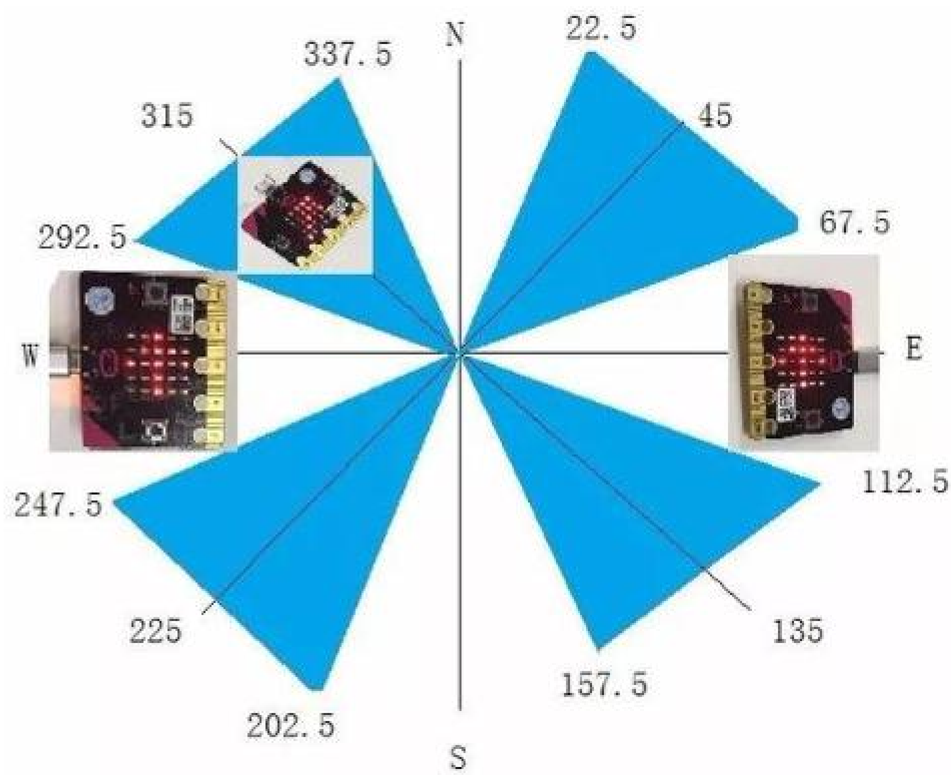
(6)Test Code 2:

The route to get test codes（How to load?）

File Type	Route	File Name
Hex	KS4027 folder/Makecode	Project 6：

file	Tutorial/Makecode Tutorial/Project Code/Project 6: Geomagnetic Sensor	Code-2.hex

This module can keep reading data to determine direction, so does point to the current magnetic North Pole by arrow.

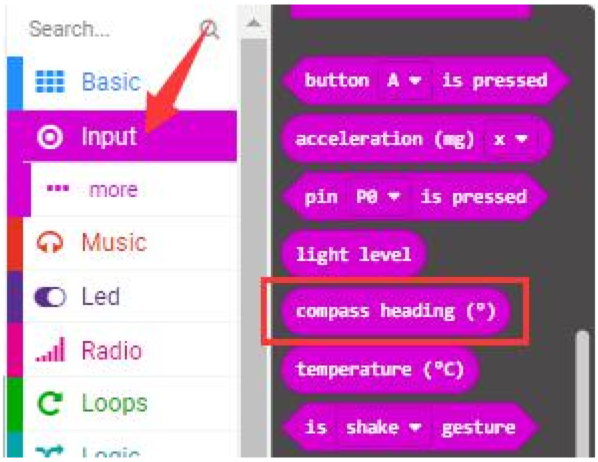


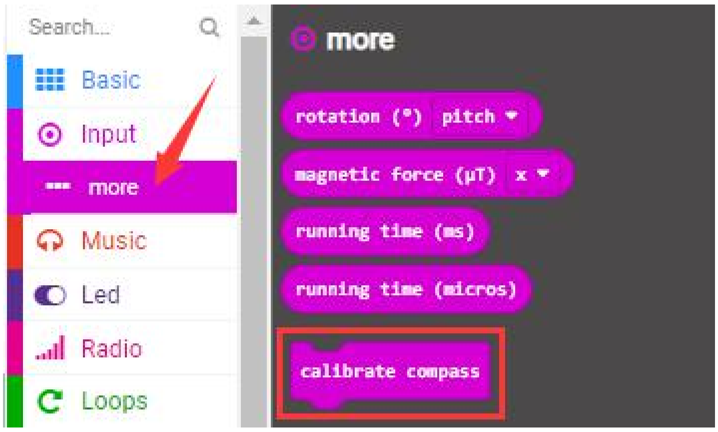
For the above picture, the arrow pointing to the upper right when the value ranges from 292.5 to 337.5. Because 0.5 can't be input in the code, the values we get are 293 and 338.

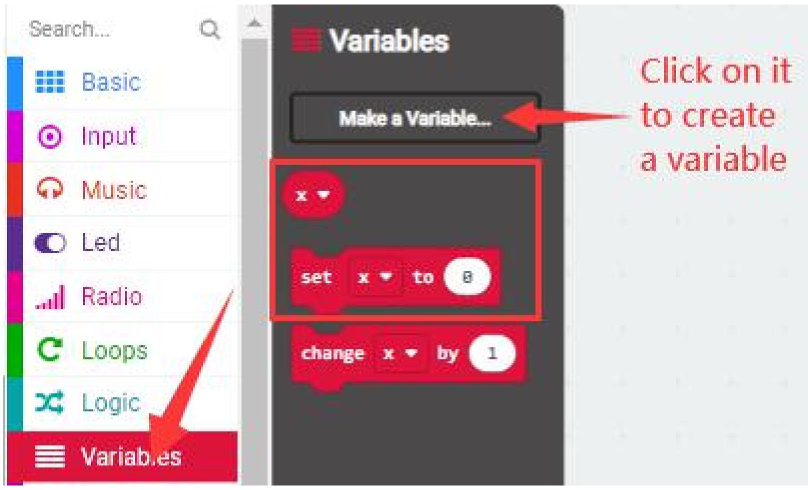
Then add other statements to make a set of complete code.

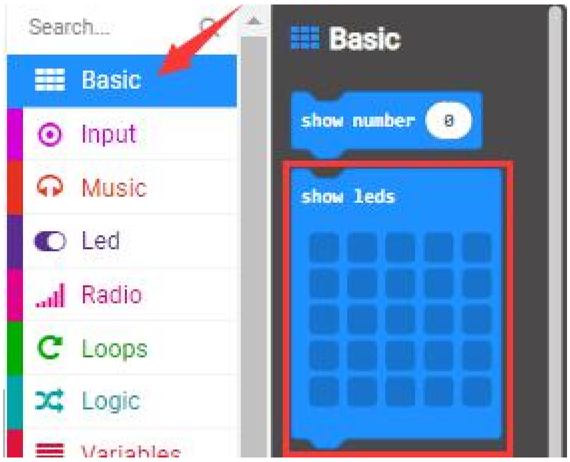
You can also drag blocks to form code.

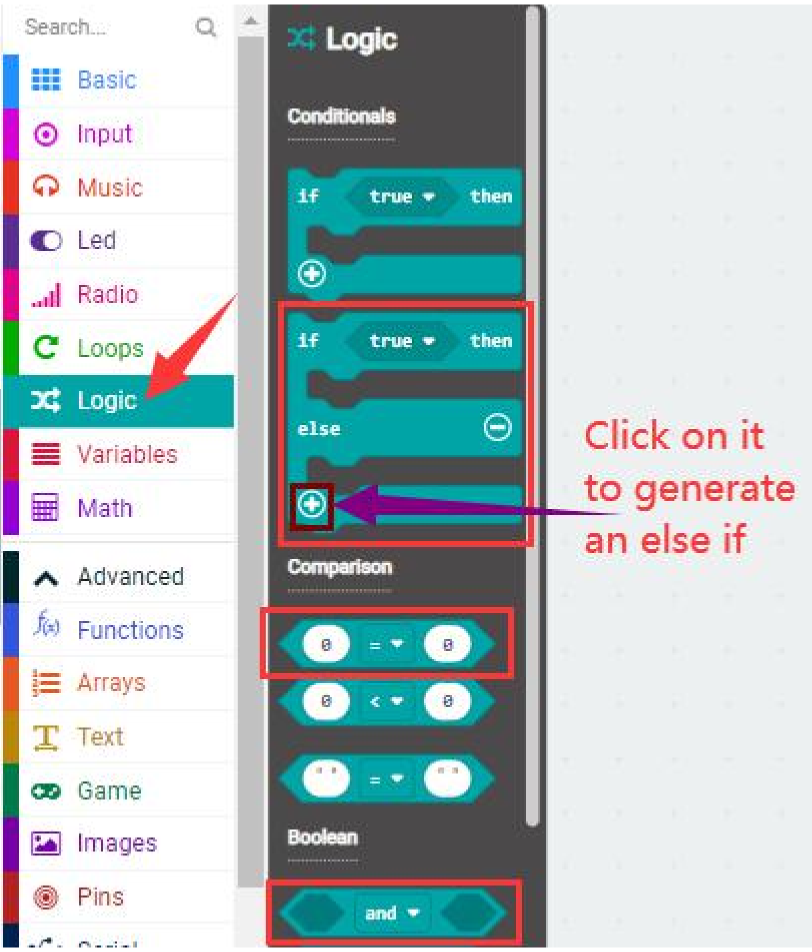
Command blocks can be found on the right as shown below:


Search...
Basic
Input
more
Music
Led
Radio
Loops
button A is pressed
acceleration (mg) x
pin P0 is pressed
light level
compass heading (°)
temperature (°C)
is shake gesture

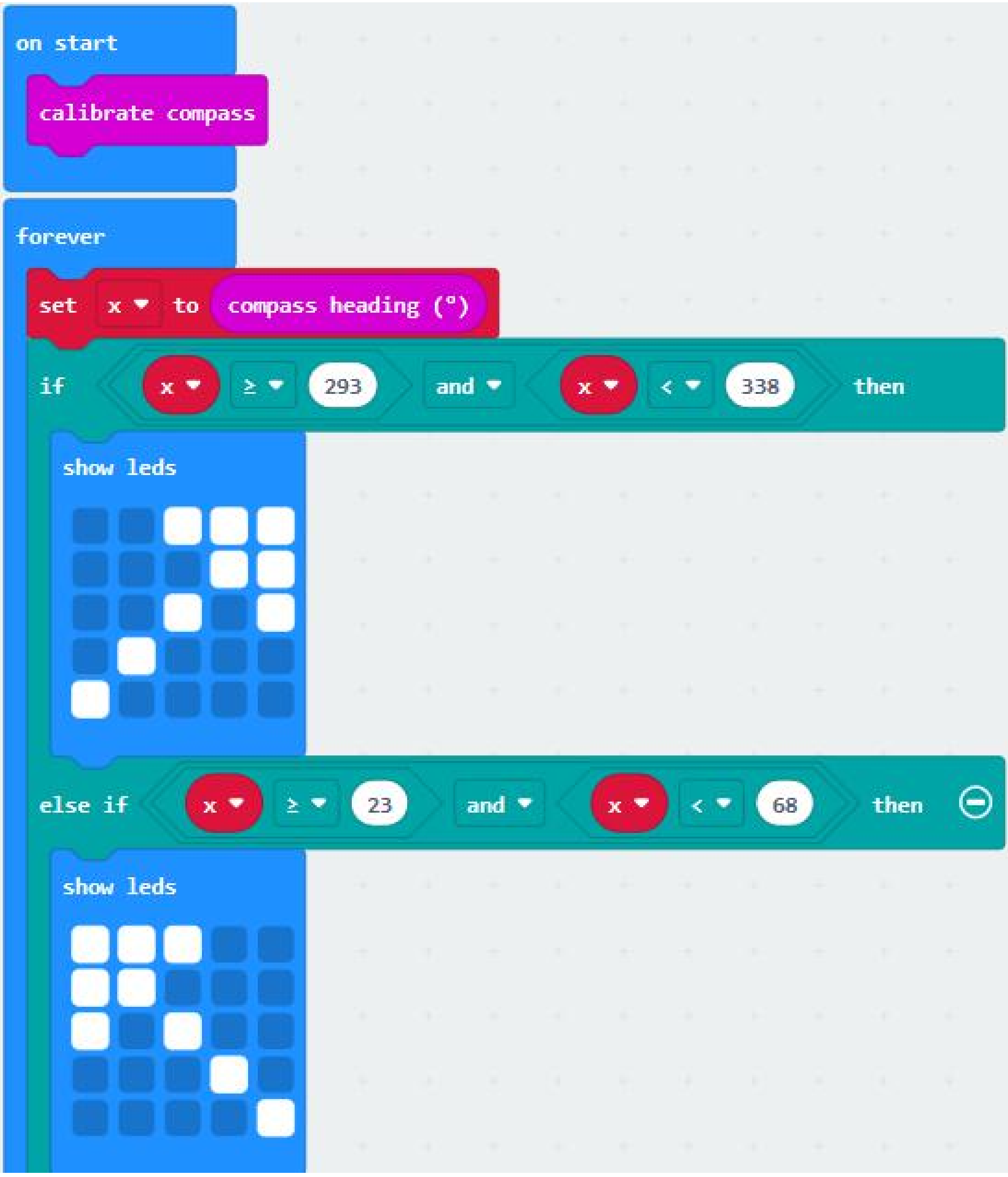

Search...
Basic
Input
more
Music
Led
Radio
Loops
more
rotation (°) pitch
magnetic force (µT) x
running time (ms)
running time (micros)
calibrate compass

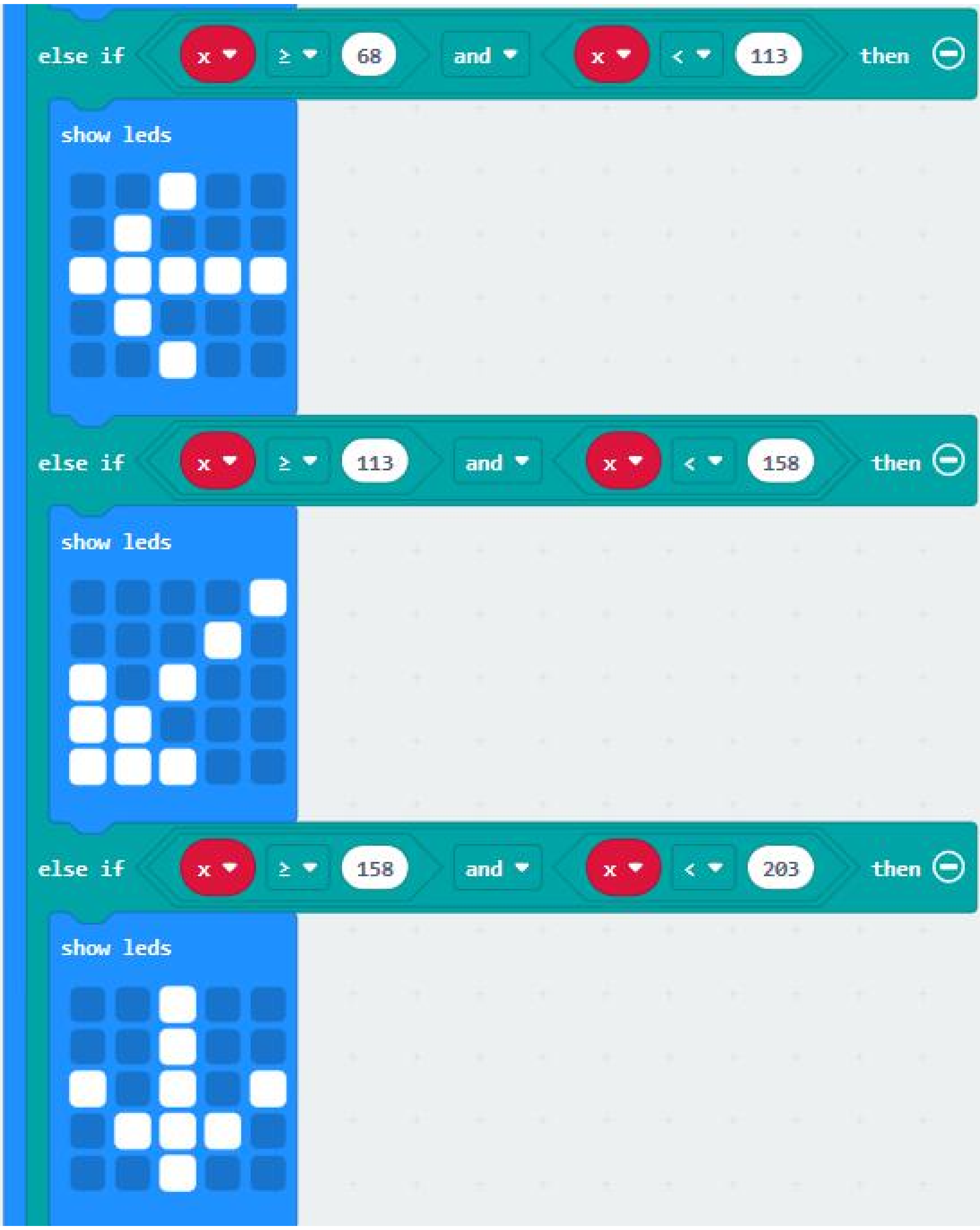

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Variables
Make a Variable...
Click on it
to create
a variable
x
set x to 0
change x by 1

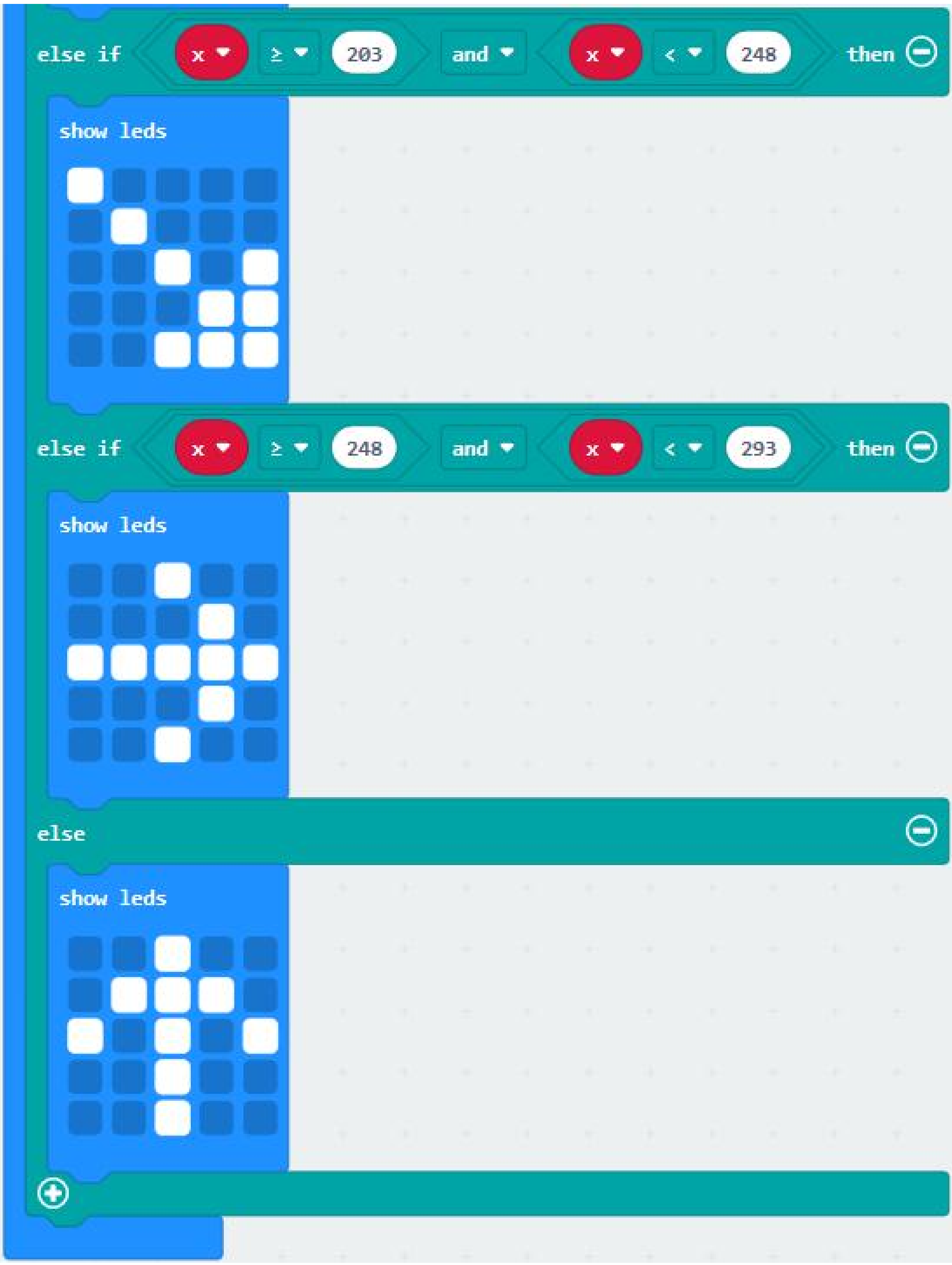

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Basic
show number 0
show leds



Make combinations of these blocks:


on start
calibrate compass
forever
set x to compass heading (°)
if x ≥ 293 and x < 338 then
show leds
else if x ≥ 23 and x < 68 then
show leds

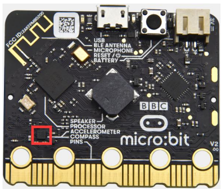

else if
x
≥
68
and
x
<
113
then
show leds
else if
x
≥
113
and
x
<
158
then
show leds
else if
x
≥
158
and
x
<
203
then
show leds



(7)Test Result 2:

Upload code 2 and plug micro:bit into power. After calibration, tilt micro:bit board, and the LED dot matrix displays the direction signs.

Project 7: Accelerometer



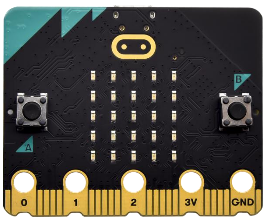
(1) Project Introduction

The Micro: Bit main board V2 has a built-in LSM303AGR gravity acceleration sensor, also known as accelerometer, with a resolution of 8/10/12 bits. The code section sets the range to 1g, 2g, 4g, and 8g.

We often use accelerometer to detect the status of machines.

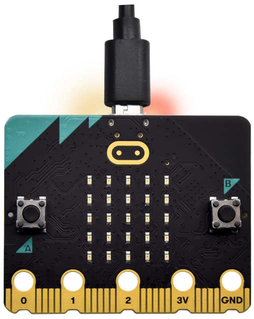
In this project, we will introduce how to measure the position of the board with the accelerometer. And then have a look at the original three-axis data output by the accelerometer.

(2) Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



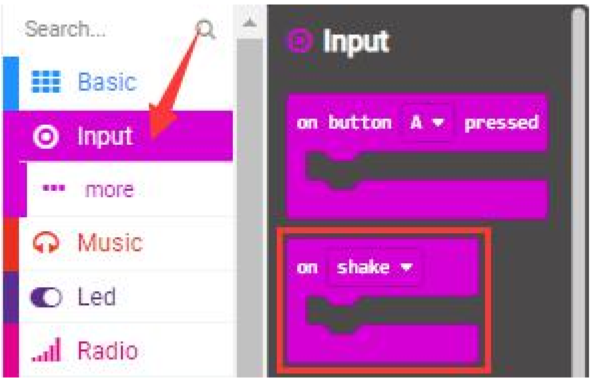
(4)Test Code 1:

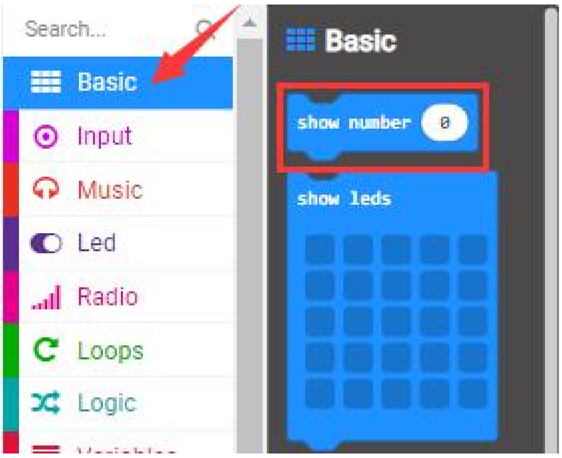
The route to get test codes （How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 7：Accelerometer	Project 7：Code-1.hex

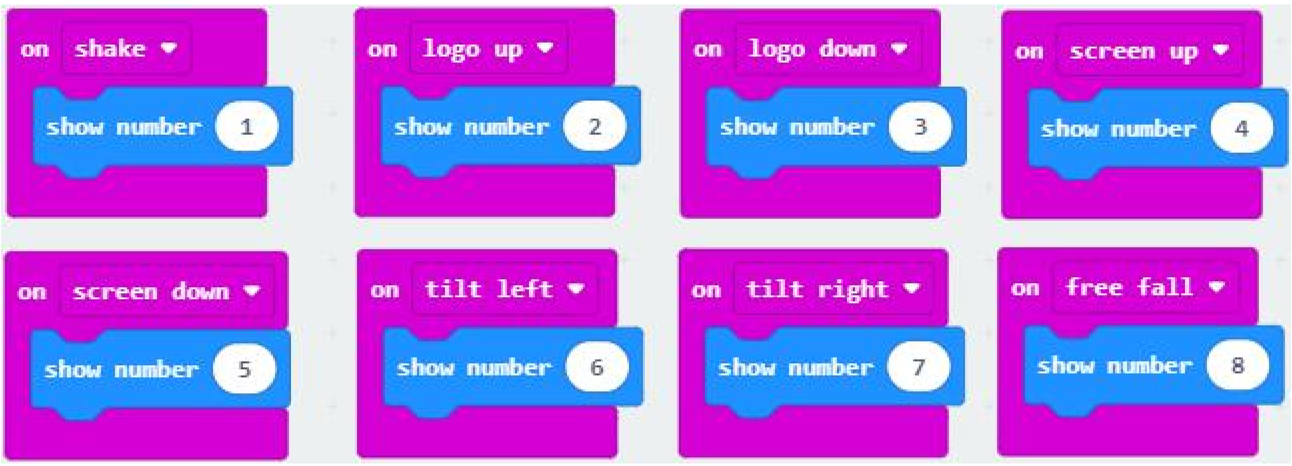
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:





Make combinations of these blocks:



(5)Test Result 1：

After uploading the test code 1 to micro:bit main board and powering the board via the USB cable, if we shake the Micro: Bit main board, no matter at any direction, the LED dot matrix displays the digit “1”.

When it is kept upright （make its logo above the LED dot matrix）, the number 2 shows.

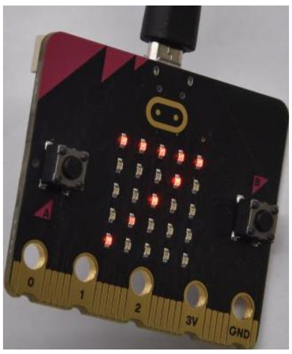
When it is kept upside down(make its logo below the LED dot matrix) , it shows as below.

When it is placed still on the desk, showing its front side, the number 4 appears.

When it is placed still on the desk, showing its back side, the number 5 exhibits.

When the board is tilted to the left , the LED dot matrix shows the number 6 as shown below.

When the board is tilted to the right , the LED dot matrix displays the number 7 as shown below:



When the board is knocked to the floor, this process can be considered as a free fall and the LED dot matrix shows the number 8. (Please note that this test is not recommended for it may damage the main board.)

Attention: if you' d like to try this function, you can also set the acceleration to 3g, 6g or 8g. But still ,we do not recommend.

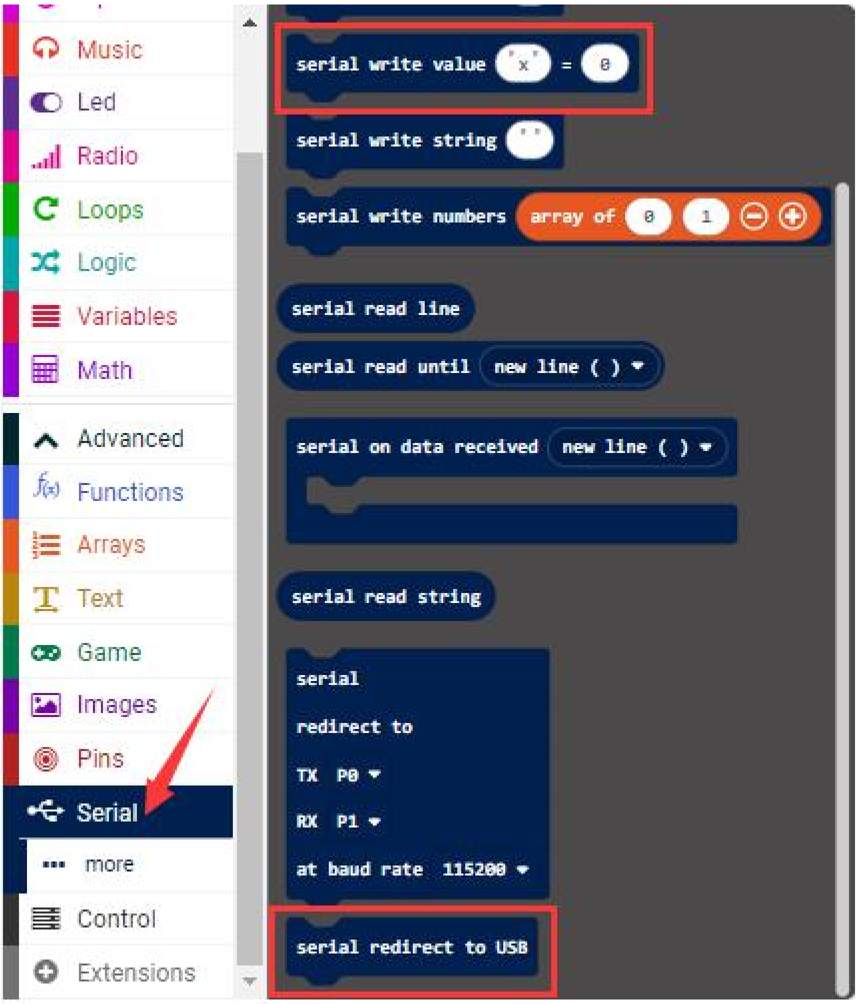
(6) Test Code 2:

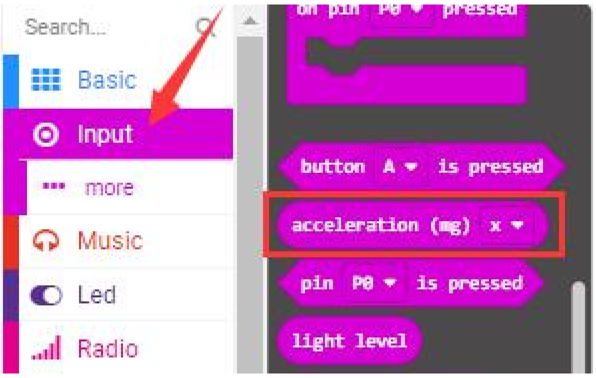
The route to get test codes (How to load?)

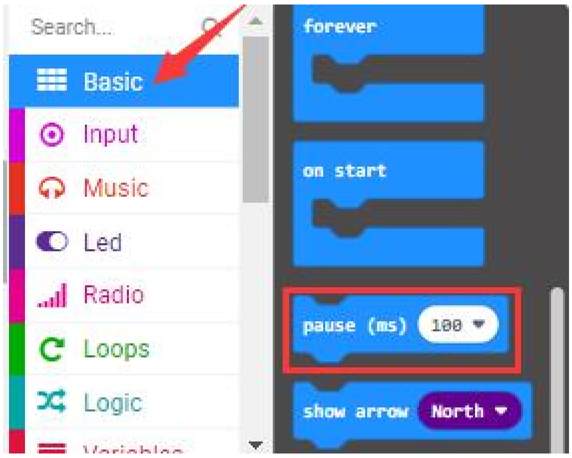
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 7: Accelerometer	Project 7: Code-2.hex

You can edit command blocks yourself

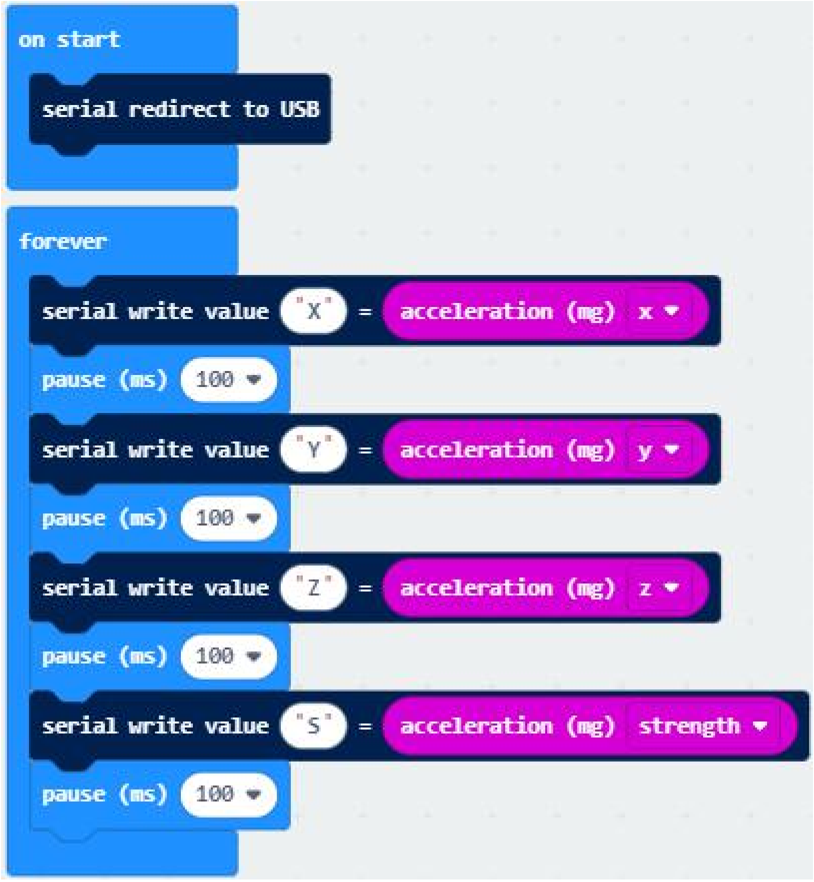
Command blocks:





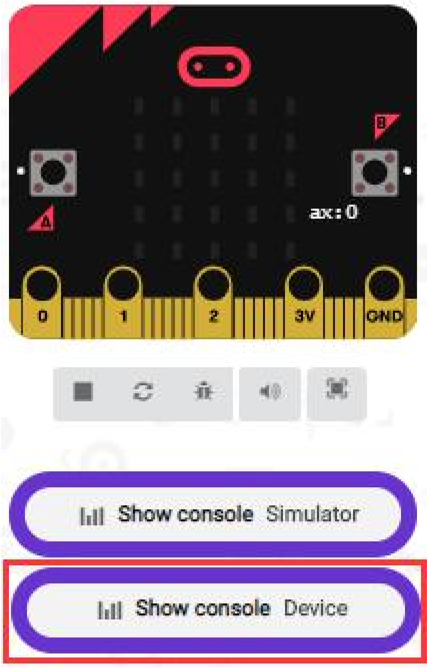


Make combinations of these blocks:

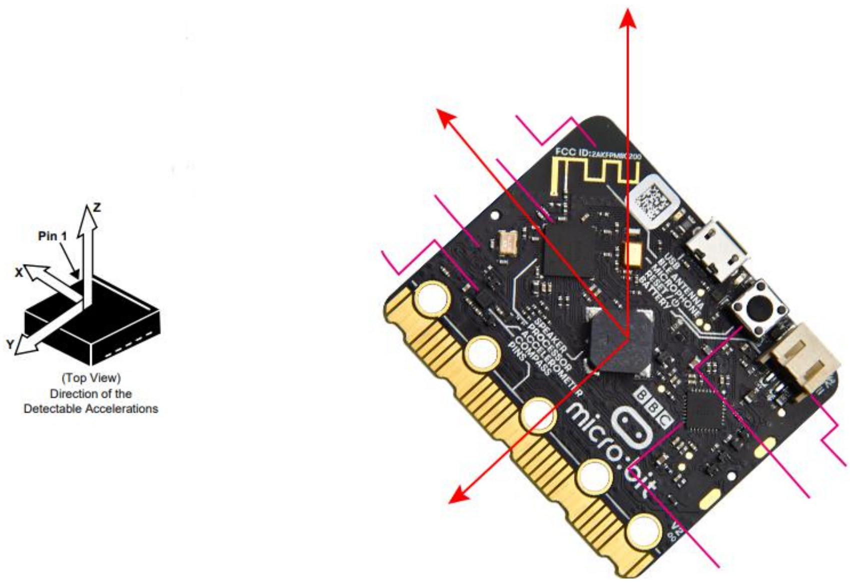


(7)Test Result 2:

Upload test code to micro:bit main board, power the main board via the USB cable, and click “Show console Device”.



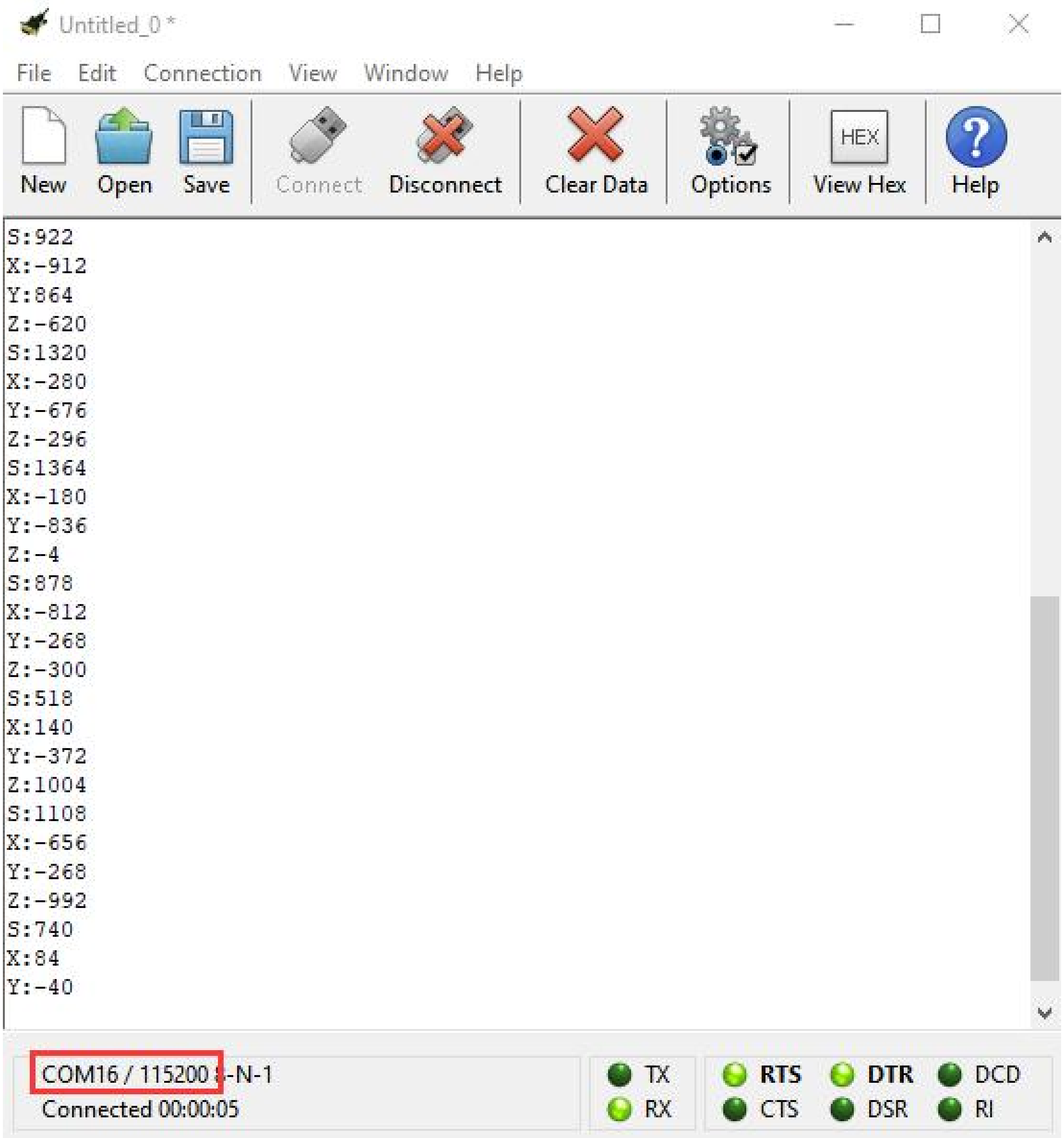
After referring to the MMA8653FC data manual and the hardware schematic diagram of the Micro: Bit main board, the accelerometer coordinate of the Micro: Bit are shown in the figure below:



The following interface shows the decomposition value of acceleration in X axis, Y axis and Z axis respectively, as well as acceleration synthesis (acceleration synthesis of gravity and other external forces).

If you're running Windows 7 or 8 instead of Windows 10, via Google Chrome won't be able to match devices. You'll need to use the CoolTerm serial monitor software to read data.

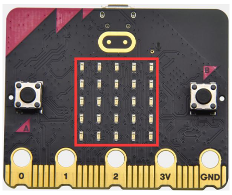
You could open CoolTerm software, click Options, select SerialPort, set COM port and put baud rate to 115200 (after testing, the baud rate of USB SerialPort communication on Micro: Bit main board is 115200), click OK, and Connect. The CoolTerm serial monitor shows the data of X axis, Y axis and Z axis , as shown in the figures below :



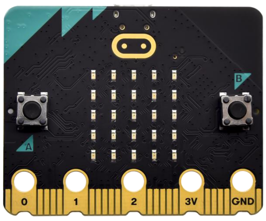
Project 8: Light Brightness Detection

(1) Project Introduction

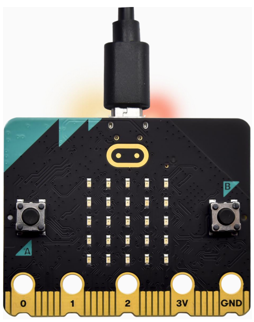
In this project, we focus on the light detection function of the Micro: Bit main board V2. It is achieved by the LED dot matrix. And it can be viewed as a photosensor.



(2)Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:



Attach the Micro:bit main board to your computer via the USB cable.

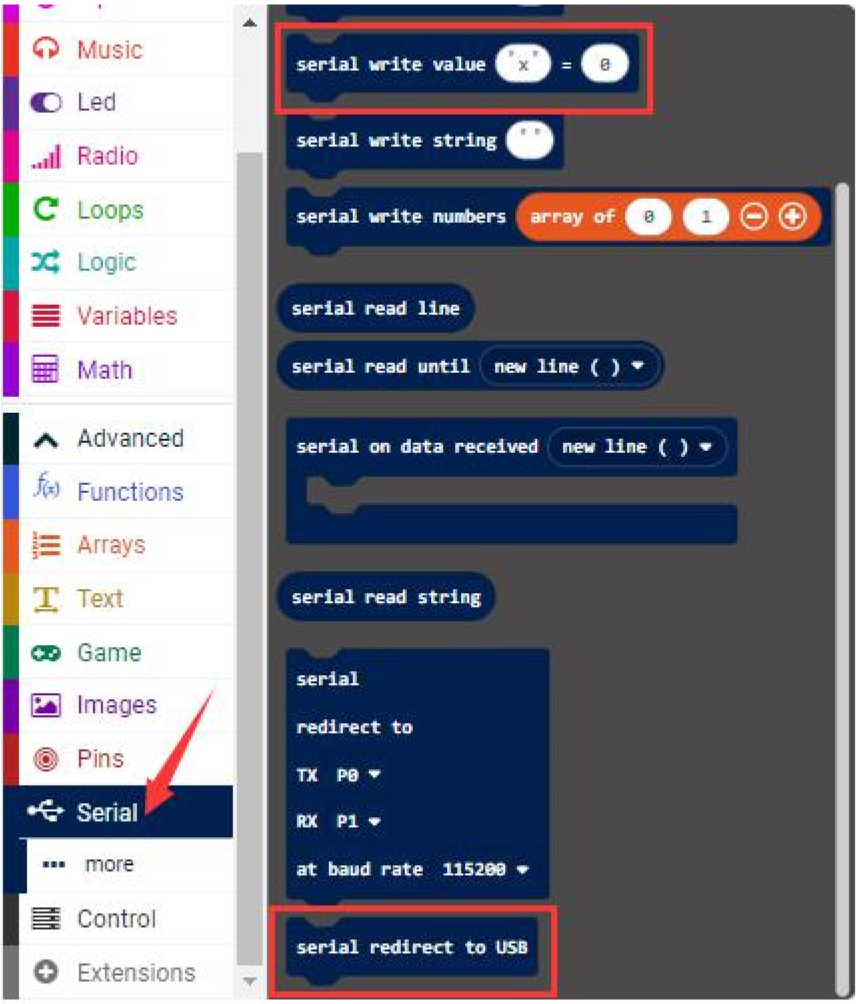
(4)Test Code:

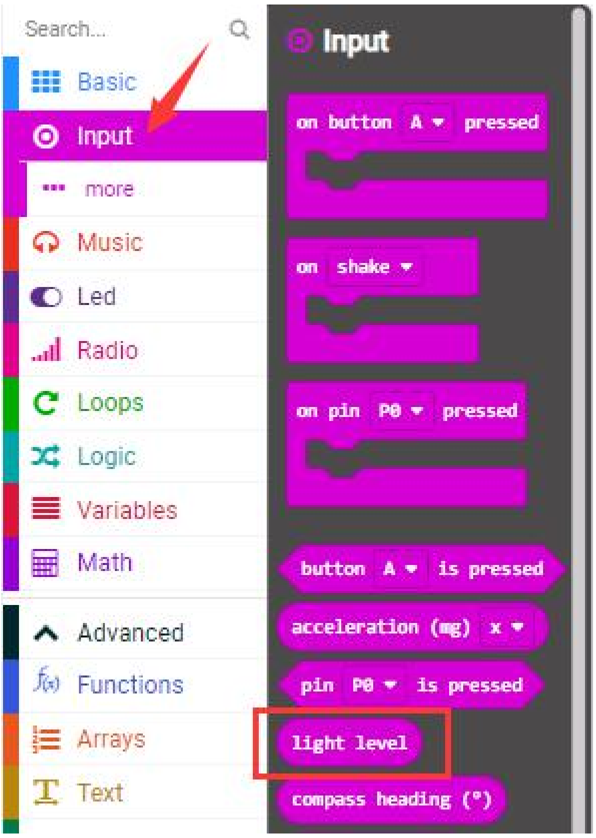
The route to get test codes（How to load?）

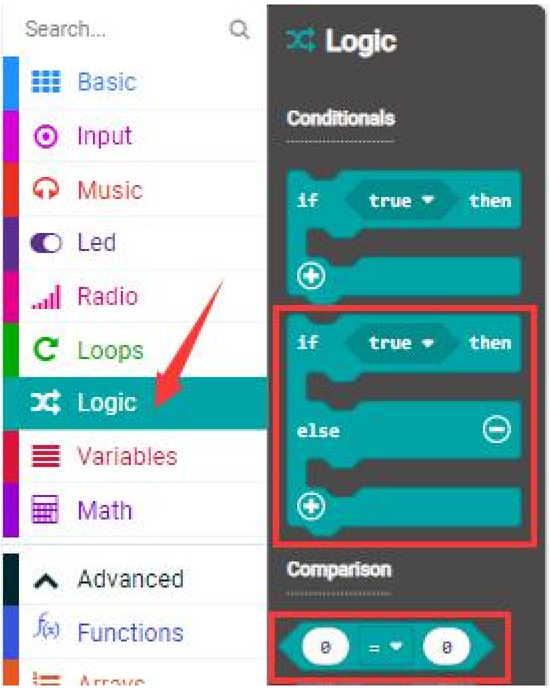
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 8：Light Brightness Detection	Project 8：Light Brightness Detection.hex

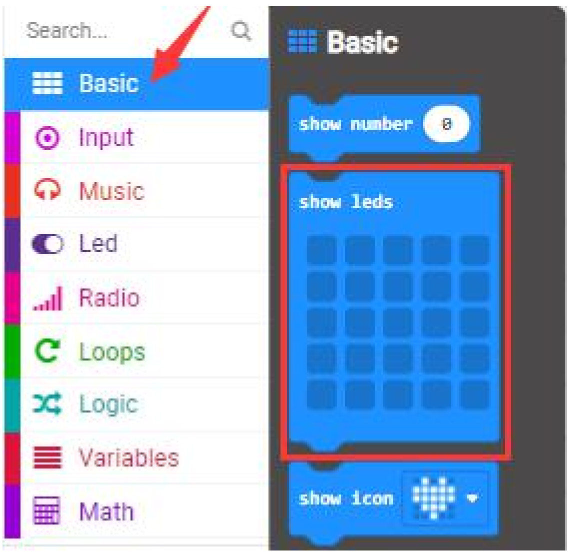
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

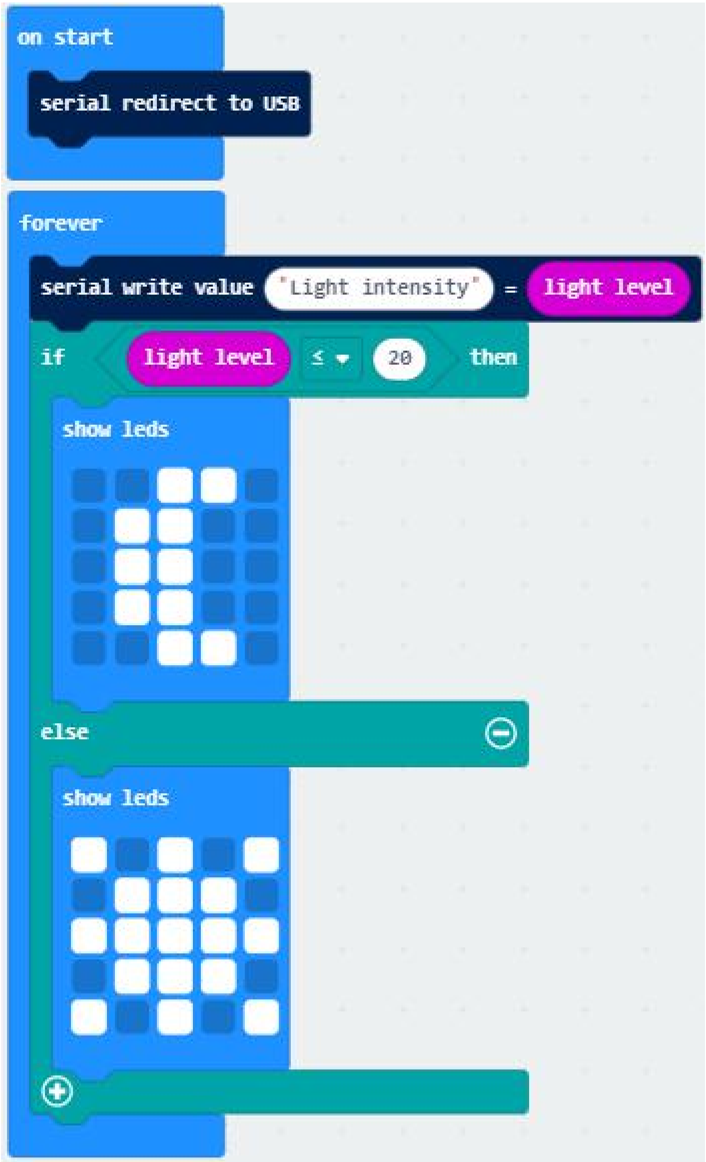

Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
more
Control
Extensions
serial write value "x" = 0
serial write string " "
serial write numbers array of 0 1
serial read line
serial read until new line ( )
serial on data received new line ( )
serial read string
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB





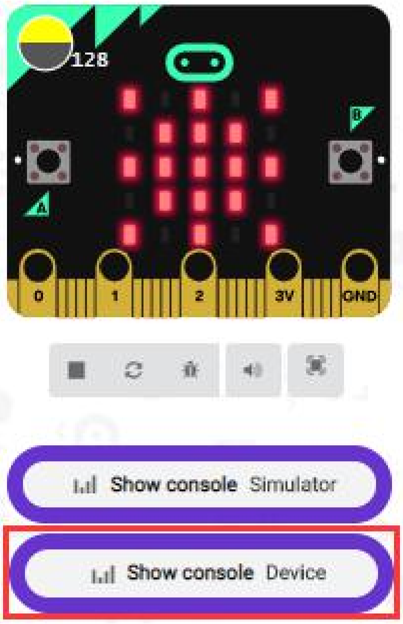


Make combinations of these blocks:

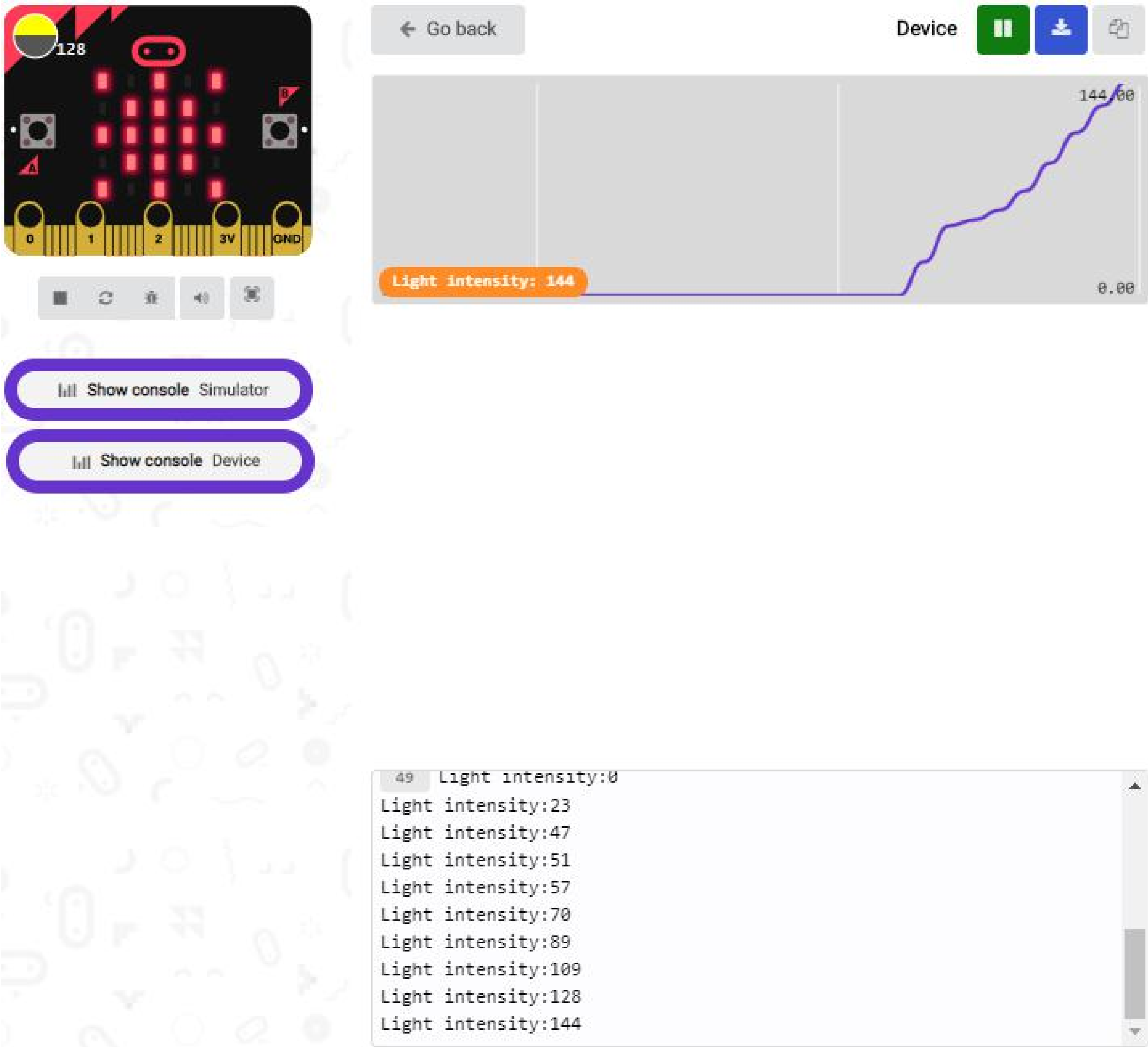


(5)Test Result:

Upload the test code to micro:bit main board, power the board via the USB cable and click “Show console Device”.



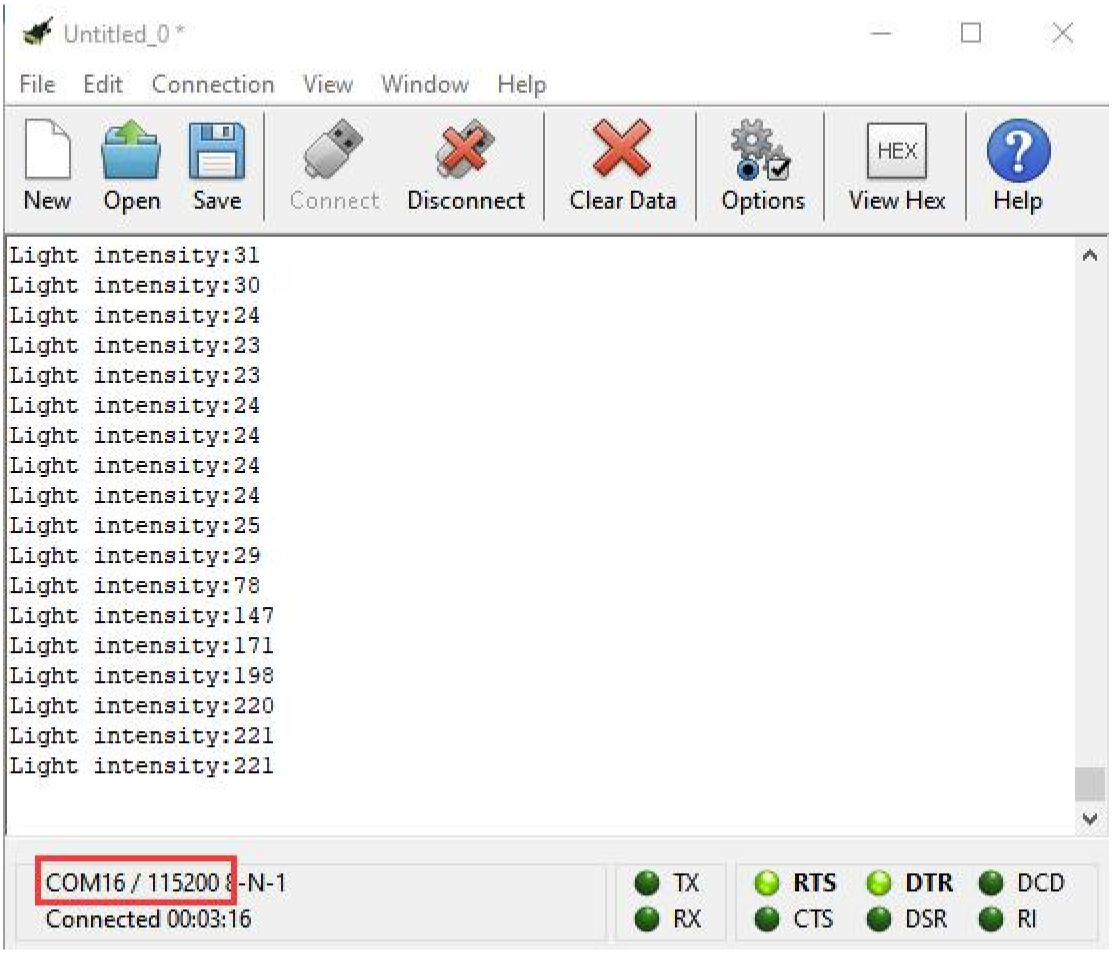
When the LED dot matrix is covered by hand, the light intensity showed is approximately 0; when the LED dot matrix is exposed to light,the light intensity displayed gets stronger with the light as shown below:



The 20 in the code is an arbitrary value of light intensity. If the current light level is less than or equal to 20, the icon moon will appear on the LED dot matrix. If it's bigger than 20, the sun will appear.

If you're running Windows 7 or 8 instead of Windows 10, via Google Chrome won't be able to match devices. You'll need to use the CoolTerm serial monitor software to read data.

You could open CoolTerm software, click Options, select SerialPort, set COM port and baud rate to 115200 (after testing, the baud rate of USB SerialPort communication on Micro: Bit main board is 115200), click OK, and Connect. The CoolTerm serial monitor shows the value of light intensity , as shown in the figures below :

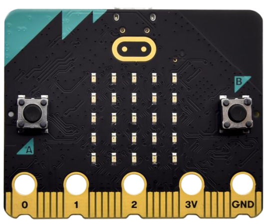


Project 9: Speaker

(1) Project Introduction

Micro: Bit main board has an built-in speaker, which makes adding sound to the programs easier. With a speaker, all Micro:bit board can be used to create sound-related projects. But the new version, that’ s the version 2 is able to make the speaker utter giggles, greetings and yawning and sound sad. It can also be programmed to air all kinds of tones, like playing the song *Ode to Joy.*

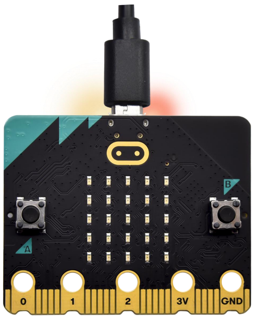
(2)Components Needed:

	
Micro:bit main	USB cable*1

board *1	

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



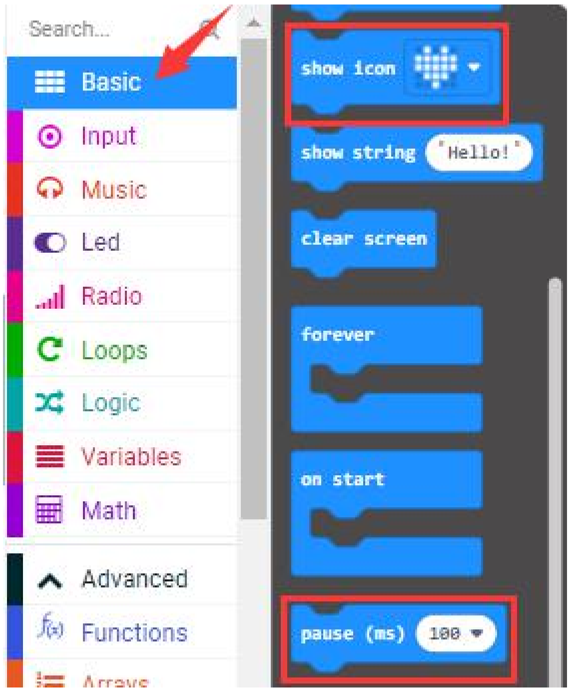
(4)Test Code 1:

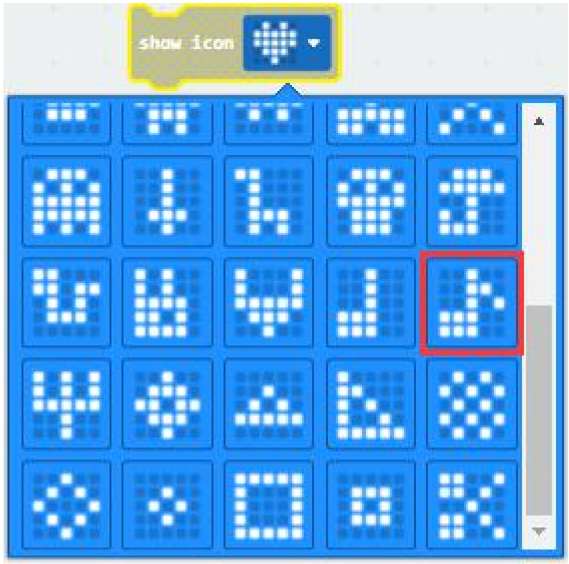
The route to get test codes（How to load?）

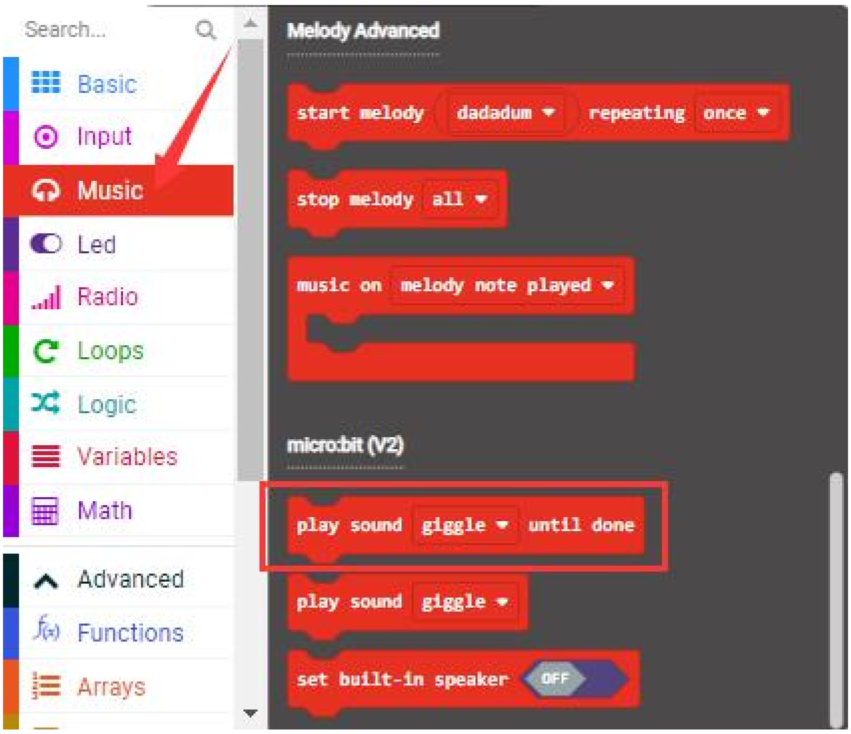
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 9: Speaker	Project 9：Code-1.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:







Make combinations of these blocks:

(5)Test Result 1:

After uploading the Test Code 1 to micro:bit main board and powering the board via the USB cable, the speaker utters sound and the LED dot matrix shows the logo of music.

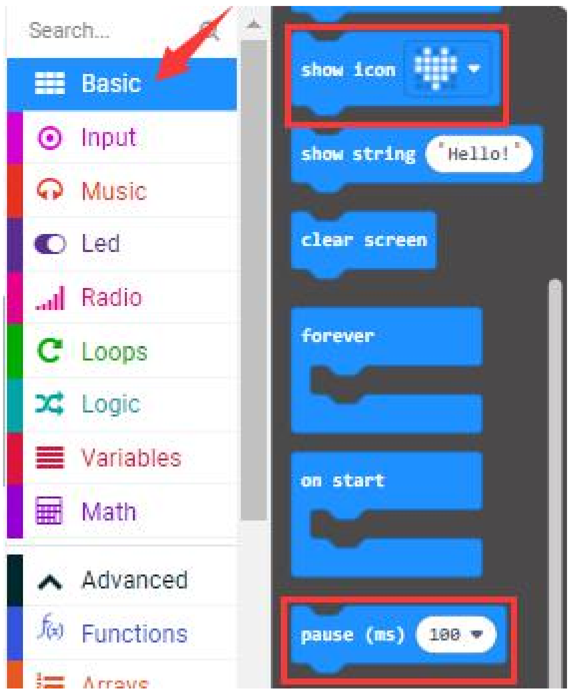
(6)Test Code 2:

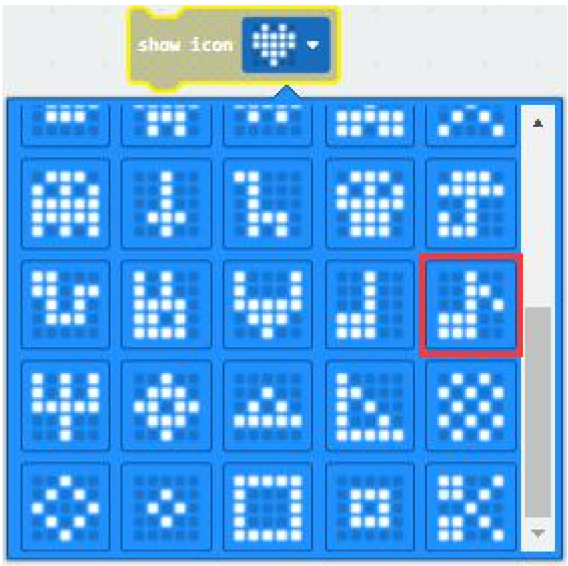
The route to get test codes（How to load?)

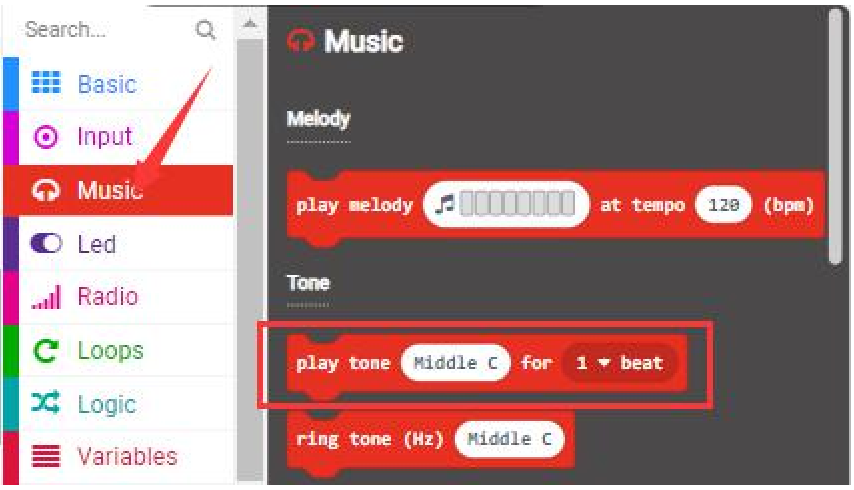
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 9：Speaker	Project 9：Code-2.hex

You can also drag blocks to form code.

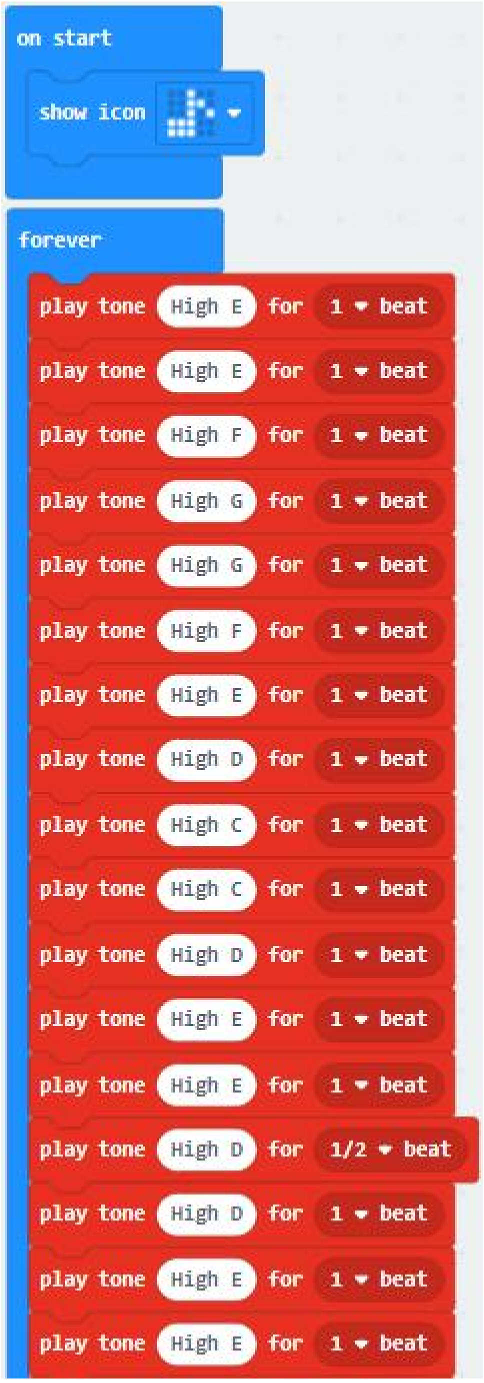
Command blocks can be found on the right as shown below:

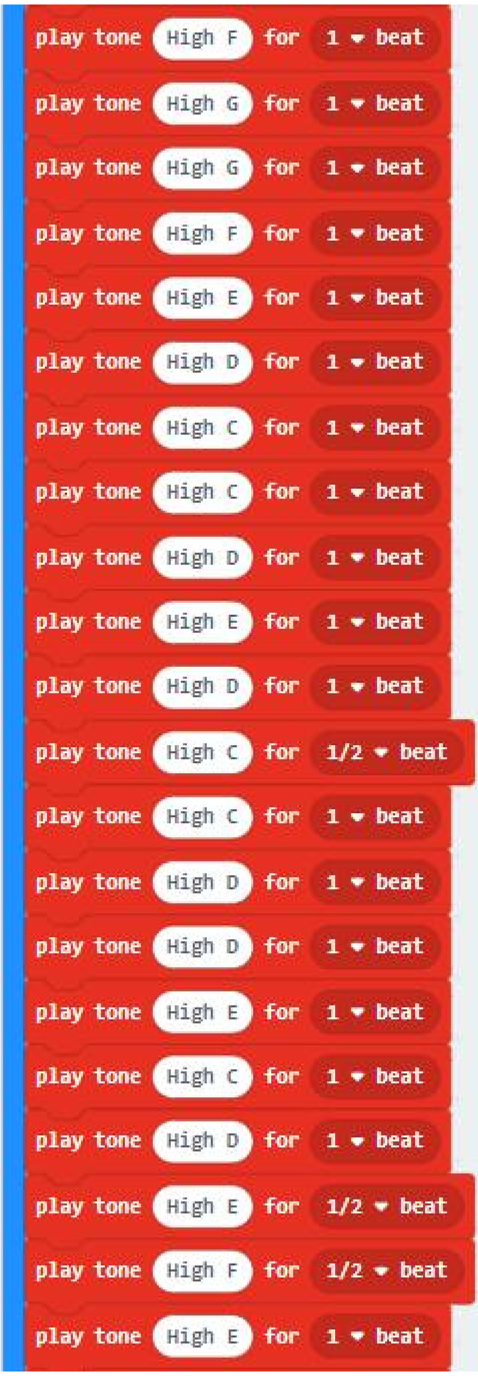


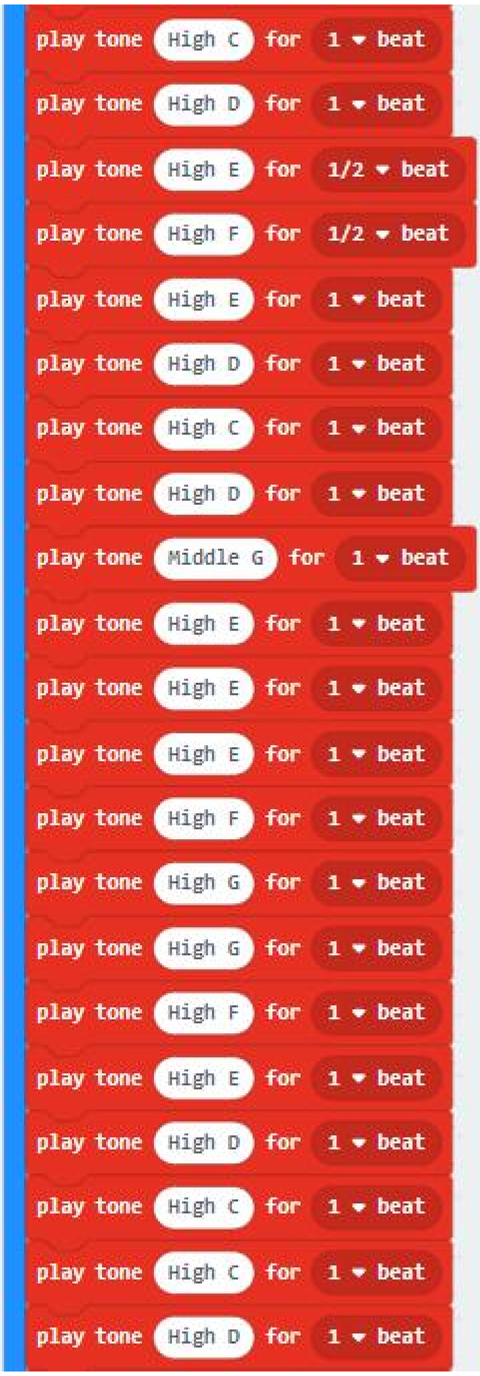




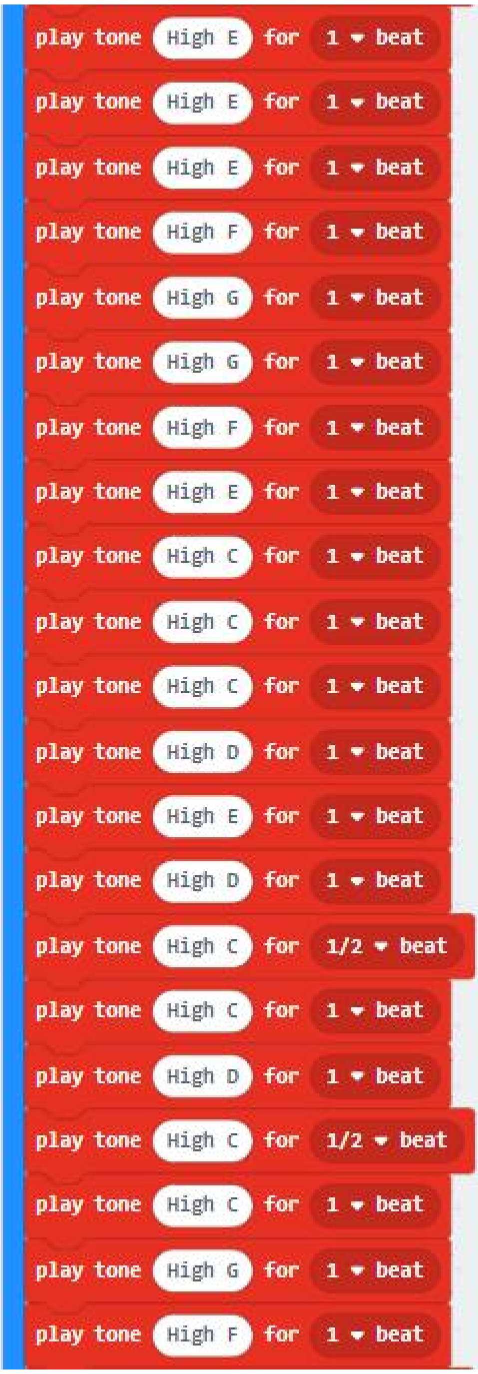
Make combinations of these blocks:

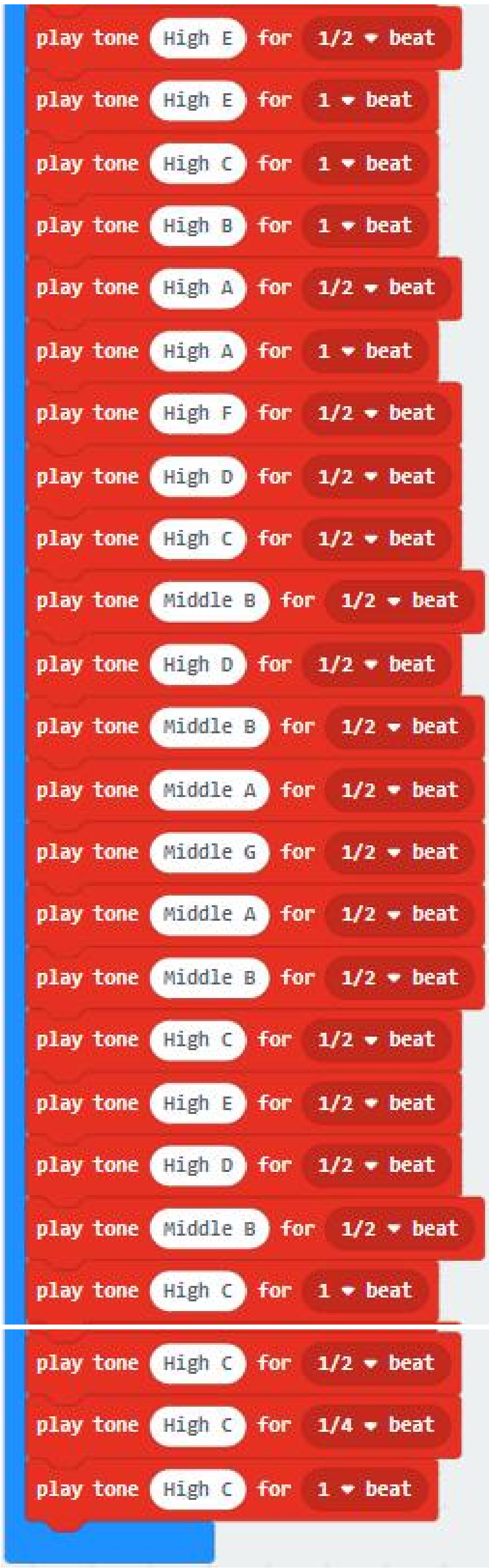

on start
show icon
forever
play tone High E for 1 beat
play tone High E for 1 beat
play tone High F for 1 beat
play tone High G for 1 beat
play tone High G for 1 beat
play tone High F for 1 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1 beat
play tone High E for 1 beat
play tone High D for 1/2 beat
play tone High D for 1 beat
play tone High E for 1 beat
play tone High E for 1 beat


play tone High F for 1 beat
play tone High G for 1 beat
play tone High G for 1 beat
play tone High F for 1 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1/2 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High D for 1 beat
play tone High E for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1/2 beat
play tone High F for 1/2 beat
play tone High E for 1 beat

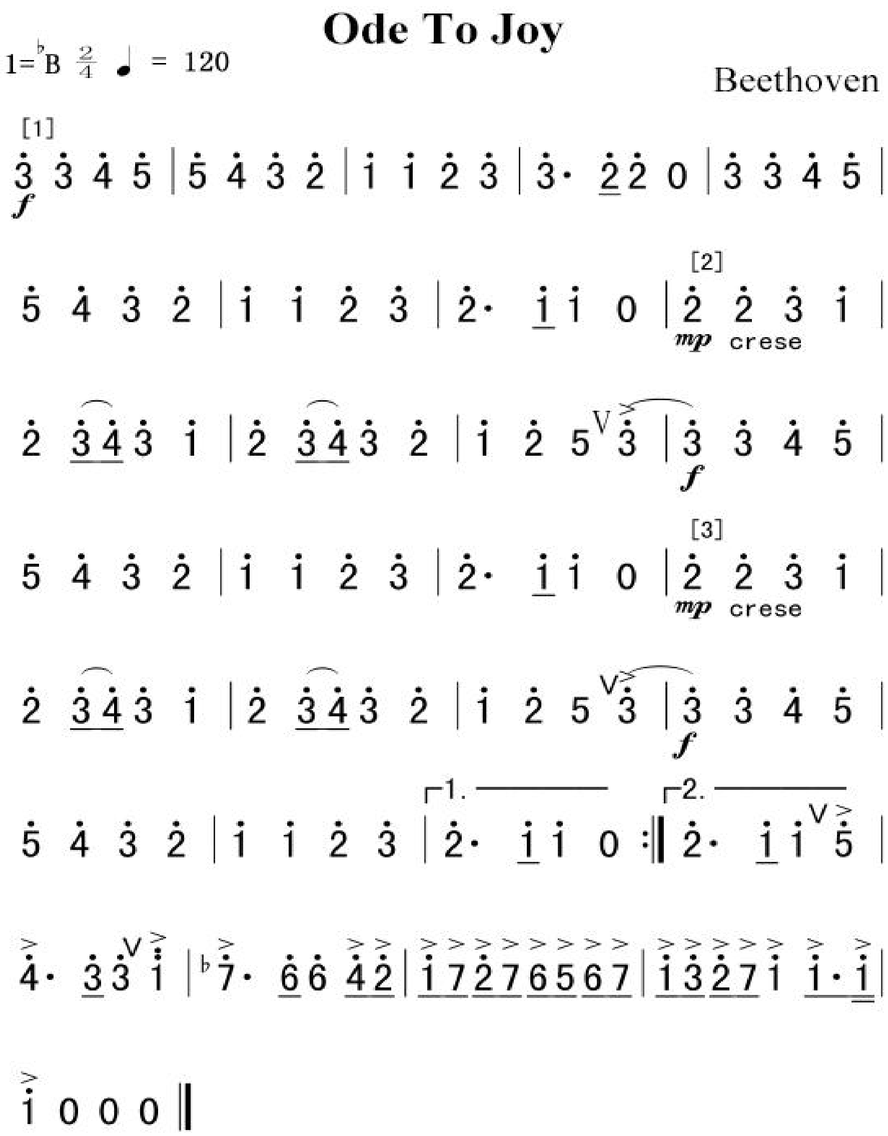

play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1/2 beat
play tone High F for 1/2 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone Middle G for 1 beat
play tone High E for 1 beat
play tone High E for 1 beat
play tone High E for 1 beat
play tone High F for 1 beat
play tone High G for 1 beat
play tone High G for 1 beat
play tone High F for 1 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat


play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1/2 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High D for 1 beat
play tone High E for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1/2 beat
play tone High F for 1/2 beat
play tone High E for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1/2 beat
play tone High F for 1/2 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone Middle G for 1 beat


play tone High E for 1 beat
play tone High E for 1 beat
play tone High E for 1 beat
play tone High F for 1 beat
play tone High G for 1 beat
play tone High G for 1 beat
play tone High F for 1 beat
play tone High E for 1 beat
play tone High C for 1 beat
play tone High C for 1 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High E for 1 beat
play tone High D for 1 beat
play tone High C for 1/2 beat
play tone High C for 1 beat
play tone High D for 1 beat
play tone High C for 1/2 beat
play tone High C for 1 beat
play tone High G for 1 beat
play tone High F for 1 beat



The musical score of *Ode to Joy* is attached below:



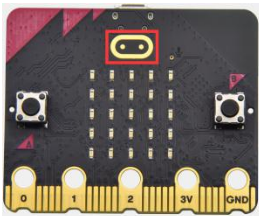
Find more information about musical notations via this link:

https://en.wikipedia.org/wiki/Numbered_musical_notation

(7) Test Result 2:

After uploading the Test Code 2 to micro:bit main board and powering the board via the USB cable, the speaker on built-in the Micro:bit board plays the sound *Ode to Joy* .

Project 10: Touch-sensitive Logo

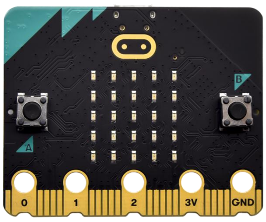


(1) Project Introduction

The Micro: Bit main board is equipped with a golden touch-sensitive logo, which can act as an input component and function like an extra button.

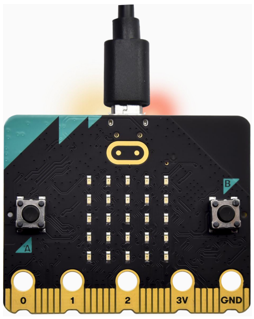
It contains a capacitive touch sensor that senses small changes in the electric field when pressed (or touched), just like your phone or tablet screen do.When you press it , you can activate the program.

(2)Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



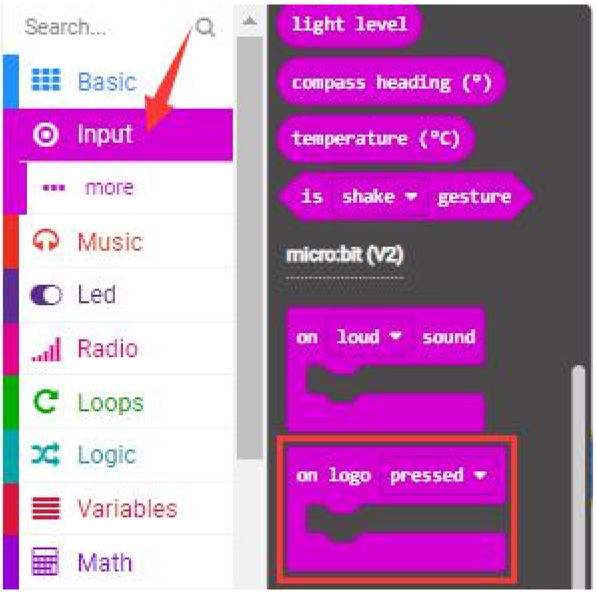
(4)Test Code:

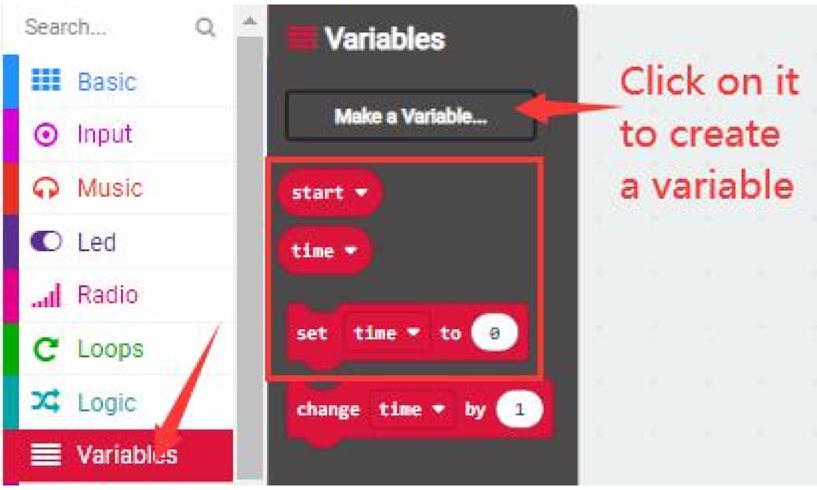
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 10：Touch-sensitive Logo	Project 10：Touch-sensitive Logo.hex

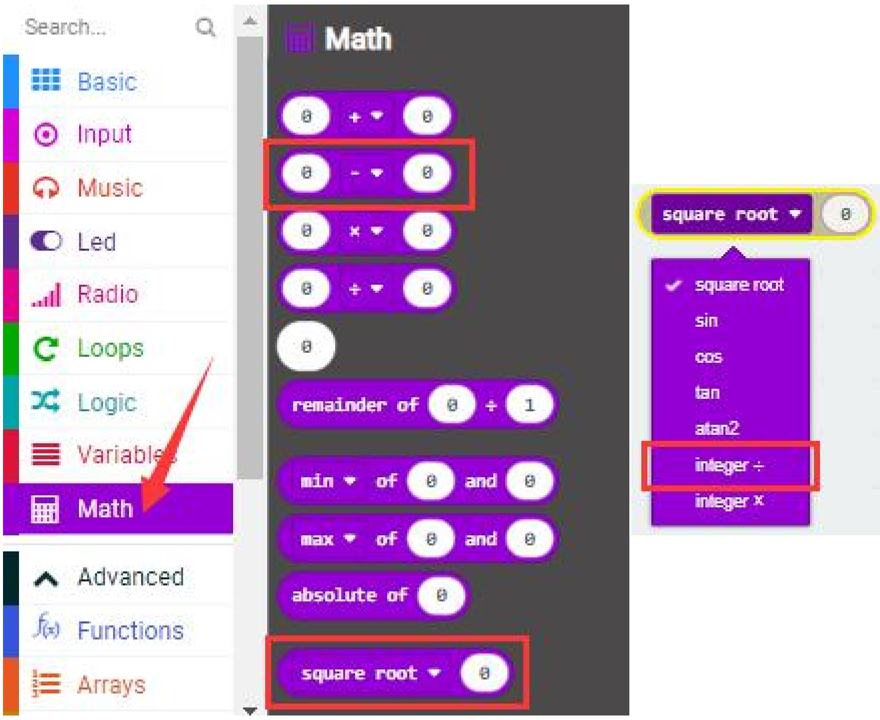
You can also drag blocks to form code.

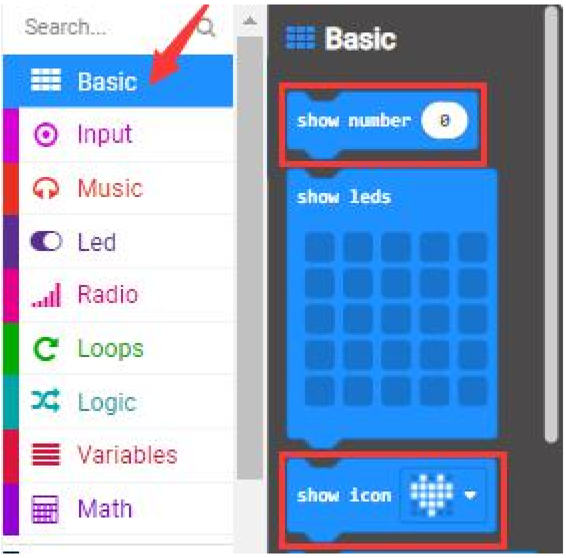
Command blocks can be found on the right as shown below:


Search...
Basic
Input
more
Music
Led
Radio
Loops
Logic
Variables
Math
light level
compass heading (°)
temperature (°C)
is shake gesture
micro:bit (V2)
on loud sound
on logo pressed

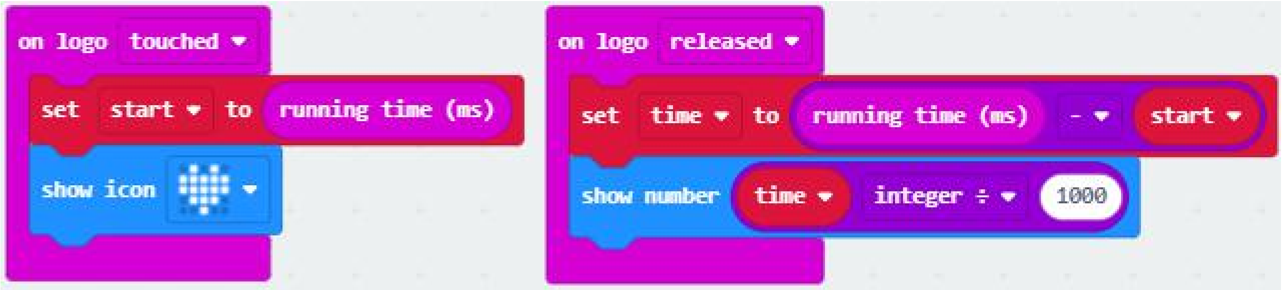

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Variables
Make a Variable...
start
time
set time to 0
change time by 1
Click on it
to create
a variable


Search...
Basic
Input
more
Music
Led
more
rotation (°) pitch
magnetic force (µT) x
running time (ms)
running time (micros)





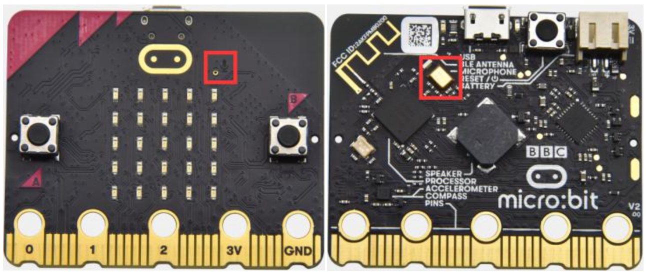
Make combinations of these blocks:



(5)Test Results:

After uploading the test code to micro:bit main board and powering the board via the USB cable, the LED dot matrix exhibits the heart pattern when the touch-sensitive logo is pressed or touched and displays digit when the logo is released. The longer it is pressed, the bigger the number is when it is released.

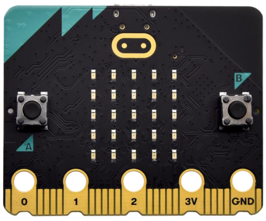
Project 11: Microphone



(1) Project Introduction

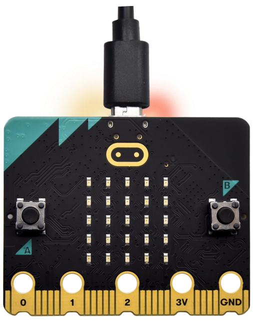
The Micro: Bit main board is built with a microphone which can test the volume of ambient environment. When you clap, the microphone LED indicator turns on. Since it can measure the intensity of sound, you can make a noise scale or disco lighting changing with music. The microphone is placed on the opposite side of the microphone LED indicator and in proximity with holes that lets sound pass.When the board detects sound, the LED indicator lights up.

(2) Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



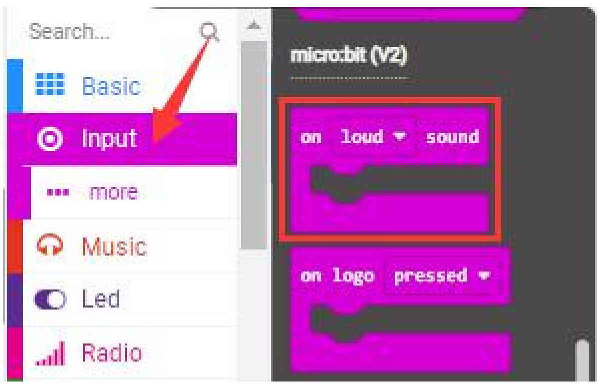
(4)Test Code 1:

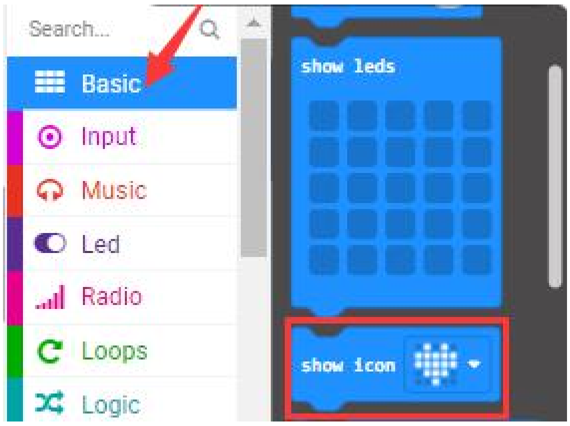
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 11：Microphone	Project 11：Code-1.hex

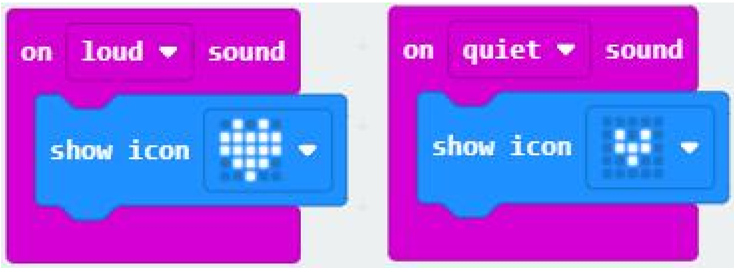
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

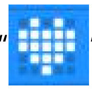




Make combinations of these blocks:



(5)Test Result 1:

After uploading test code to micro:bit main board and powering the board via the USB cable, the LED dot matrix displays pattern "" when you clap and pattern  when it is quiet around.

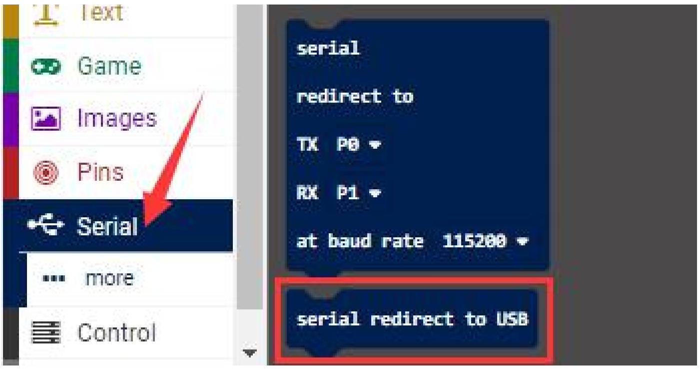
(6)Test Code 2:

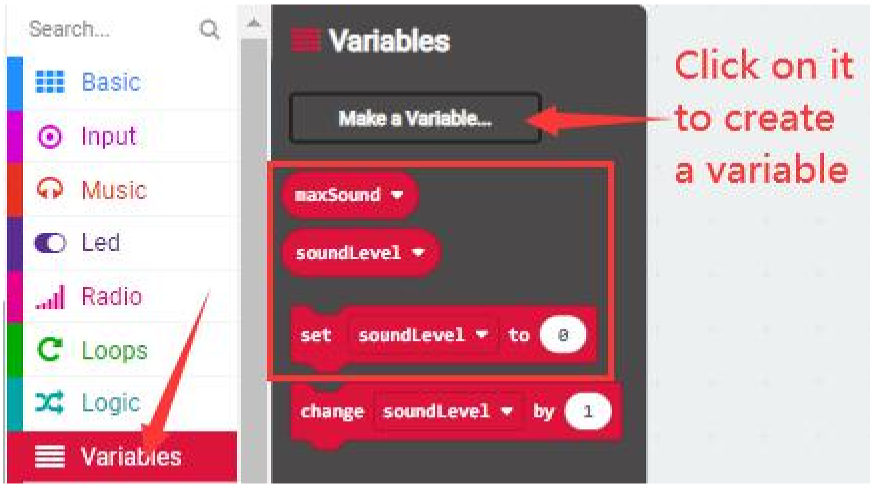
The route to get test codes（How to load?)

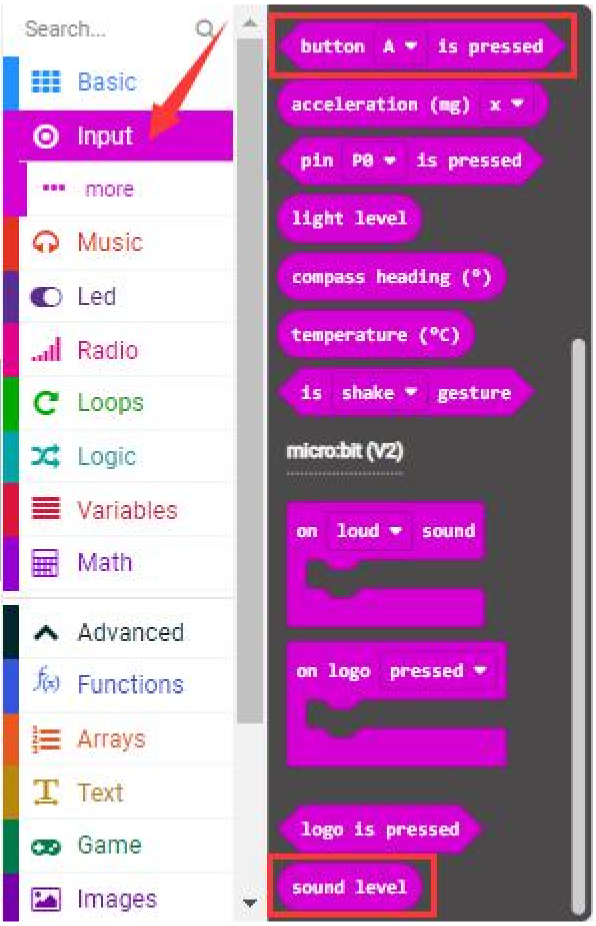
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 11: Microphone	Project 11: Code-2.hex

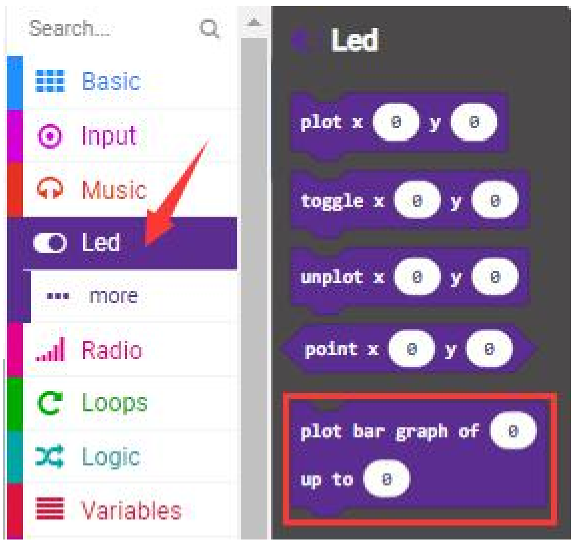
You can also drag blocks to form code.

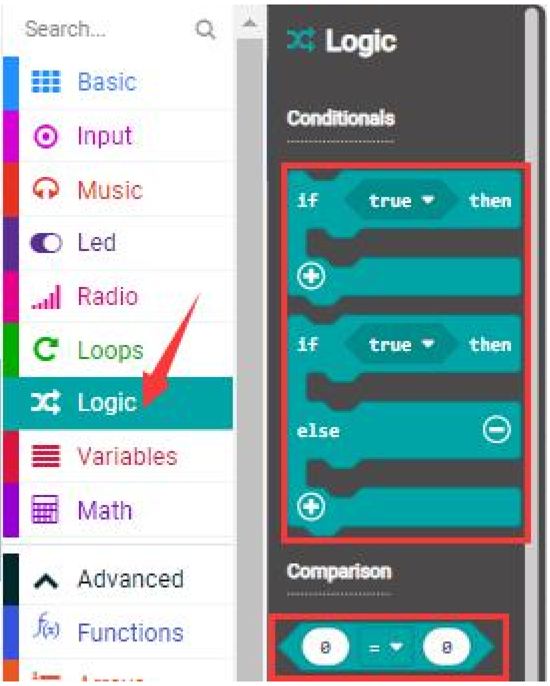
Command blocks can be found on the right as shown below:

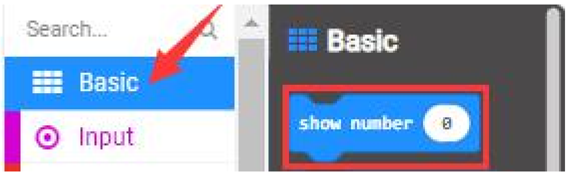

Text
Game
Images
Pins
Serial
more
Control
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB


Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Variables
Make a Variable...
maxSound
soundLevel
set soundLevel to 0
change soundLevel by 1
Click on it
to create
a variable

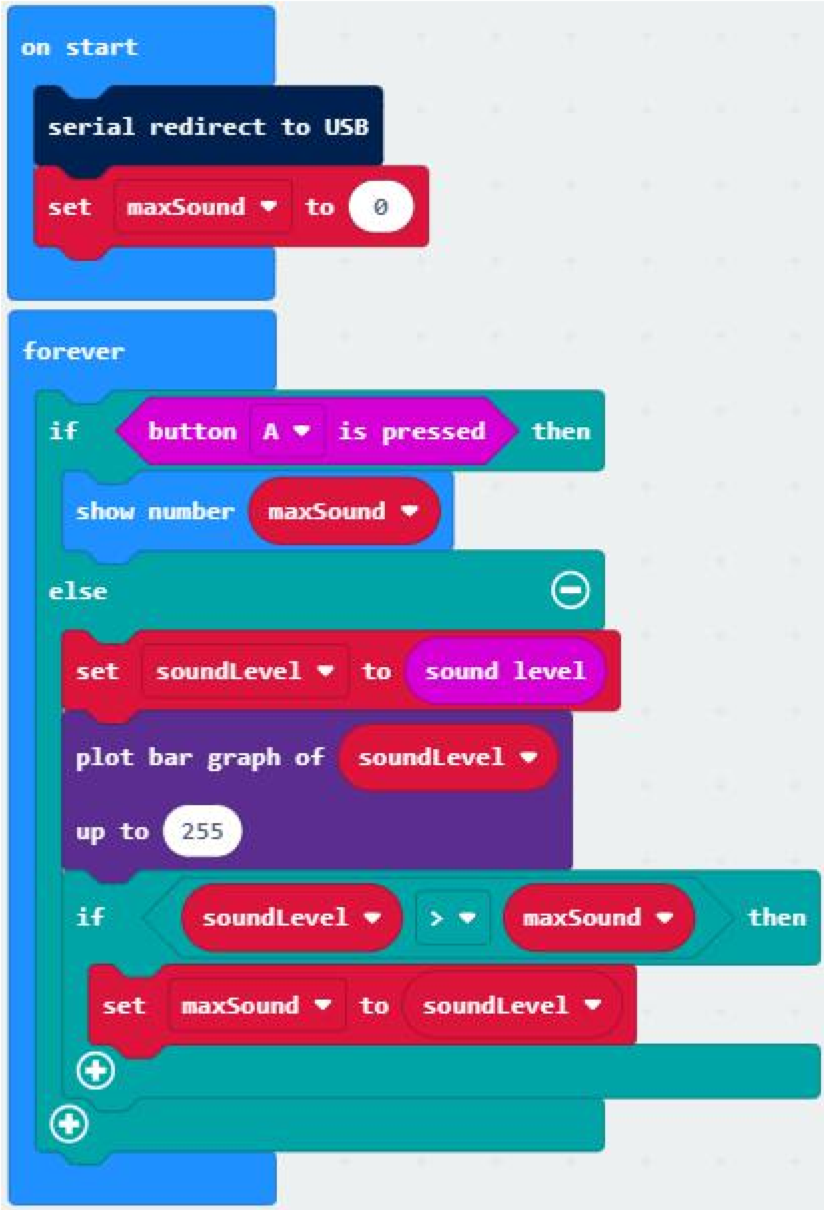

Search...
Basic
Input
more
Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
button A is pressed
acceleration (mg) x
pin P0 is pressed
light level
compass heading (°)
temperature (°C)
is shake gesture
micro:bit (V2)
on loud sound
on logo pressed
logo is pressed
sound level


Search...
Basic
Input
Music
Led
more
Radio
Loops
Logic
Variables
Led
plot x 0 y 0
toggle x 0 y 0
unplot x 0 y 0
point x 0 y 0
plot bar graph of 0
up to 0



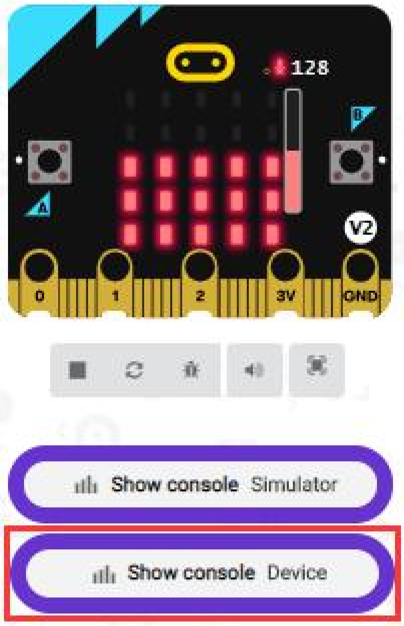


Make combinations of these blocks:

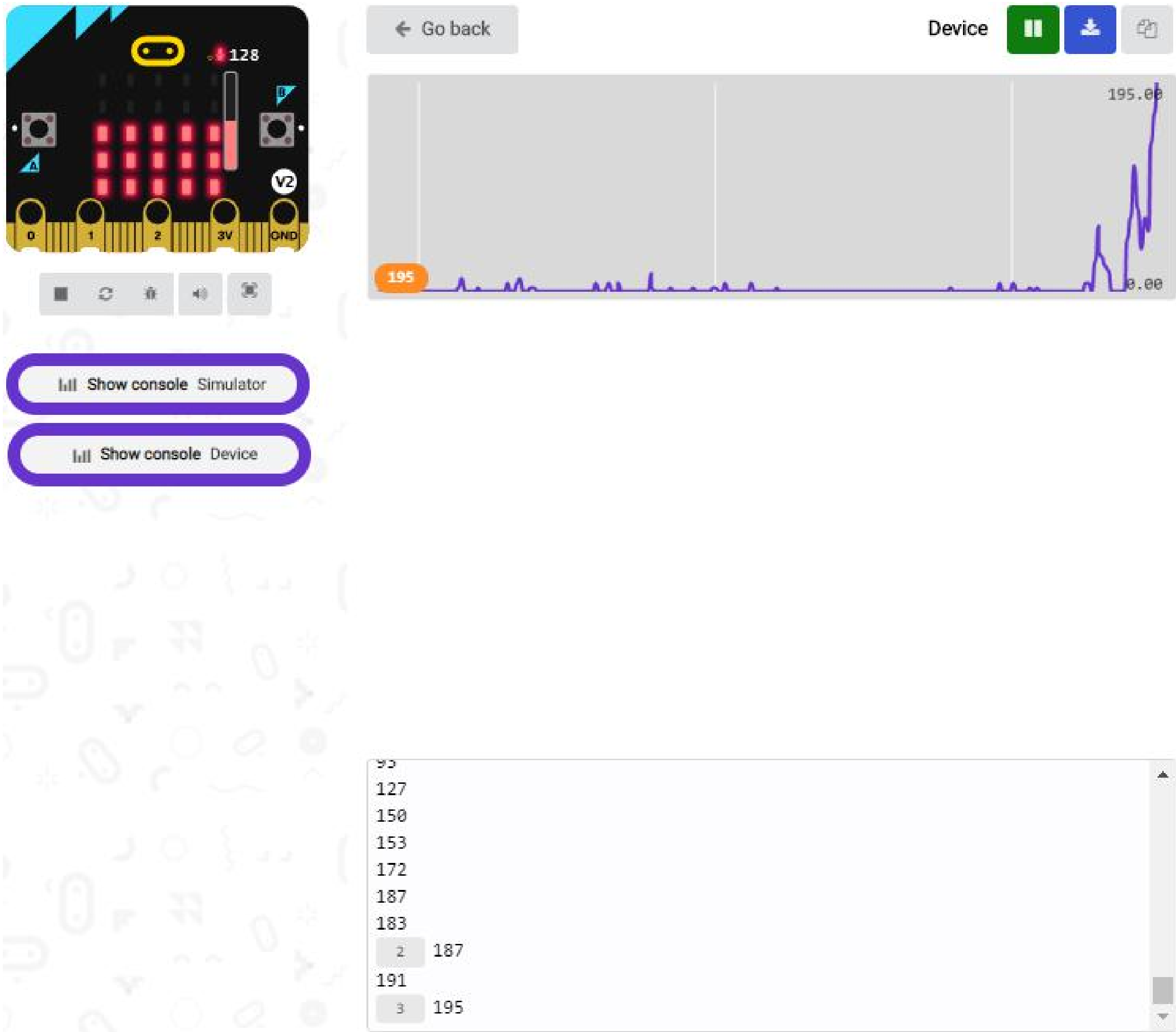


(2)Test Result 2:

Upload test code to micro:bit main board, power the board via the USB cable and click "Show console Device" as shown below:



When the sound is louder around, the sound value shows in the serial port is bigger as shown below:



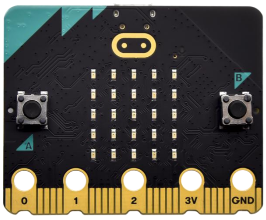
What' s more, when the button A is pressed, the LED dot matrix displays the value of the biggest volume(please note that the biggest volume can be reset via the Reset button on the other side of the board) while when clapping, the LED dot matrix shows the pattern of the sound.

Project 12: Play Music

(1) Project Introduction

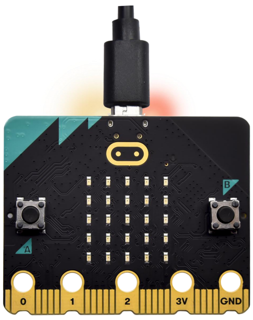
In the previous projects, we have learned about the touch-sensitive logo and the speaker respectively. In the project, we will combine these two components to play music. That’ s the logo will be applied to control the speaker to sing songs.

(2) Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



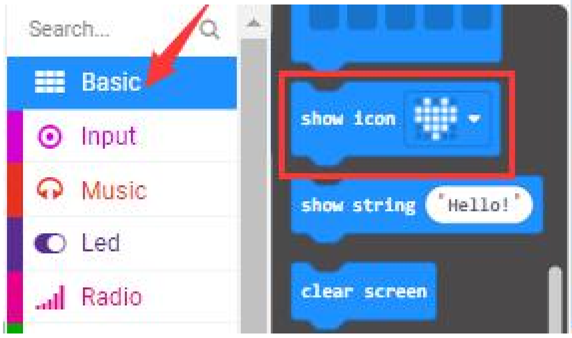
(4)Test Code:

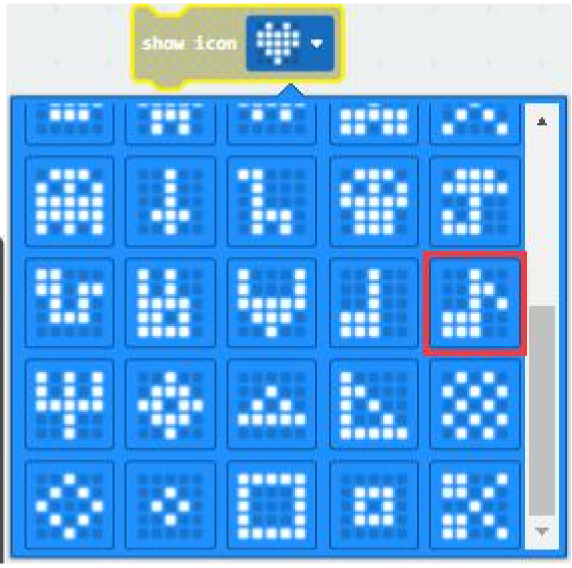
The route to get test codes（How to load?）

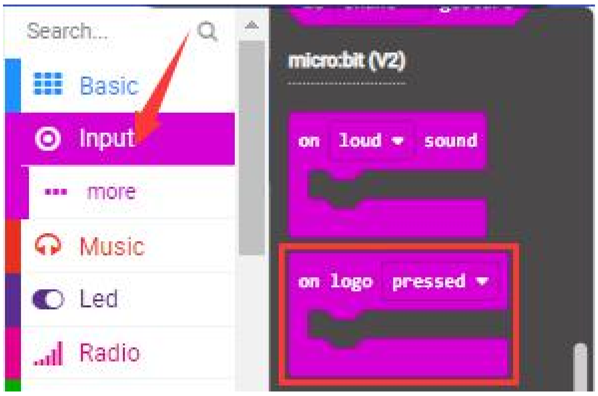
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 12: Play Music	Project 12：Play Music.hex

You can also drag blocks to form code.

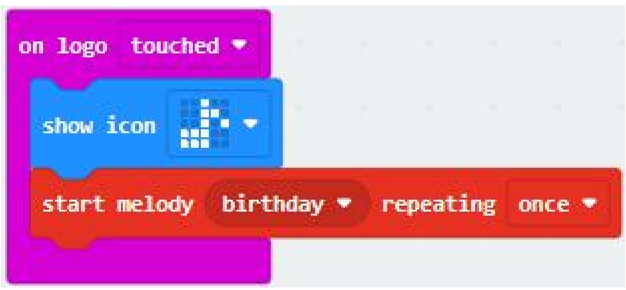
Command blocks can be found on the right as shown below:







Make combinations of these blocks:



(5)Test Results:

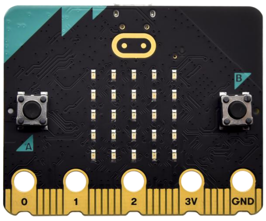
After uploading test code to micro:bit main board and powering the board via the USB cable, the speaker plays the song *Happy Birthday to You* when the logo is touched.

Project 13: Dodge Bullets

(1) Project Introduction

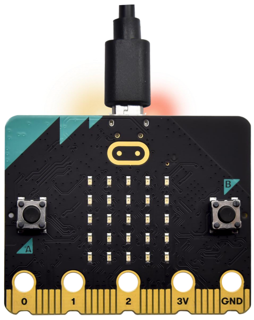
In the previous projects, we have learned about the two programmable buttons, button A and B, and the LED dot matrix respectively. In this one, we will combine them to design a game- Dodge Bullets.

(2)Components Needed:

	
Micro:bit main board *1	USB cable*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the USB cable.



(4)Game Rule1

There are two bullets (marked as G1 and G2)falling from the LED dot matrix and a role G on the bottom of the matrix. Button A and B can be used to control the movement of the role to dodge bullets. It moves to the right when A is pressed and to the left when B is pressed. The game is over when G is hit and the game can start over by pressing A and B together.

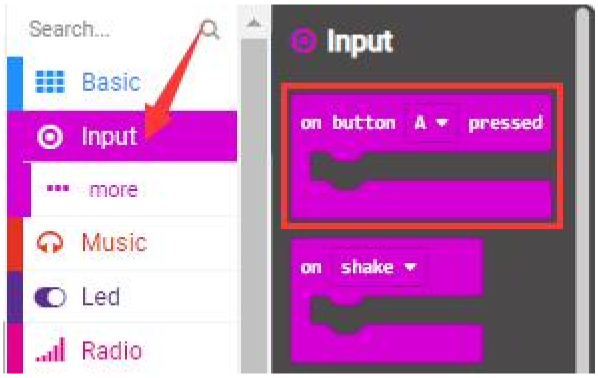
(5)Test Code 1:

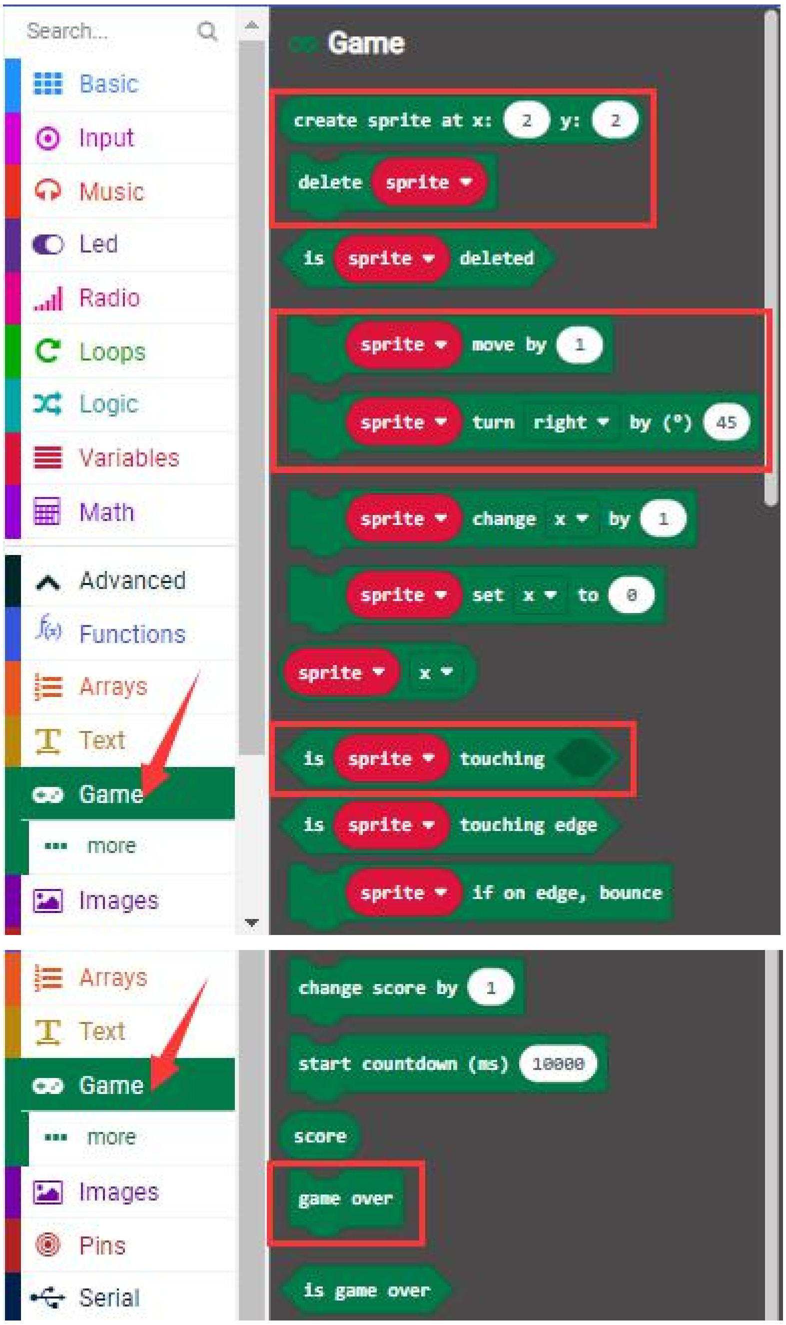
The route to get test codes（How to load?）

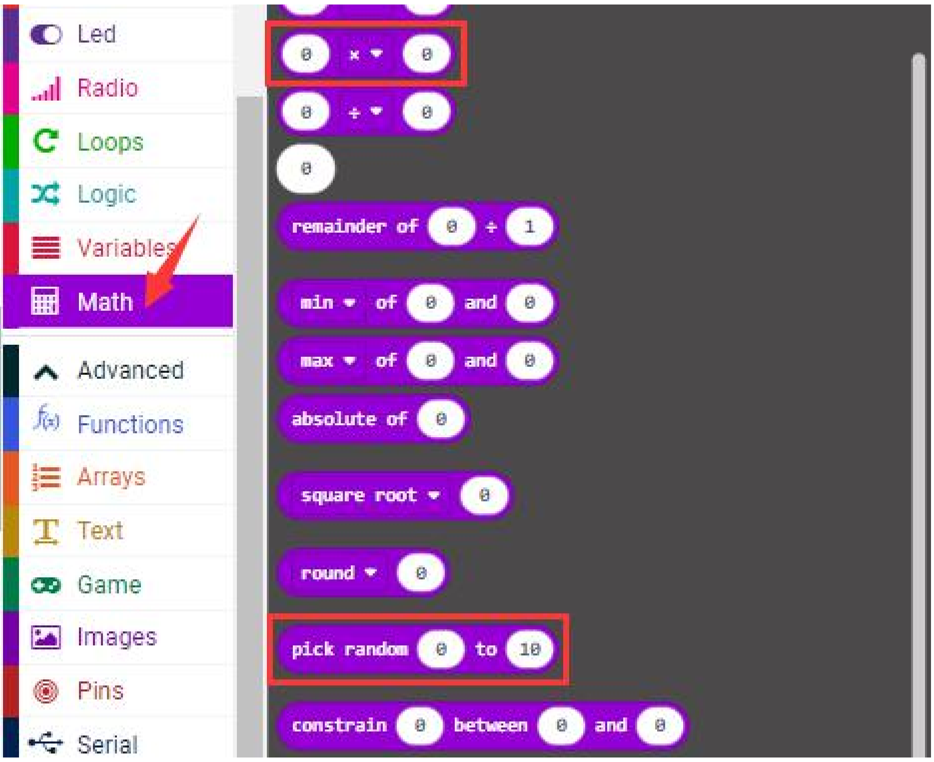
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 13：Dodge Bullets	Project 13：Code-1.hex

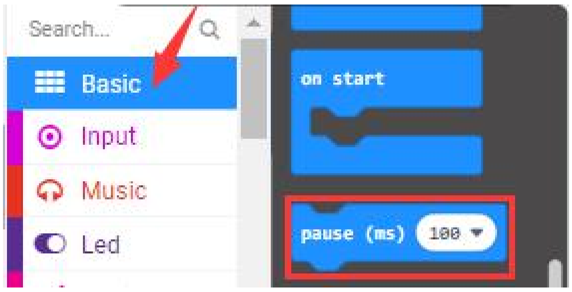
You can also drag blocks to form code.

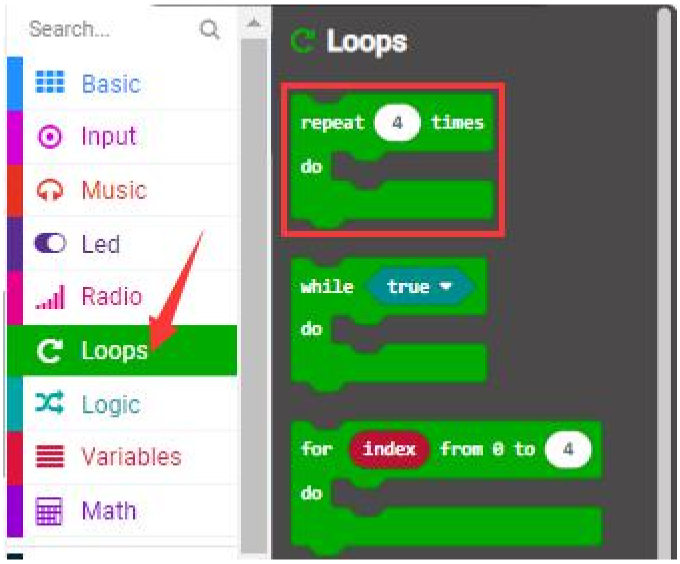
Command blocks can be found on the right as shown below:

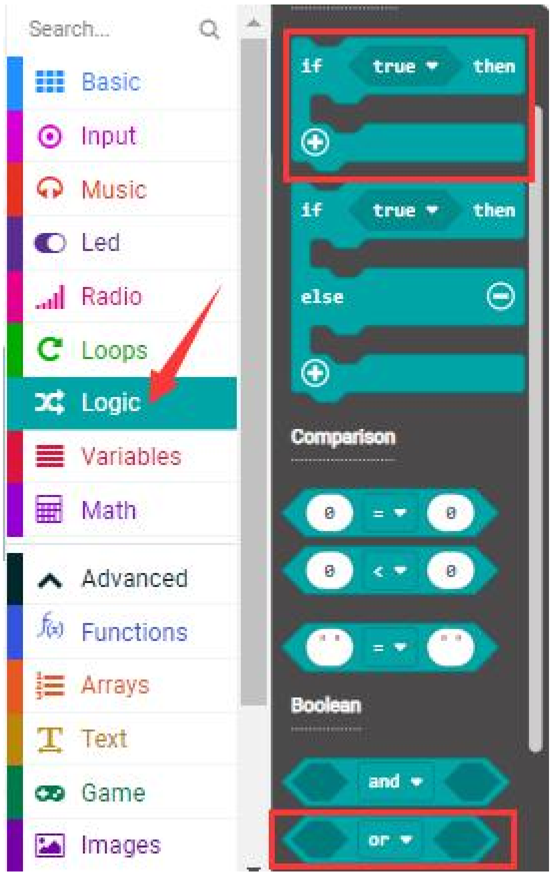



Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
more
Images
Game
create sprite at x: 2 y: 2
delete sprite
is sprite deleted
sprite move by 1
sprite turn right by (°) 45
sprite change x by 1
sprite set x to 0
sprite x
is sprite touching
is sprite touching edge
sprite if on edge, bounce
Arrays
Text
Game
more
Images
Pins
Serial
change score by 1
start countdown (ms) 10000
score
game over
is game over

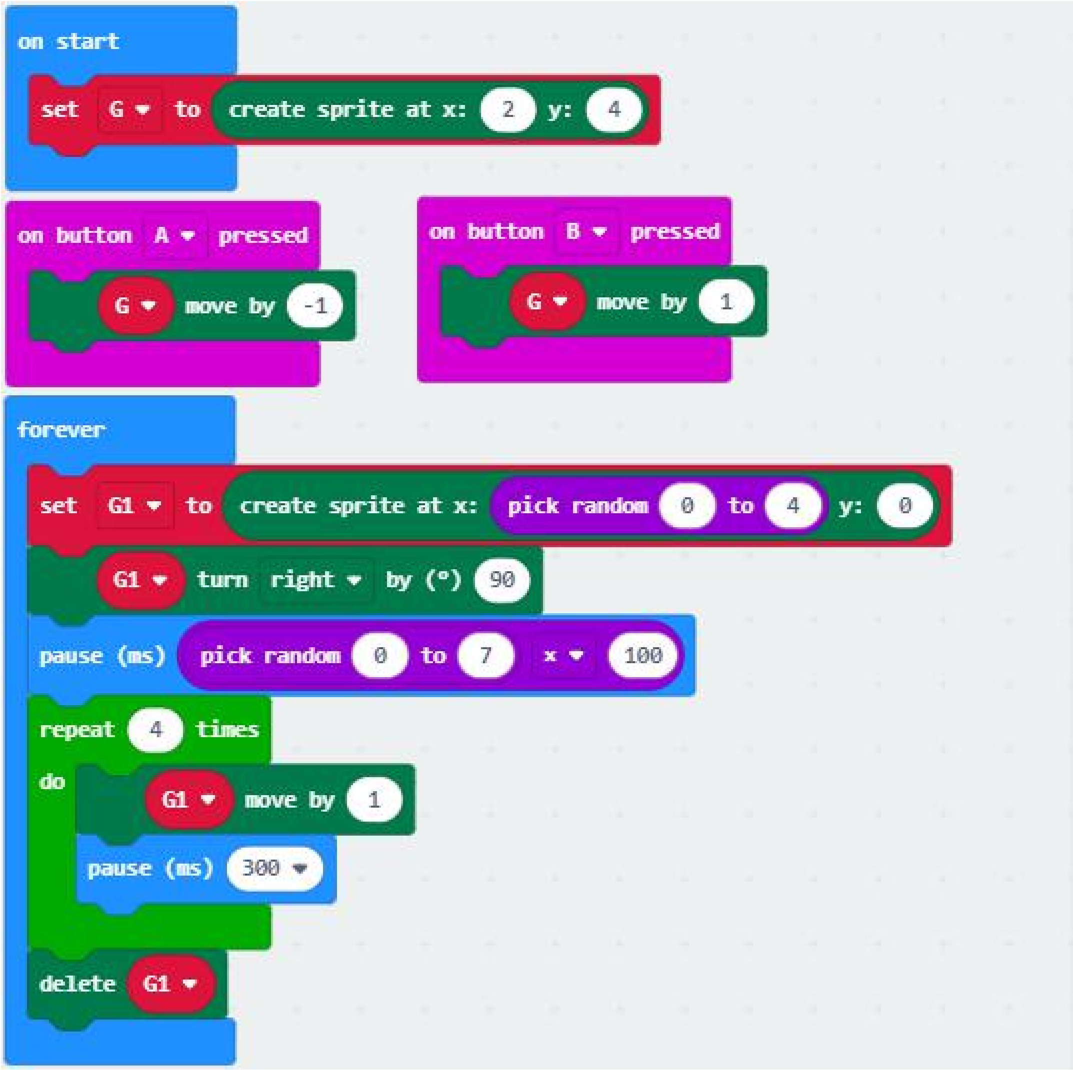

Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
0 × 0
0 ÷ 0
0
remainder of 0 ÷ 1
min of 0 and 0
max of 0 and 0
absolute of 0
square root 0
round 0
pick random 0 to 10
constrain 0 between 0 and 0

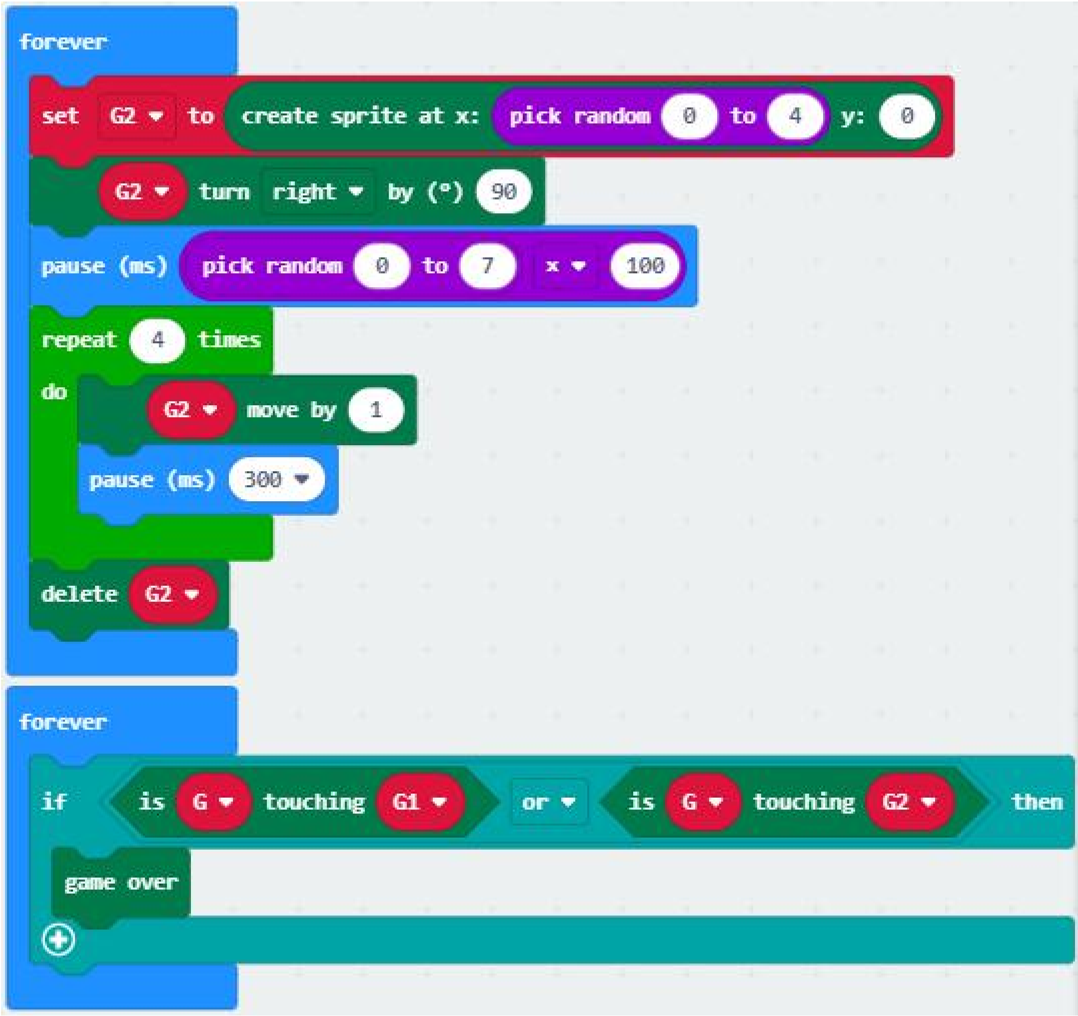

Search...
Basic
Input
Music
Led
on start
pause (ms) 100





Make combinations of these blocks:


on start
set G to create sprite at x: 2 y: 4
on button A pressed
G move by -1
on button B pressed
G move by 1
forever
set G1 to create sprite at x: pick random 0 to 4 y: 0
G1 turn right by (°) 90
pause (ms) pick random 0 to 7 × 100
repeat 4 times
do
G1 move by 1
pause (ms) 300
delete G1



(6) Test Result 1:

The game begins when the code is uploaded to the main board. The bullets G1 and G2 fall off and the role G is controlled by Button A and B to shun them. If the role fail to avert the attacks, the game is over.

(7)Game Rule 2:

Built on the rule1, a new rule is added that one will get score in this game. And with the accumulation of the score, the difficulty of this game mounts. The detail of rule2 is that when the role G dodge a bullet, 1 score is gained and that the game stops when it is hit and the game is over after the display of the scores. Like rule1, the game will restart when button A and B pressed together.

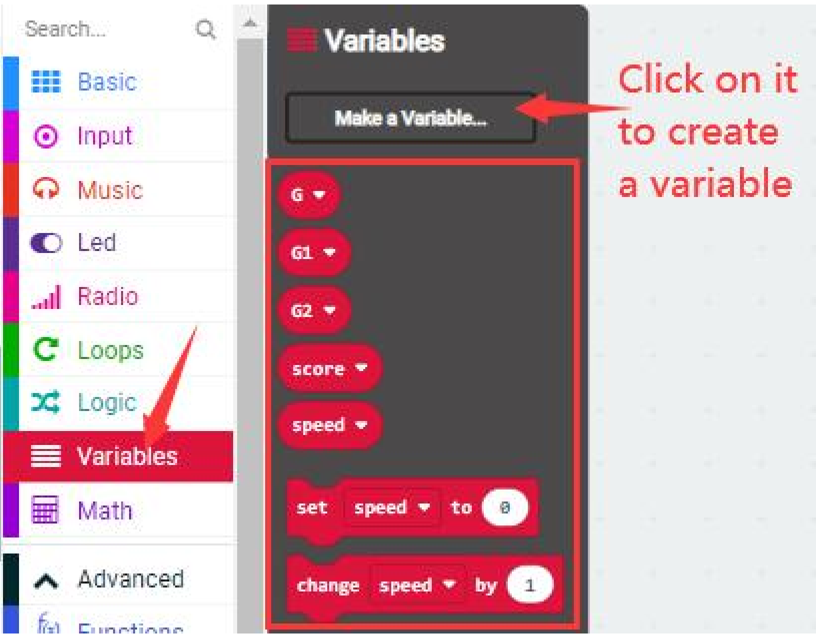
(8)Test Code 2:

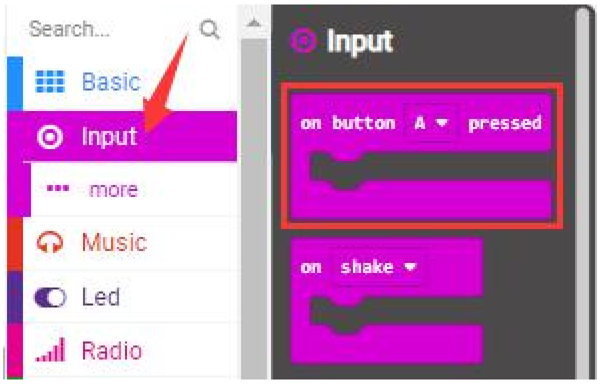
The route to get test codes （How to load?）

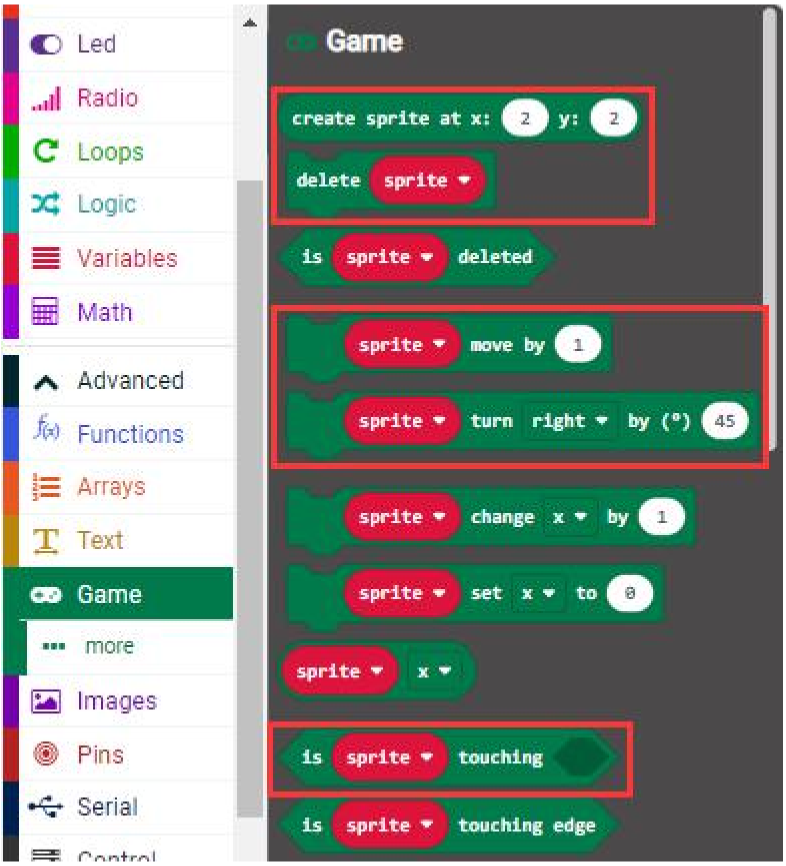
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Project Code/Project 13：Dodge Bullets	Project 13：Code-2.hex

You can also drag blocks to form code.

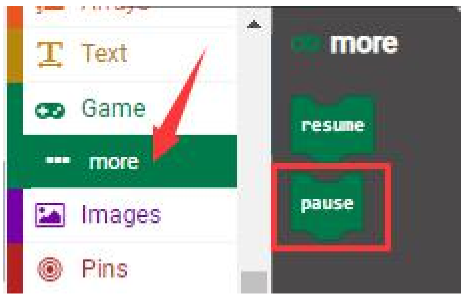
Command blocks can be found on the right as shown below:

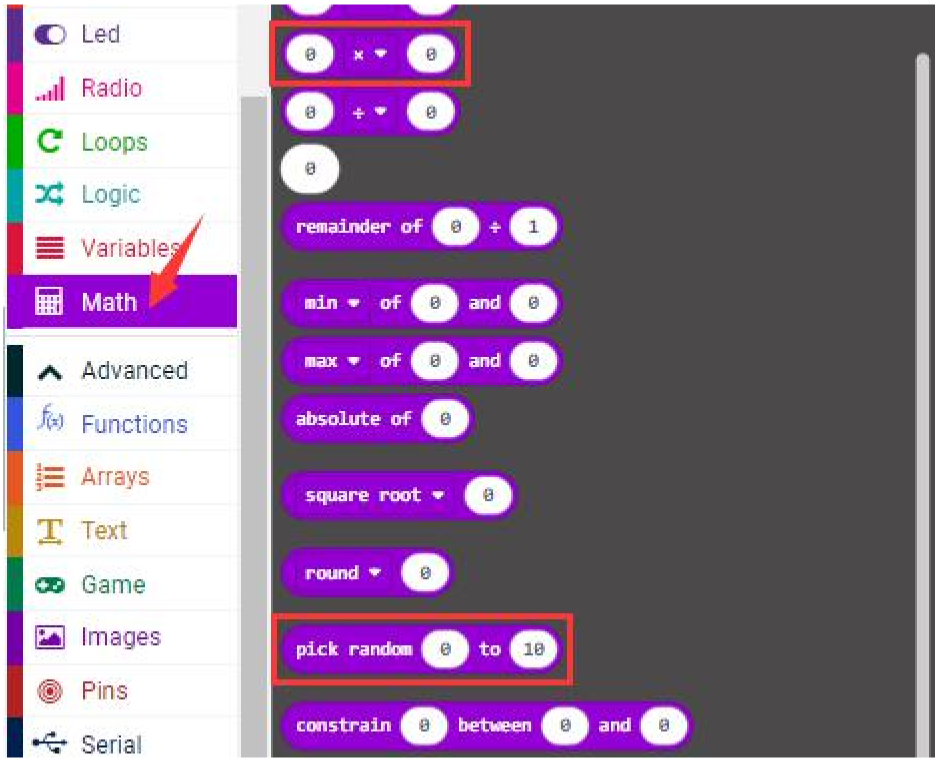

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Variables
Make a Variable...
Click on it to create a variable
G
G1
G2
score
speed
set speed to 0
change speed by 1

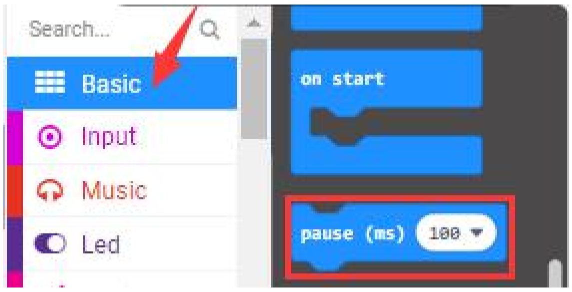

Search...
Basic
Input
more
Music
Led
Radio
Input
on button A pressed
on shake

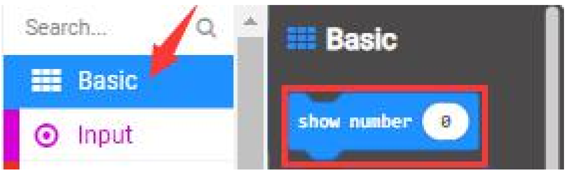

Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
more
Images
Pins
Serial
Game
create sprite at x: 2 y: 2
delete sprite
is sprite deleted
sprite move by 1
sprite turn right by (°) 45
sprite change x by 1
sprite set x to 0
sprite x
is sprite touching
is sprite touching edge

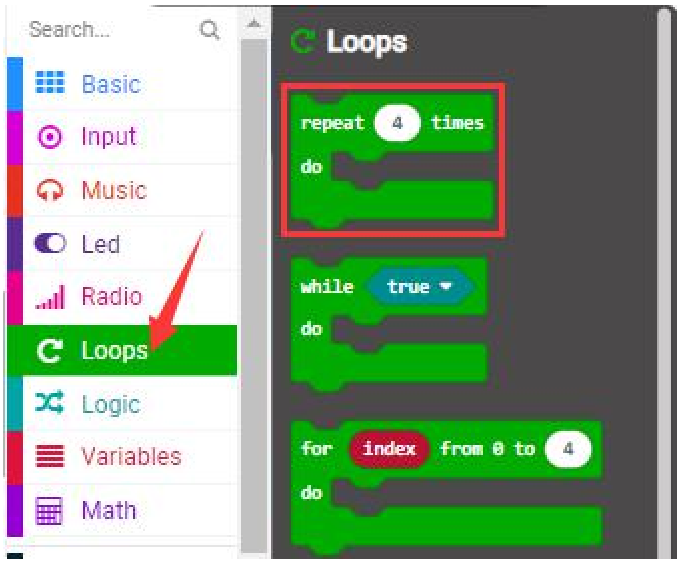

Arrays
Text
Game
more
Images
Pins
start countdown (ms) 10000
score
game over
is game over

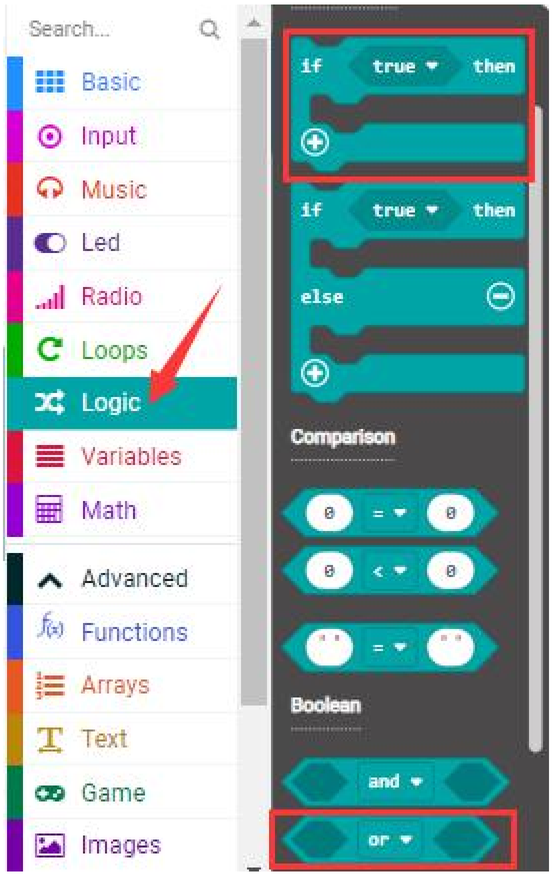

Text
Game
more
Images
Pins
more
resume
pause


Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
0 × 0
0 ÷ 0
0
remainder of 0 ÷ 1
min of 0 and 0
max of 0 and 0
absolute of 0
square root 0
round 0
pick random 0 to 10
constrain 0 between 0 and 0

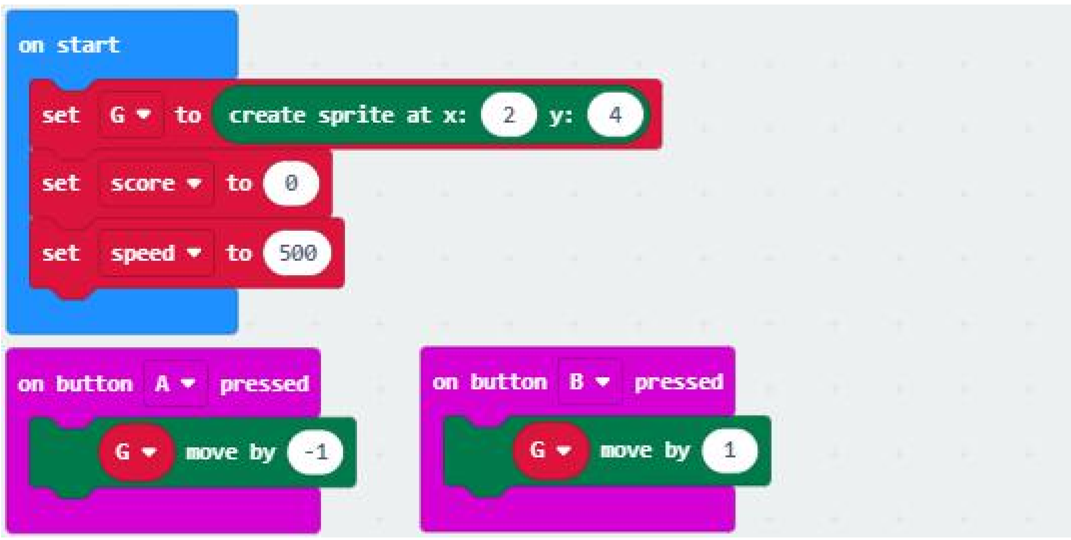

Search...
Basic
Input
Music
Led
on start
pause (ms) 100

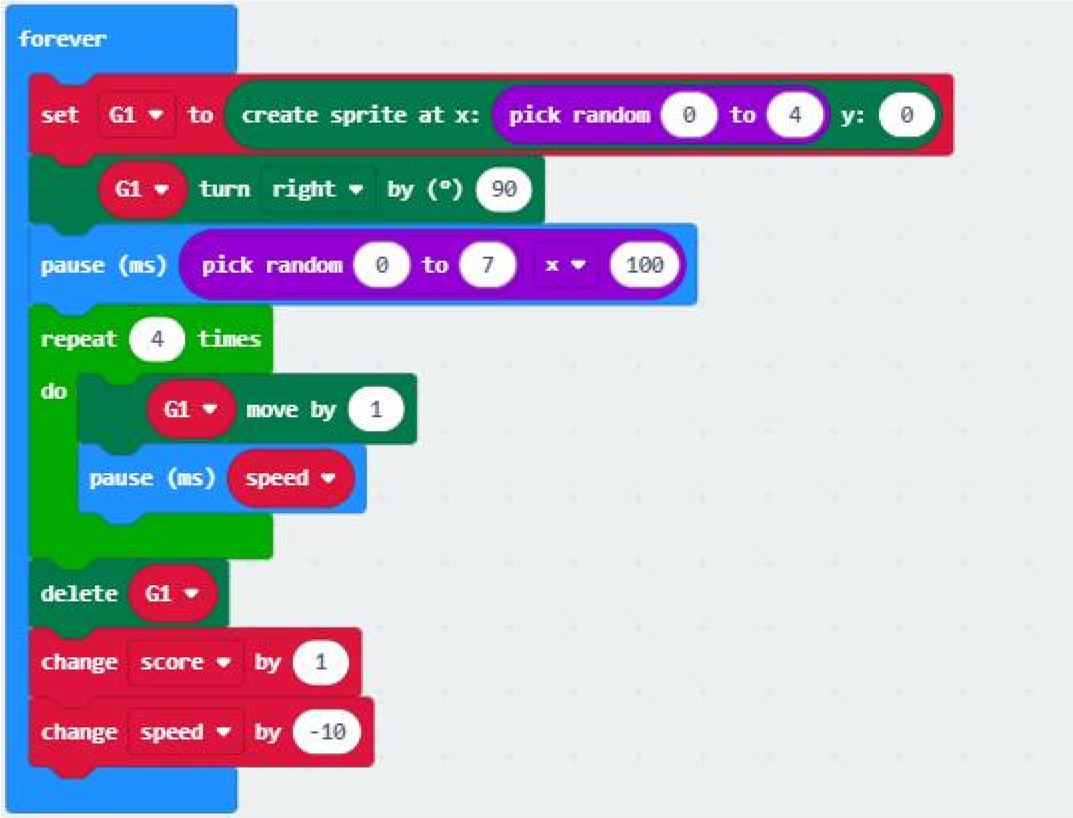

Search...
Basic
Input
Basic
show number 0

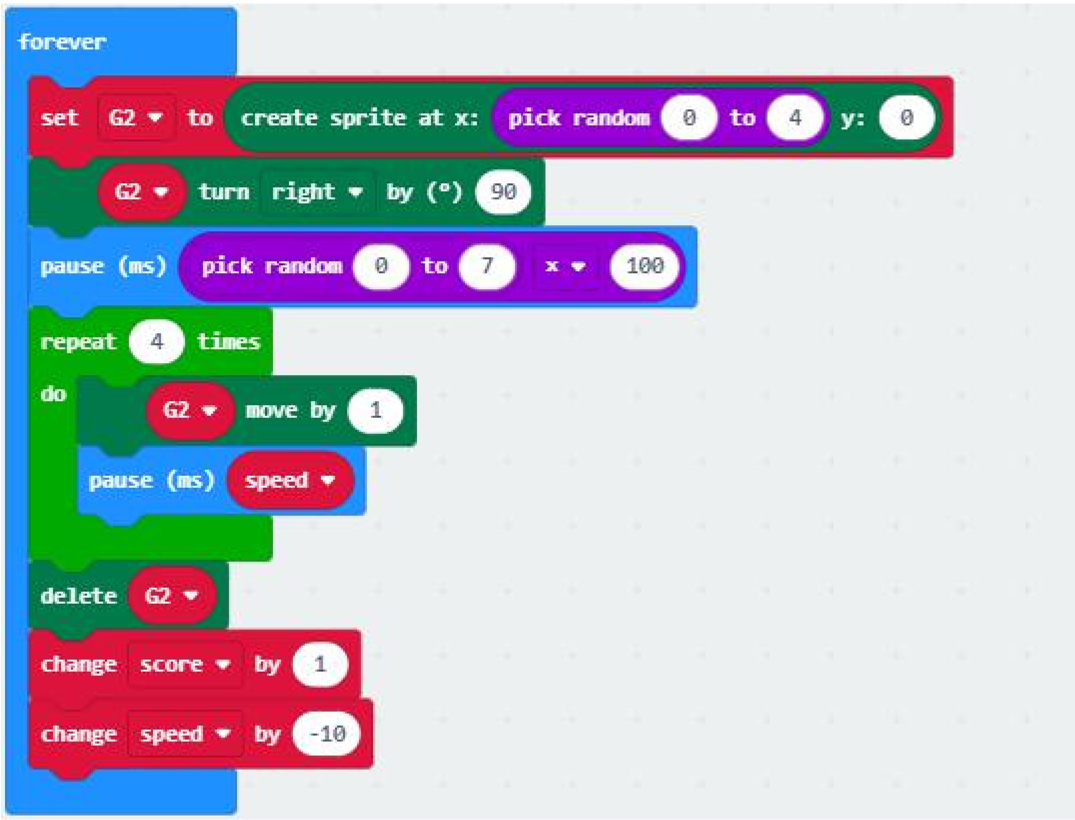

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Loops
repeat 4 times
do
while true
do
for index from 0 to 4
do

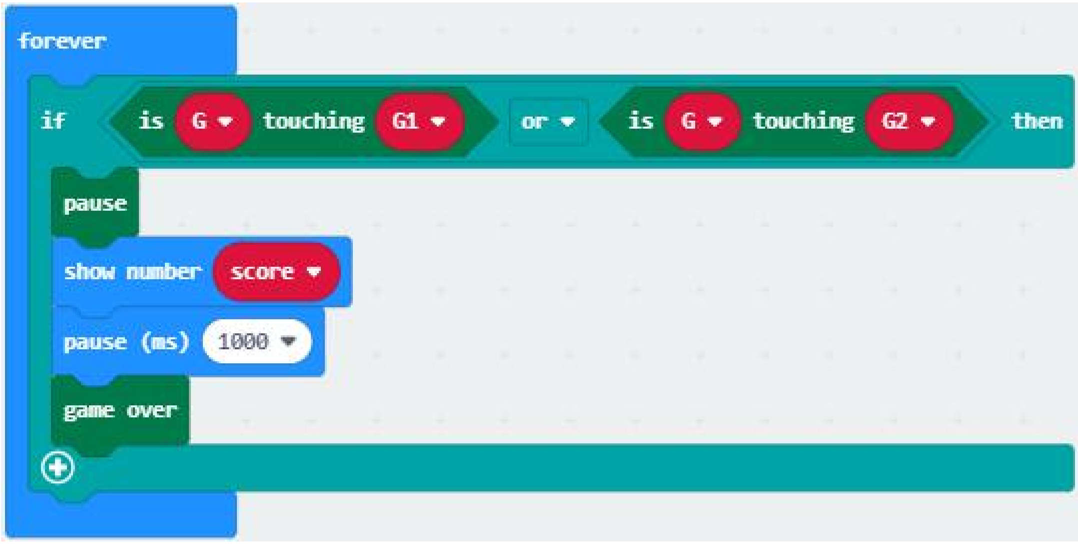


Make combinations of these blocks:




forever
set G1 to create sprite at x: pick random 0 to 4 y: 0
G1 turn right by (°) 90
pause (ms) pick random 0 to 7 x 100
repeat 4 times
do
G1 move by 1
pause (ms) speed
delete G1
change score by 1
change speed by -10

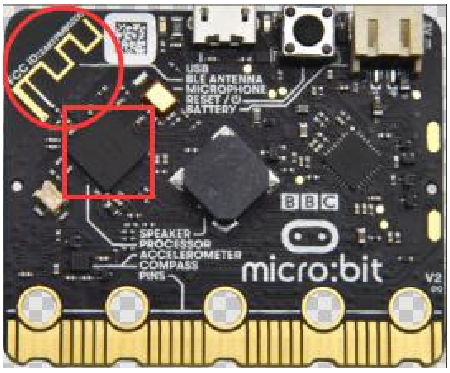

forever
set G2 to create sprite at x: pick random 0 to 4 y: 0
G2 turn right by (°) 90
pause (ms) pick random 0 to 7 x 100
repeat 4 times
do
G2 move by 1
pause (ms) speed
delete G2
change score by 1
change speed by -10



(9)Test Result 2:

The game begins when the code is uploaded to the main board. The bullets G1 and G2 fall off and the role G is controlled by Button A and B to shun them. 1 score will be tallied for each successful dodging. If the role fail to avert the attacks, the game halts and it is over after the exhibition of the scores gained.

Project 14: Bluetooth Wireless Communication



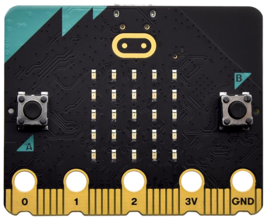
(1)Project Introduction

The Micro: Bit main board comes with a nRF52833 processor (with a built-in BLE(Bluetooth Low Energy) device Bluetooth 5.1) and a 2.4GHz antenna for Bluetooth wireless communication and 2.4GHz wireless communication. With the help of them, the board is able to communicate with a variety of Bluetooth devices, including smart phones and tablets.

In this project, we mainly concentrate on the Bluetooth wireless communication function of this main board. Linked with Bluetooth, it can transmit code or signals. To this end, we should connect an Apple device (a phone or an iPad) to the board.

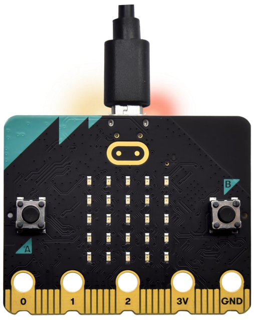
Since setting up Android phones to achieve wireless transmission is similar to that of Apple devices, no need to illustrate again.

(2)Components Needed:

		
Micro:bit main board *1	Micro USB cable*1	Smart Phone/iPad*1

(3)Connection Diagram:

Attach the Micro:bit main board to your computer via the Micro USB cable.。

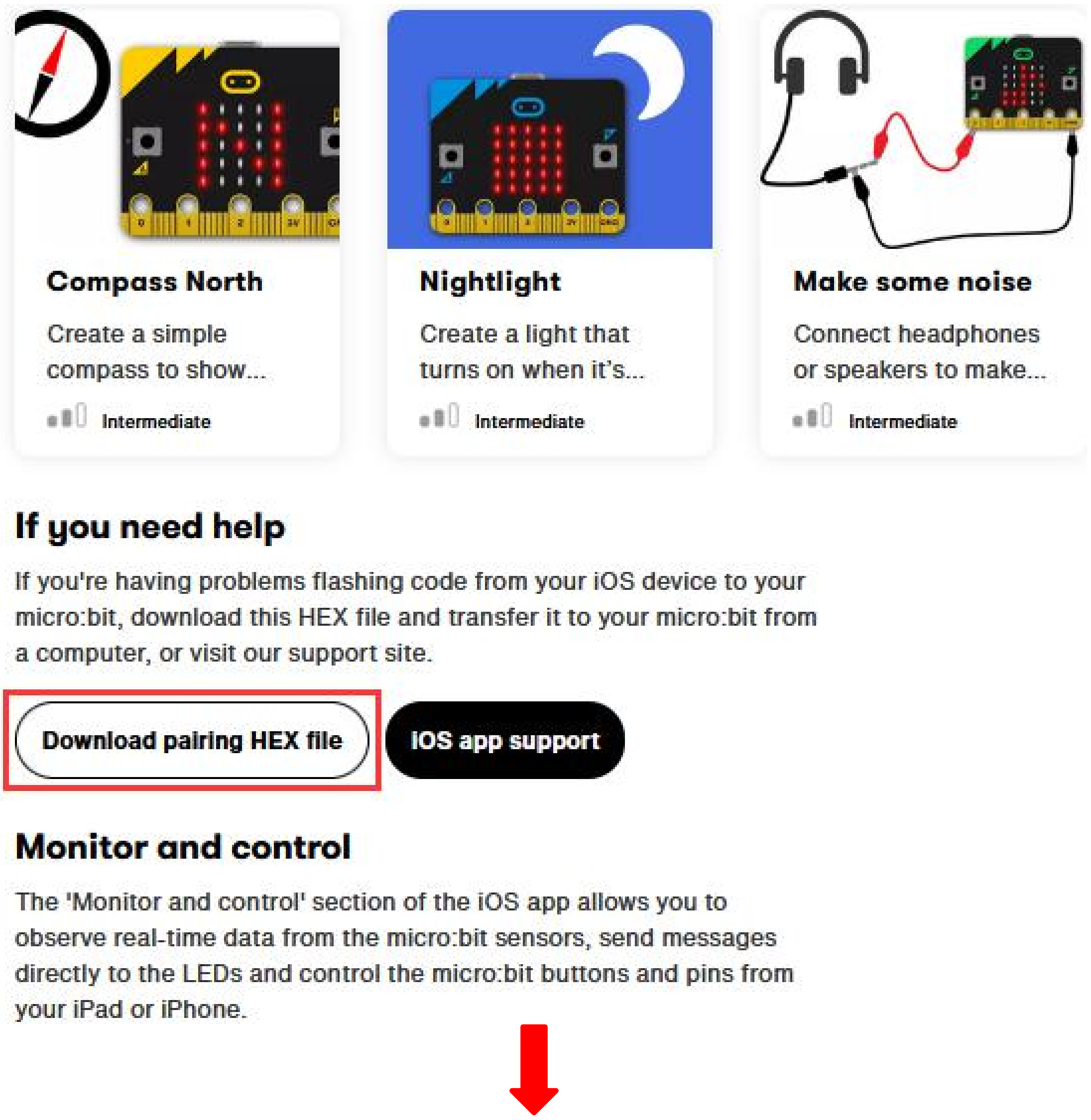


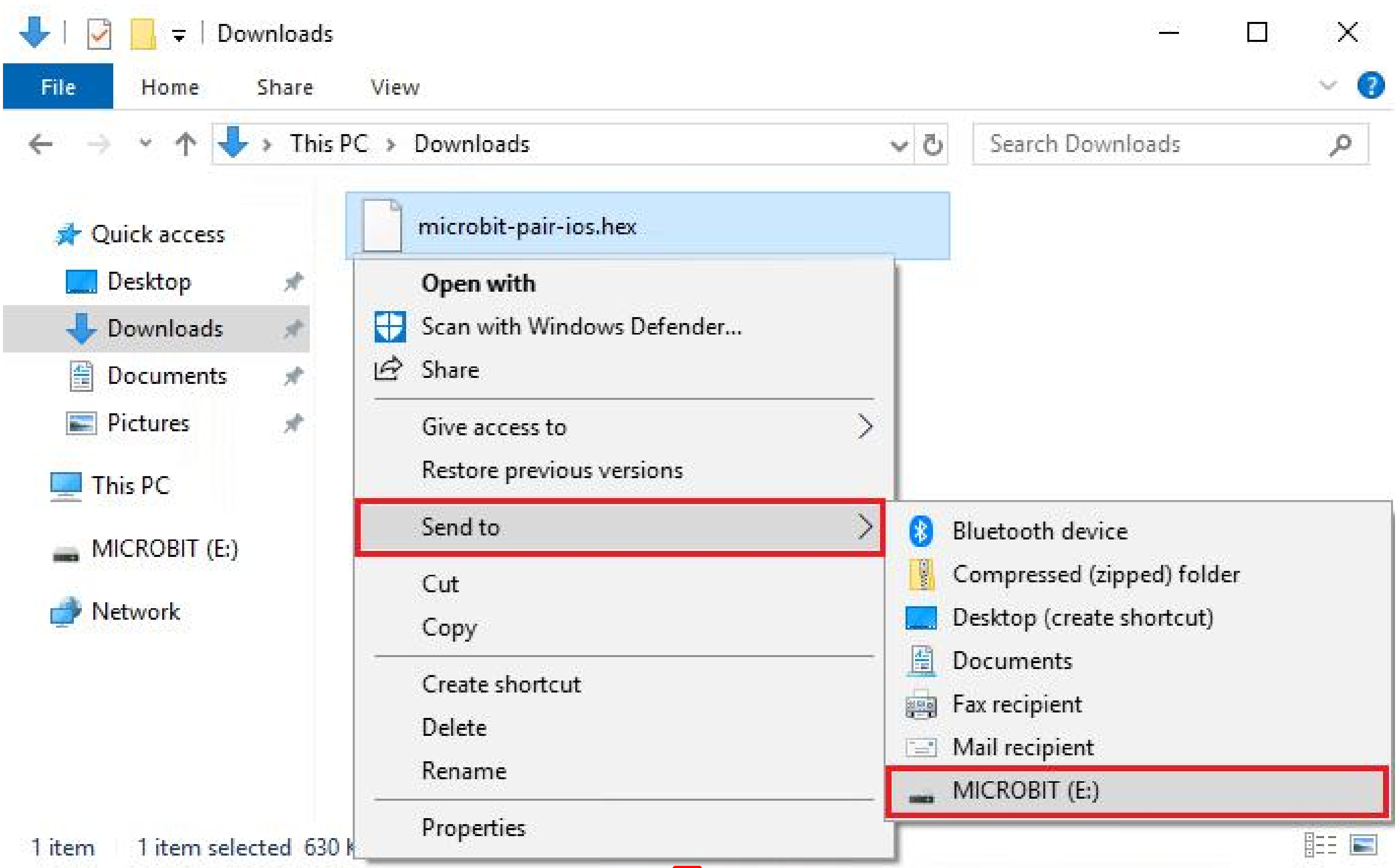
(4)Procedures:

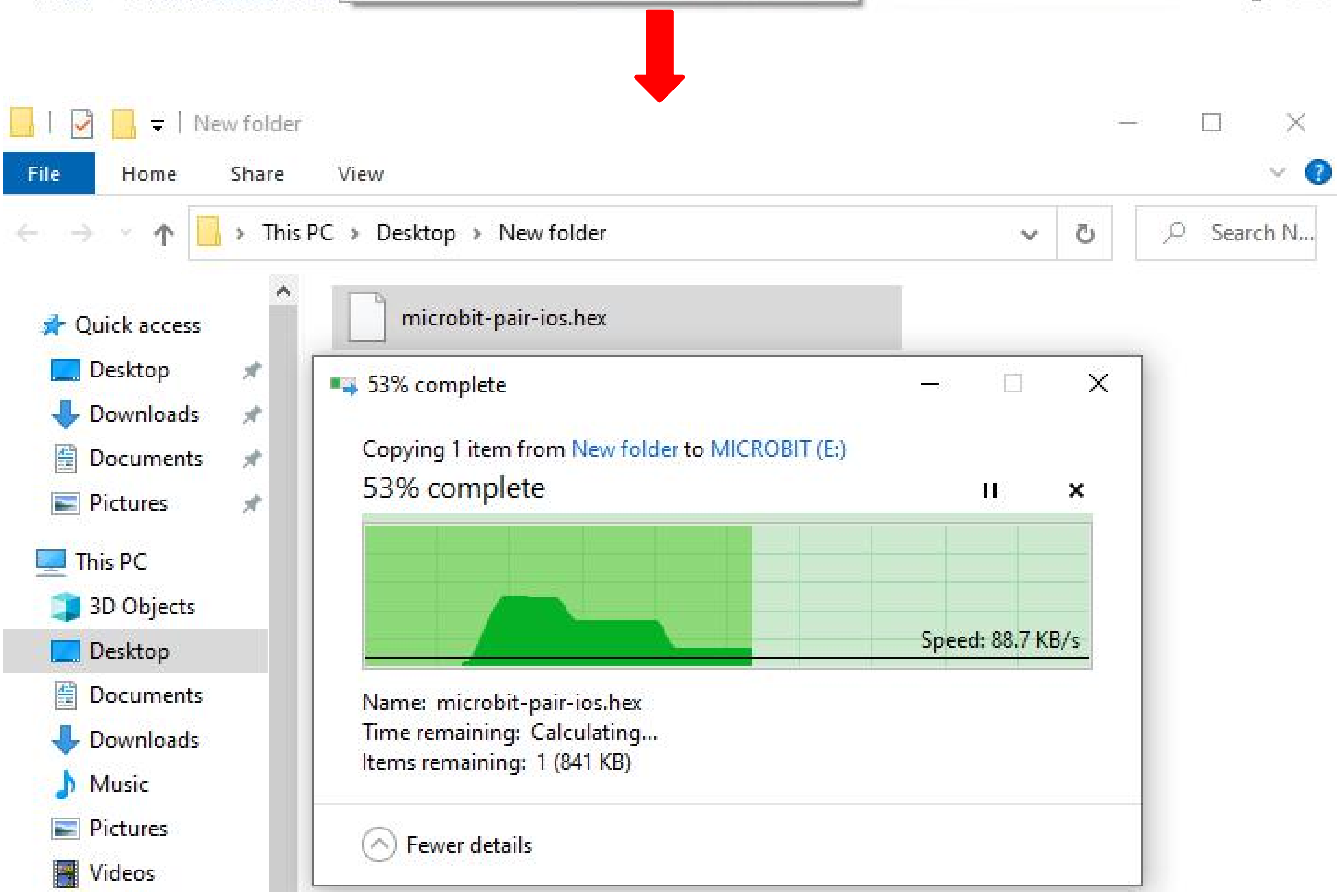
Step 1:

For Apple devices, enter this link https://www.microbit.org/get-started/user-guide/ble-ios/ with your computer first, and then click **"Download pairing HEX file"** to download the Micro: Bit firmware to a folder or desk, and upload the downloaded firmware to the Micro: Bit main board.

(Only Apple devices should follow this step. Not needed for Android systems.)

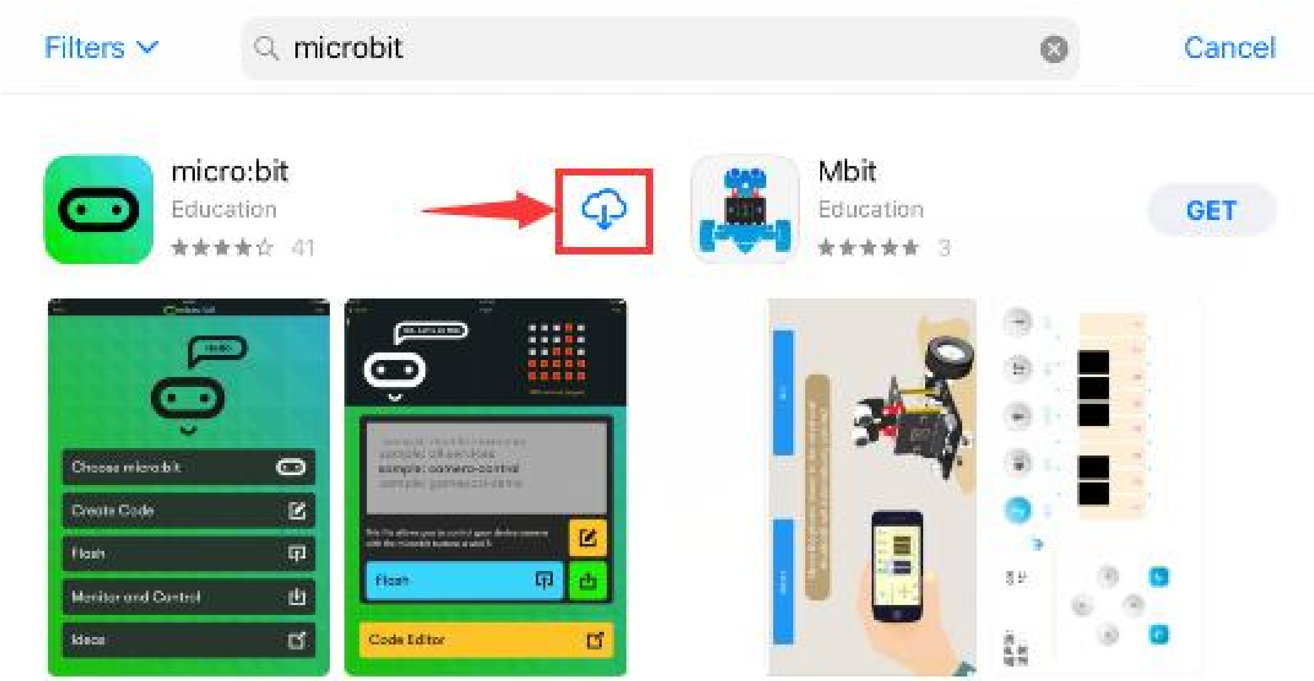



Downloads
File
Home
Share
View
This PC > Downloads
Search Downloads
Quick access
Desktop
Downloads
Documents
Pictures
This PC
MICROBIT (E:)
Network
microbit-pair-ios.hex
Open with
Scan with Windows Defender...
Share
Give access to
Restore previous versions
Send to
Cut
Copy
Create shortcut
Delete
Rename
Properties
Bluetooth device
Compressed (zipped) folder
Desktop (create shortcut)
Documents
Fax recipient
Mail recipient
MICROBIT (E:)
1 item
1 item selected 630 K

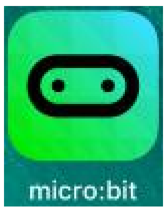

New folder
File
Home
Share
View
This PC > Desktop > New folder
Search N...
Quick access
Desktop
Downloads
Documents
Pictures
This PC
3D Objects
Desktop
Documents
Downloads
Music
Pictures
Videos
microbit-pair-ios.hex
53% complete
Copying 1 item from New folder to MICROBIT (E:)
53% complete
Speed: 88.7 KB/s
Name: microbit-pair-ios.hex
Time remaining: Calculating...
Items remaining: 1 (841 KB)
Fewer details

Step 2:

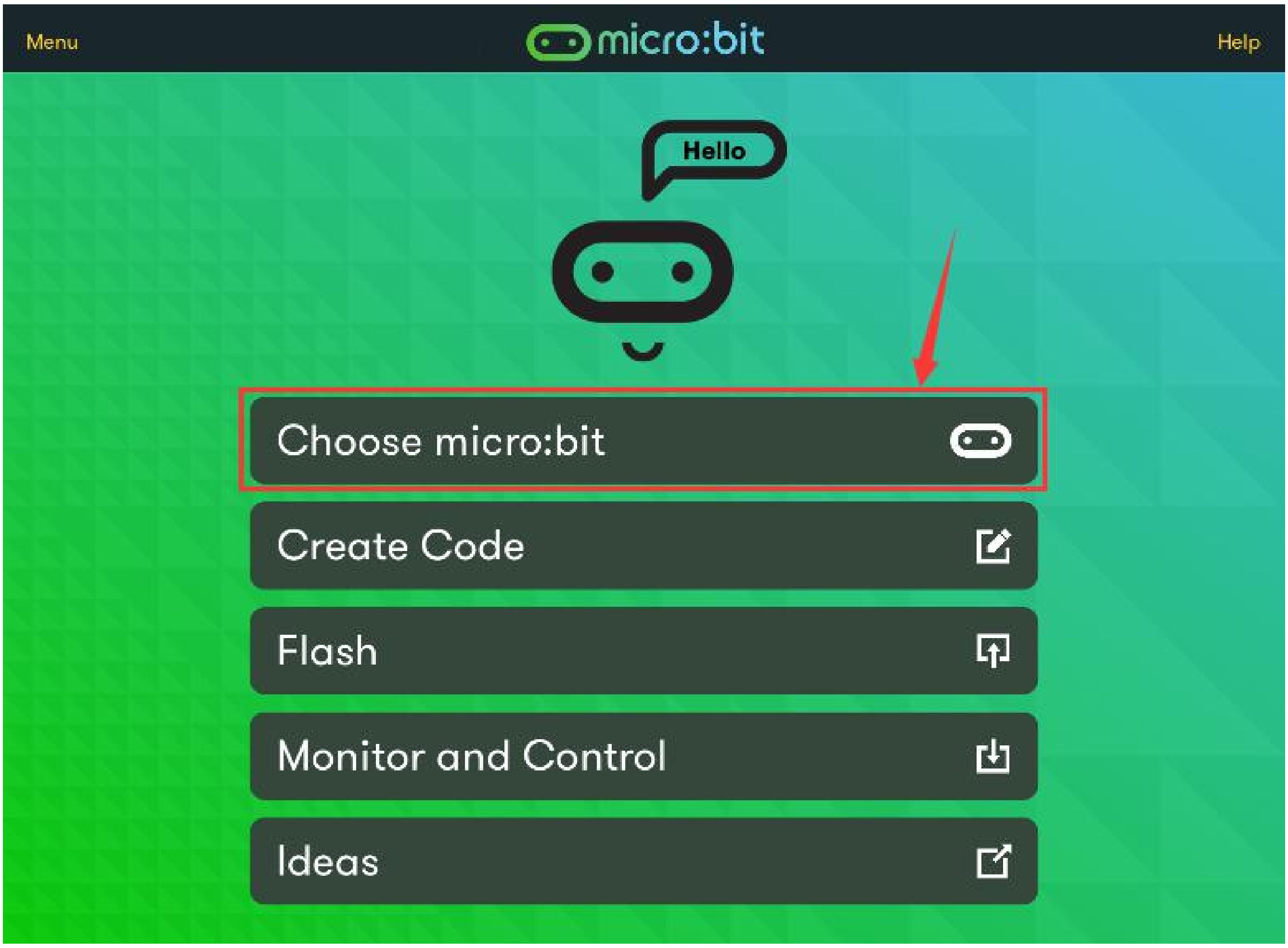
Search "micro bit" in your App Store to download the APP micro:bit.



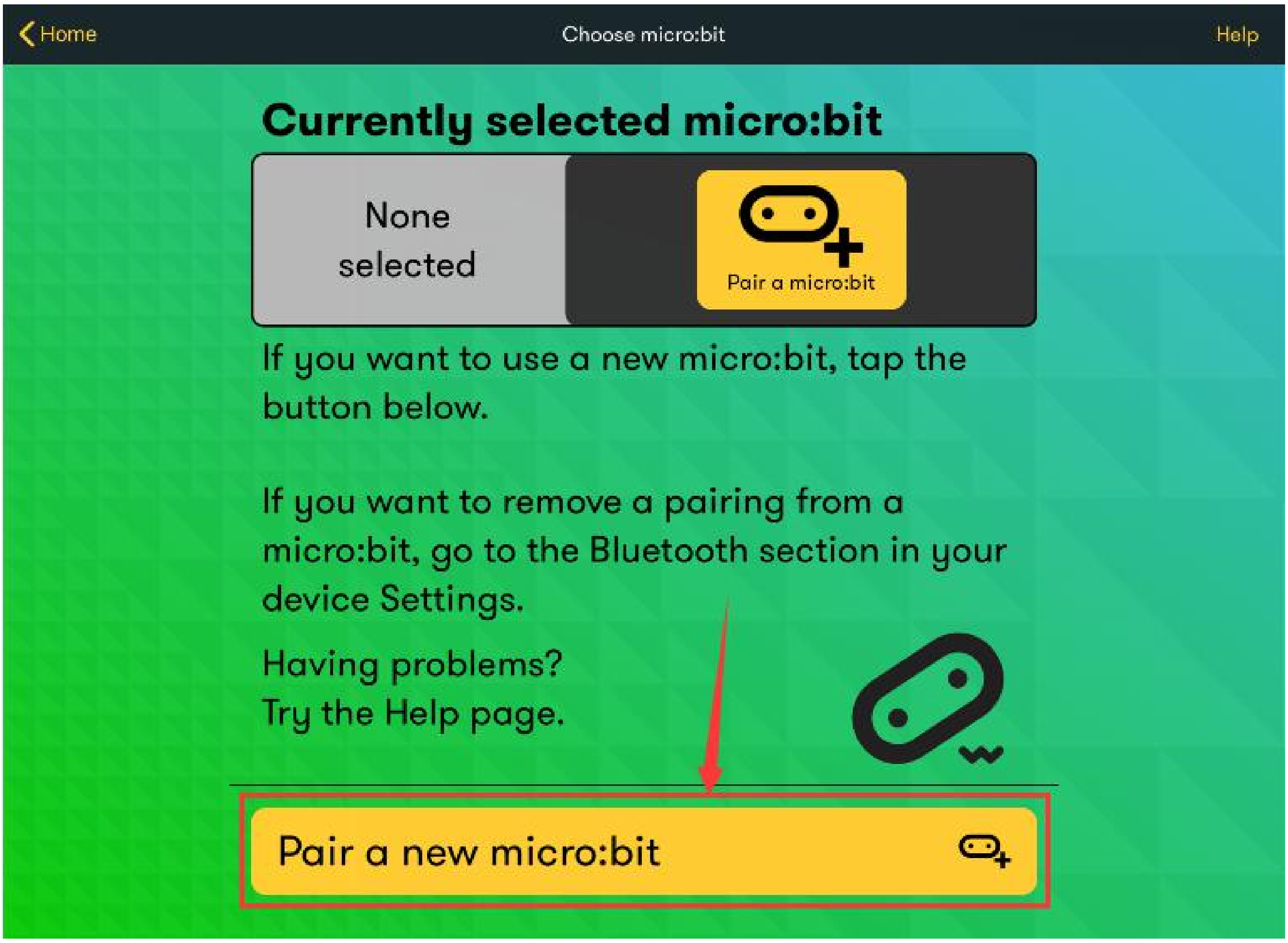
Step 3: Connect your Apple device with Micro: Bit main board :

Firstly, turn on the Bluetooth of your Apple device and click icon 

to open the APP micro:bit and select item "Choose micro:bit" to start pairing Bluetooth.

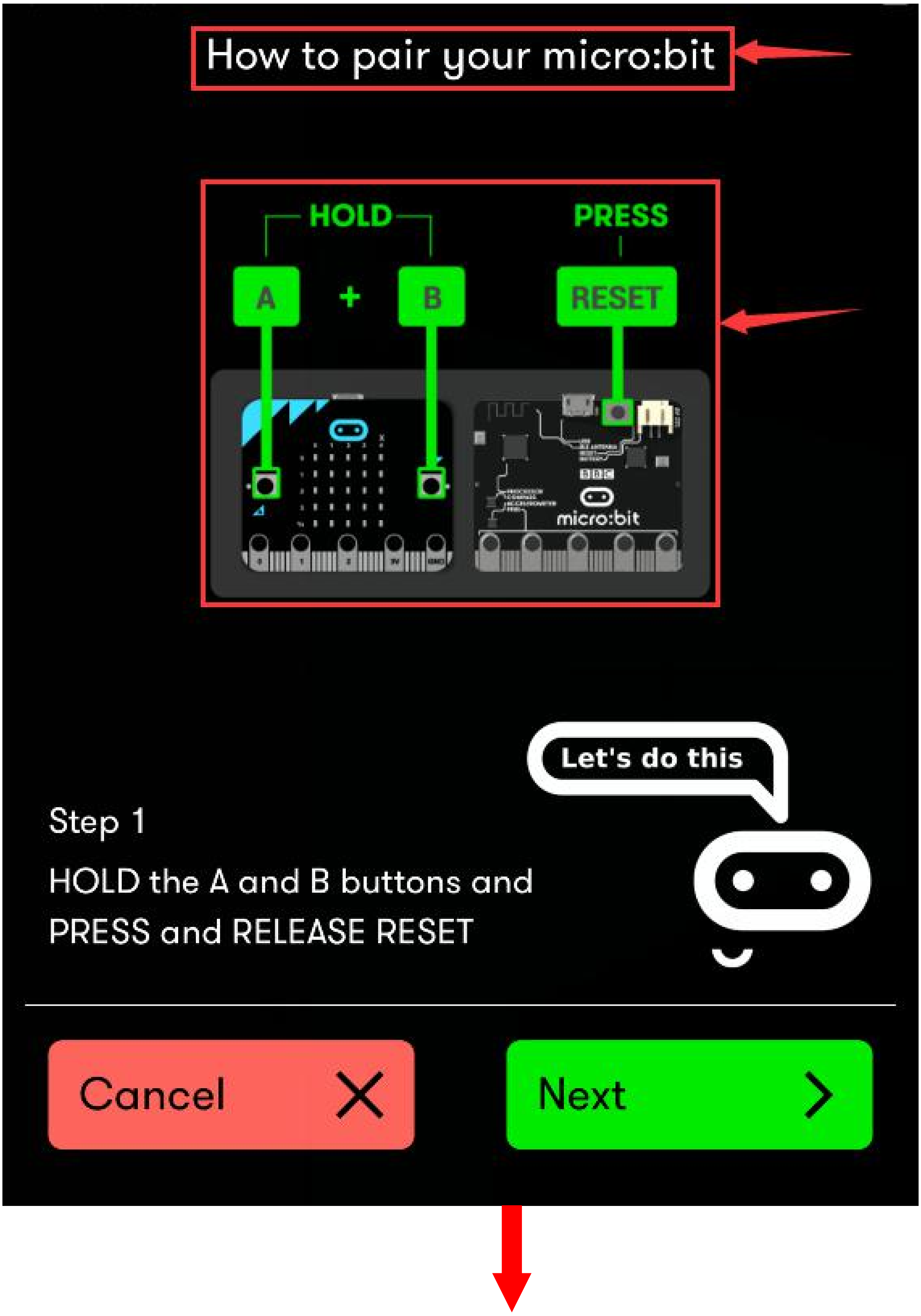


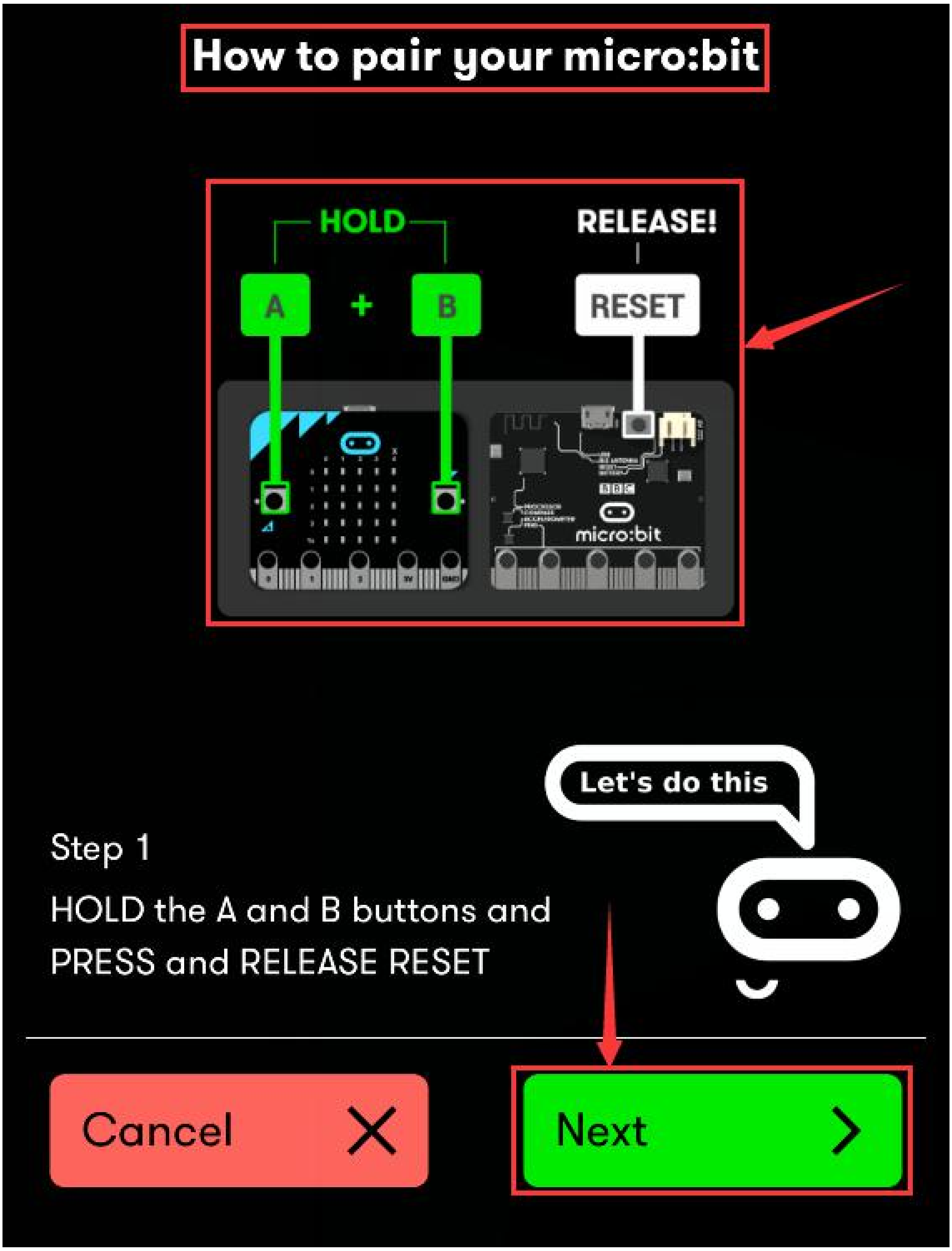
Secondly, click “Pair a new micro:bit”；



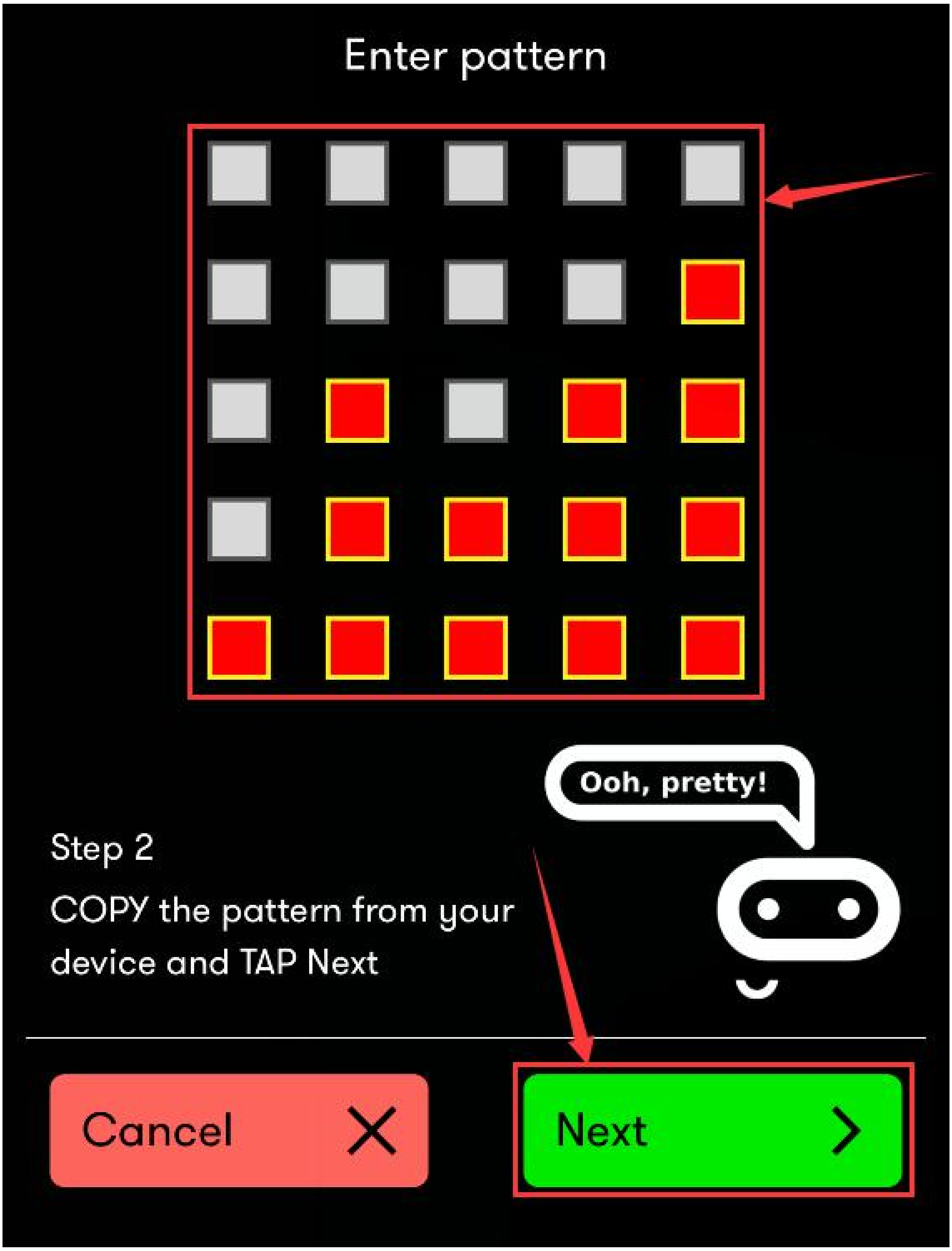
Following the instructions to press button A and B at the same time(do not release them until you are told to) and press Reset & Power button for a few seconds.

Release the Reset & Power button, you will see a password pattern shows on the LED dot matrix. Now , release buttons A and B and click "Next".

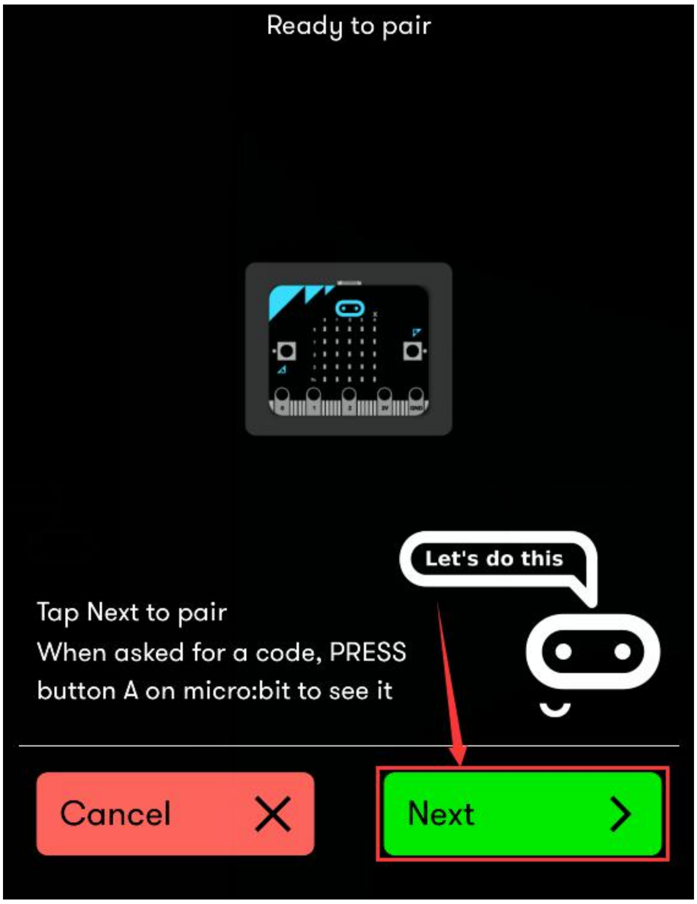

How to pair your micro:bit
HOLD
PRESS
A
+
B
RESET
micro:bit
Let's do this
Step 1
HOLD the A and B buttons and
PRESS and RELEASE RESET
Cancel
Next

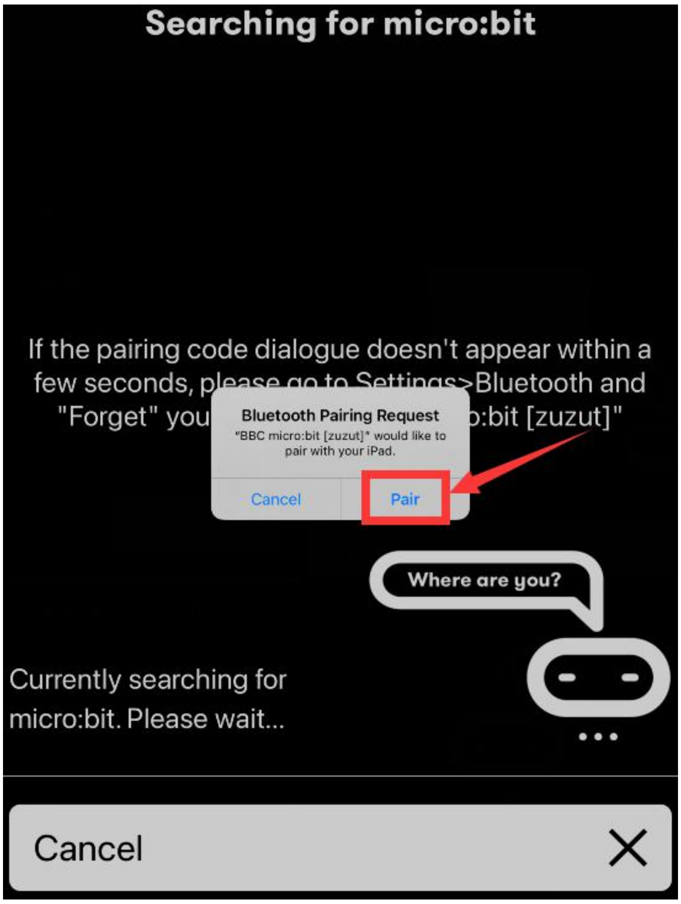


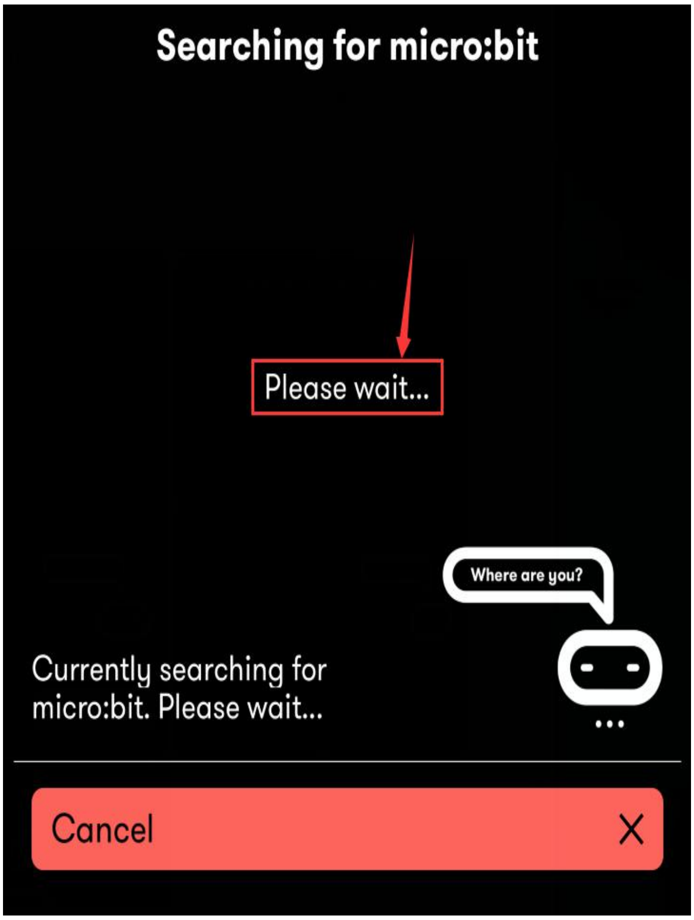
Set the password pattern on your Apple device as the same pattern showed on the matrix and click “Next”.

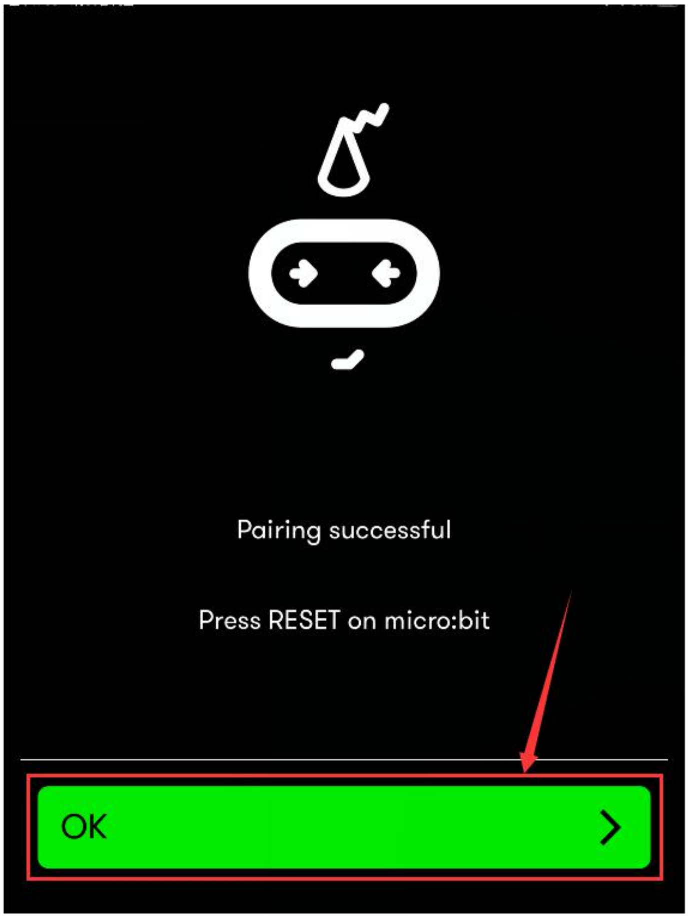


Still click "Next" and a dialog box props up as shown below. Then click "Pair". A few seconds later, the match is done and the LED dot matrix displays the "√" pattern.


Ready to pair
Let's do this
Tap Next to pair
When asked for a code, PRESS
button A on micro:bit to see it
Cancel
Next


Searching for micro:bit
If the pairing code dialogue doesn't appear within a
Bluetooth Pairing Request
"BBC micro:bit [zuzut]" would like to pair with your iPad.
Cancel
Pair
Where are you?
Currently searching for micro:bit. Please wait...
Cancel

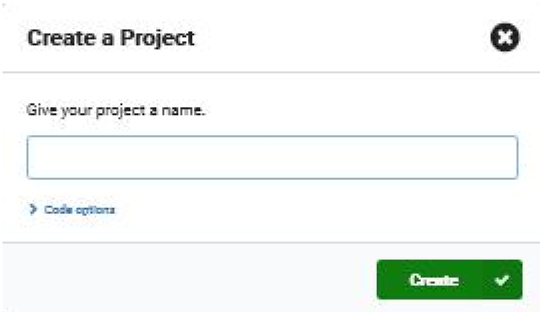

Searching for micro:bit
Please wait...
Where are you?
Currently searching for micro:bit. Please wait...
Cancel



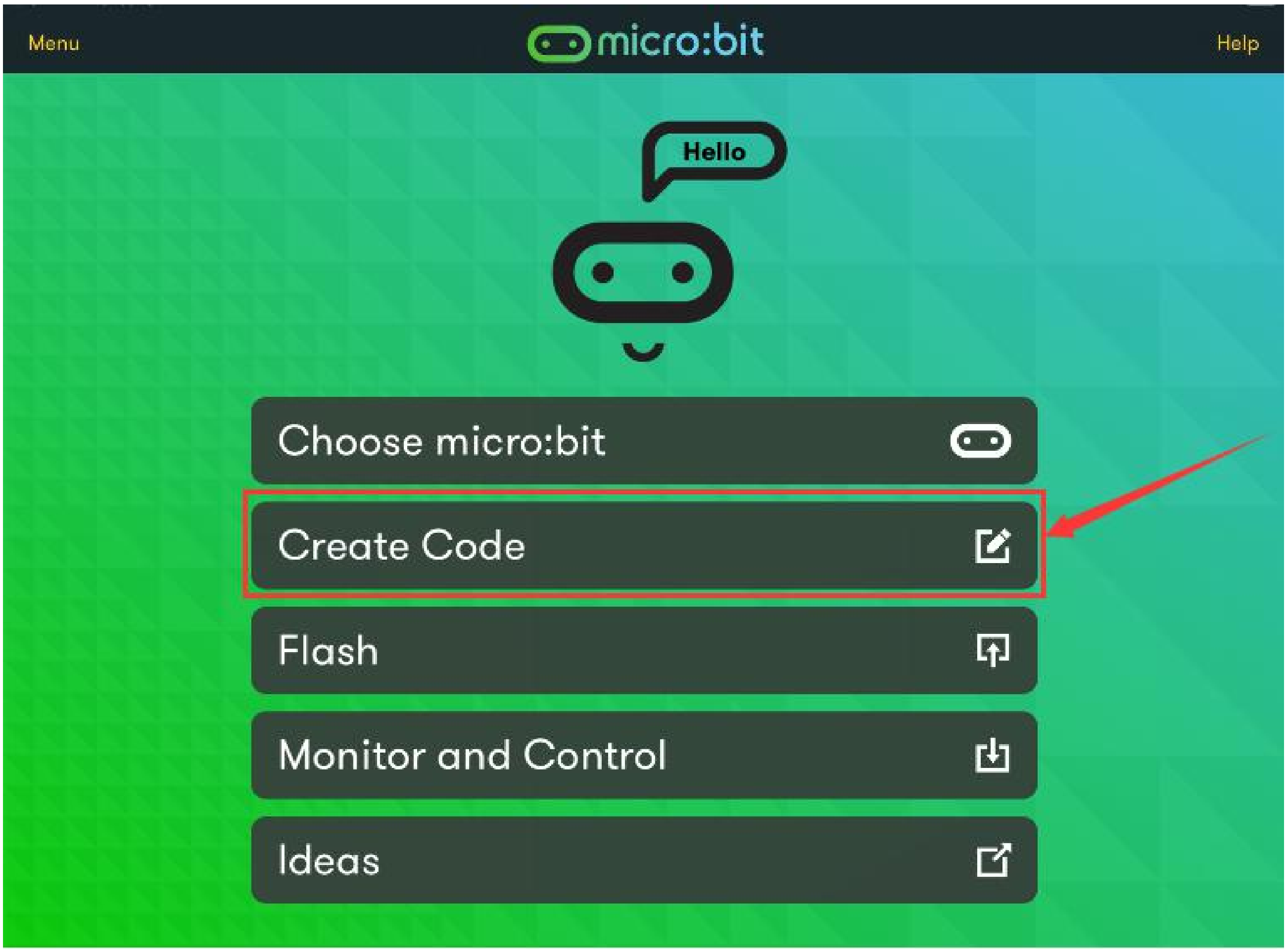
After the match with Bluetooth, write and upload code with the App.

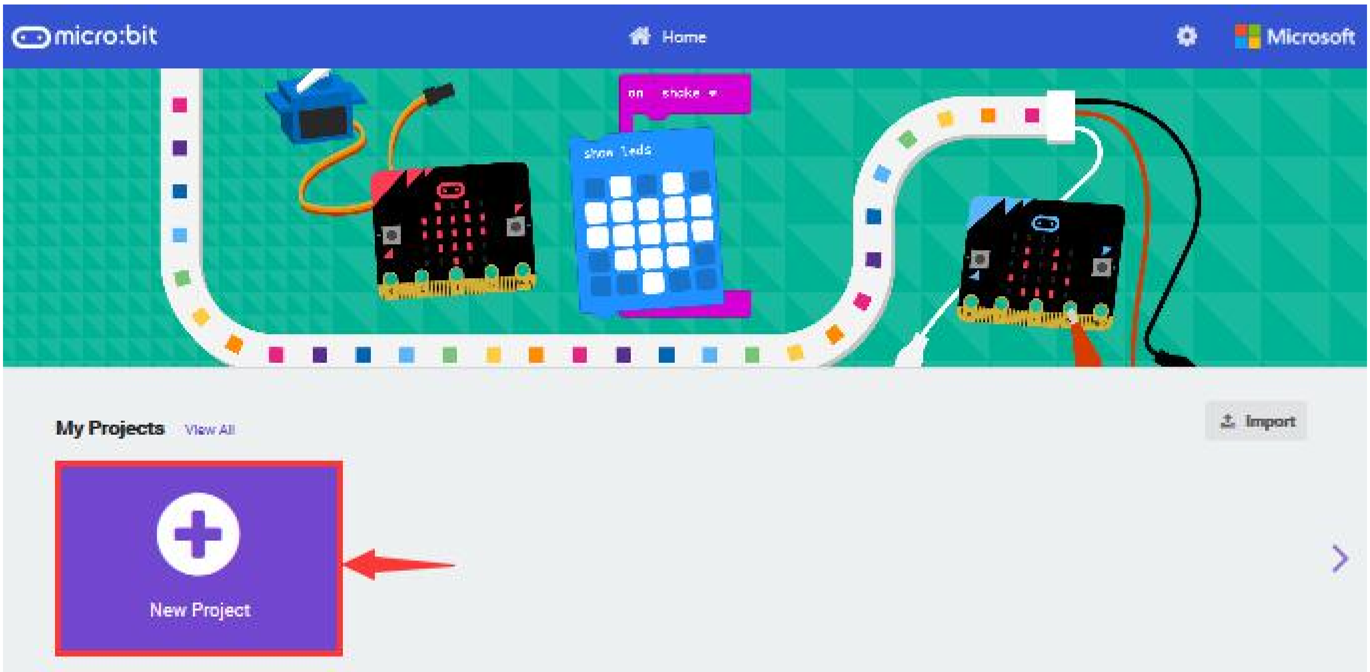
Click "Create Code" to enter the programming page and write code.

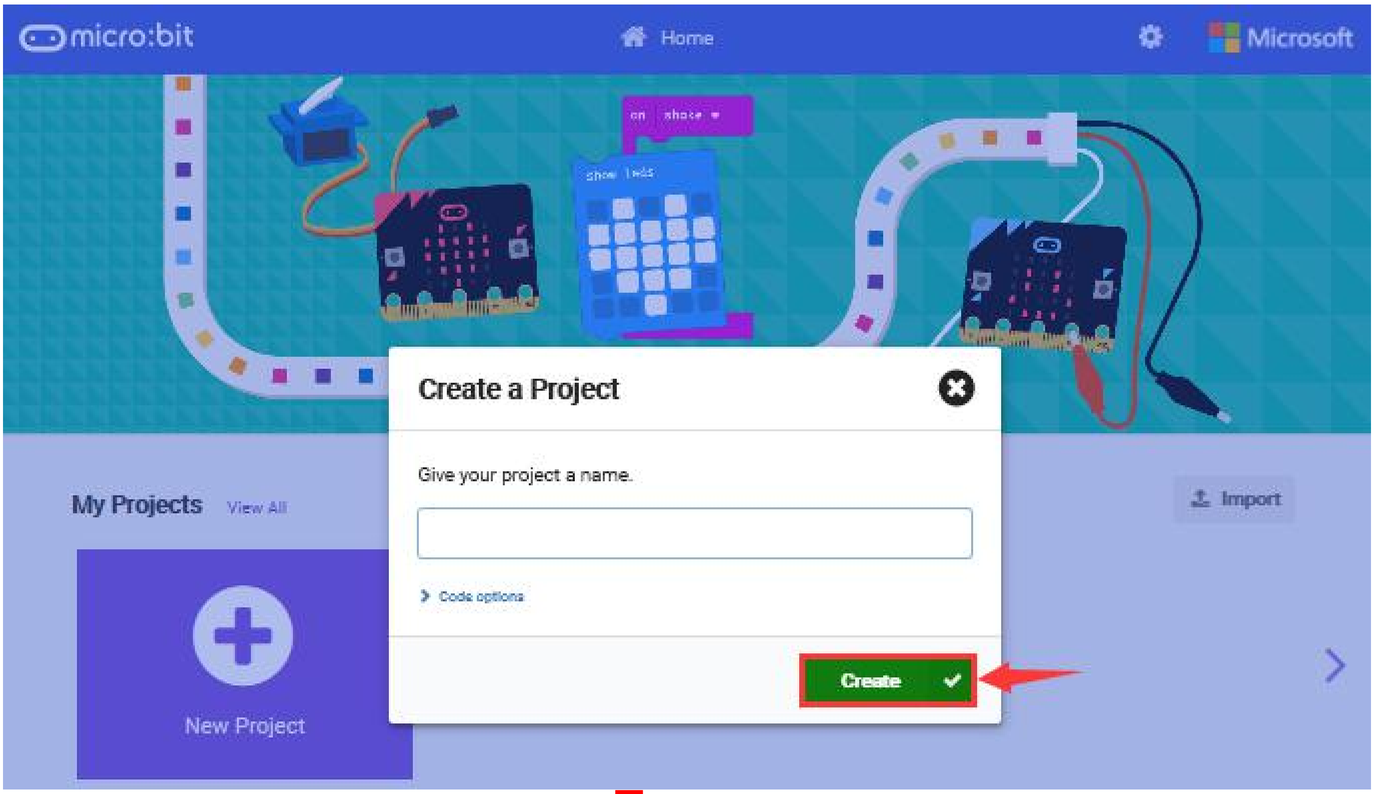
Click 

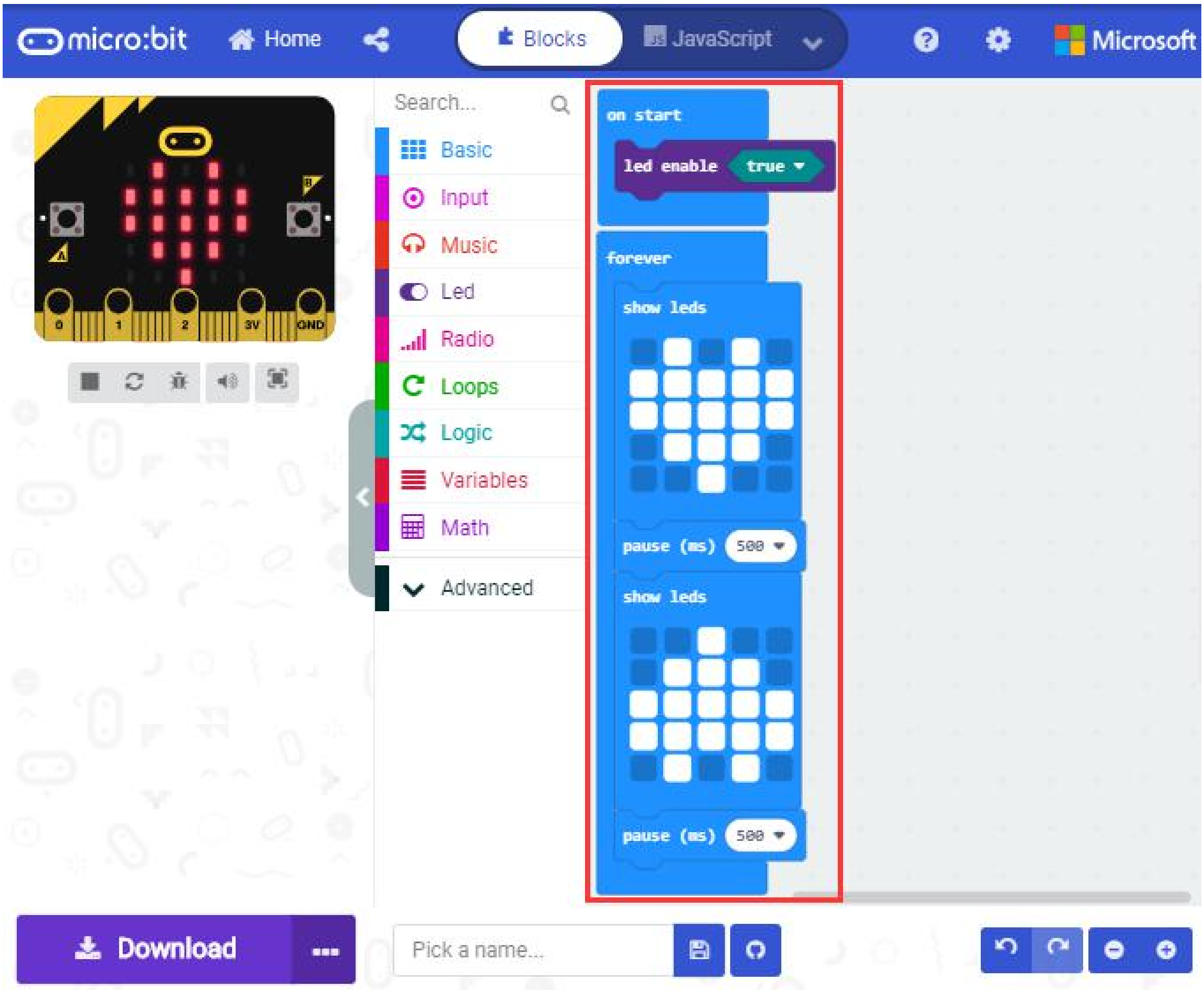
 and the box 

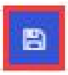
 appears, and then select "Create √".

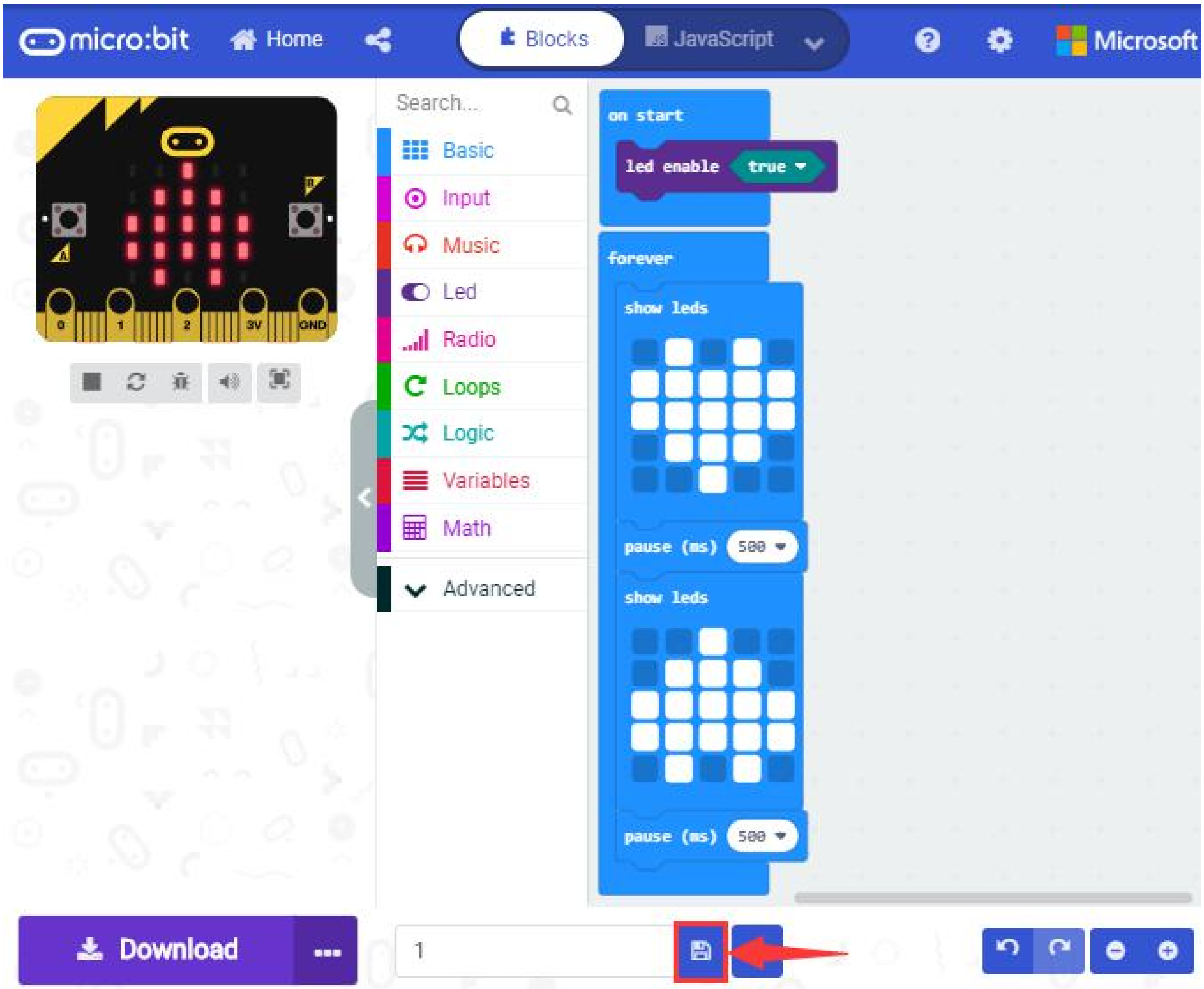

Menu
micro:bit
Help
Hello
Choose micro:bit
Create Code
Flash
Monitor and Control
Ideas


micro:bit
Home
Microsoft
My Projects
View All
Import
New Project

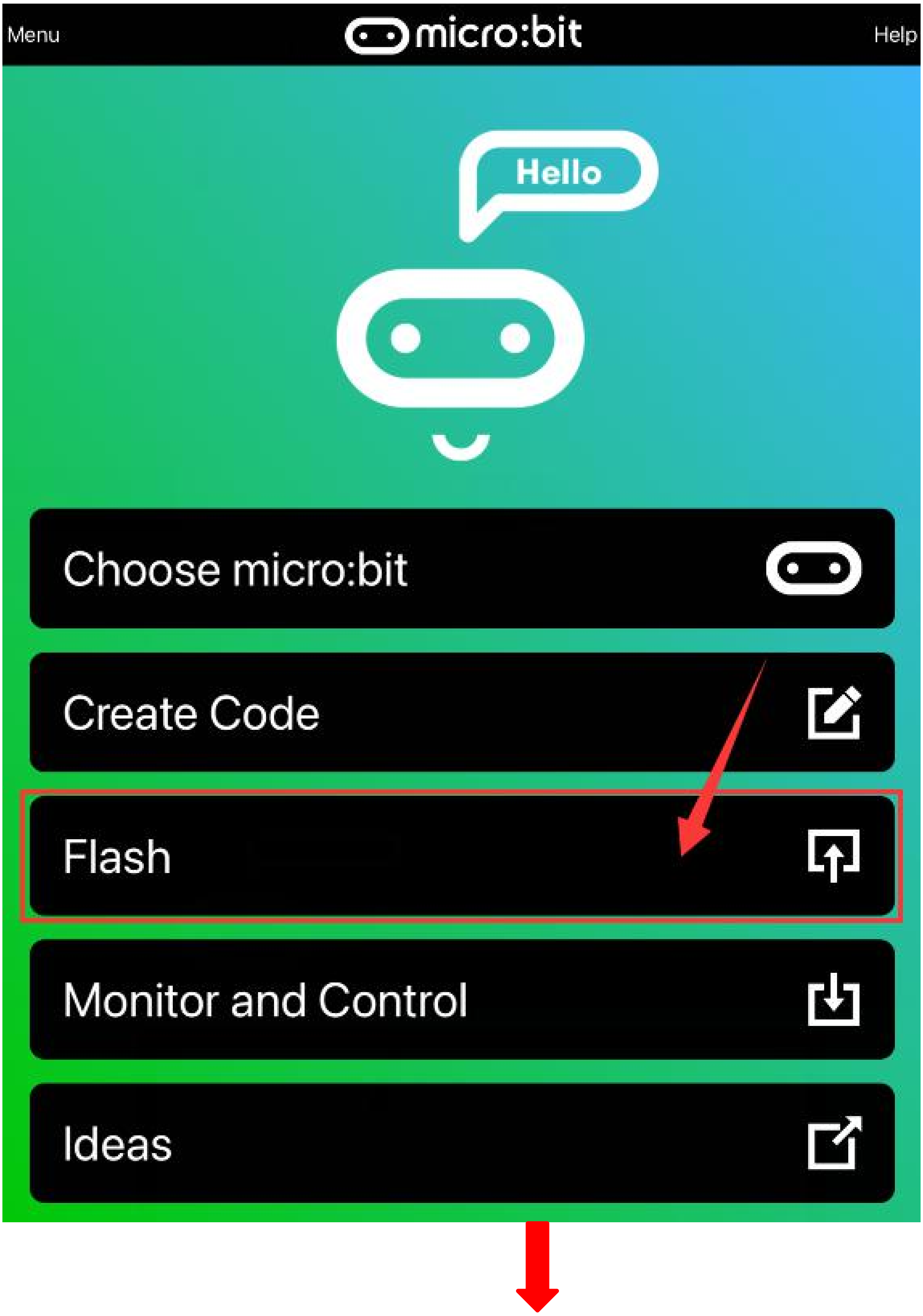

micro:bit
Home
Microsoft
Create a Project
Give your project a name.
Code options
Create
My Projects
View All
Import
New Project

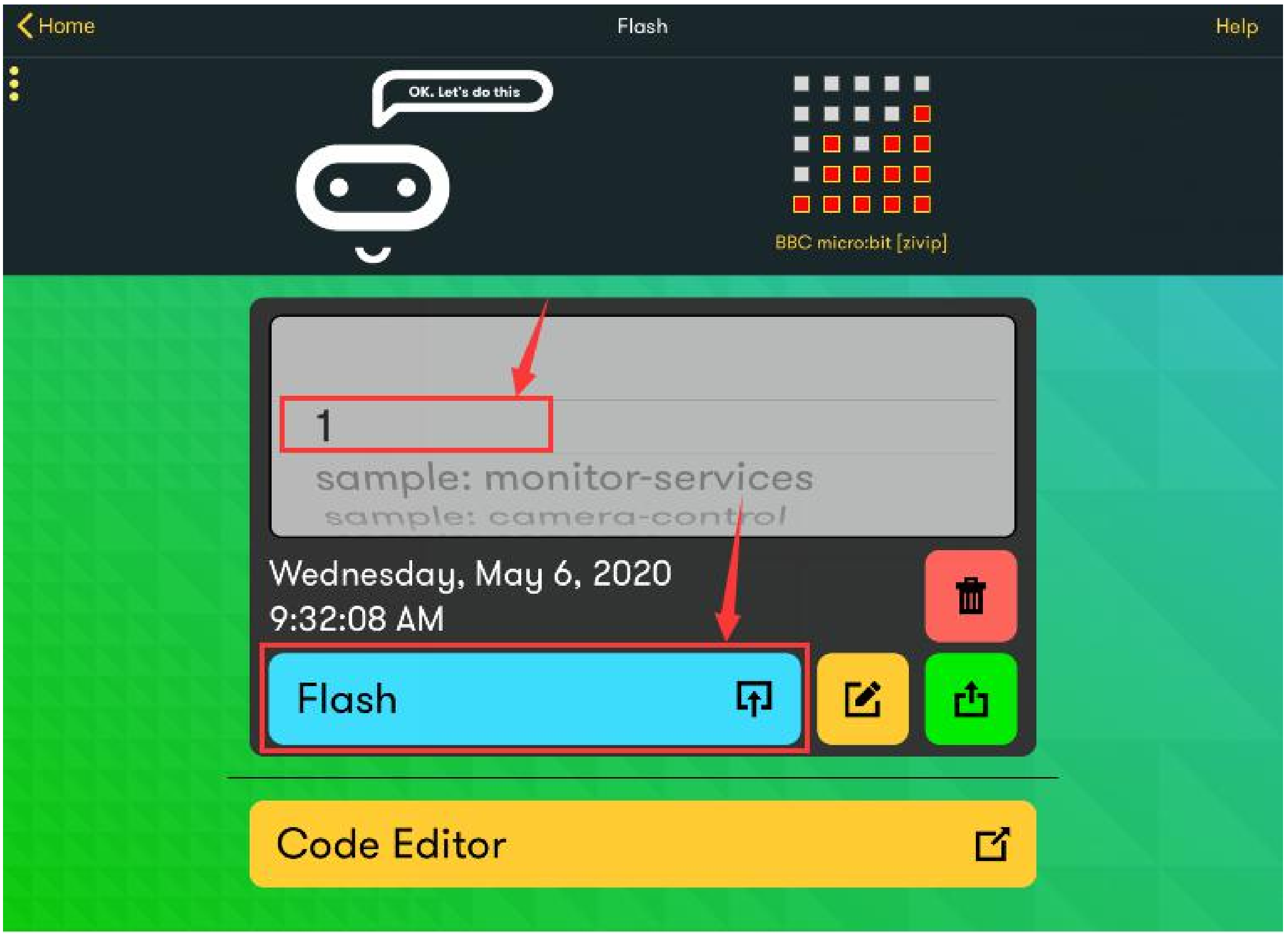


Name the project as “1 ”and click  to save it.

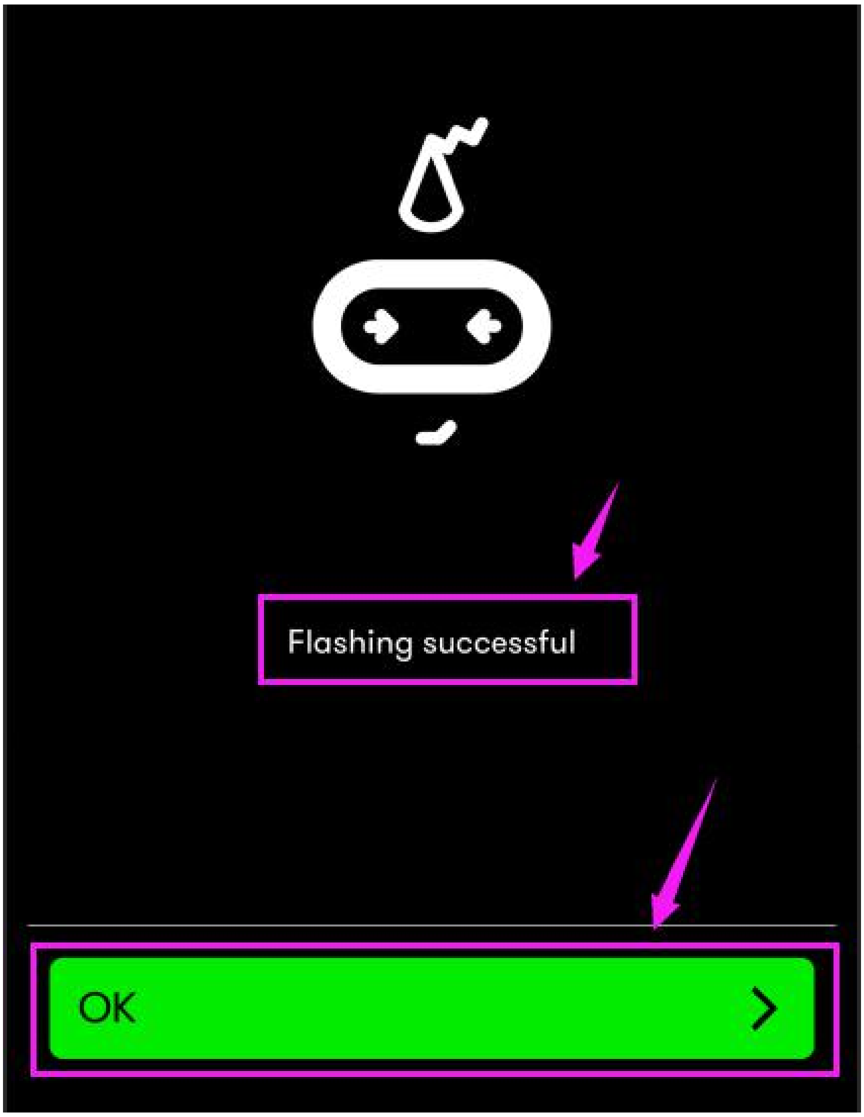


Click the third item “Flash” to enter the uploading page. The default code program for uploading is the one saved just now and named "1" and then click the other "Flash" to upload the code program "1".


Menu
micro:bit
Help
Hello
Choose micro:bit
Create Code
Flash
Monitor and Control
Ideas


Home
Flash
Help
OK. Let's do this
BBC micro:bit [zivip]
1
sample: monitor-services
sample: camera-control
Wednesday, May 6, 2020
9:32:08 AM
Flash
Code Editor

If the program "1" is uploaded successfully a few seconds later, the App will emerge as below and the LED dot matrix of the Micro: Bit main board will exhibit a heart pattern.

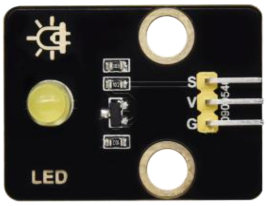


8.Expansion Projects：

The former 14 projects are the introduction of sensors and modules. The further lessons are challenging for new starters.

Note: (G), marked on each sensor and module, is the negative pole and connected to "G", "-" or "GND" on the sensor shield or control board ; (V) is the positive pole and linked with V , VCC, + or 5V on the sensor shield or control board. And you need to connect a power in case that power supply is weak.

Project 1: LED Blinks

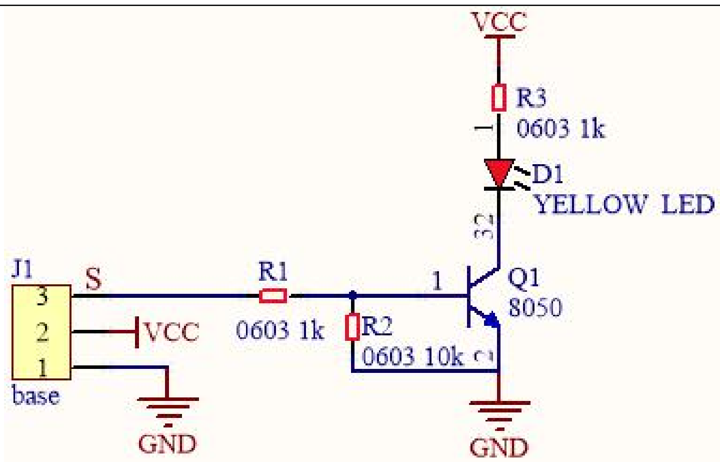


(1)Project Introduction

We' ve set up the micro:bit smart home. Now let' s get started from the most simple experiment---LED blink.

LED is a type of semiconductor called "Light Emitting Diode "which is an electronic device made of semiconductor materials (silicon, selenium, germanium, etc.). It features unidirectional conductivity, that is, the positive voltage is applied to the anode (long leg) and the cathode (short leg) of the diode. when the voltage of its anode is higher than the voltage of its cathode, thus, the diode is turned on(LED is on). When a reverse voltage is applied to the anode and cathode, the diode is disconnected(that is, the LED is off). Therefore, the disconnection and connection of the diode is equivalent to turning on and off LED. Light-emitting diodes have an anode (+) and a cathode (-), and they can only allow current to flow from one anode to the cathode. The components will be damaged if LED is directly connected to the power supply. It’ s essential that a certain resistor must be connected in series in the LED circuit.

(2) Yellow LED:

Working Voltage:	DC 3.3-5V	
Working current:	< 20mA	
Max Power:	0.1W	
Control Ports:	Digital ports (digital input)	
Working Temperature	-10 ° C ~ +50°C	
Display Color:	Yellow	

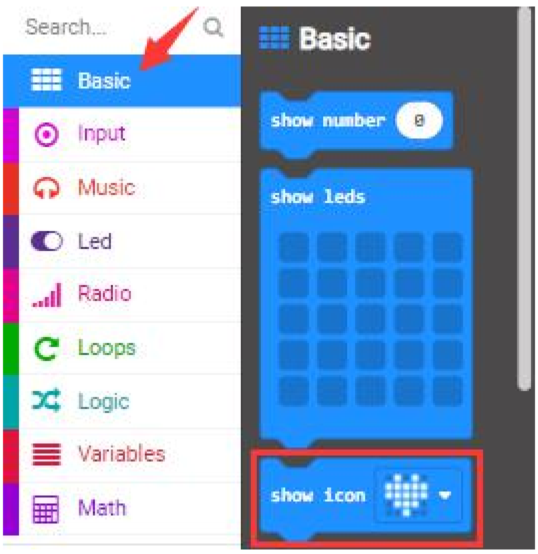
(3)Test Code

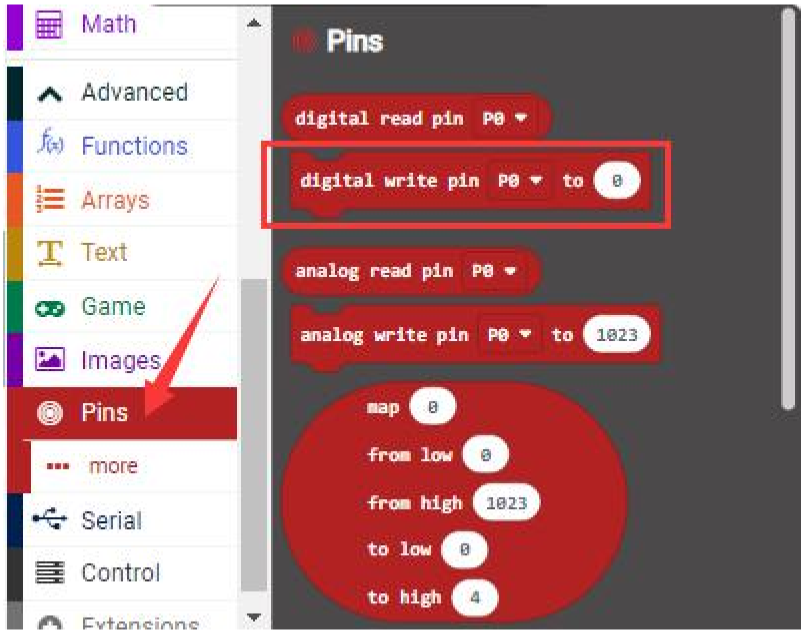
The route to get test codes（How to load?）

Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 1: LED Blinks	Project 1：LED Blinks.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:





Make combinations of these blocks:

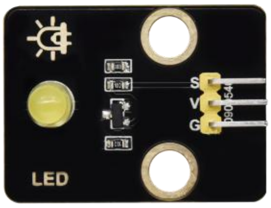
Micro：bit Shield	Yellow LED Module
GND	G
5V	V
S（16)	S

(4)Test Results:

Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit will show smile expression，and a yellow LED will flash with an interval of 1000ms. (How to download? How to quick download?)

Project 2: Breathing LED



(1) Project Introduction

In previous lesson, we control LED on and off and make it blink.

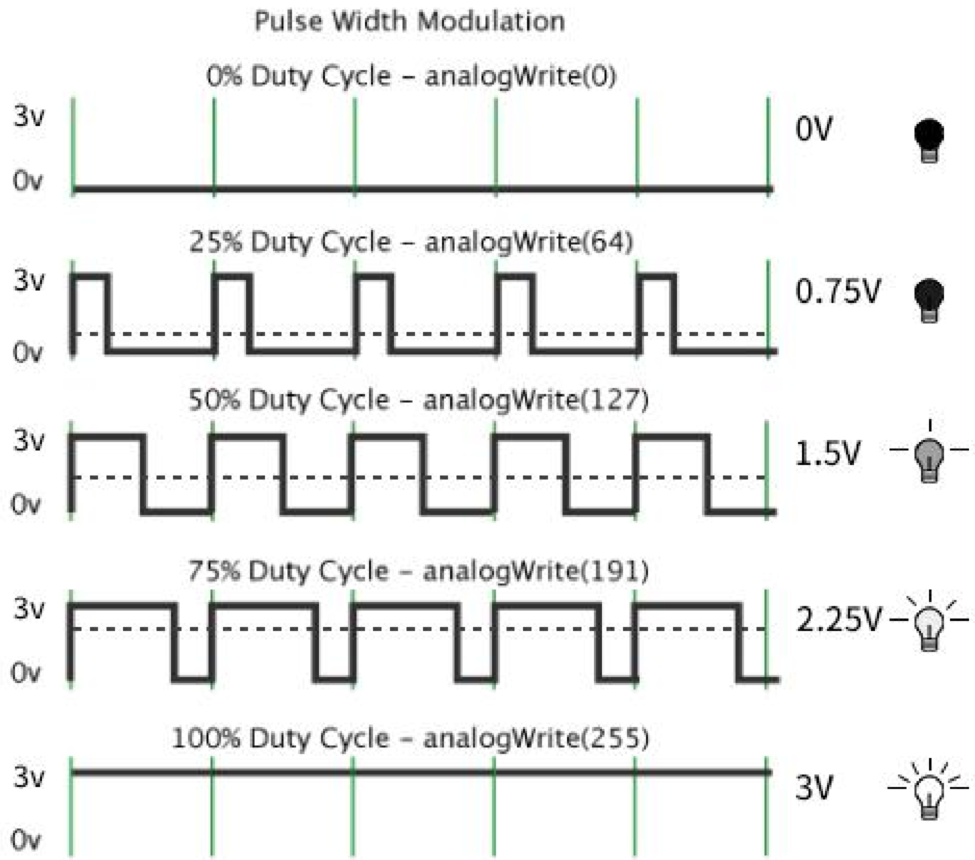
In this project, we will control LED' s brightness through PWM simulating breathing effect. Similarly, you can change the step length and delay time in the code so as to demonstrate different breathing effects.

PWM is a means of controlling the analog output via digital means. Digital control is used to generate square waves with different duty cycles (a signal that constantly switches between high and low levels) to control the analog output.In general, the input voltages of ports are 0V and 3V. What if the 1.5V is required? Or a switch among 1V, 1.5V and 3V? We cannot change resistors constantly. For this reason, we resort to PWM.

For Micro:bit digital port voltage outputs, there are only LOW and HIGH levels, which correspond to the voltage outputs of 0V and 3V respectively. You can define LOW as "0" and HIGH as " 1' , and let Micro:bit output five hundred "0" or '1' within 1 second. If output five hundred '1" , that is 3V; if all of which is '0' ,that is 0V; if output 250 01 pattern, that is 1.5V.

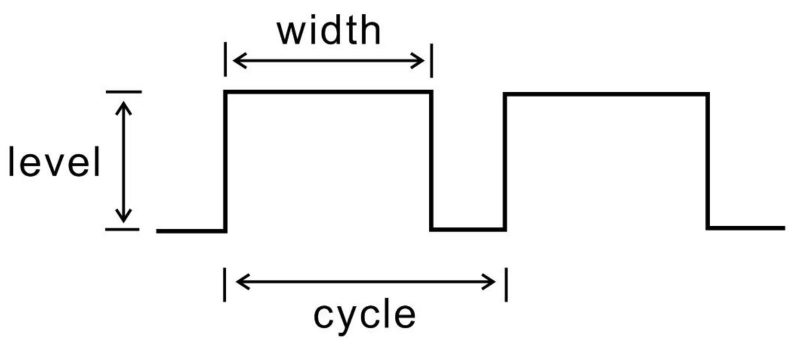
This process can be likened to showing a movie. The movie we watch are not completely continuous. Actually, it generates 25 pictures per second, which cannot be told by human eyes. Therefore, we mistake it as a continuous process. PWM works in the same way. To output different voltages, we need to control the ratio of 0 and 1. The more ‘0’ or ‘1’ output per unit time, the more accurate the control.

In the graphic below, the green lines represent a regular time period. This duration or period is the inverse of the PWM frequency. In other words, with Micro:bit's PWM frequency at about 500Hz, the green lines would measure 2 milliseconds each. A call to analogWrite() is on a scale of 0-255, such that analogWrite(255) requests a 100% duty cycle (always on), and analogWrite(127) is a 50% duty cycle (on half the time).



PWM is applied to light brightness adjustment, speed adjustment of motor and sound emitting.

Parameters of PWM：



pulse width (minimum / max)

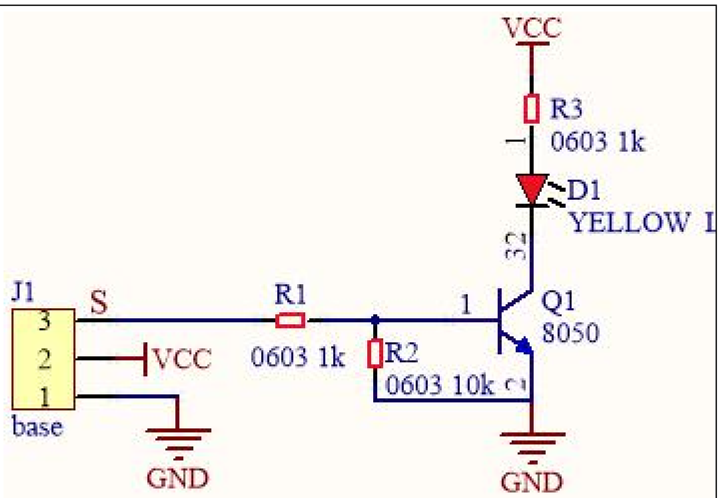
Pulse cycle (insertion of pulse frequency within 1 second)

Voltage level（0V-3V）

There are commonly used PWM ports, namely P0, P1, P2, P3, P4 and P10. And there are other rarely used ports, namely P5, P6, P7, P8, P9, P11, P12, P13, P14, P15, P16, P19 and P20.

In the experiment, we connect the port S of yellow LED Module to the port S (16) of the expansion board. And P16 can also be used as a PWM interface.

(2)Yellow LED:

Working Voltage:	DC 3.3-5V	
Working Current:	< 20mA	
Max Power:	0.1W	
Control Port:	digital port (digital input)	
Working Temperat	-10°C ~ +50°C	

ure:		
Display Color:	Yellow	

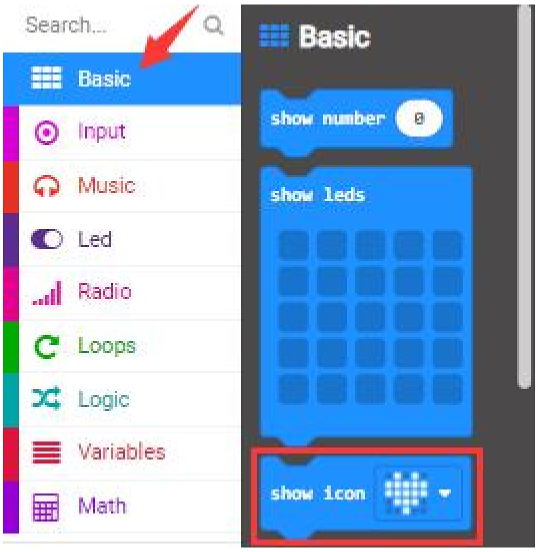
(3) Test Code

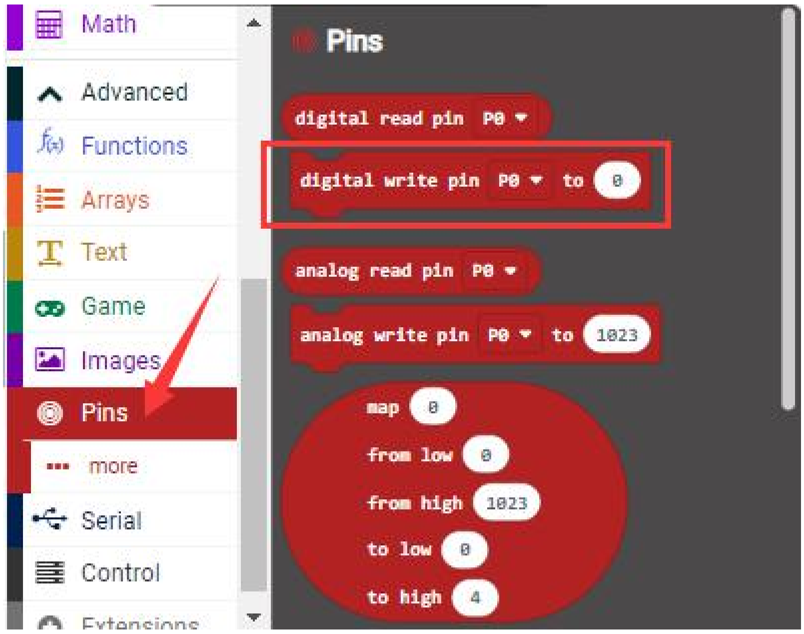
The route to get test codes (How to load?)

Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 2: Breathing LED	Project 2: Breathing LED.hex

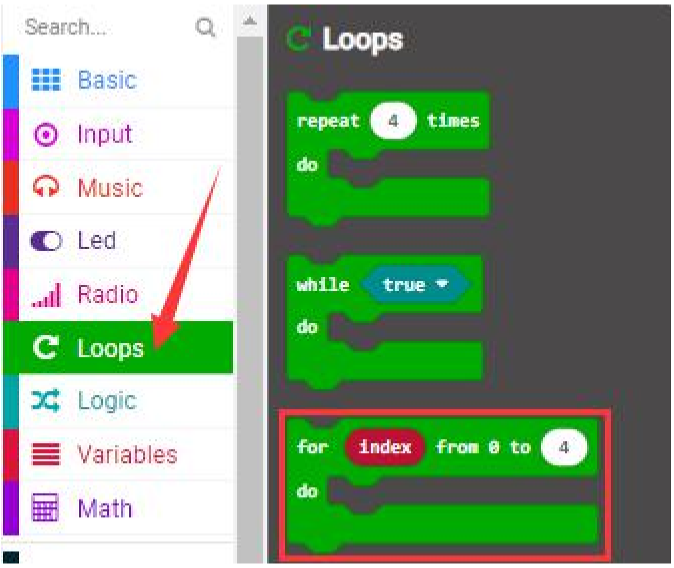
You can also drag blocks to form code.

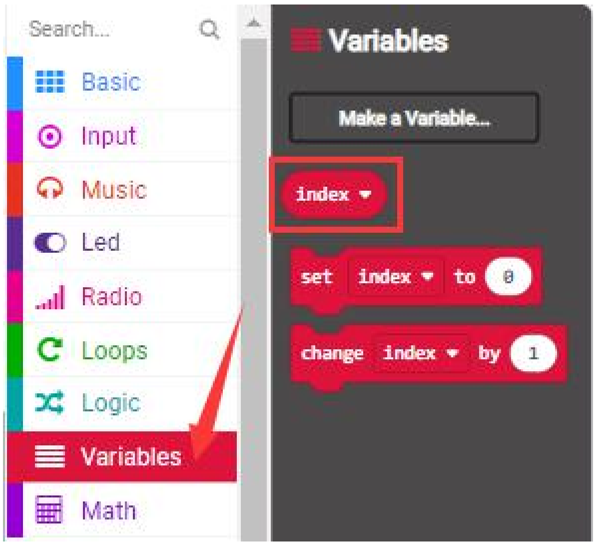
Command blocks can be found on the right as shown below:




Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
more
Serial
Control
Pins
digital read pin P0
digital write pin P0 to 0
analog read pin P0
analog write pin P0 to 1023
map 0
from low 0
from high 1023
to low 0
to high 4

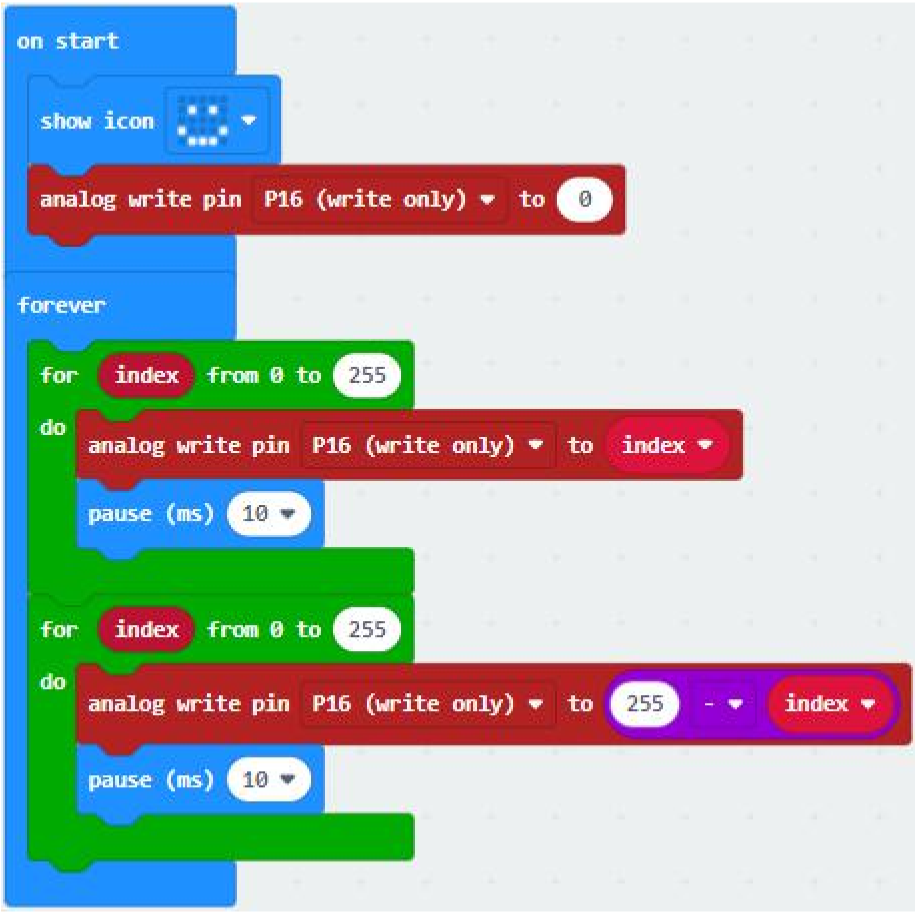

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
forever
on start
pause (ms) 100
show arrow North


Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Loops
repeat 4 times
do
while true
do
for index from 0 to 4
do



Make combinations of these blocks:

Micro:bit Expansion Board	Yellow LED Module
GND	G
5V	V
S（16)	S



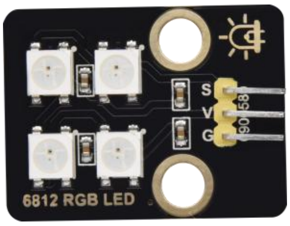
(4)Test Results:

Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit will show a smile expression, and LED smoothly changes its brightness from light to dark and back to light, continuing to do so, which is similar to a lung breathing in and out.

(How to download?   How to quick download?)

Project 3：6812 2x2 Full Color RGB

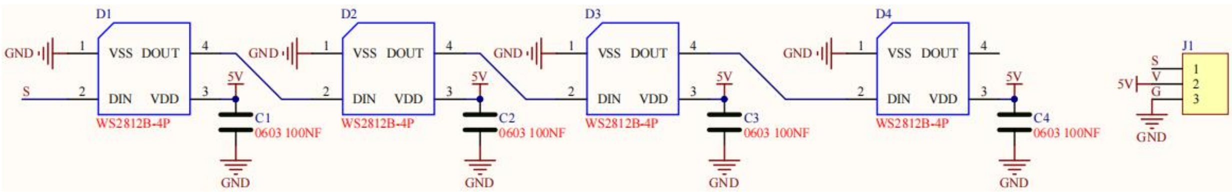


(1)Project Introduction

6812 2X2 full-color RGB module integrates the controlling circuit and the illuminating circuit. Each LED is the same as a 5050 LED lamp bead, and each component is a pixel point. The inner pixel point includes a amplify driving circuit that latch signal from digital ports shapes, a high-precision internal oscillator and and a 12V high voltage programmable current control portion, which effectively ensures that the color of the pixel point.

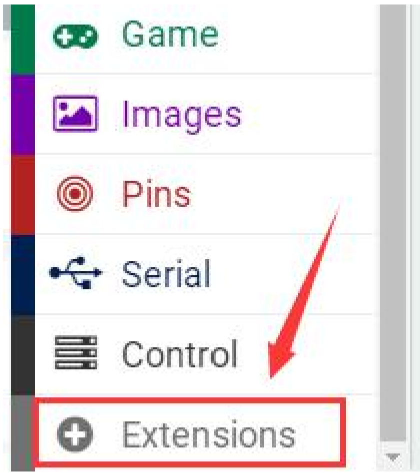
The data protocol uses a single-line zero code communication method. After the pixel point is reset, the S-terminal receives the data transmitted from the controller. First, the 24bit data sent by the first pixel is extracted by the first pixel point, and sent to the internal portion of the pixel point.
It has the advantages of low-voltage driving, environmental protection, high brightness, large scattering angle, good consistency, ultra-low power, long life expectancy.

(2)6812 2x2 Full-color RGB:

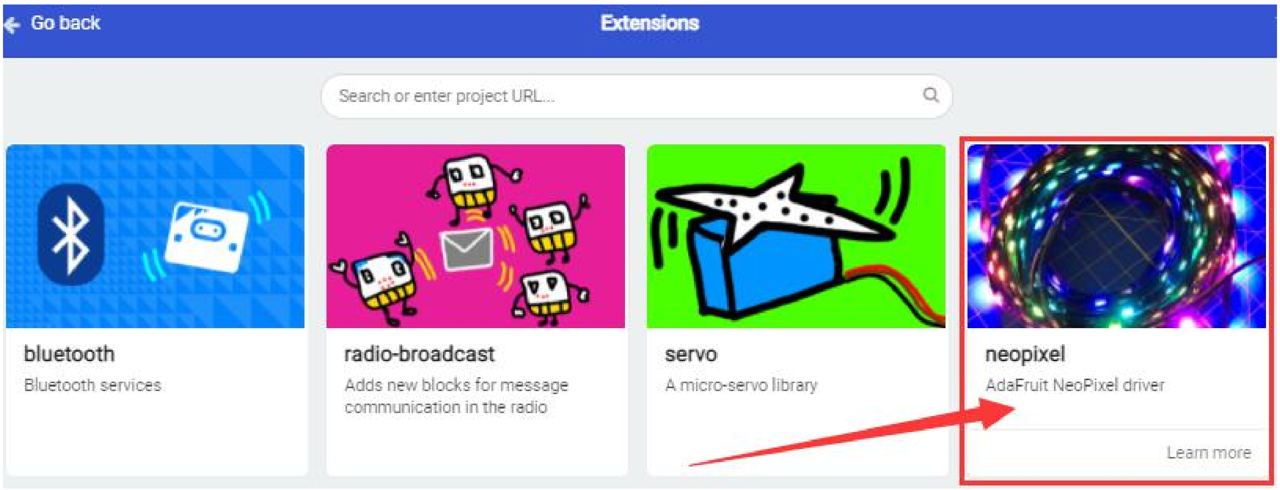
Working Voltage:	DC 3.3-5V	Max Working Current:	200mA	Max Power:	1W
Working Temperature:	-10 ℃ ~+50℃	Source of light:	SMD 5050 RGB	IC Type:	4 pcs/WS2811
Gray Scale:	256	Illuminating Angle:	180°	Illuminating Color:	Red, yellow, blue,green and white
					

(3)Add NeoPixel Library:

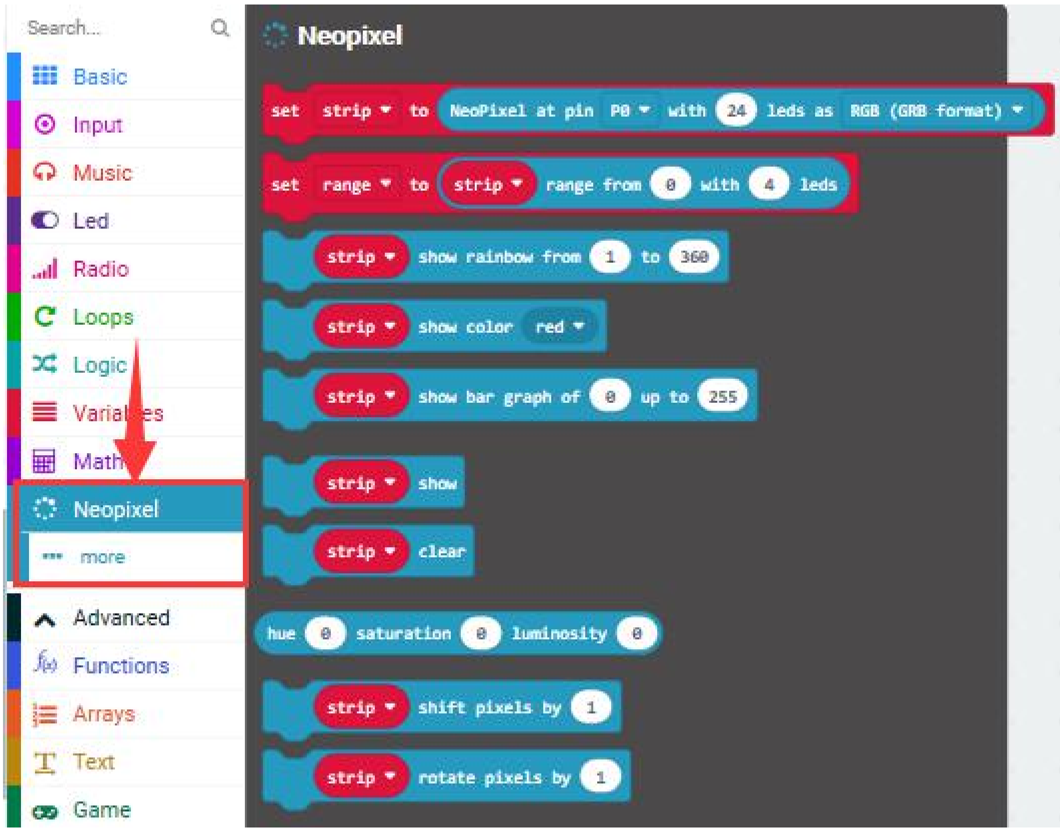
Set code by the library, and click “Extensions” to add the library file.



Click the neoPixel library, then NeoPixel library is installed.



You can view it in the blocks list.



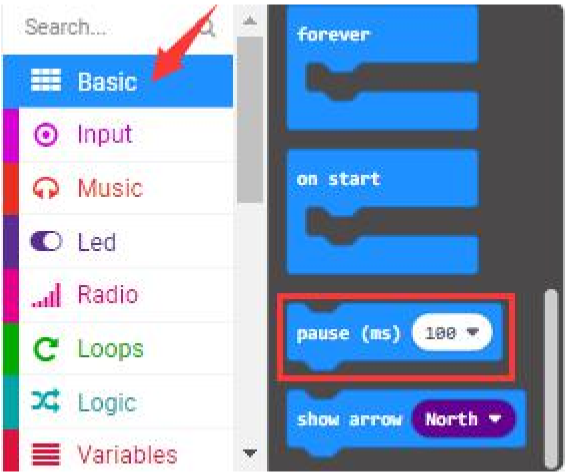
(4)Test Code 1

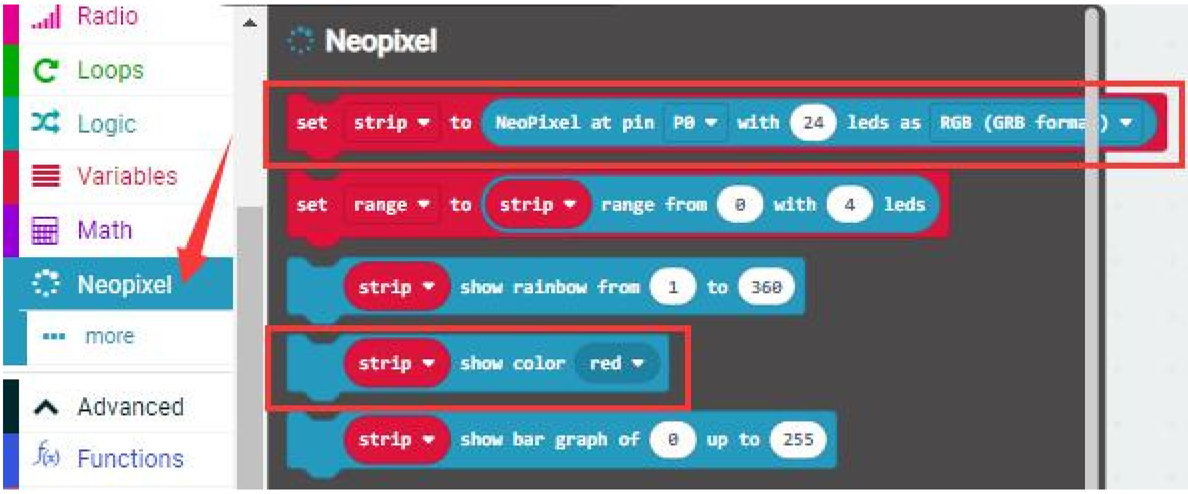
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 3: 6812 2x2Full-colorRGB	Project 3：Code-1.hex

You can also drag blocks to form code.

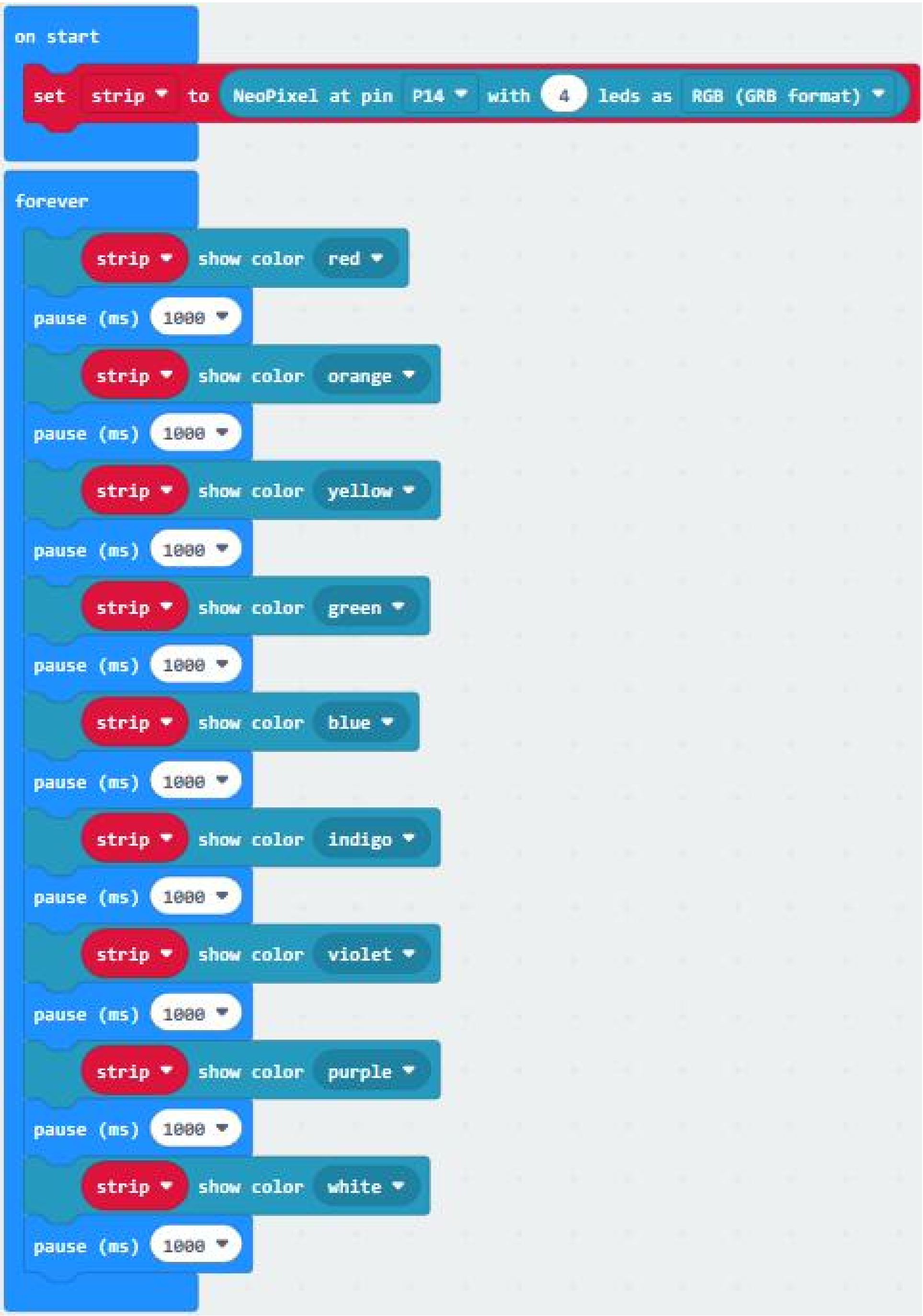
Command blocks can be found on the right as shown below:





Make combinations of these blocks:

Micro:bit Expansion Board	6812 2x2 Full Color RGB Module
GND	G
5V	V
S（14）	S



(5)Test Result 1:

Upload the Test Code 1to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch. You will view the 6812 RGB module display red, orange,yellow, green, blue,Indigo, violet, purple and white, in loop way. (How to download? How to quick download?)

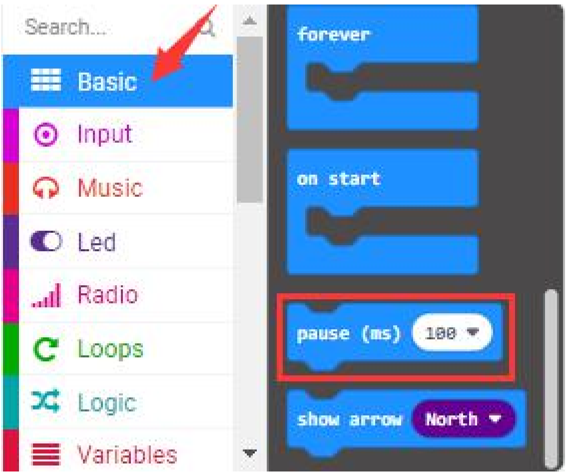
(6)Test Code 2:

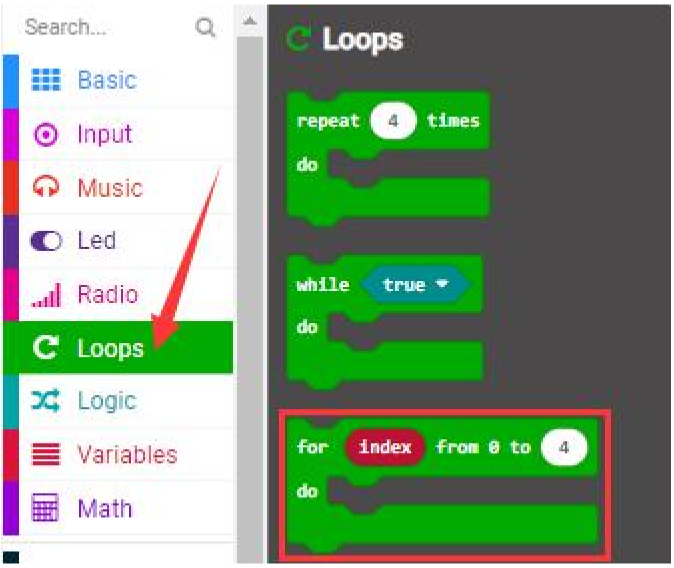
The route to get test codes (How to load?)

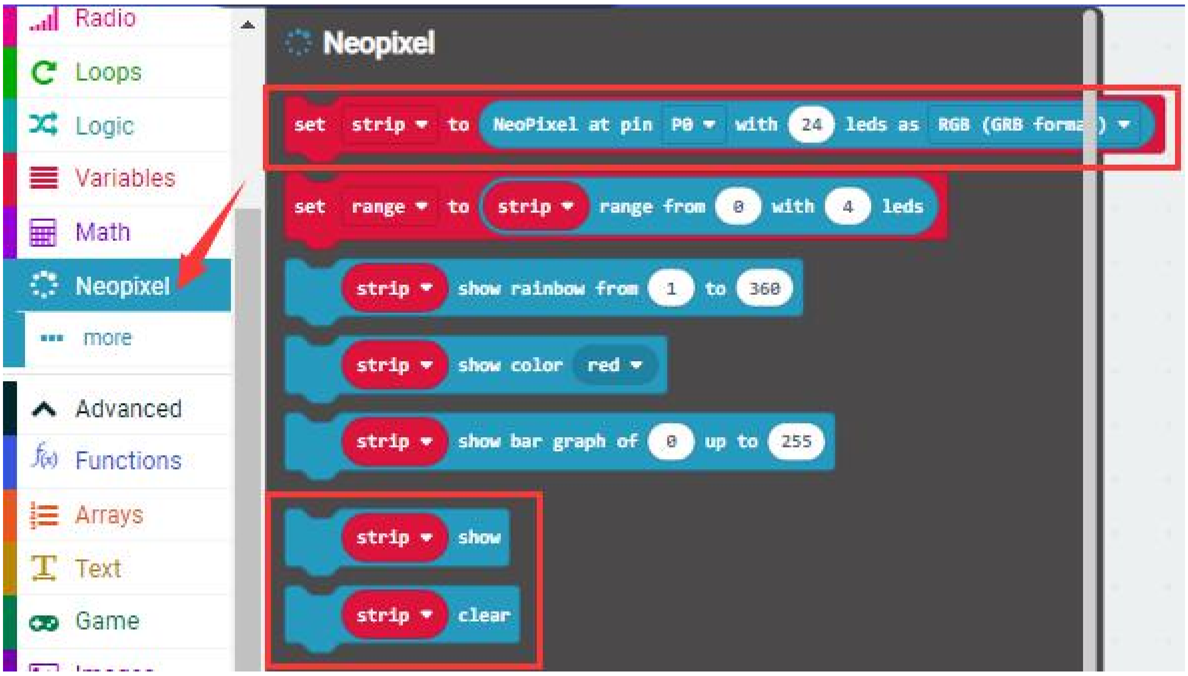
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 3 : 6812 2x2Full-colorRGB	Project 3：Code-2.hex

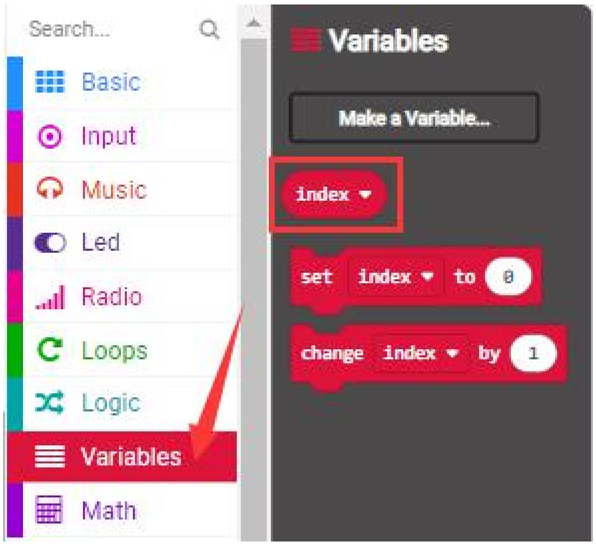
You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

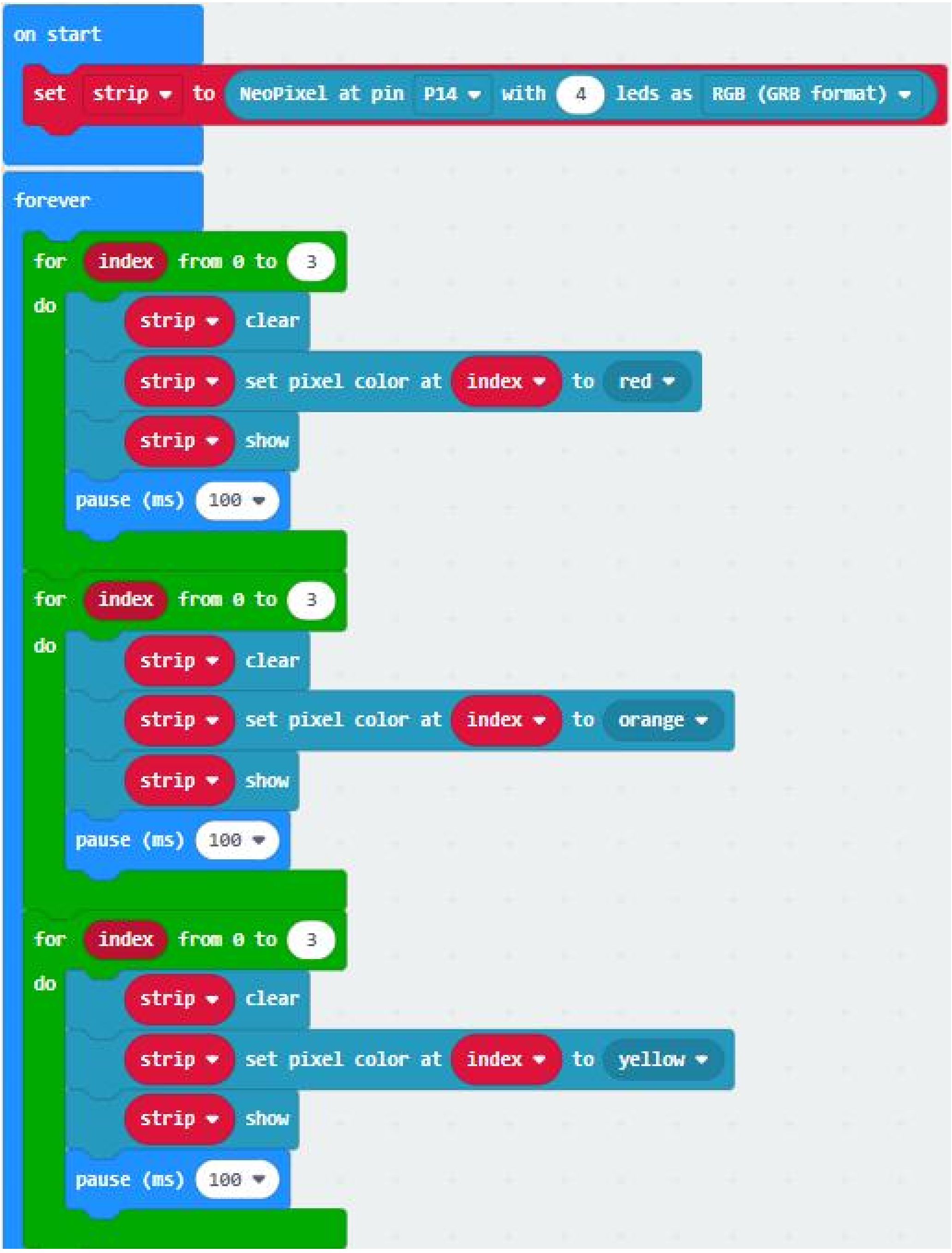

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
forever
on start
pause (ms) 100
show arrow North

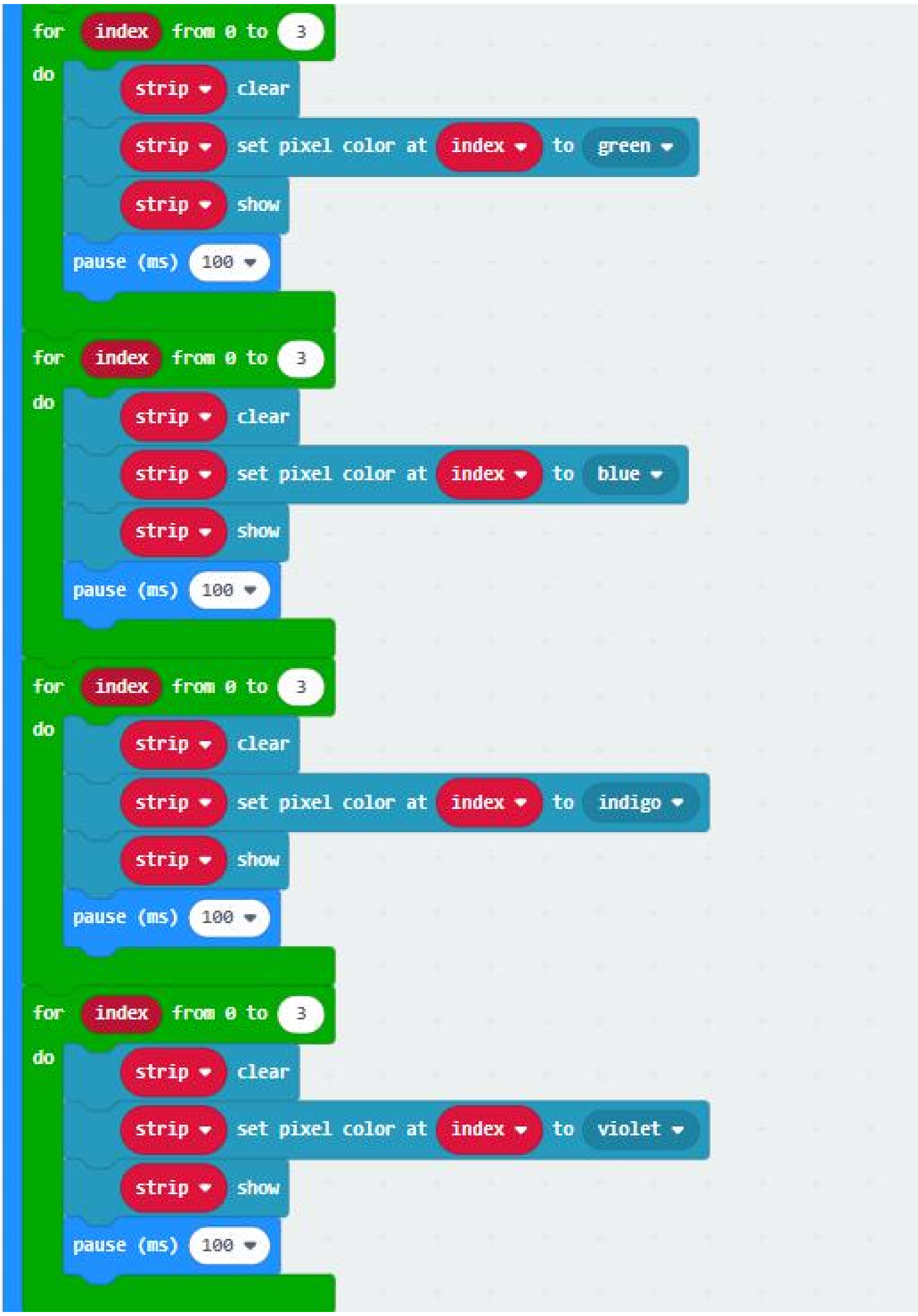

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Loops
repeat 4 times
do
while true
do
for index from 0 to 4
do

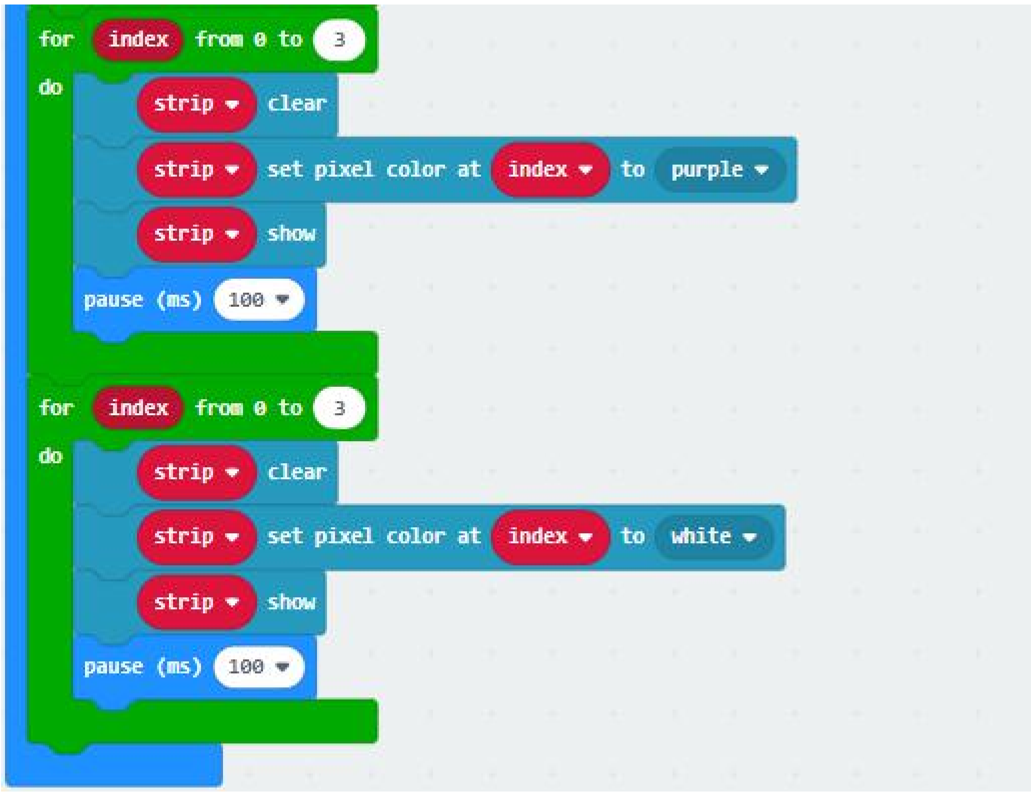

Radio
Loops
Logic
Variables
Math
Neopixel
more
Advanced
Functions
Arrays
Text
Game
Neopixel
set strip to NeoPixel at pin P0 with 24 leds as RGB (GRB format)
set range to strip range from 0 with 4 leds
strip show rainbow from 1 to 360
strip show color red
strip show bar graph of 0 up to 255
strip show
strip clear



Make combinations of these blocks:


on start
set strip to NeoPixel at pin P14 with 4 leds as RGB (GRB format)
forever
for index from 0 to 3
do
strip clear
strip set pixel color at index to red
strip show
pause (ms) 100
for index from 0 to 3
do
strip clear
strip set pixel color at index to orange
strip show
pause (ms) 100
for index from 0 to 3
do
strip clear
strip set pixel color at index to yellow
strip show
pause (ms) 100


for index from 0 to 3
do
strip clear
strip set pixel color at index to green
strip show
pause (ms) 100
for index from 0 to 3
do
strip clear
strip set pixel color at index to blue
strip show
pause (ms) 100
for index from 0 to 3
do
strip clear
strip set pixel color at index to indigo
strip show
pause (ms) 100
for index from 0 to 3
do
strip clear
strip set pixel color at index to violet
strip show
pause (ms) 100



7.5. Test Result2:

Upload the test code 2 to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

You can view four WS2812RGB lights light up，like a flowing light.

(How to download? How to quick download?)

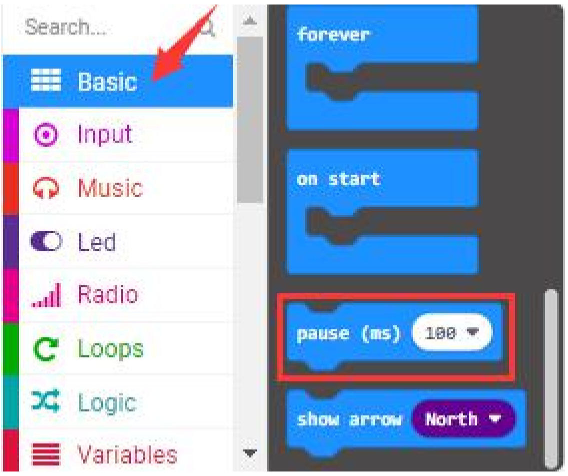
(8)Test Code 3:

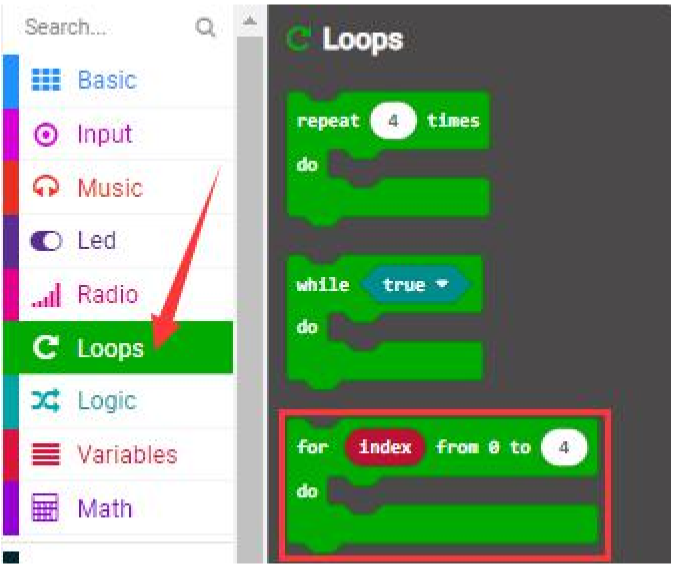
The route to get test codes（How to load?）

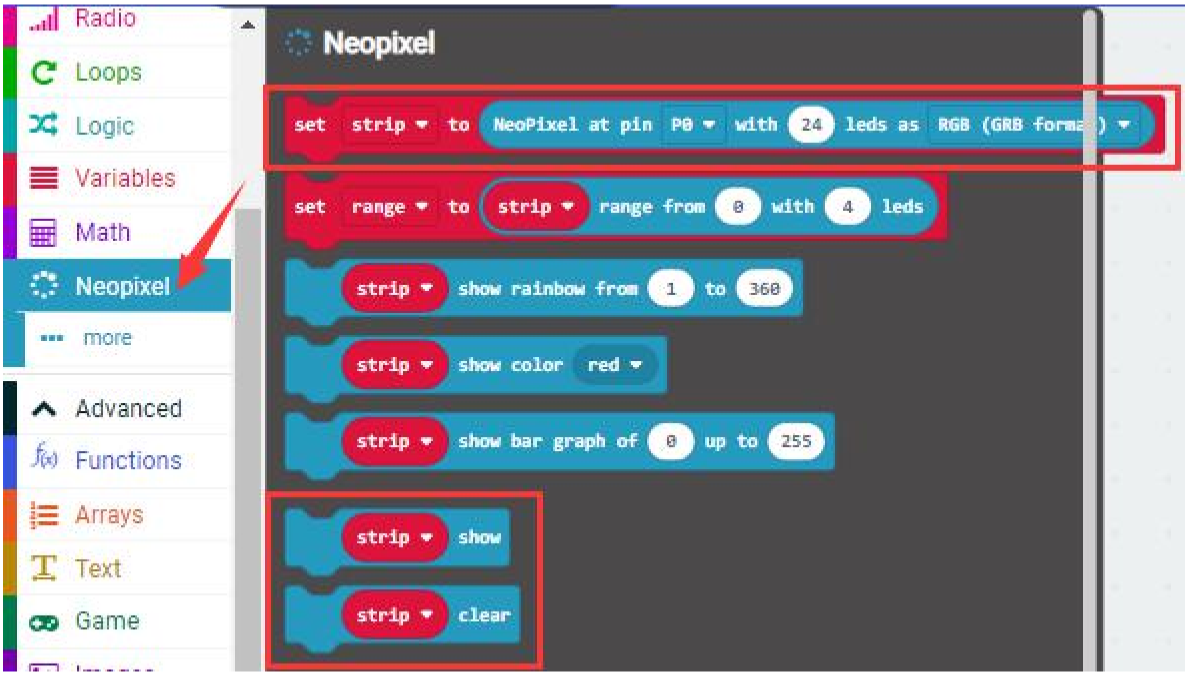
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 3: 6812 2x2Full-colorRGB	Project 3：Code-3.hex

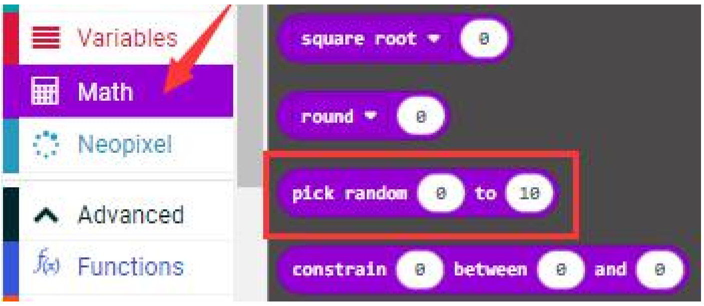
You can also drag blocks to form code.

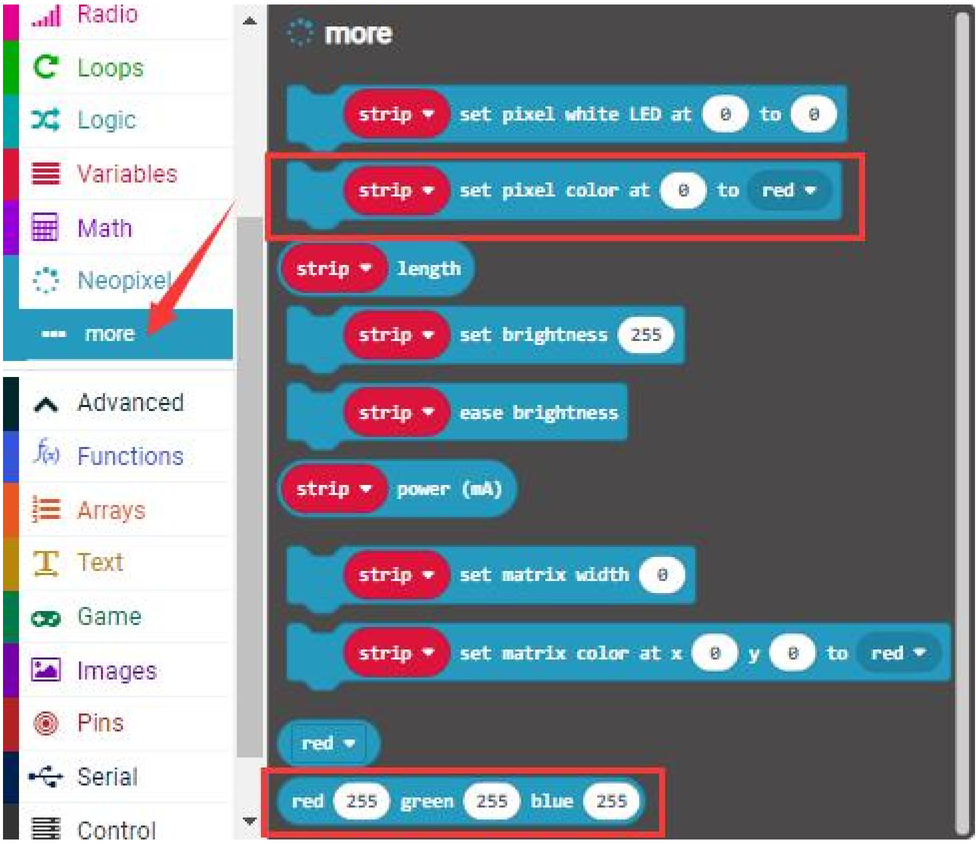
Command blocks can be found on the right as shown below:

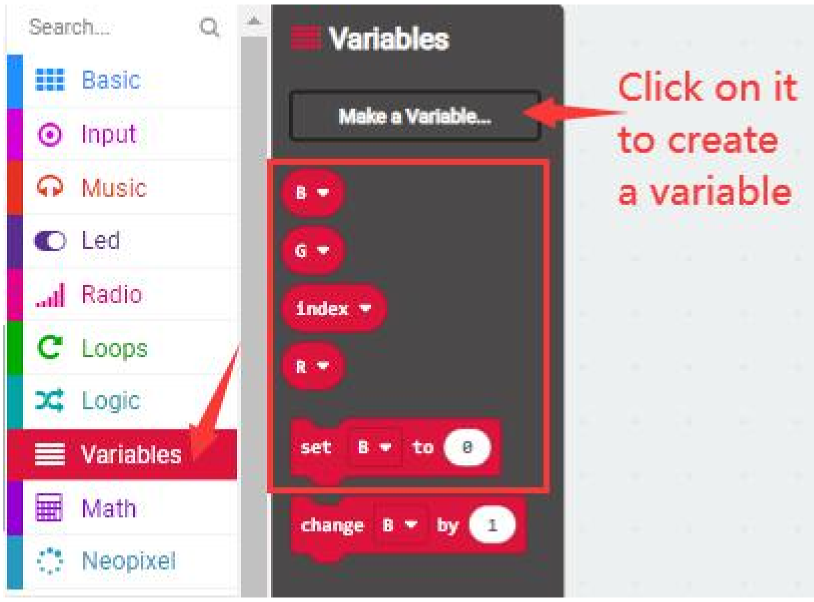



Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Loops
repeat 4 times
do
while true
do
for index from 0 to 4
do

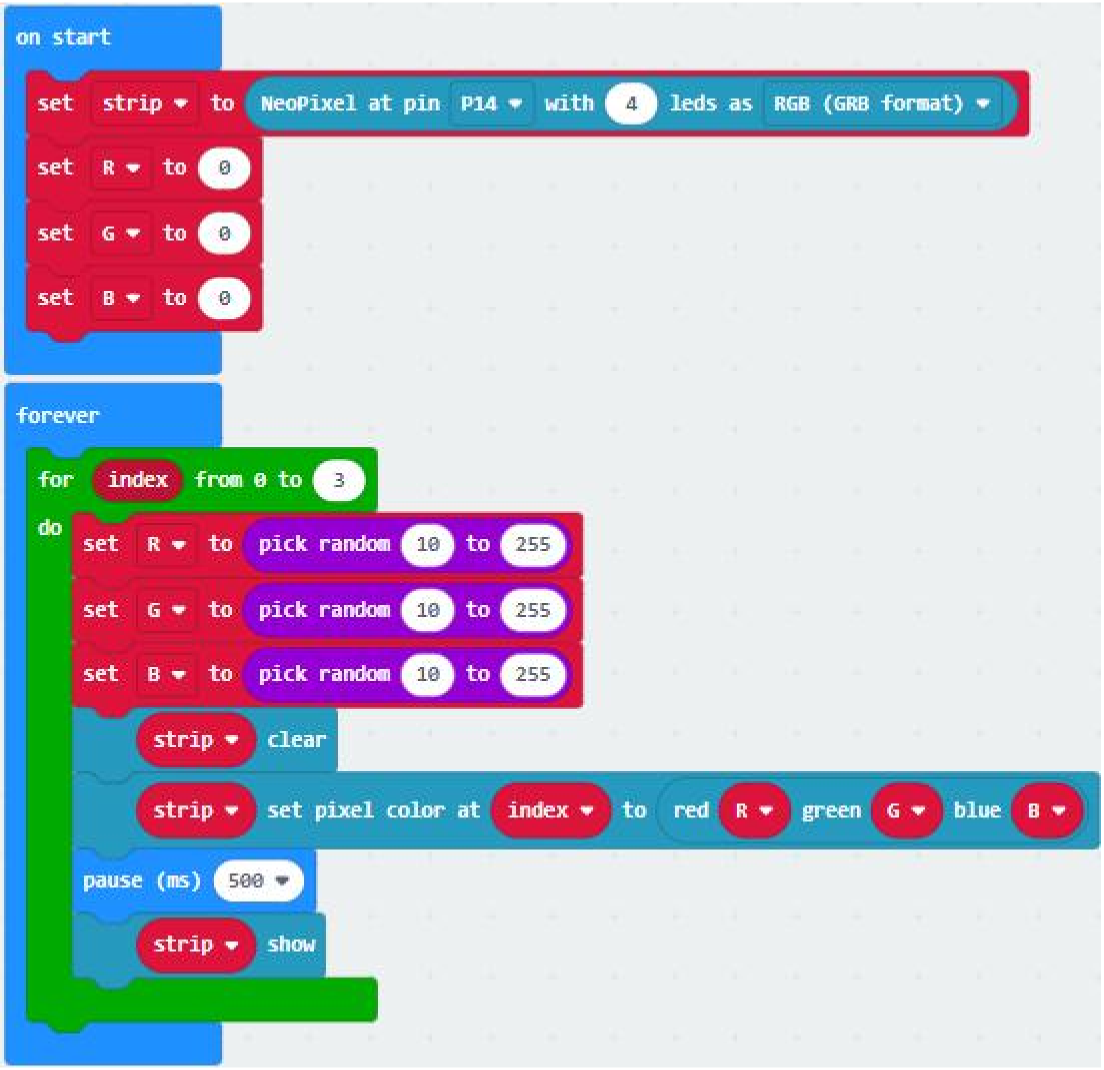

Radio
Loops
Logic
Variables
Math
Neopixel
more
Advanced
Functions
Arrays
Text
Game
Neopixel
set strip to NeoPixel at pin P0 with 24 leds as RGB (GRB format)
set range to strip range from 0 with 4 leds
strip show rainbow from 1 to 360
strip show color red
strip show bar graph of 0 up to 255
strip show
strip clear


Variables
Math
Neopixel
Advanced
Functions
square root 0
round 0
pick random 0 to 10
constrain 0 between 0 and 0





Make combinations of these blocks:

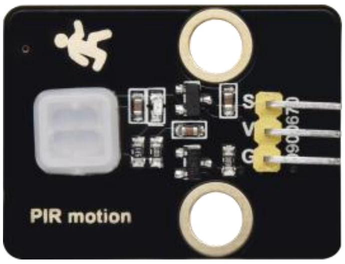


Upload the test code 3 to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

Then you will see 5 WS2812RGB lights light up with random colors, like a flowing light.

(How to download?　How to quick download?)

Project 4: PIR Motion Sensor

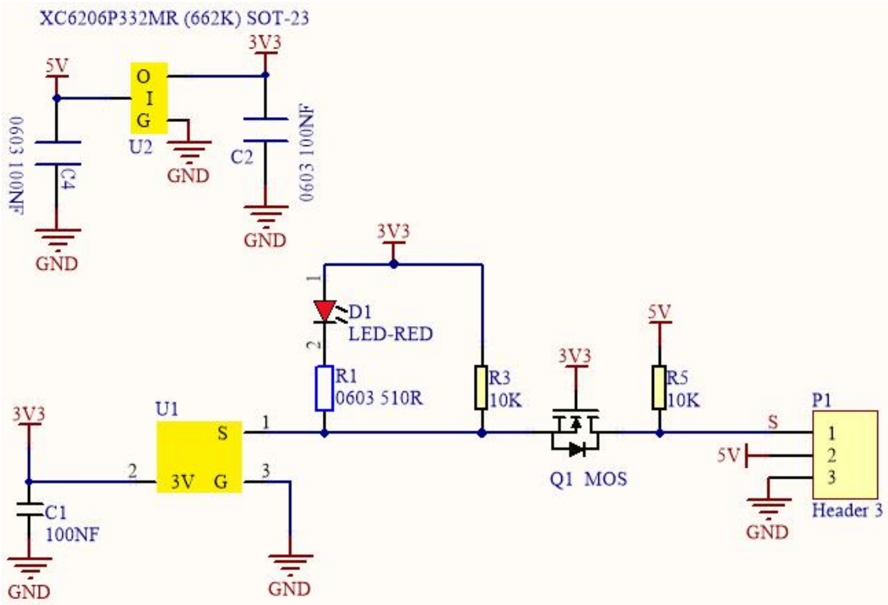


(1)Project Introduction

The Pyroelectric infrared motion sensor can detect infrared signals from moving objects, and output switching signals. Applied to a variety of occasions, it can detect movement of human body.

Conventional pyroelectric infrared sensors are much more bigger, with complex circuit and lower reliability. Yet, this new pyroelectric infrared motion sensor, is more practical. It integrates a digital pyroelectric infrared sensor and connecting pins. It features higher sensibility and reliability, lower power consumption, light weight, small size, lower voltage working mode and simpler peripheral circuit.

(2)About PIR Motion Sensor:



Working Voltage:	DC 4.5-6.5V
Max Working Current:	50MA
Static Current:	<50uA
Control Port:	Digital output (high level is 3.3V, low level is 0V)
Control Signals:	Digital signal 1/0
Working Temperature:	-10 ~ 50 ℃
Max detection distance	4m
Sensing Angle:	< 100°
Trigger Way:	L doesn't repeatedly trigger/H trigger repeatedly

Note：

1. The maximum distance is 4 meters during testing.

2. In the test, open the white lens to check rectangular sensing part. When the long line of the sensing part is parallel to the ground, the distance is the best.

3. In the test, covering the sensor with white lens can sense the distance precisely.

4. The distance is best at 25℃, and the detection distance value will reduce when temperature exceeds 30℃.

5. After powering up and uploading the code, you can start testing after 5-10 seconds, otherwise the sensor is not sensitive.

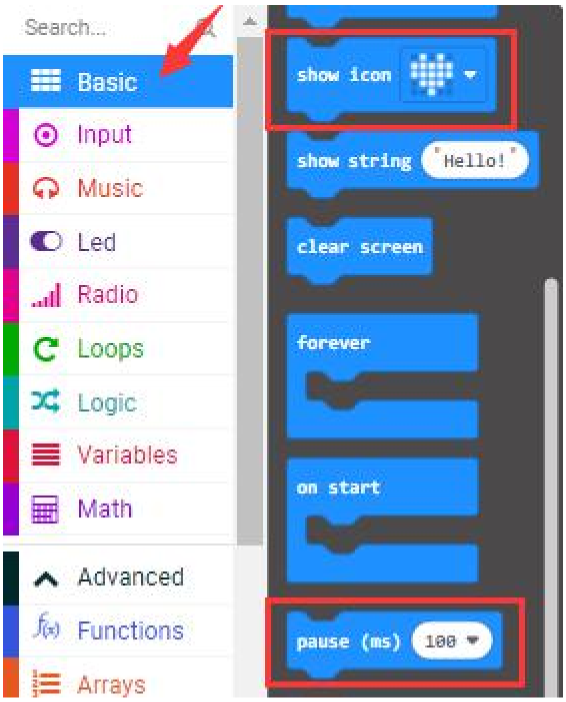
(3)Test Code:

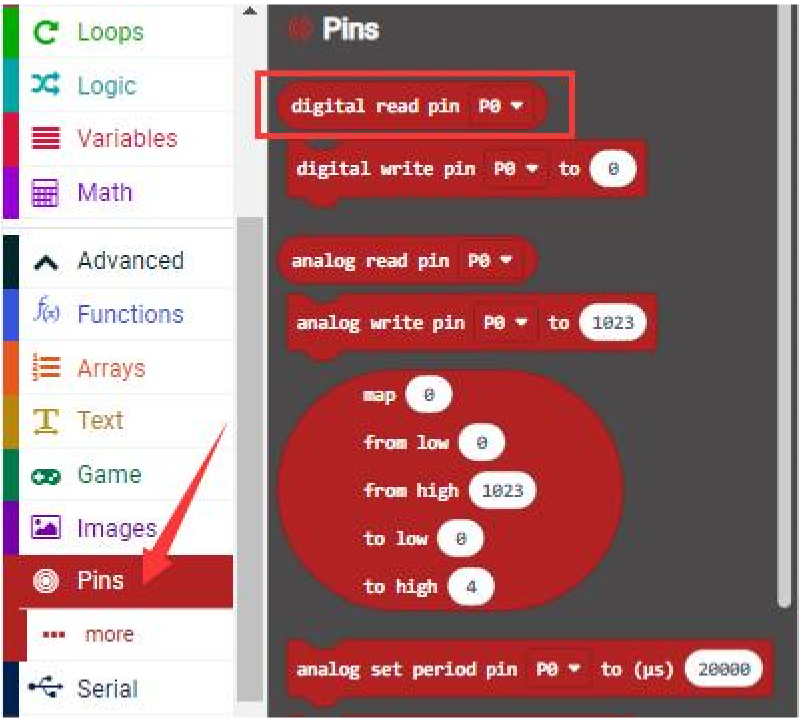
The route to get test codes（How to load?）

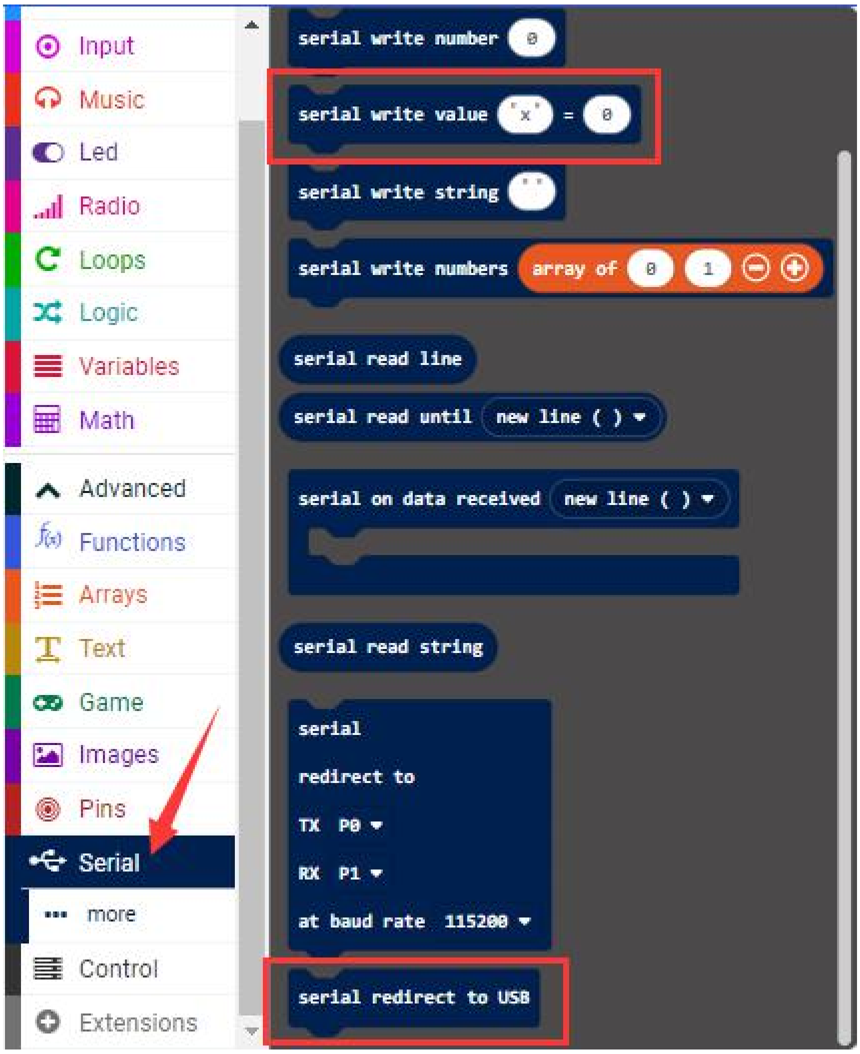
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 4：PIR Motion Sensor	Project 4：PIR Motion Sensor.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

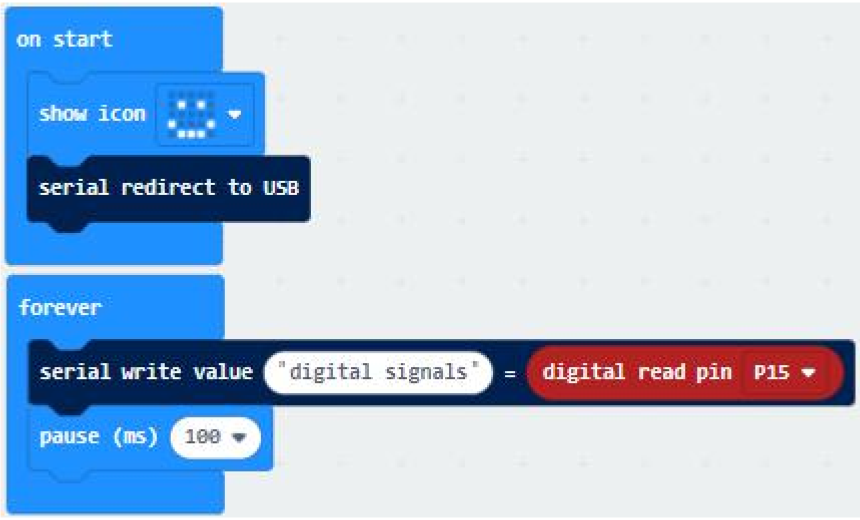



Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
more
Serial
Pins
digital read pin P0
digital write pin P0 to 0
analog read pin P0
analog write pin P0 to 1023
map 0
from low 0
from high 1023
to low 0
to high 4
analog set period pin P0 to (µs) 20000


Input
Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
more
Control
Extensions
serial write number 0
serial write value "x" = 0
serial write string ""
serial write numbers array of 0 1
serial read line
serial read until new line ( )
serial on data received new line ( )
serial read string
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB

Make combinations of these blocks:

Micro:bit Expansion Board	PIR Motion Sensor
GND	G
5V	V
S（15）	S



(4)Test Results:

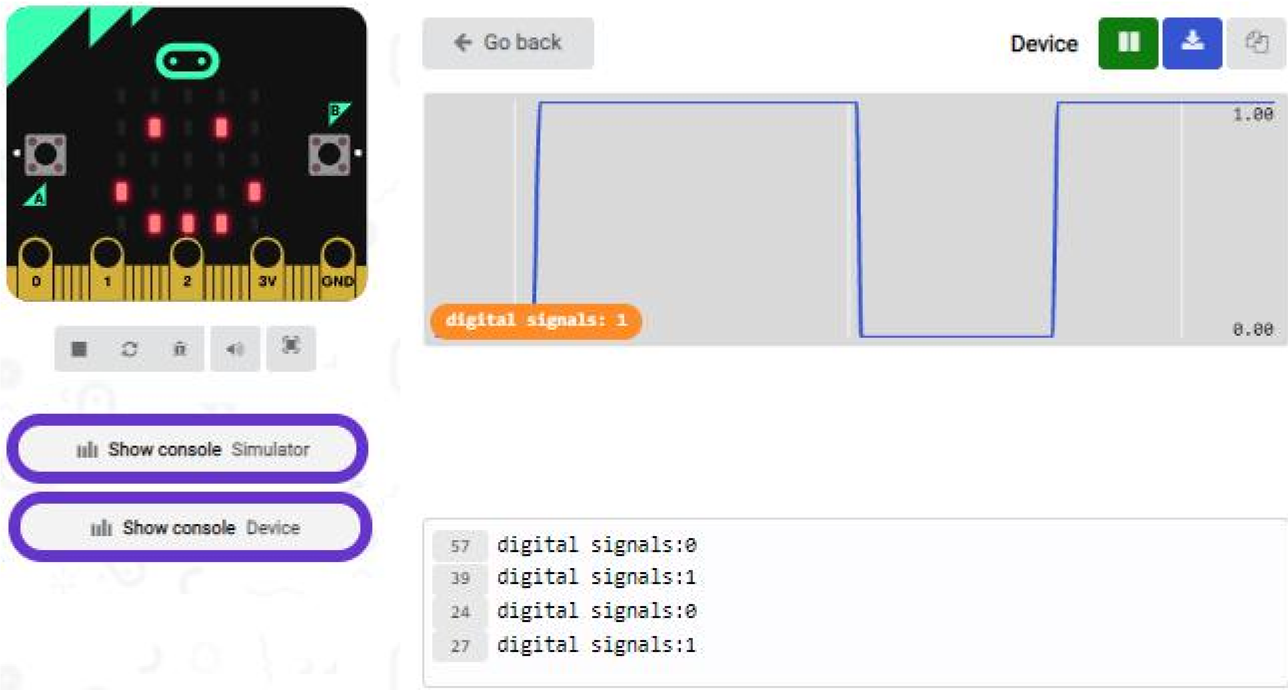
Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit will show a smile image. Then click “Show console device”

(How to download? How to quick download?)

If PIR motion sensor detects someone nearby, the serial monitor will display "1", and the indicator on the module will be off. If nobody is around, the serial monitor will show "0", the indicator will be on.

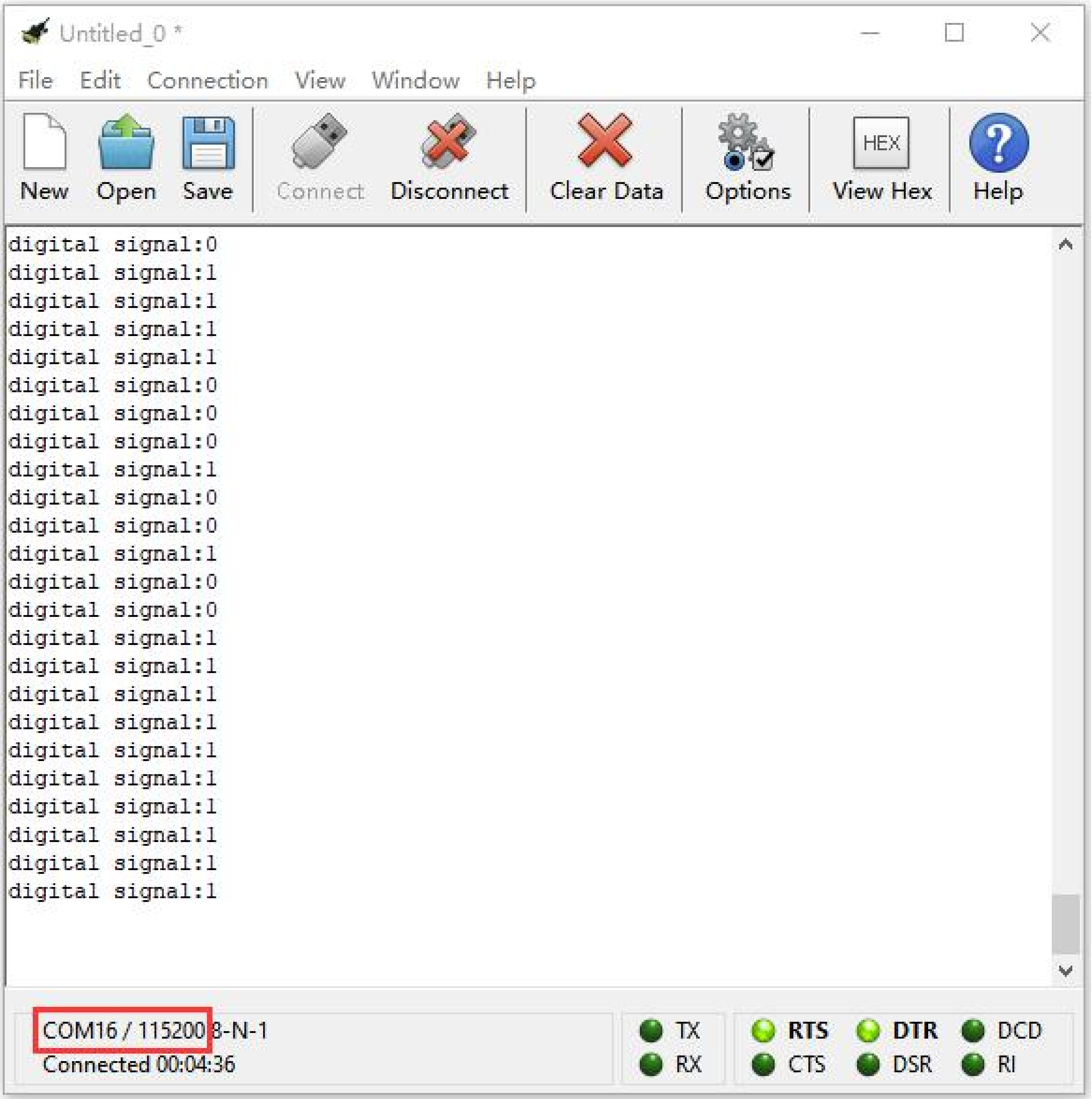
As shown below:



If your computer system is Windows7/8 instead of Windows 10, the device can't be paired in Google Chrome, as a result, the digital and analog signals can't be read.

Here, we need CoolTerm software to read data.

Open CoolTerm, click Options to select SerialPort. Set COM port and 115200 baud rate(the baud rate of USB serial communication of micro:bit V2 is 115200 through the test). Click "OK" and "Connect".


Untitled_0 *
File Edit Connection View Window Help
New Open Save Connect Disconnect Clear Data Options View Hex Help
digital signal:0
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:0
digital signal:0
digital signal:0
digital signal:1
digital signal:0
digital signal:0
digital signal:1
digital signal:0
digital signal:0
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:1
digital signal:1
COM16 / 115200 8-N-1
Connected 00:04:36
TX RX RTS CTS DTR DSR DCD RI

Project 5：Induction Lamp

(1)Project Introduction

In the previous project experiment, we have mastered the working principle of the PIR motion sensor and its control method. In this project, we combine it with a yellow LED to control LED’s brightness

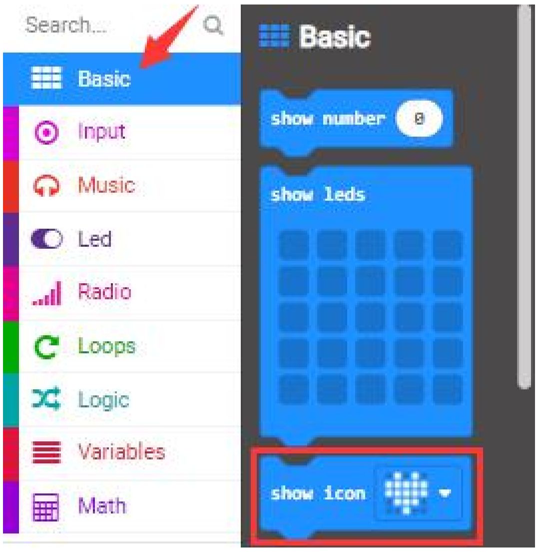
(2)Test Code:

The route to get test codes（How to load?）

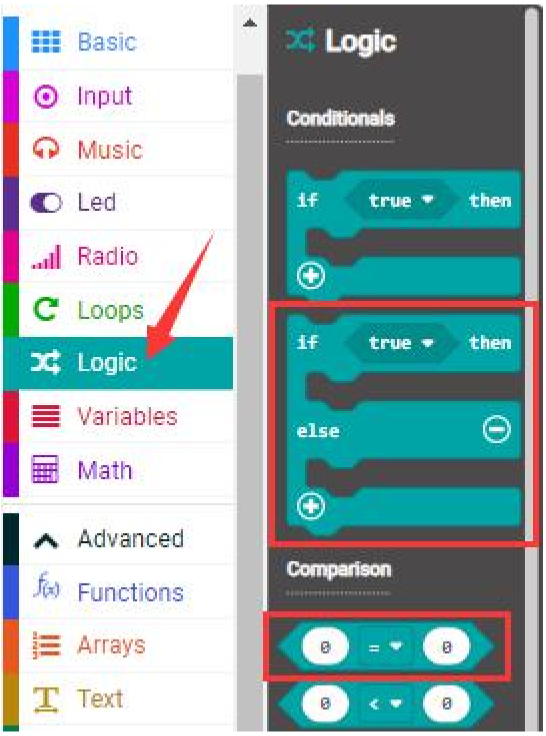
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 5：Induction Light	Project 5：Induction Light.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

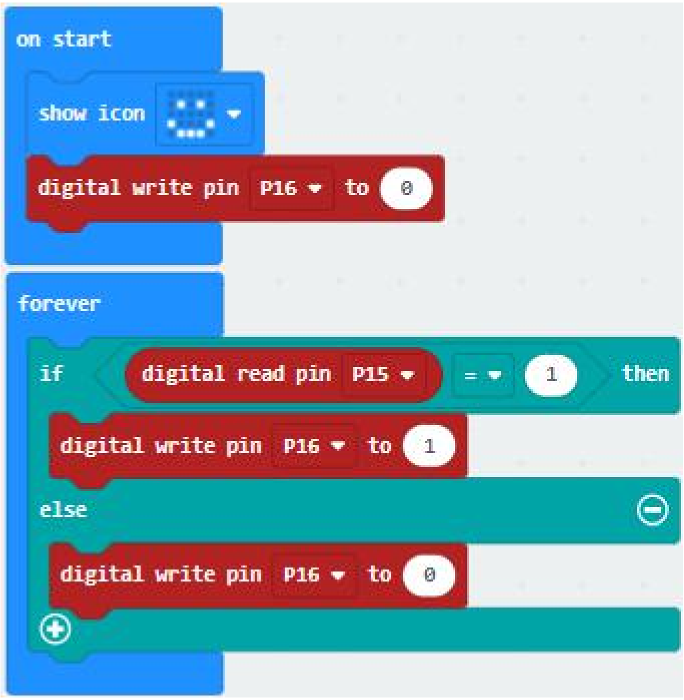

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Basic
show number 0
show leds
show icon


Variables
Math
Neopixel
Advanced
Functions
Arrays
Text
Game
Images
Pins
more
Serial
Pins
digital read pin P0
digital write pin P0 to 0
analog read pin P0
analog write pin P0 to 1023
map 0
from low 0
from high 1023
to low 0
to high 4



Make combinations of these blocks:

Micro:bit Expansion Board	PIR Motion Sensor		Micro:bit Expansion Board	Yellow LED Module
GND	G		GND	G
5V	V		5V	V
S（15)	S		S（16)	S



(3)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

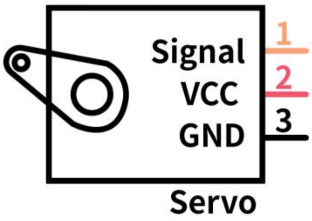
The micro:bit will show a smile image.

When the PIR motion sensor detects people, the yellow LED will be on; otherwise, the LED will be off.

(How to download? How to quick download?)

Project 6: Adjust angles of servo

(1) Project Introduction



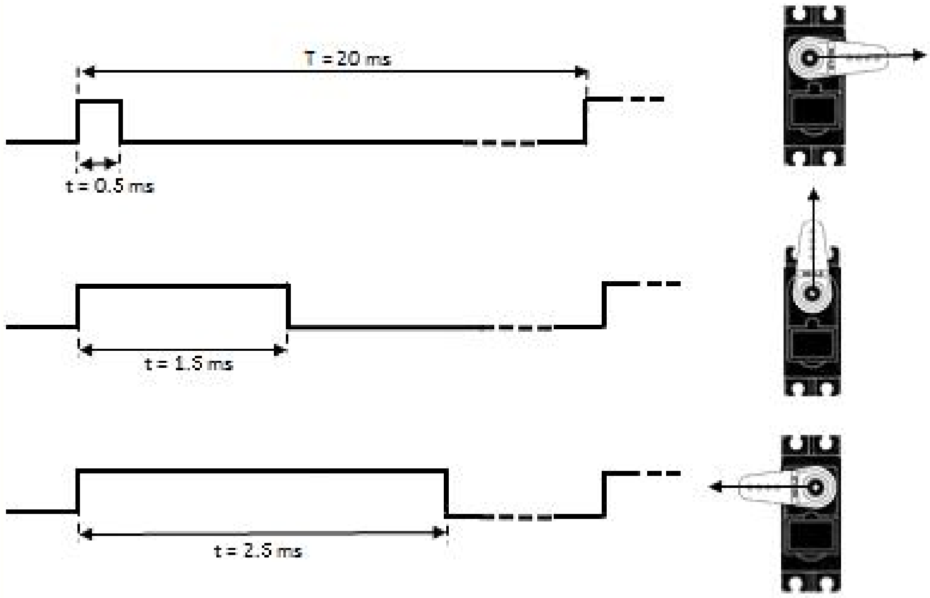
Servo motor is a position control rotary actuator. It mainly consists of a housing, a circuit board, a core-less motor, a gear and a position sensor. Its working principle is that the servo receives the signal sent by MCU or receiver and produces a reference signal with a period of 20ms and width of 1.5ms, then compares the acquired DC bias voltage to the voltage of the potentiometer and obtain the voltage difference output.

When the motor speed is constant, the potentiometer is driven to rotate through the cascade reduction gear, which leads that the voltage difference is 0, and the motor stops rotating. Generally, the angle range of servo rotation is 0° --180°.

(2) Working Principle of Servo：

The rotation angle of servo motor is controlled by regulating the duty cycle of PWM (Pulse-Width Modulation) signal. The standard cycle of PWM signal is 20ms (50Hz). Theoretically, the width is distributed between 1ms-2ms, but in fact, it's between 0.5ms-2.5ms. The width corresponds the rotation angle from 0° to 180°. But note that for different brand motors, the same signal may have different rotation angles.

t	Duty Cycle	Direction
0.5 ms	0.5/20 = 2.5%	0 degs
1.5 ms	1.5/20 = 7.5%	90 degs
2.5 ms	2.5/20 = 12.5%	180 degs



Through the experiment, the pulse range of the servo is 0.65ms~2.5ms.

high level time	Servo angle	Reference signal cycle time (20ms)
0.65ms	0°	0.65ms high level+19.35mslow level
1.5ms	90°	1.5ms high level+18.5mslow level

2.5ms	180°	2.5ms high level+17.5mslow level

(3) Servo:

Working voltage:	DC 4.8V ~ 6V	Operational Angle:	About 180 ° (500 → 2500μsec)
Pulse width range:	500 → 2500 μsec	Size:	22.9*12.2*30mm
No-load speed:	0.12±0.01 sec/60° (DC 4.8V) 0.1±0.01 sec/60° (DC 6V)		
No-load current:	200±20mA (DC 4.8V) 220±20mA (DC 6V)		
Stop torque:	1.3±0.01kg·cm (DC 4.8V) 1.5±0.1kg·cm (DC 6V)		
Stop current:	≦850mA (DC 4.8V) ≦1000mA (DC 6V)		
Standby Current:	3±1mA (DC 4.8V) 4±1mA (DC 6V)		
Weight:	9±1g (without servo horn)		
Working temperature:	-30℃~60℃		

Note: Supplying power via USB cable or computer may burn the servo; thus, we recommend using batteries.

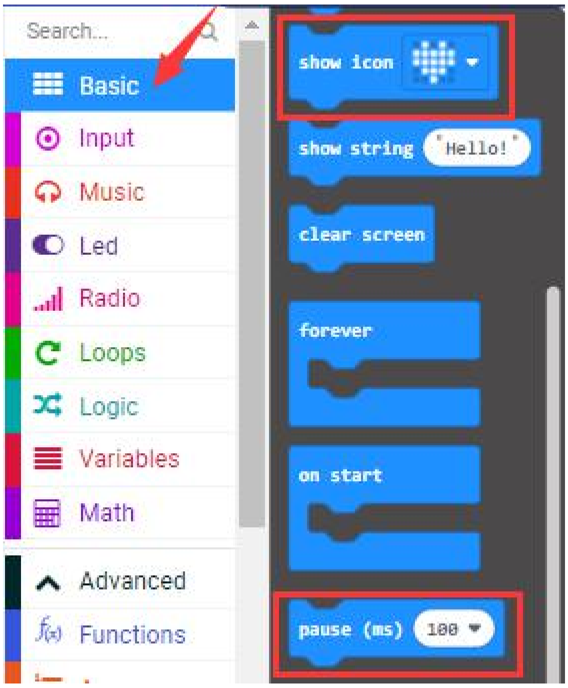
(4)Test Code:

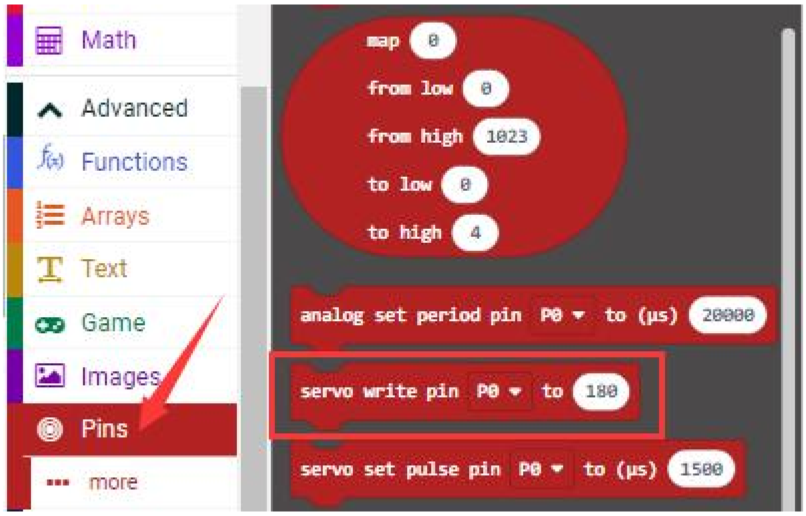
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 6: Adjust angles of servo	Project 6：Adjust angles of servo.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:





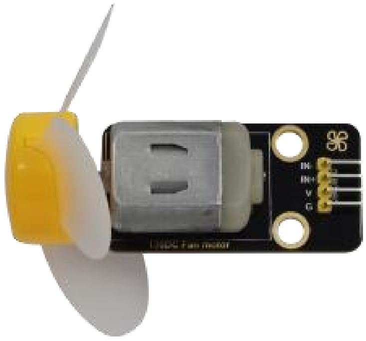
Make combinations of these blocks:

Micro:bit Expansion Board	Servo
GND	Brown
5V	Red
S（8）	Orange

(5)Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press "1" on the rocket switch. The micro:bit will show smile expression, the servo will rotate 0°~45°~90°~135°~180°~0°, in loop way. (How to download? How to quick download?)

Project 7: 130 Motor



(1)Project Introduction

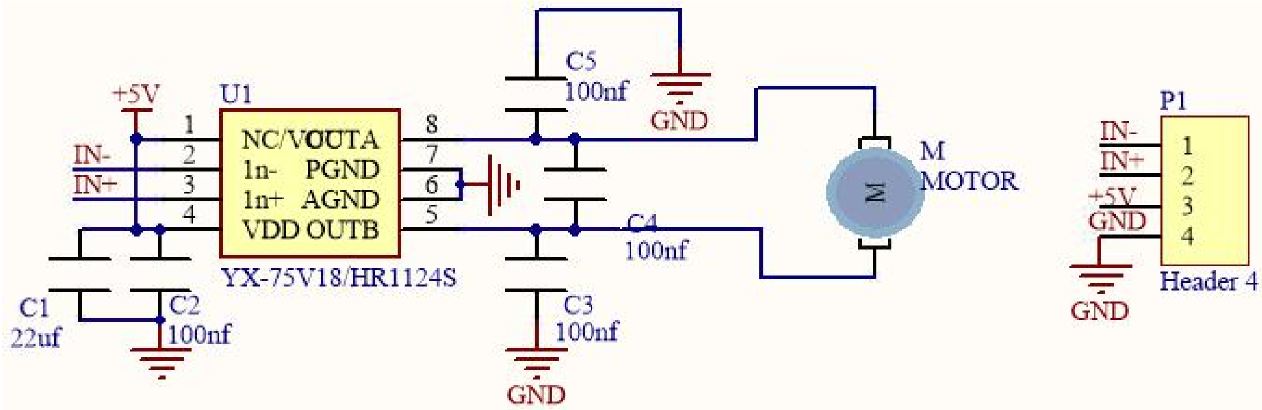
130 motor adopts the HR1124S chip which is applied to single-channel H-bridge drive chip in direct current motor.

H-bridge driving part uses the PMOS and NMOS power tubes of low on-resistance. In addition, the HR1124S chip has the low standby and static current.

This motor is compatible with all kinds of MCU control boards. It comes with 2.54mm anti-reverse white connectors. In the experiment, you can take advantage of the voltage direction of IN+和 IN- to control the rotation of motor and alter its speed via PWM signals

(2)Parameters：

Working Voltage:	3.3-5V(DC)	Max Current:	200mA (DC5V)
Max Power:	1W	Control port:	Dual digital port (digital input)
Working Temperature:	-10°C ~+50°C	Environmental Attribute:	ROHS



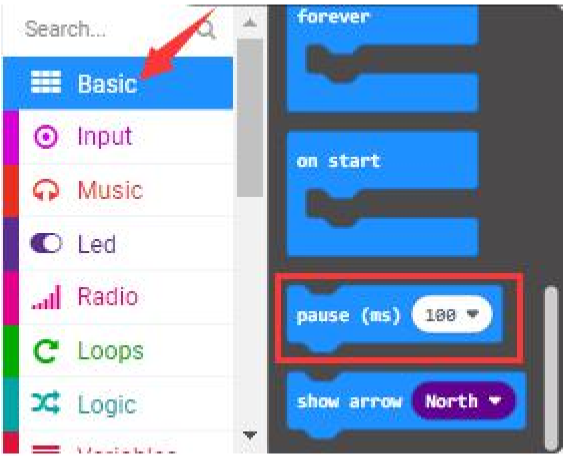
(3) Test Code 1: (high/low level control)

The route to get test codes (How to load?)

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 7: 130 Motor	Project 7: Code-1.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:



Make combinations of these blocks:

Micro:bit Expansion Board	Motor
GND	G
5V	V
S（13）	IN+
S（12）	IN-

Code Explanation:

IN+ (digital port P12)	IN- (digital port P13)	Fan
high level (1)	low level (0)	Rotate clockwise

```
digital write pin P12 to 1
digital write pin P13 to 0
```

IN+ (digital portP12)	IN- (digital port P13)	fan
low level (0)	high level (1)	Rotate anticlockwise
digital write pin P12 to 1 digital write pin P13 to 0		

IN+ (digital portP12)	IN- (digital port P13)	fan
low level (0)	low level (0)	Not rotating
digital write pin P12 to 0 digital write pin P13 to 0		

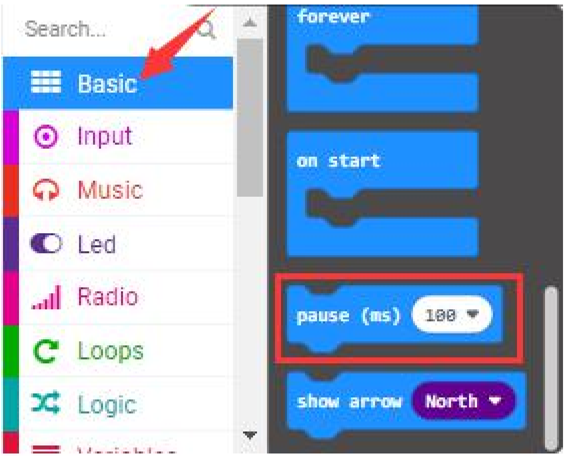
IN+ (digital portP12)	IN- (digital port P13)	fan
high level (1)	high level (1)	Not rotating
digital write pin P12 to 1 digital write pin P13 to 1		

4.Test Code 2：（PWM Speed control ）

The route to get test codes（How to load?）

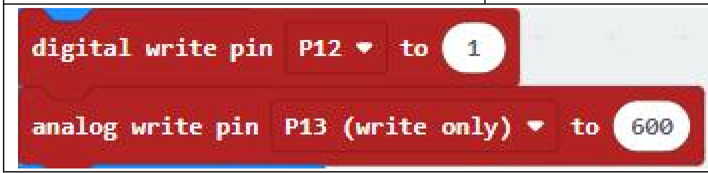
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 7：130-Motor	Project 7：Code-2.hex

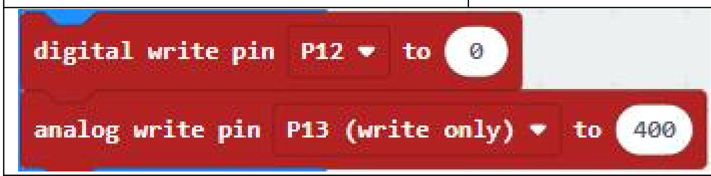
You can edit code blocks yourself:



Make combinations of these blocks:

Code Explanation:

IN+（digital portP12)	IN-（digital portP13)	fan
high level（1)	PWM 600	Rotate clockwise
		

IN+（digital portP12)	IN-（digital portP13)	Fan
low level（0)	PWM 400	Rotate anticlockwise
		

IN+（digital portP12)	IN-（digital portP13)	fan
low level（0)	PWM 0	Not rotating

```
digital write pin P12 ▾ to 0
analog write pin P13 (write only) ▾ to 0
```

5.Test Results:

Upload the test code to the micro:bit, plug in power, dial the DIP switch to ON and press “1” on the rocket switch. The fan will rotate clockwise for 5s, stop 1, rotate anticlockwise for 5s and stop for 1s, in loop way. (How to download? How to quick download?)

IN+ (digital portP12)	IN- (digital portP13)	fan
high level (1)	PWM 1023	Not rotating
digital write pin P12 ▾ to 1 analog write pin P13 (write only) ▾ to 1023		

Project 8: Lithium Battery Power Module

(1)Project Introduction

This module integrates a charging and discharging chip, which can be interfaced with an external rechargeable battery through the PH2.0MM interface. In the experiment,we use a single lithium battery.

It has a Micro USB port and a charging port for solar panels, which can supply power for an external lithium battery.

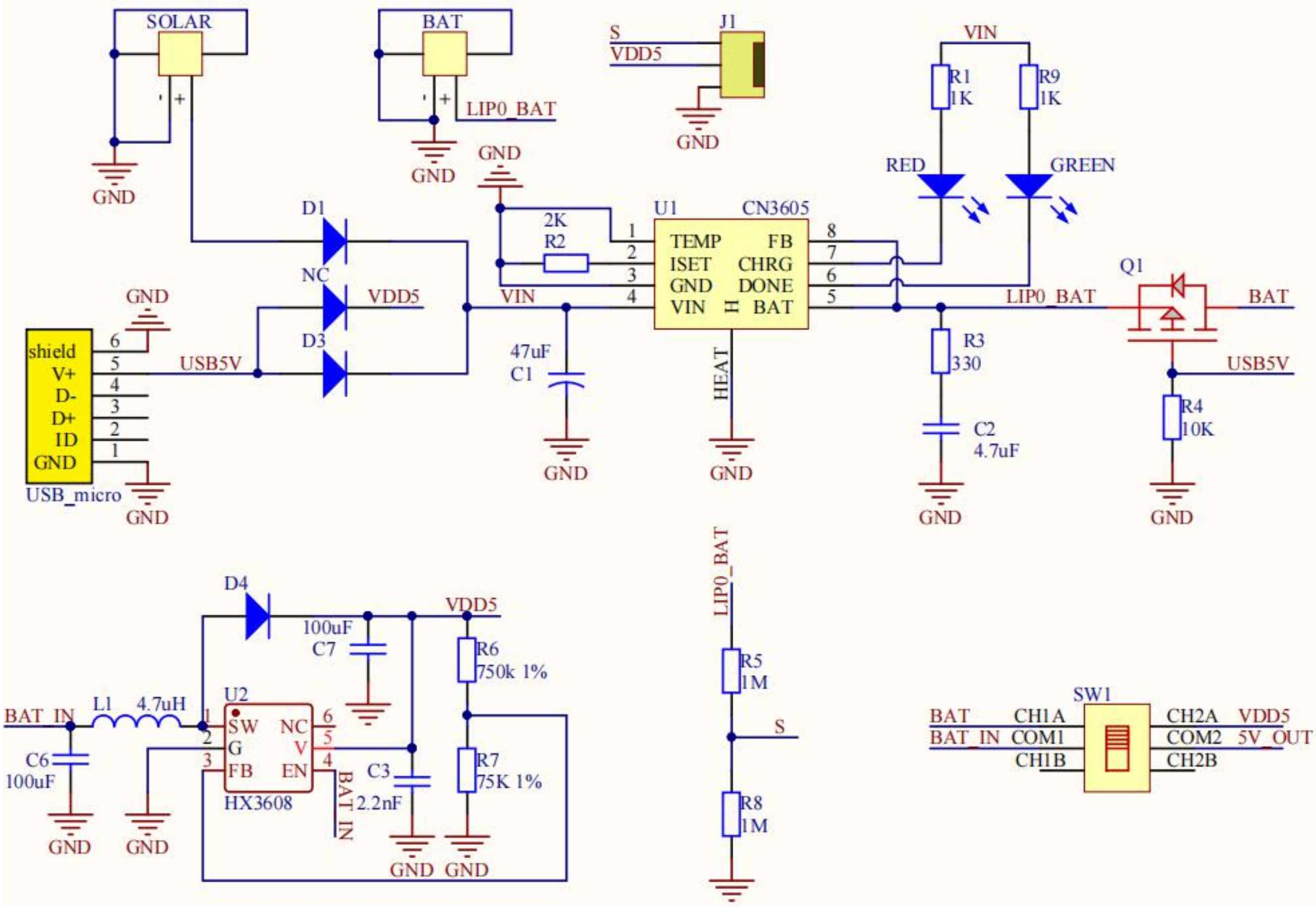
In addition, this module has a boost module which can increase the voltage of batteries to 6.6V. The DIP switch on the module is the OUTPUT switch of 6.6V. The pin G and V can output 6.6V and the pin S can read the battery voltage after the resistance 1/2 voltage

(2) Parameters:

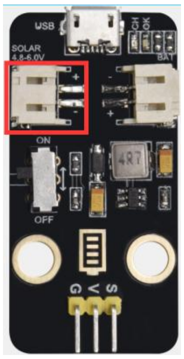
Charging Port	Micro USB, HP2.0MM port for solar panels
Input Voltage of ports of the solar panel	4.4-6V
constant-voltage charging	4.15-4.24V

Max Charging Current	800mA
Output Port	3 P 2.54mm Pins
Input Voltage	6.6V
Max Output Current	800mA
Batteries	Single-cell Lithium Battery
Environmental Attribute	ROHS

(3) Schematic Diagram:

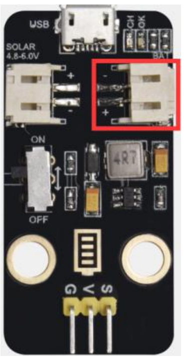


(4) Features:

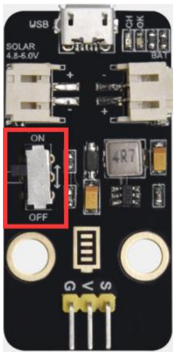


SOLAR4.8-6.0V, the input port of power, is connected to polar panels.

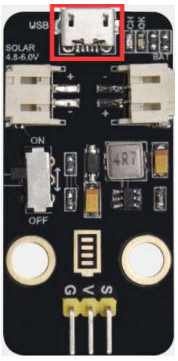
The solar energy is converted into electric energy via solar panels.



BAT, the output port of power, is interfaced with the lithium battery holder(rechargeable batteries) and saves the electric energy into batteries.



This is the switch. Slid to ON end, then the external lithium battery will be connected, supplying to the expansion board; on the contrary, slide to OFF, then the current of lithium battery will be disconnected.

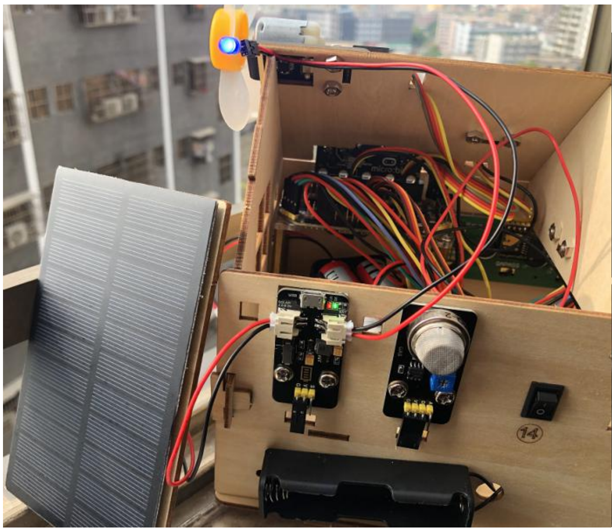
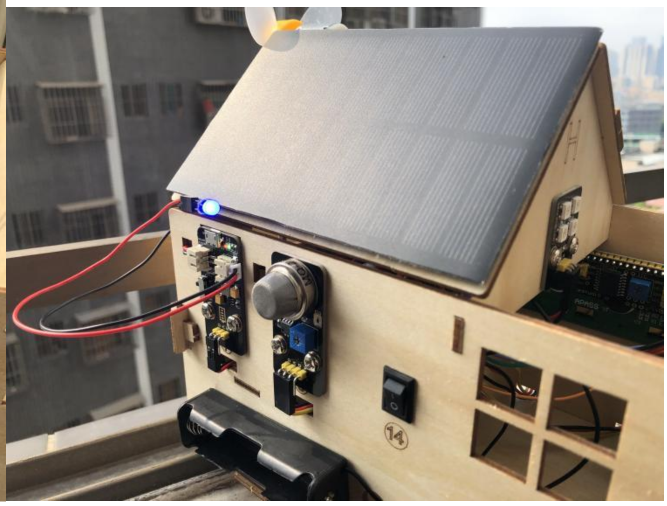


You can charge the lithium battery via USB cable.

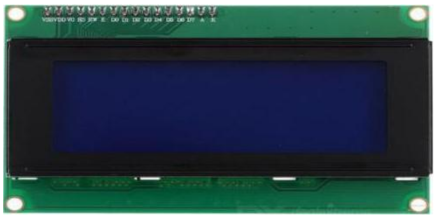
Test the solar battery panel:

We can connect the solar battery panel and an LED we provide together, as shown below.

Disconnect the power, after a while, you will see the LED light up.

Project 9: 1602 LCD



(1) Project Introduction

With I2C communication module, this is a display module that can show 2 lines with 16 characters per line.

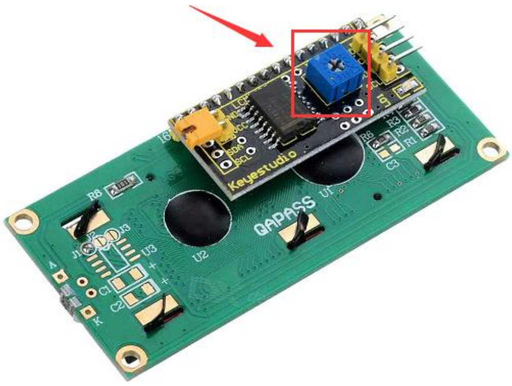
It shows blue background and white word and connects to I2C interface of

MCU, which highly save the MCU resources.

On the back of LCD display, there is a blue potentiometer for adjusting the backlight. The communication address defaults to 0x27.

The original 1602 LCD can start and run with 7 IO ports, but ours is built with Arduino IIC/I2C interface, saving 5 IO ports. Alternatively, the module comes with 4 positioning holes with a diameter of 3mm, which is convenient for you to fix on other devices.

Notice that when the screen gets brighter or darker, the characters will become more visible or less visible.



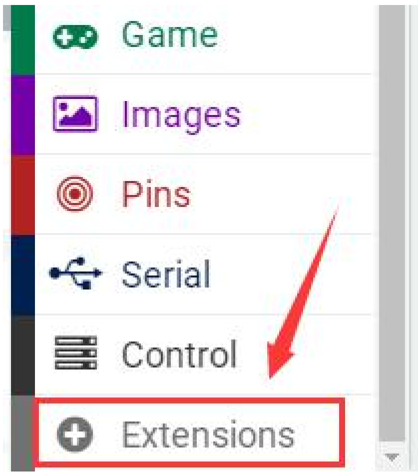
(2) Parameters:

Working Voltage :	DC5V	I2C Address :	0x27	Control Port:	I2C
Working Current:	< 130mA	Working Temper	0 ° C ~ 45 ° C (recommend)	Driving Chip:	PCF8574T

	ature:	
GND: a pin connected to the ground	VCC: A pin that connects to a +5V power supply	SDA: A pin that connects to analog port A4 for IIC communication
SCL: a pin interfaced with SCL or A5, used for IIC communication	Backlight	Adjustable contrast

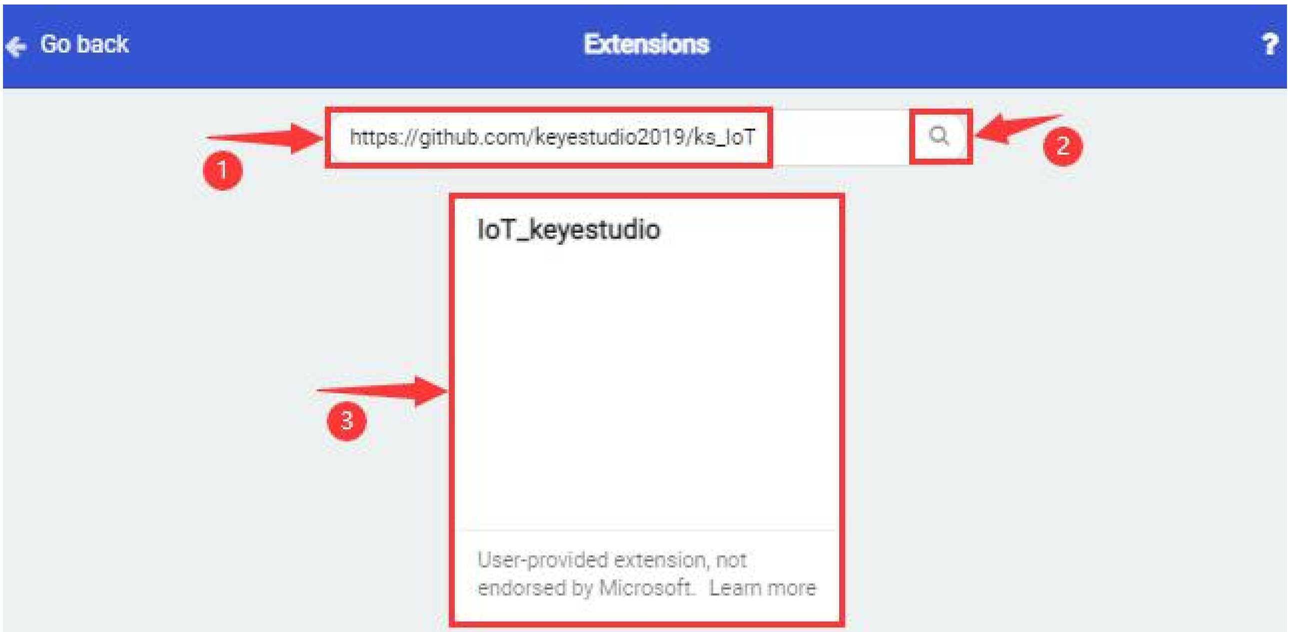
(3)Add I2C LCD 1602 Library:

Set code by the library, and click "Extensions" to add the library file:

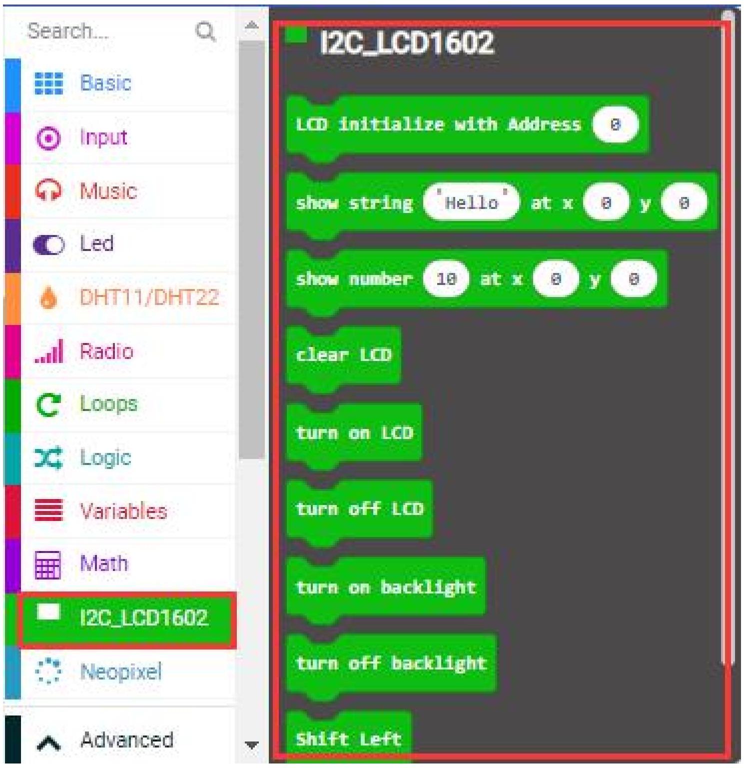


Tap https://github.com/keyestudio2019/ks_IoT in the searching box and click "Search", as shown below. Click **IoT_keyestudio** library. Then the IoT_keyestudio library is set up.

In addition, the I2C LCD 1602 library is included in the **IoT_keyestudio.**



You can check the I2C LCD 1602 library in the block list.



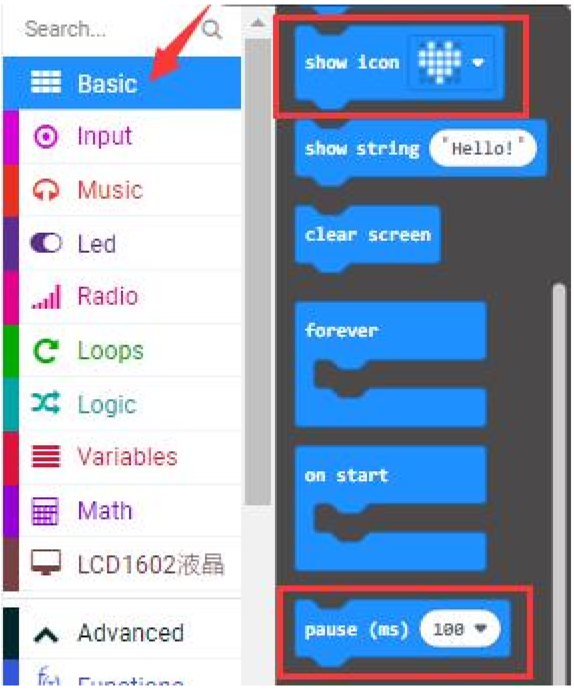
(4)Test Code:

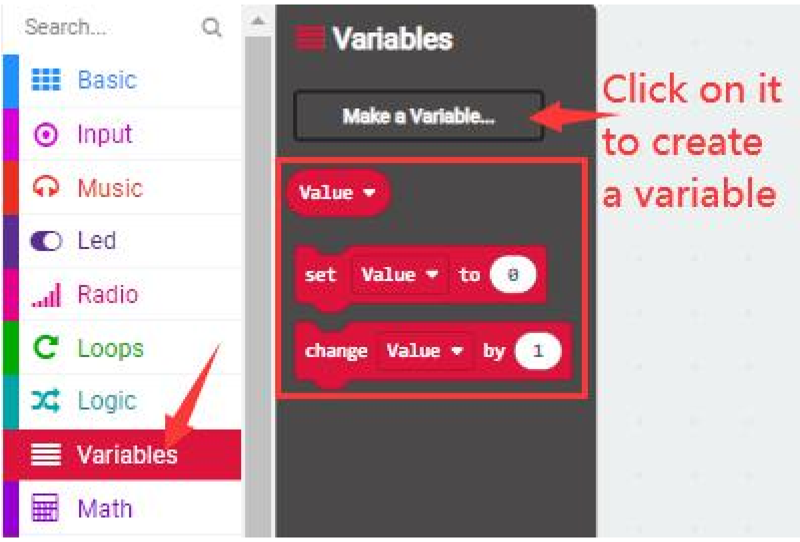
The route to get test codes（How to load?）

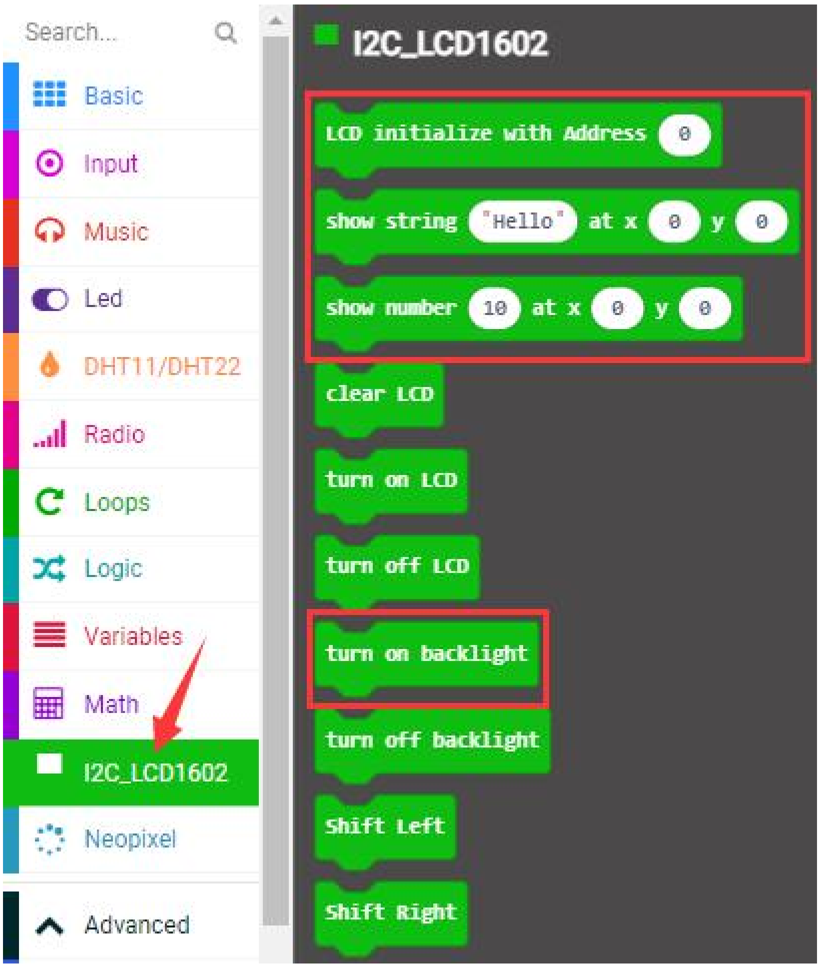
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 9：1602 LCD	Project 9：1602 LCD.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:


Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
LCD1602液晶
Advanced
show icon
show string "Hello!"
clear screen
forever
on start
pause (ms) 100


Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Variables
Make a Variable...
Click on it to create a variable
Value
set Value to 0
change Value by 1



Make combinations of these blocks:

Micro:bit Expansion Board	I2C 1602 LCD Module
GND	GND
5V	5V
SDA	SDA
SCL	SCL

(5)Test Results:

Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit board will show a smile image. Then rotate the knob of the potentiometer at the back of the LCD module, you will see “Keyestudio” at one row and numbers at the second row. In addition, the number increases by 1 with an interval of 0.5s.

(How to download?　How to quick download?)

Note: When the display doesn’t show characters, you can adjust the potentiometer behind the 1602LCD and backlight to make the 1602LCD display the corresponding character string.

Project 10: Steam Sensor

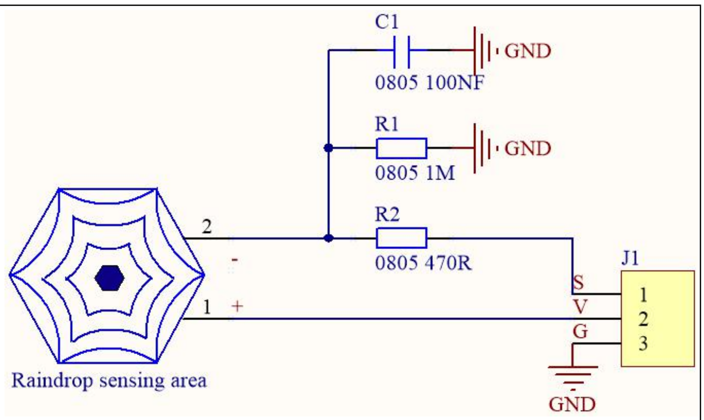
(1)Project Introduction

This is a commonly used steam sensor. Its principle is to detect the amount of water by bare printed parallel lines on the circuit board. The more the water content is, the more wires will be connected. As the conductive contact coverage increases, the output voltage will gradually rise. It can detect water vapor in the air as well. The steam sensor can be used as a rain water detector and level switch. When the humidity on the sensor surface surges, the output voltage will increase.

The sensor is compatible with various microcontroller control boards, such as Arduino series microcontrollers. When using it, connect the sensor to the analog port of the Micro:bit microcontroller, and display the corresponding analog value on the serial monitor.

Note: the connection part is not waterproof, therefore, don’t immerse it in the water please.

(2) Parameters:

<table>
<tr><td>Working Voltage:</td><td>DC 3.3-5V</td><td rowspan="4">
</td></tr>
<tr><td>Working Temperature Range:</td><td>- 10 ℃ ~ + 70℃</td></tr>
<tr><td>Max Working Current:</td><td>5uA (DC5V , when the two pins of the steam sensor are in short circuit.</td></tr>
<tr><td>Control Port:</td><td>Analog output</td></tr>
</table>

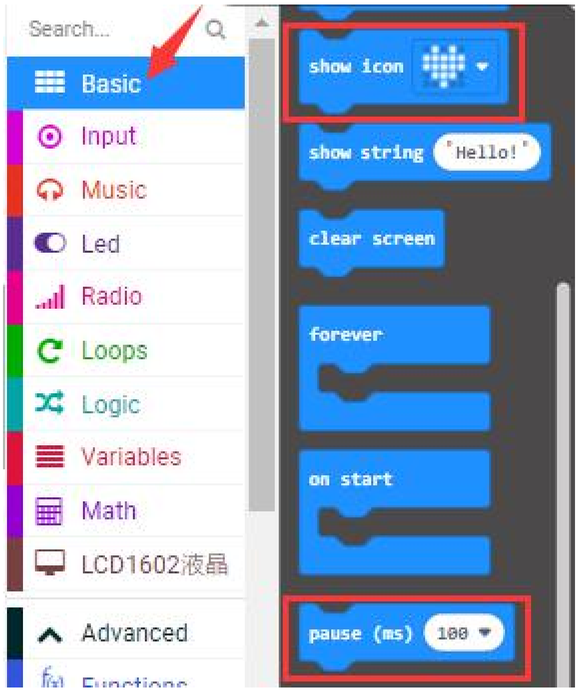
(3)Test Code:

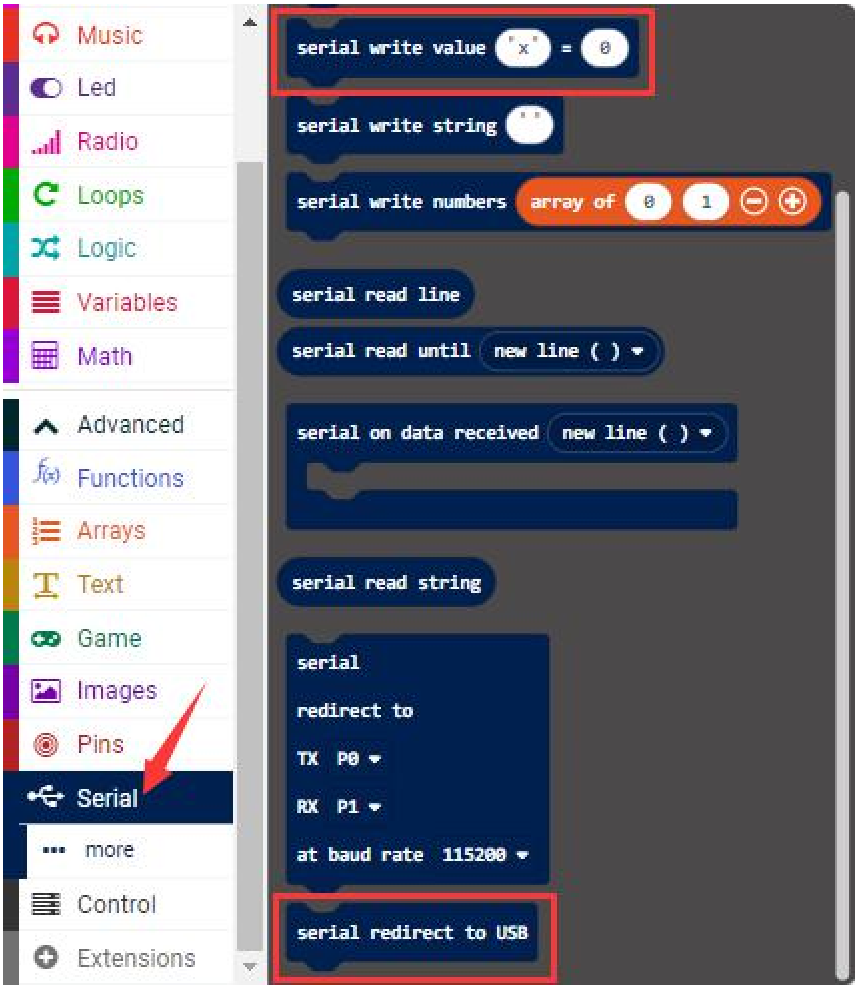
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 10 : Steam Sensor	Project 10：Steam Sensor.hex

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

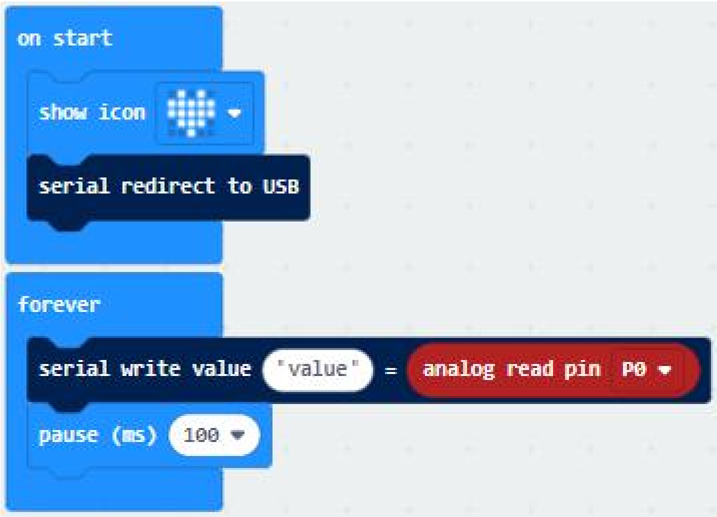



Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
more
Control
Extensions
serial write value "x" = 0
serial write string " "
serial write numbers array of 0 1
serial read line
serial read until new line ( )
serial on data received new line ( )
serial read string
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB


Advanced
Functions
Arrays
Text
Game
Images
Pins
more
Serial
Pins
digital read pin P0
digital write pin P0 to 0
analog read pin P0
analog write pin P0 to 1023
map 0
from low 0

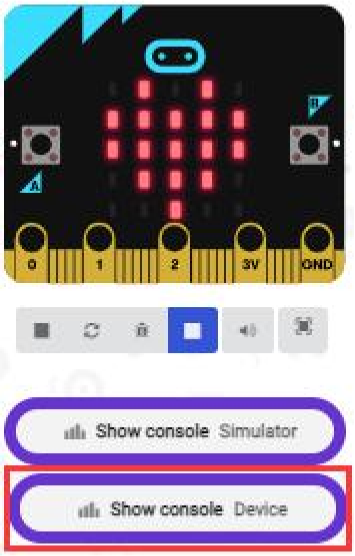
Make combinations of these blocks:

Micro:bit Expansion Board	Steam Sensor
GND	G
3V3	V
S(0)	S



(4)Test Results:

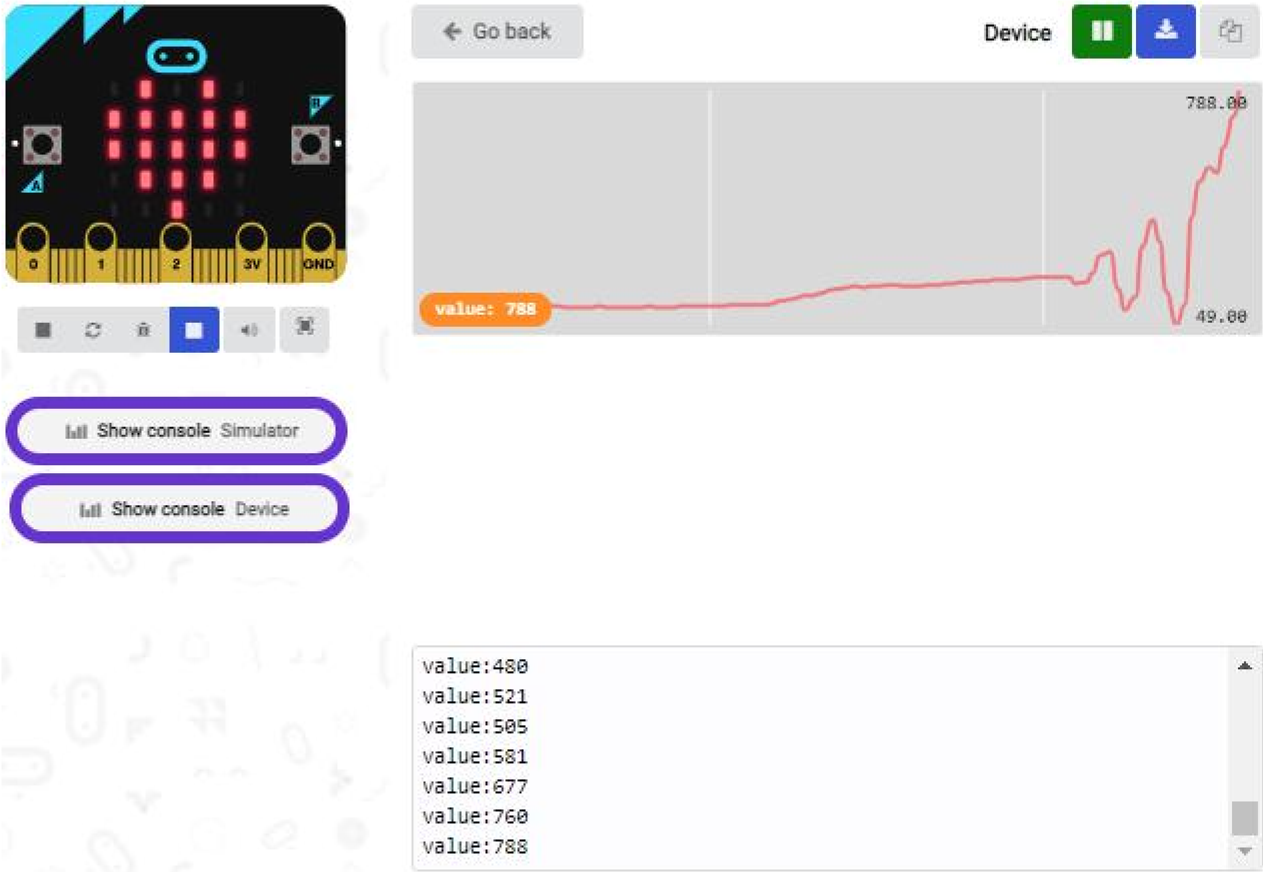
Upload the test code, and plug in power with micro USB cable. Then the micro:bit will show "❤". At same time, click the "Show console Device" (How to download? How to quick download?)



The more the immersed area of the module, the larger the analog value.

As shown below;

The serial monitor will show the output data, and the steam sensor will read the analog signals at the signal end.



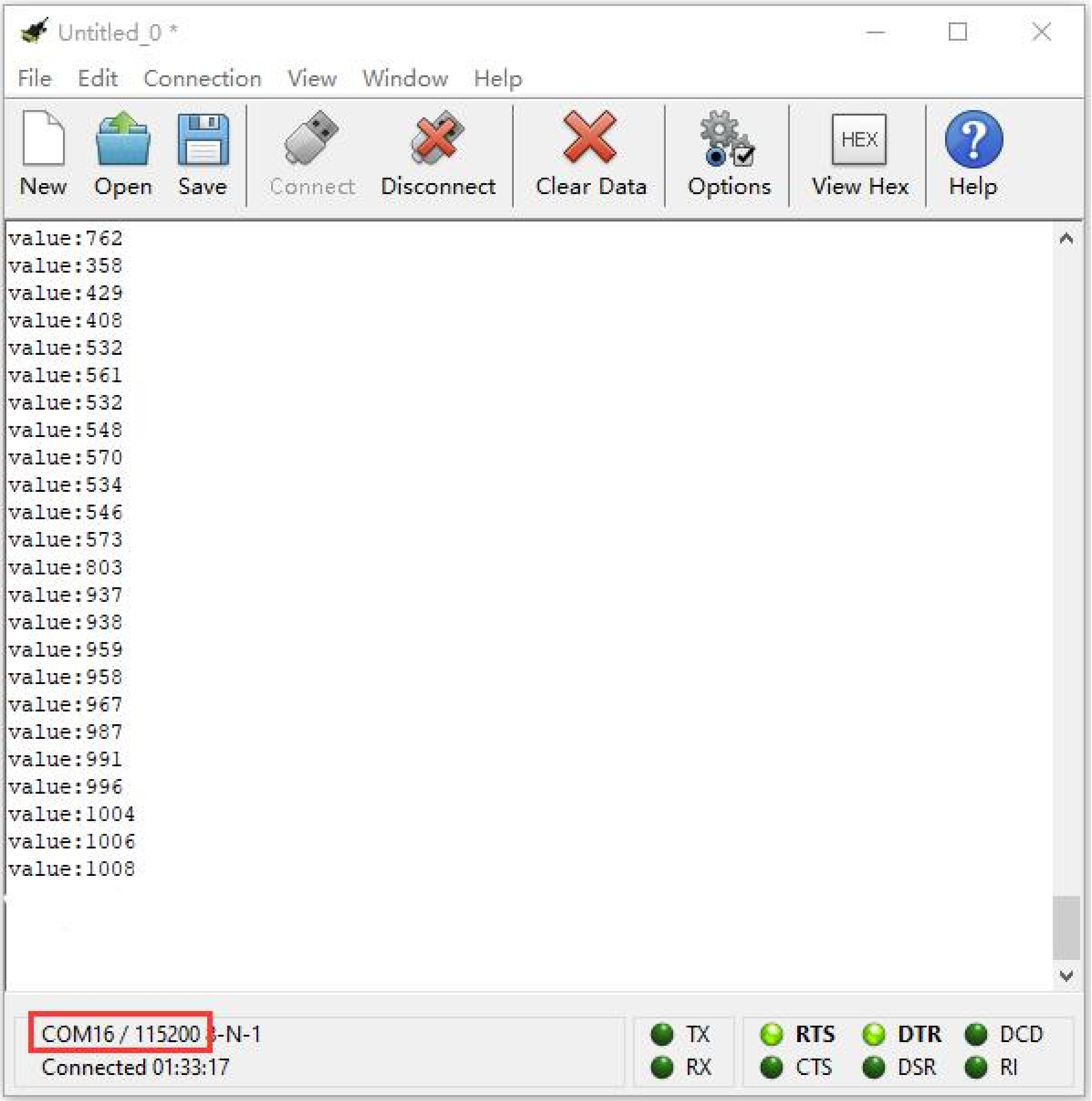
If your computer system is Windows7/8 instead of Windows 10, the device can' t be paired in Google Chrome, as a result, the digital and analog signals can' t be read.

Here, we need CoolTerm software to read data.

Open **CoolTerm**, click **Options** to select **SerialPort**. Set **COM** port and 115200 baud rate(the baud rate of USB serial communication of micro:bit V2 is 115200 through the test). Click "OK" and "Connect" .

The more the immersed area of the module, the larger the analog value.

As shown below;



Project 11: Rains Alarm

(1)Project Introduction

Steam Sensor is a wide range of applications, such as raining alarm, automotive automatic scraping system, intelligent lighting system, and smart sunroof system. In the previous project experiment, we already know the working principle of Steam Sensor, then in this project experiment, we combine Steam Sensor, Micro:bit, and yellow LEDs, making a simple rain alarm.

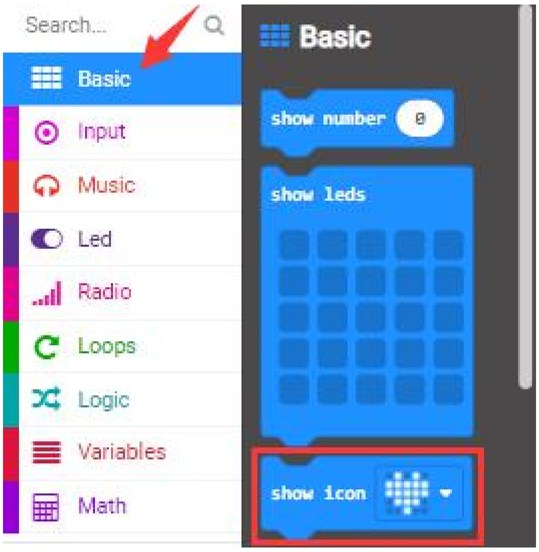
(2)Test Code:

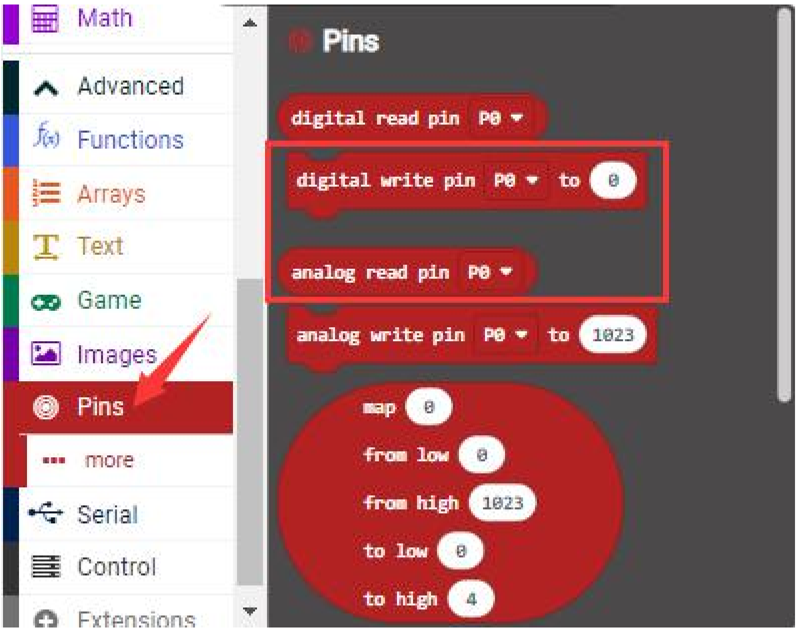
The route to get test codes（How to load?）

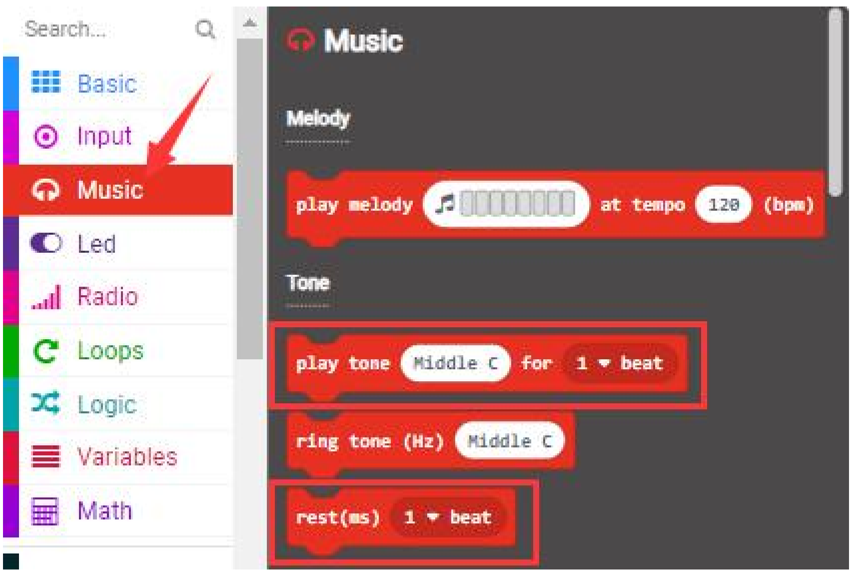
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 11：Rains Alarm	Project 11：Rains Alarm.hex

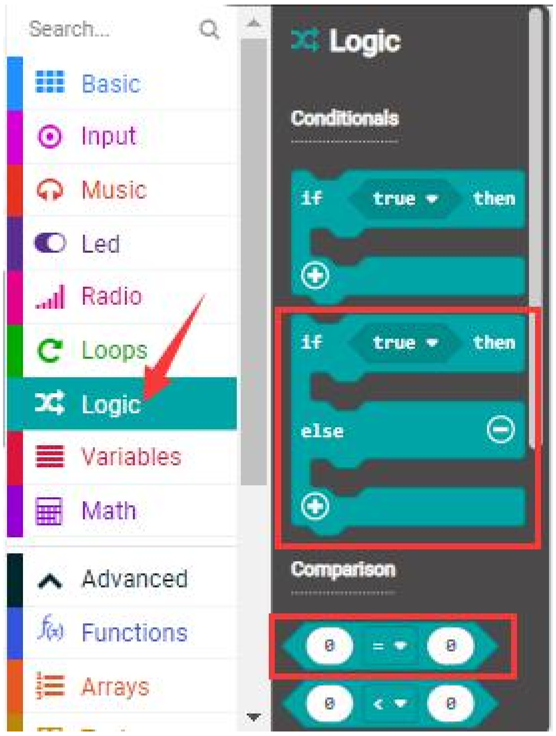
You can also drag blocks to form code.

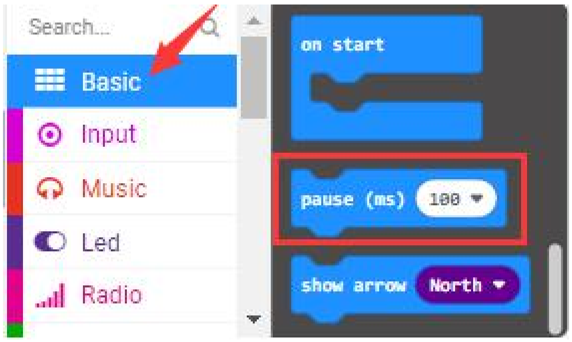
Command blocks can be found on the right as shown below:


Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Basic
show number 0
show leds
show icon


Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
more
Serial
Control
Extensions
Pins
digital read pin P0
digital write pin P0 to 0
analog read pin P0
analog write pin P0 to 1023
map 0
from low 0
from high 1023
to low 0
to high 4

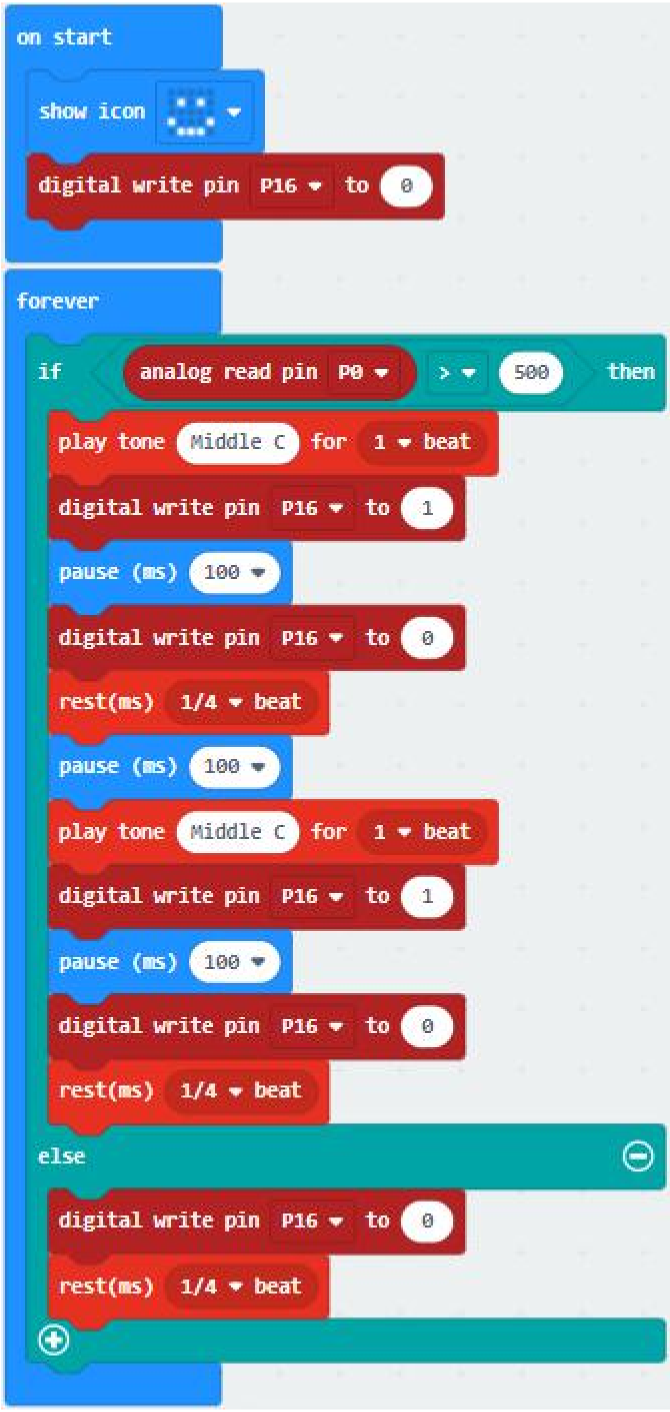

Search...
Basic
Input
Music
Led
Radio
Loops
Logic
Variables
Math
Music
Melody
play melody at tempo 120 (bpm)
Tone
play tone Middle C for 1 beat
ring tone (Hz) Middle C
rest(ms) 1 beat





Make combinations of these blocks:

Micro:bit Expansion Board	Steam Sensor		Micro:bit Expansion Board	Yellow LED Module
GND	G		GND	G
3V3	V		5V	V
S（0）	S		S（16）	S



(3)Test Results:

Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch.

The micro:bit will show smile expression. When the detected analog signals are more than 500, the micro:bit will emit “tick, tick” and the yellow LED will flash. Otherwise, no sound and LED off.

(How to download? How to quick download?)

Project 12: Analog Gas (MQ-2) Sensor

(1)Project Introduction

This gas sensor is used for household gas leak alarms, industrial combustible gas alarms and portable gas detection instruments. Also, it is suitable for the detection of liquefied gas, benzene, alkane, alcohol, hydrogen, etc.,

The MQ-2 smoke sensor can be accurately a multi-gas detector, with the advantages of high sensitivity, fast response, good stability, long life, and simple drive circuit.

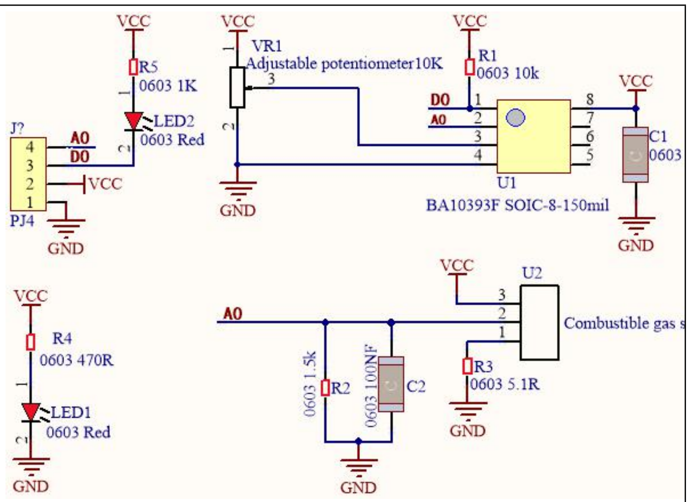
It can detect the concentration of flammable gas and smoke in the range of 300~10000ppm. Meanwhile, it has high sensitivity to natural gas, liquefied petroleum gas and other smoke, especially to alkanes smoke.

It must be heated for a period of time before using the smoke sensor, otherwise the output resistance and voltage are not accurate. However, the heating voltage should not be too high, otherwise it will cause internal signal line to blow.

It belongs to the tin dioxide semiconductor gas-sensitive material. At a certain temperature, tin dioxide adsorbs oxygen in the air and forms negative ion adsorption of oxygen, reducing the electron density in the semiconductor, thereby increasing its resistance value.

When in contact with flammable gas in the air and smog, and the potential barrier at the grain boundary is adjusted by the smog, it will cause the surface conductivity to change. With this, information about the presence of smoke or flammable gas can be obtained. The greater the concentration of smoke or flammable gas in the air, the greater the conductivity, and the lower the output resistance, the larger the analog signal output. In addition, the sensitivity can be adjusted by rotating the potentiometer.

2. Analog Gas（MQ-2）Sensor：

Working Voltage:	3.3-5V	
Working Current:	160mA (DC5V)	
Working Temperature:	0°C ~ 40°C	
Control Port:	Digital and analog output	
Detection concentration:	300-10000ppm (combustible gas)	
Rake Ratio:	≤ 0.6(R3000ppm/R1000ppm C3H8)	
Sensitivity	Rs(in air)/Rs(1000ppm isobutane)≥5	

Sensitive Resistance (Rs)	2K Ω -20K Ω (in 2000ppm C3H8)	

Features:

(1) Have a signal output instruction.

(2) Dual-channel signal output (analog output and TTL level output)

(3) TTL output effective signal is Low Level. (When the Low Level is output, the signal light will be on)

(4) The analog output is 0 ~ 5V voltage. The higher the concentration, the higher the voltage.

(5) a good sensitivity to liquefied gas, natural gas and urban gas.

(6) Have long-term life expectancy and reliable stability

(7) Fast response recovery.

3.Test Code:

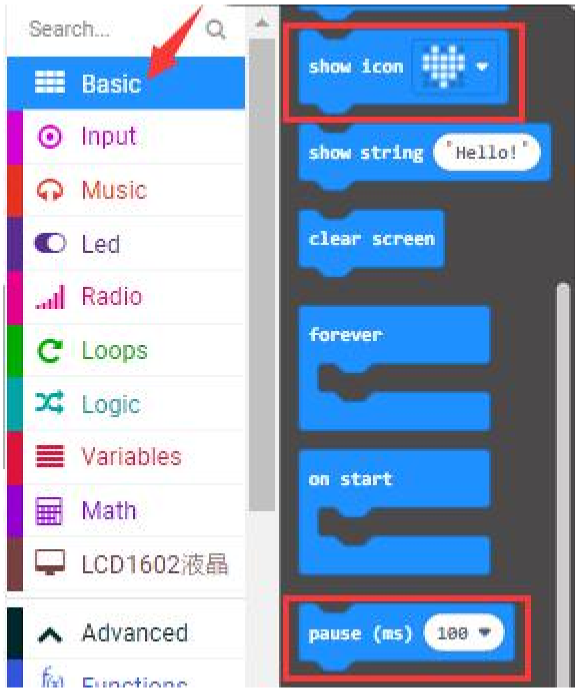
The route to get test codes（How to load?）

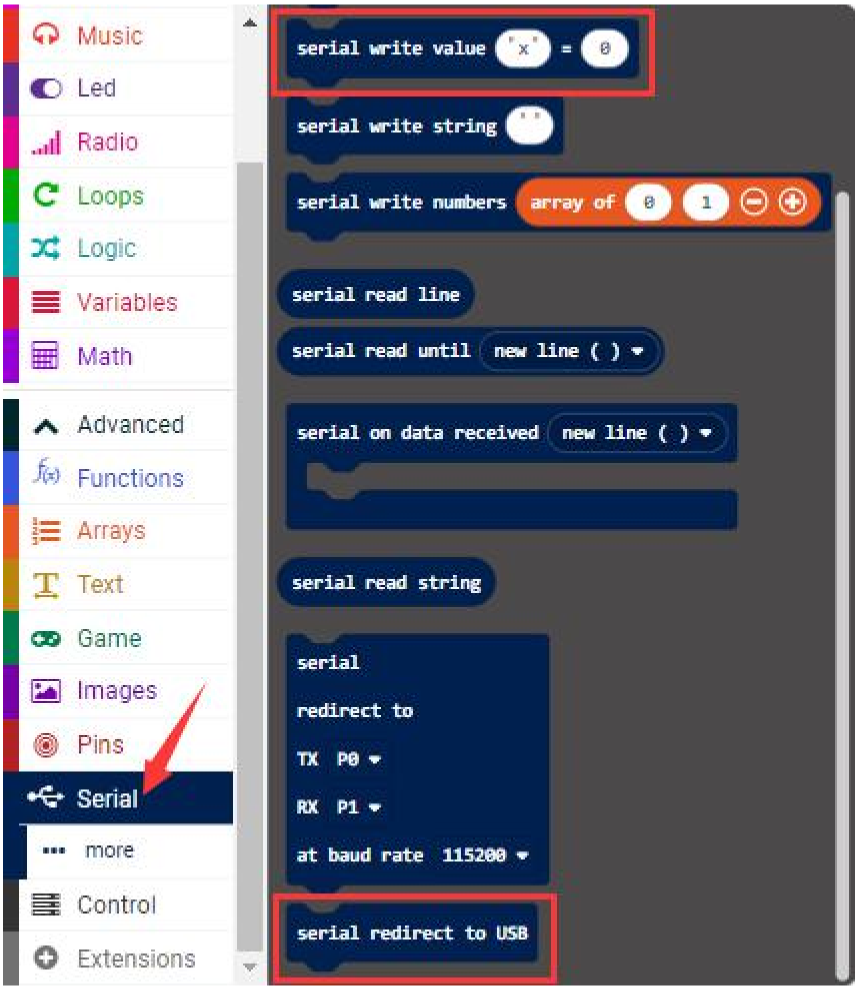
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project	Project 12：Analog Gas(MQ-2) Sensor.hex

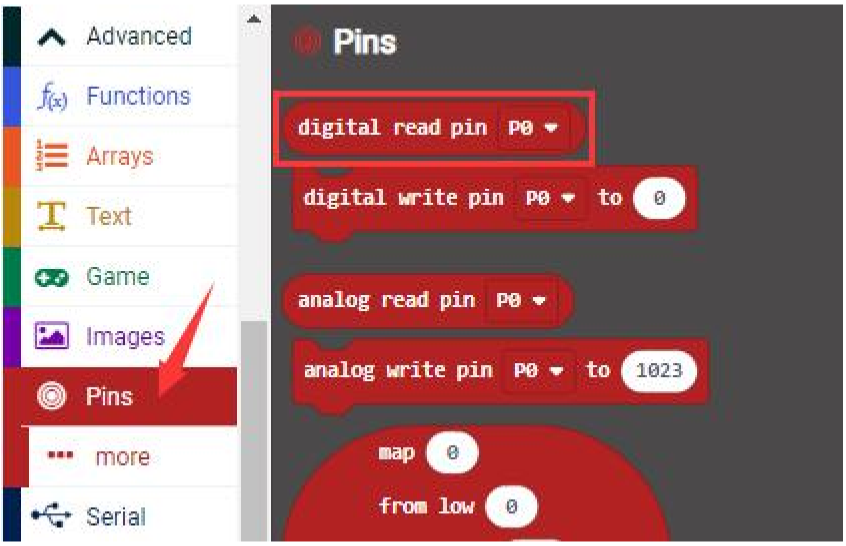
	12：Analog Gas(MQ-2) Sensor	

You can also drag blocks to form code.

Command blocks can be found on the right as shown below:

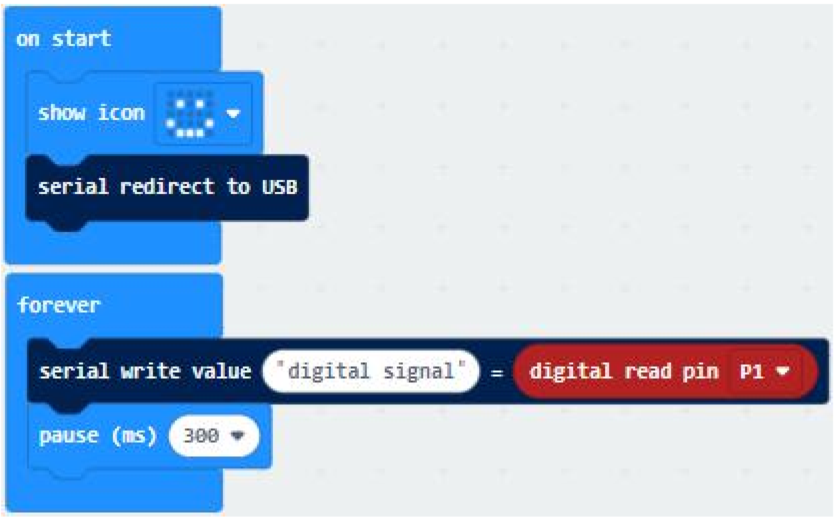



Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
more
Control
Extensions
serial write value "x" = 0
serial write string " "
serial write numbers array of 0 1
serial read line
serial read until new line ( )
serial on data received new line ( )
serial read string
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB


Advanced
Functions
Arrays
Text
Game
Images
Pins
more
Serial
Pins
digital read pin P0
digital write pin P0 to 0
analog read pin P0
analog write pin P0 to 1023
map 0
from low 0

Make combinations of these blocks:

Micro:bit Expansion Board	Analog Gas (MQ-2) Sensor
GND	G
5V	V
S (1)	D

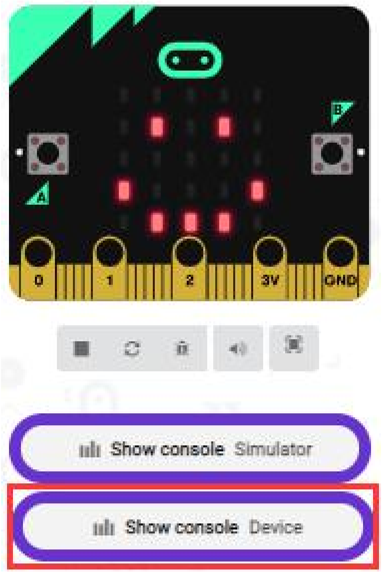


(4)Test Results:

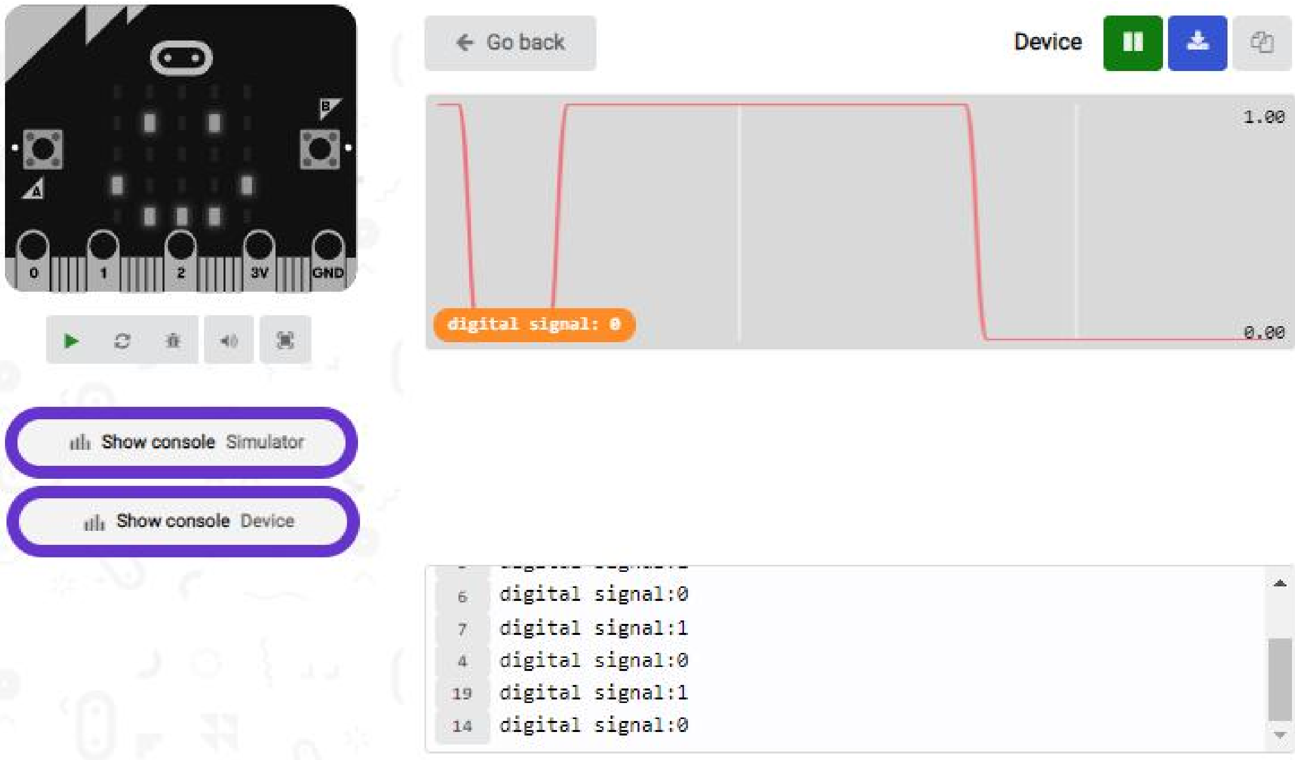
Upload the test code to the micro:bit, plug in power and dial the DIP switch to ON. Then the micro:bit will show smile expression and a green indicator will be on. You can adjust the blue potentiometer to make the sensitivity high.

The micro:bit will show a smile image. You can maintain the sensitivity good by adjusting the blue potentiometer and click " Show Console Device" .

(How to download? How to quick download?)



The serial monitor will show 1 if the sensor doesn't detect any gas; however, if you make the firelighter close to it, number 0 will be output and the indicator will be on. As shown below;

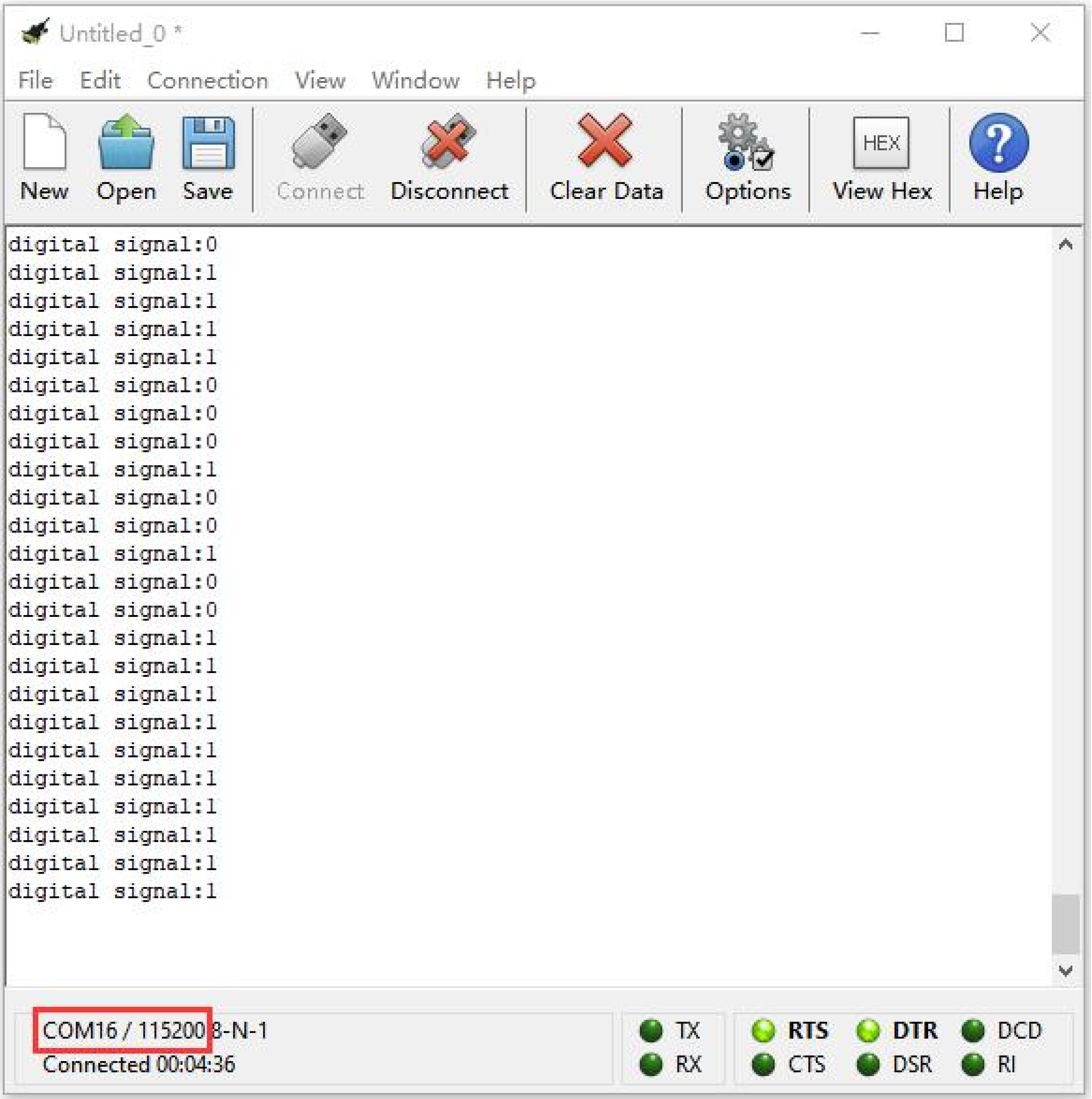


If your computer system is Windows7/8 instead of Windows 10, the device can't be paired in Google Chrome, as a result, the digital and analog signals can't be read.

Here, we need CoolTerm software to read data.

Open CoolTerm, click Options to select SerialPort. Set COM port and 115200 baud rate(the baud rate of USB serial communication of micro:bit V2 is 115200 through the test). Click "OK" and "Connect".

Enable fire lighter and make it close to the gas sensor , the serial monitor will print 0; however, if you remove the fire lighter, number 1 will be output.



Project 13: Gas Leakage Detector

(1)Project Introduction

This MQ-2 gas sensor is used for household gas leak alarms, industrial combustible gas alarms and portable gas detection instruments. And it is suitable for the detection of liquefied gas, benzene, alkane, alcohol, hydrogen, etc., and widely used in various fire alarm systems. It can be accurately a multi-gas detector, and has the advantages of high sensitivity, fast response, good stability, long life, and simple drive circuit.

It can detect the concentration of flammable gas and smoke in the range of 300~10000ppm.Meanwhile, it has high sensitivity to natural gas, liquefied petroleum gas and other smoke, especially to alkanes smoke.

We will make a gas leakage detector with a MQ-2 gas sensor, a yellow LED and a 1602 LCD.

(2)Add the 1602 LCD library

Library link: https://github.com/keyestudio2019/ks_IoT

(refer to the project 91602 LCD)

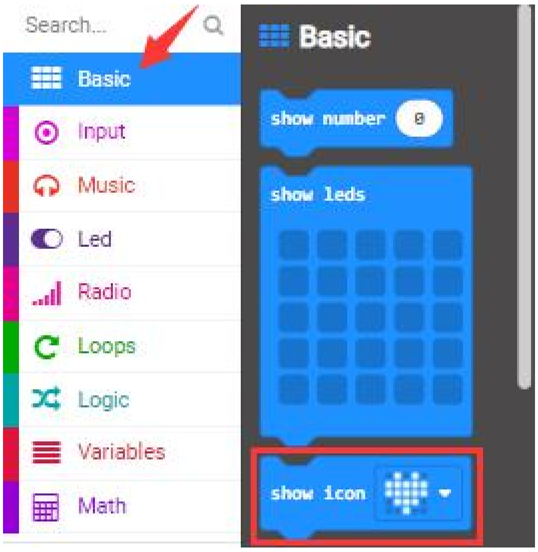
(3)Test Code:

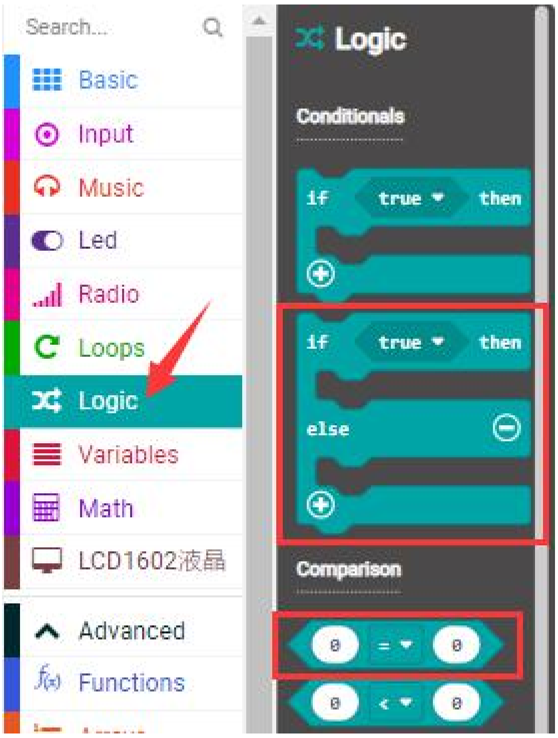
The route to get test codes（How to load?）

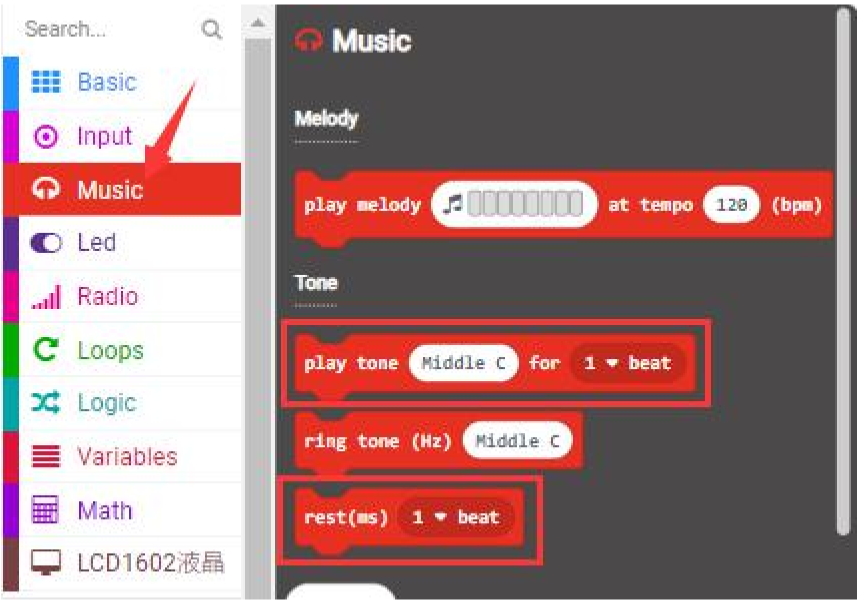
File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 13: Gas Leakage Detector	Project 13：Gas Leakage Detector.hex

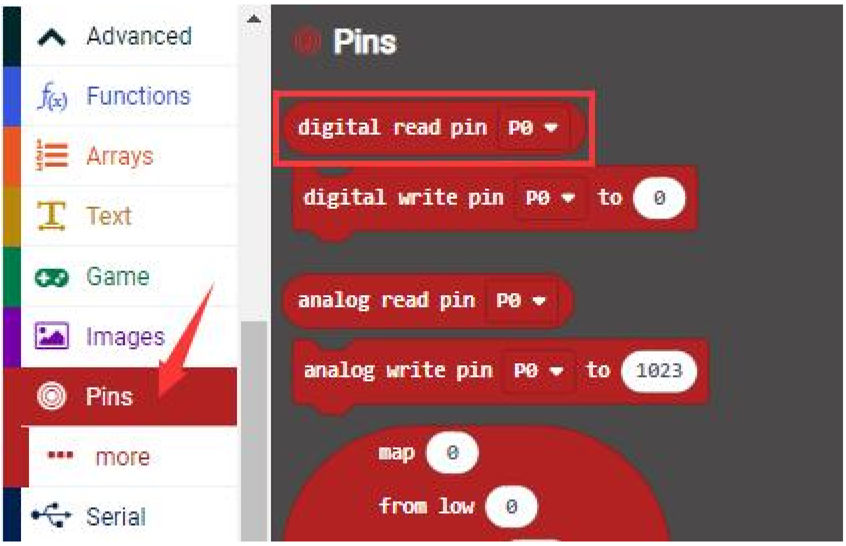
You can also drag blocks to form code.

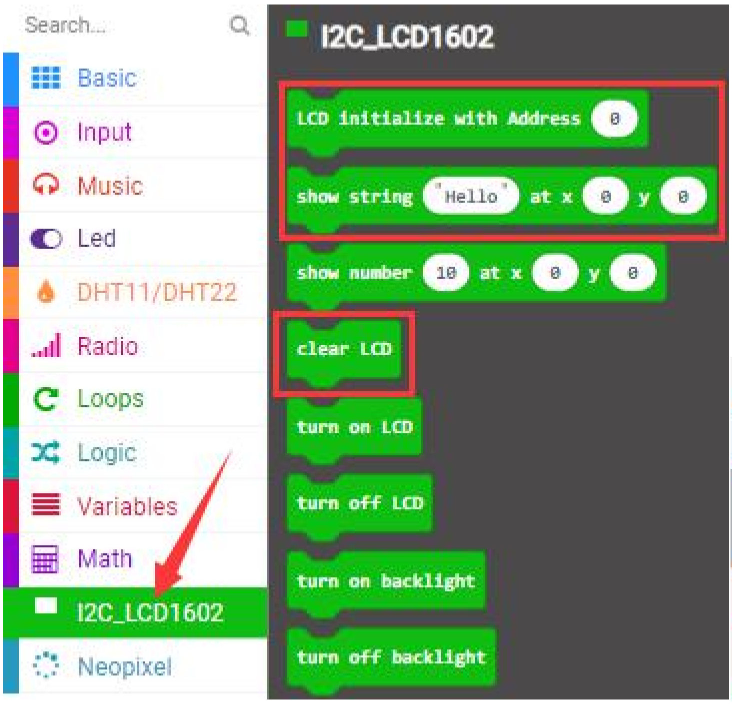
Command blocks can be found on the right as shown below:

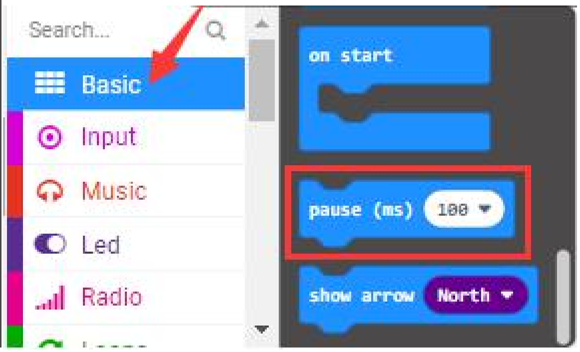








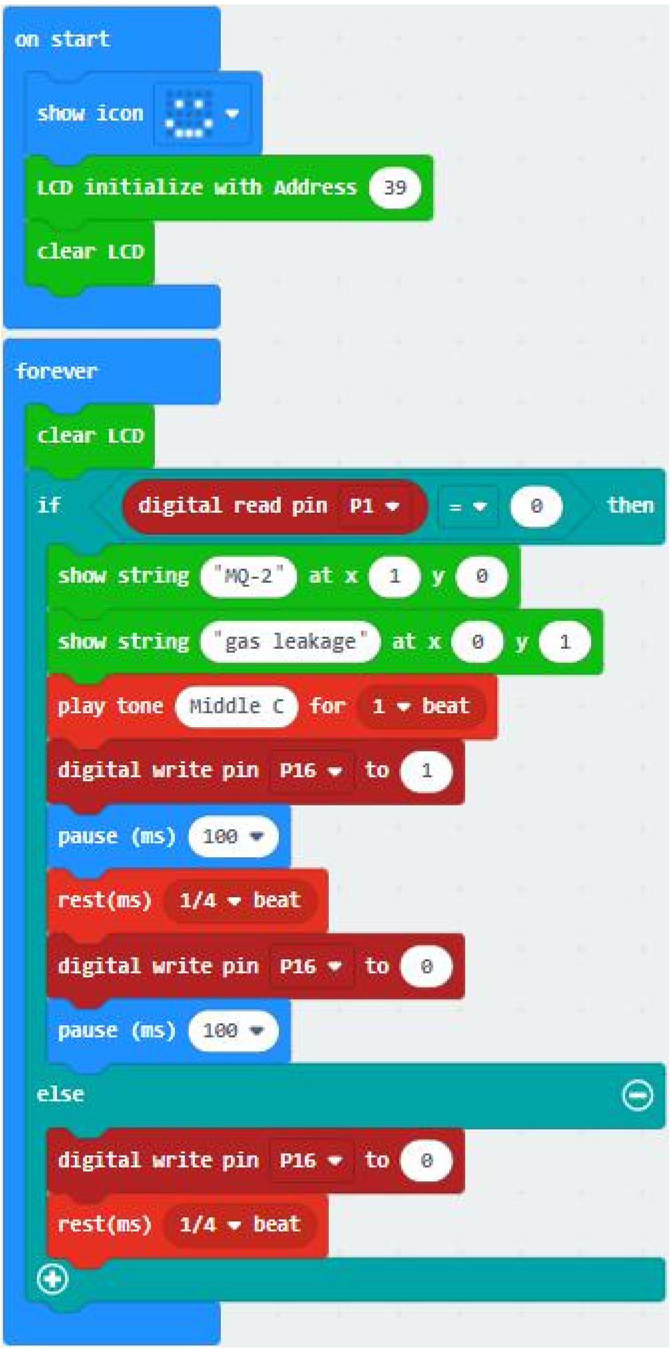




Make combinations of these blocks:

Micro:bit Expansion Board	Analog Gas (MQ-2) Sensor	Micro:bit Expansion Board	Yellow LED Module	Micro:bit Expansion Board	1602 LCD Module
GND	G	GND	G	GND	GND
5V	V	5V	V	5V	5V

S（1)	D		S（16)	S		SDA	SDA
						SCL	SCL



(4)Test Results

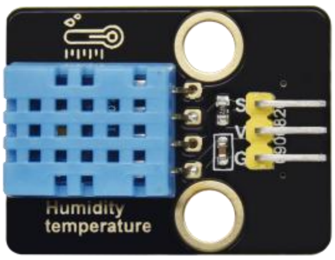
Upload the test code to the micro:bit，plug in power, dial the DIP switch to

ON and press “1” on the rocket switch.

The micro:bit will show a smile image. Make a fire lighter close to the gas sensor and press its button, 1602 LCD will display “MQ-2” at the first row and show “gas leakage” at the second row. At same time, it will emit “tick,tick” sound and LED will flash.

(How to download? How to quick download?)

Project 14: DHT11 Temperature and Humidity Sensor

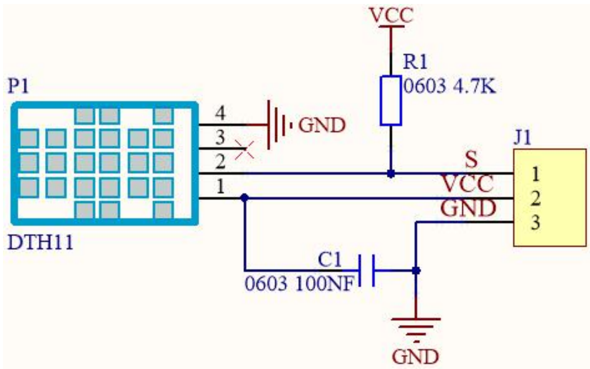


(1)Project Introduction

This DHT11 temperature and humidity sensor is a composite sensor which contains a calibrated digital signal output of the temperature and humidity. DHT11 temperature and humidity sensor uses the acquisition technology of the digital module and temperature and humidity sensing technology, ensuring high reliability and excellent long-term stability.

It includes a resistive element and a NTC temperature measuring device.

(2) Parameters:

Working Voltage:	3.3V-5V (DC)	
Max Working Current:	50mA	
Max Power:	0.25W	
Control Port:	Digital two-way single bus	
Temperature Range:	0-50℃ (±2℃)	
Humidity Range	20-90%RH (±5%RH)	
Working Temperature	-25℃~+60℃	

DHT11 Temperature and Humidity Sensor:

	Single-bus data format
Initial signal	The microprocessor pulls down the data bus(SDA) for at least 18 ms (less than 30 ms)
Response signal	The sensor pulls down the data bus (SDA) 83 μs, and then pulls up 87 μs to respond to the initial signal of the host.
humidity	The humidity high-bit is the humidity integer part of the data, the humidity low-bit is the humidity fractional part of the data.
temperature	The temperature high-bit is the temperature integer part of the data, the temperature low-bit is the temperature fractional part of the data. And the temperature low bit8 is 1, which indicates the negative temperature; otherwise the positive temperature.
Check bit	Check bit = humidity high bit + humidity low bit+ temperature high bit + temperature low bit

Overall Communication Process:

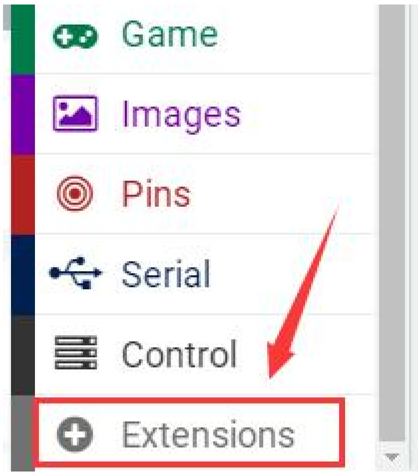
After the user host (MCU) sends a start signal, the DHT11 is converted from the low consumption mode to the high one. After the start signal is completed, the DHT11 sends the 40bit data, triggering an information collection. The signal transmission is shown in the figure.

Communication protocol of DHT11 Sensor:

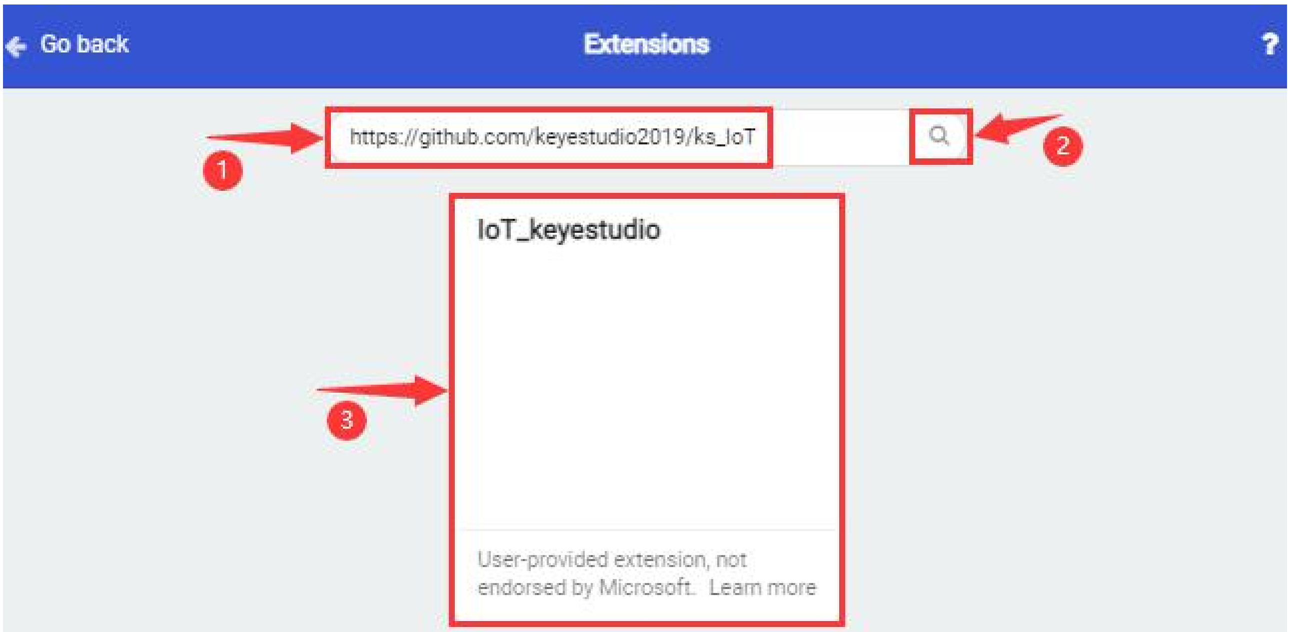
https://www.mouser.com/datasheet/2/758/DHT11-Technical-Data-Sheet-Translated-Version-1143054.pdf

(4)Add the DHT11 library

Set code by the library, and click "Extensions" to add the library file.



Copy the link https://github.com/keyestudio2019/ks_IoT in the searching box, as shown below and click the **IoT_keyestudio** library. Then the **IoT_keyestudio** library is set up.



You can find it in the blocks list.

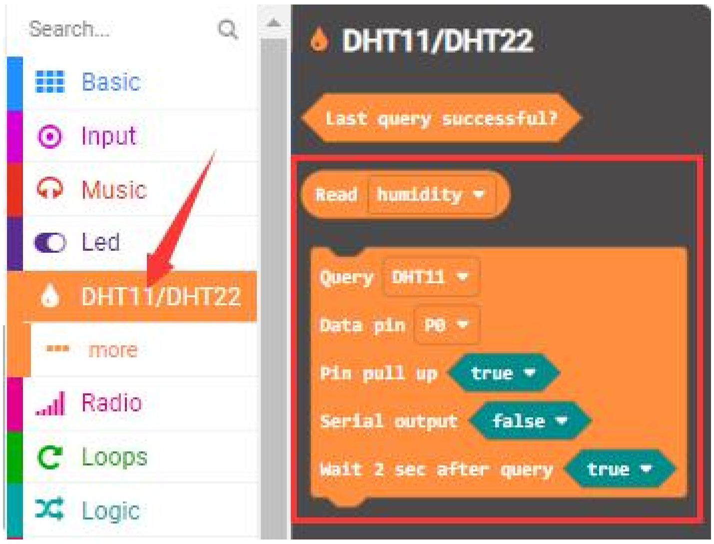
(5)Test Code:

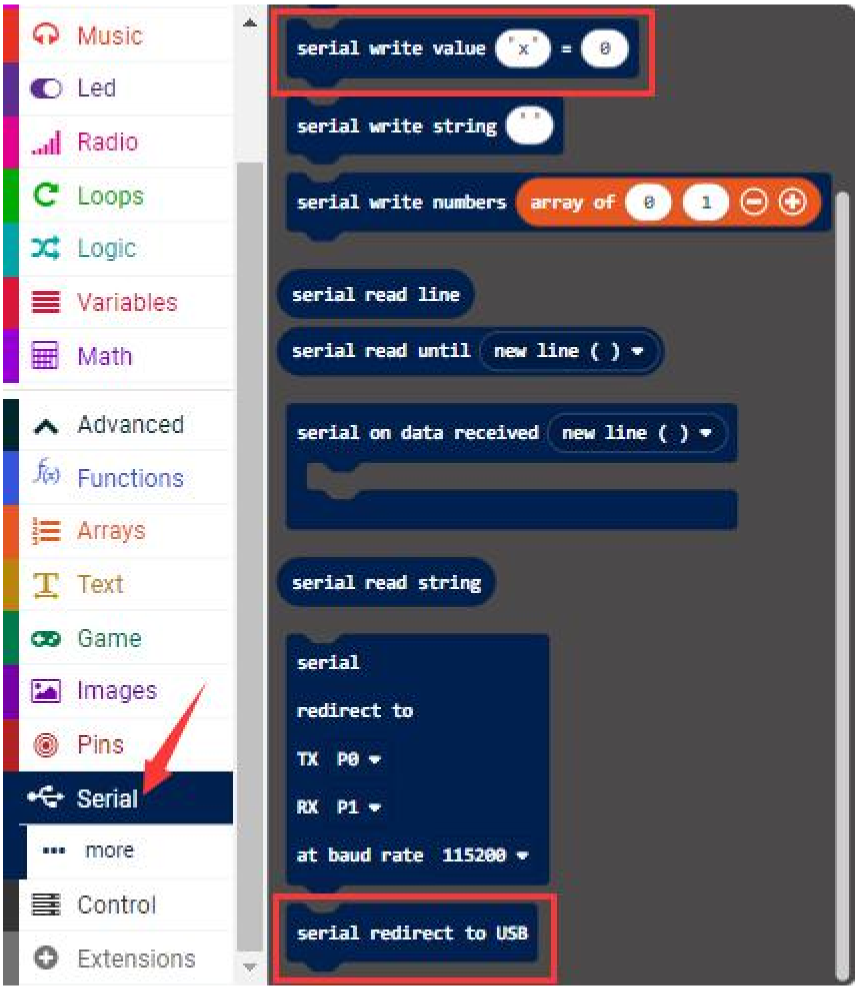
The route to get test codes（How to load?）

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 14： DHT11 Temperature and Humidity Sensor	Project 14：DHT11 Temperature and Humidity Sensor.hex

You can also drag blocks to form code.

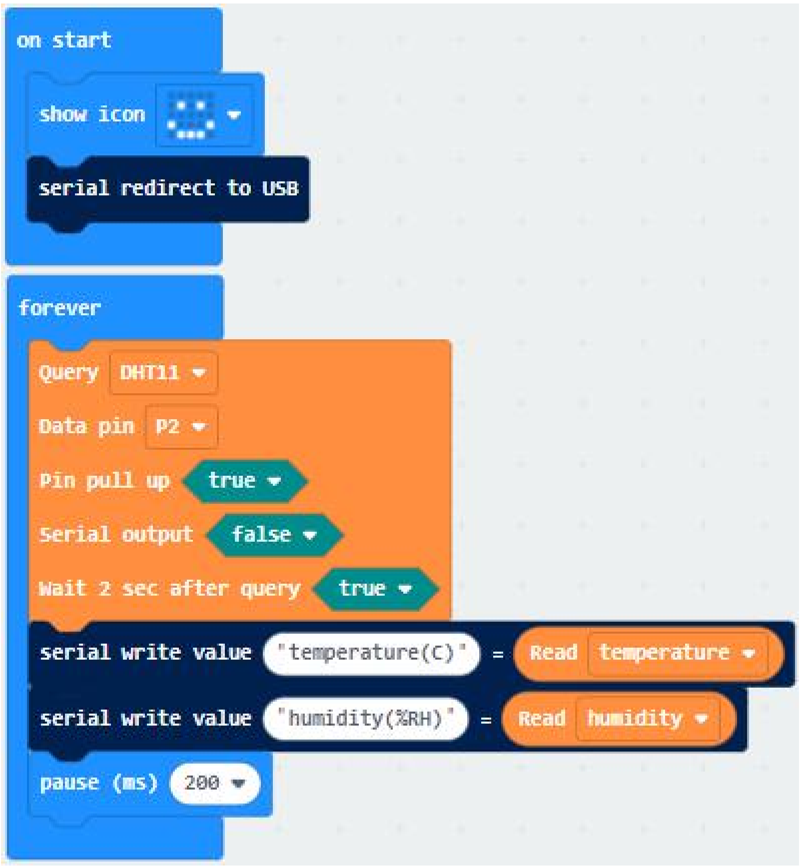
Command blocks can be found on the right as shown below:


Search...
Basic
Input
Music
Led
DHT11/DHT22
more
Radio
Loops
Logic
DHT11/DHT22
Last query successful?
Read humidity
Query DHT11
Data pin P0
Pin pull up true
Serial output false
Wait 2 sec after query true


Music
Led
Radio
Loops
Logic
Variables
Math
Advanced
Functions
Arrays
Text
Game
Images
Pins
Serial
more
Control
Extensions
serial write value "x" = 0
serial write string ""
serial write numbers array of 0 1
serial read line
serial read until new line ( )
serial on data received new line ( )
serial read string
serial
redirect to
TX P0
RX P1
at baud rate 115200
serial redirect to USB

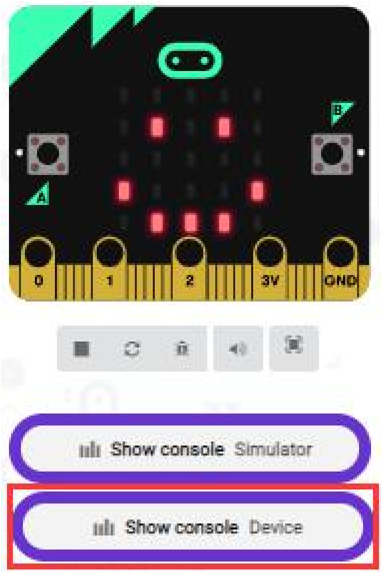
Make combinations of these blocks:

Micro:bit Expansion Board	DHT11 Temperature and Humidity Sensor
GND	G
5V	V
S（2)	S

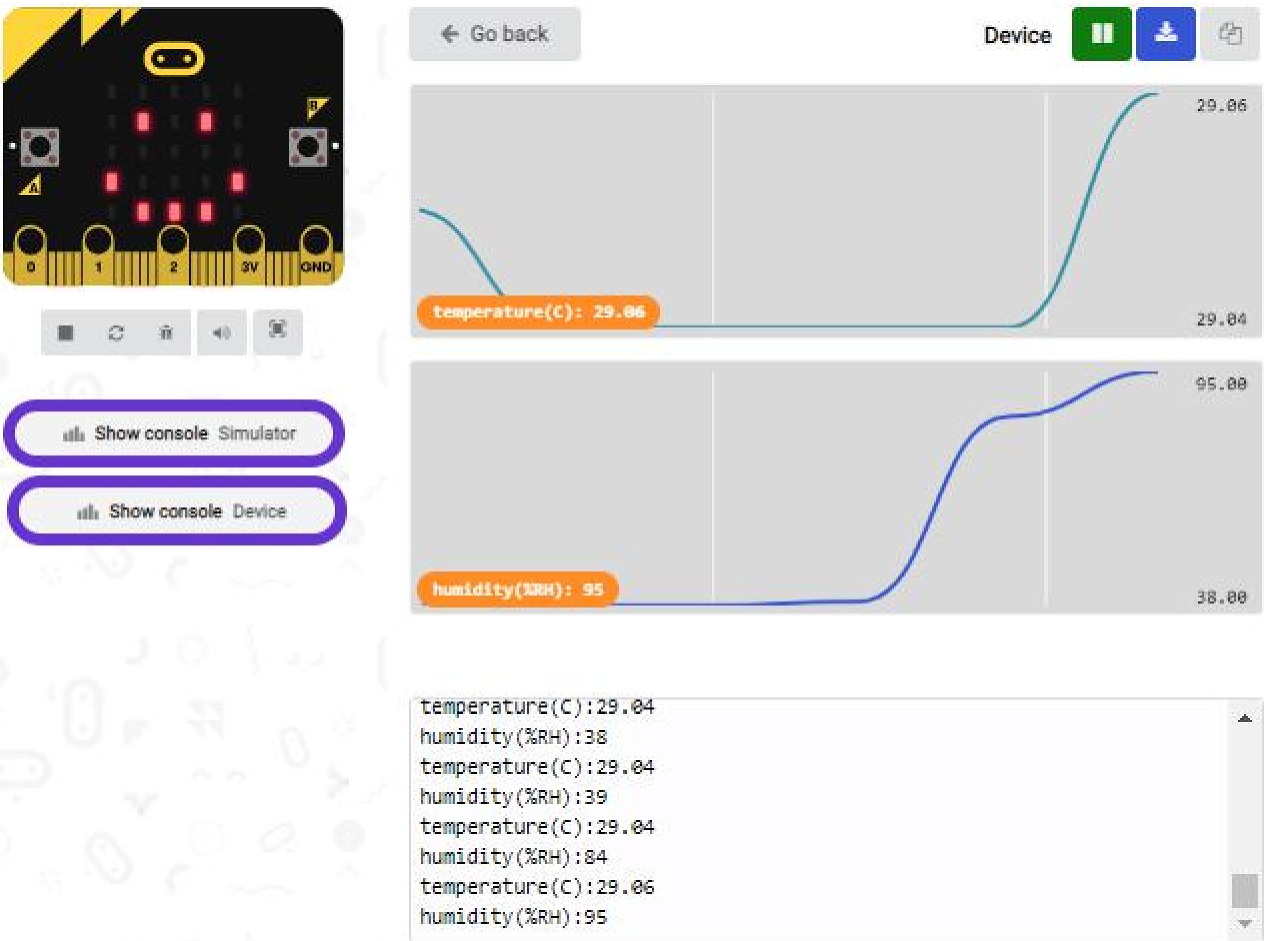


(6)Test Results:

Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press “1” on the rocket switch. The micro:bit will show a smile image. Then click “Show console Device” (How to download? How to quick download?)



The detected temperature and humidity value is shown as below:

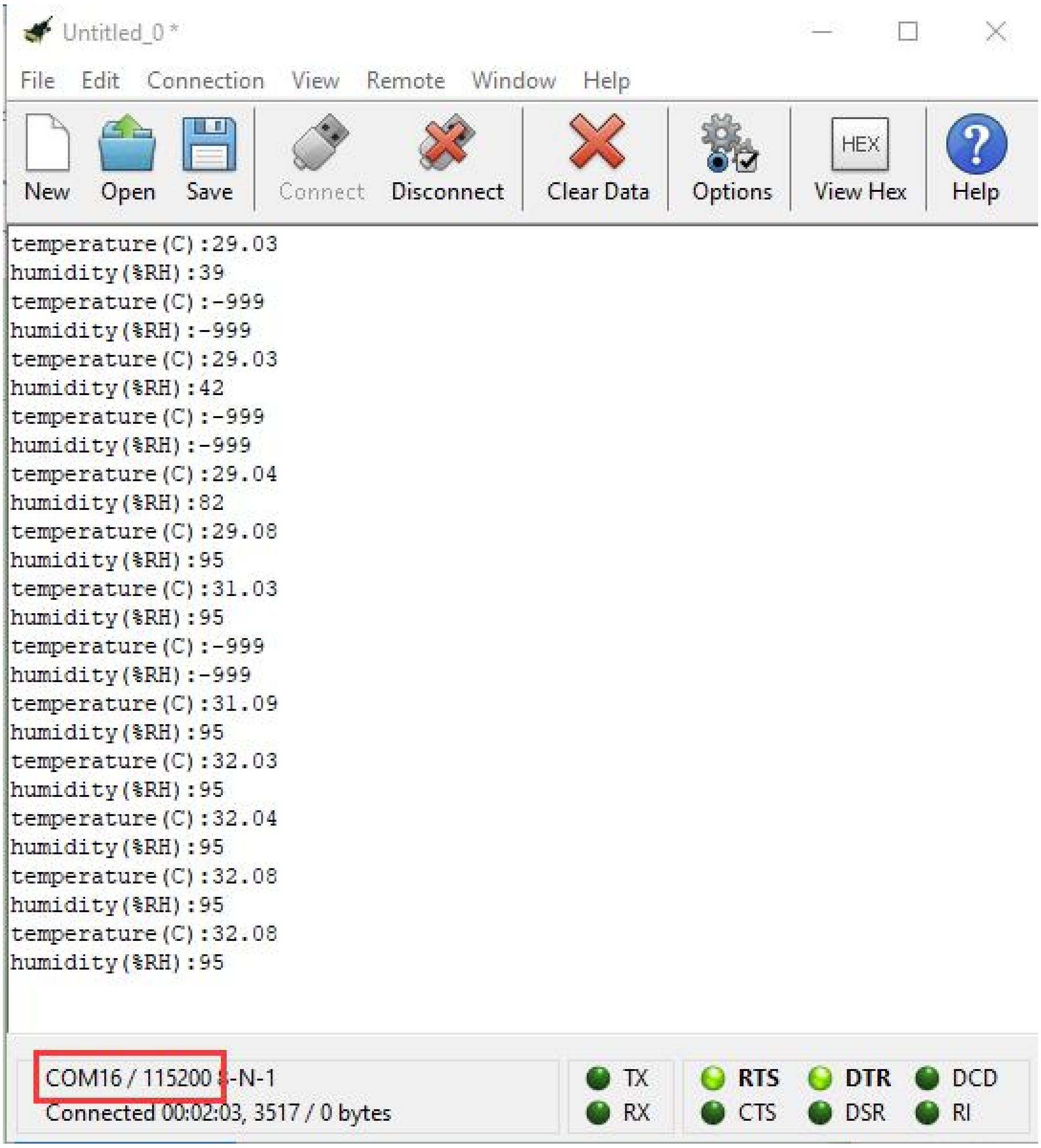


If your computer system is Windows7/8 instead of Windows 10, the device can' t be paired in Google Chrome, as a result, the digital and analog signals can' t be read.

Here, we need CoolTerm software to read data.

Open CoolTerm, click Options to select SerialPort. Set COM port and 115200 baud rate(the baud rate of USB serial communication of micro:bit V2 is 115200 through the test). Click "OK" and "Connect" .

The temperature and humidity value will be displayed on the serial monitor, as shown below:



Project 15: Temperature and Humidity Display

(1)Project Introduction

We' ve mastered the working principle of the DHT11 temperature and humidity sensor. In this project, we will make a temperature and humidity display with it and a 1602 LCD.

2. Add the 1602 LCD and DHT11 library:

The link to add libraries: https://github.com/keyestudio2019/ks_IoT

You can refer to project 9 and 14

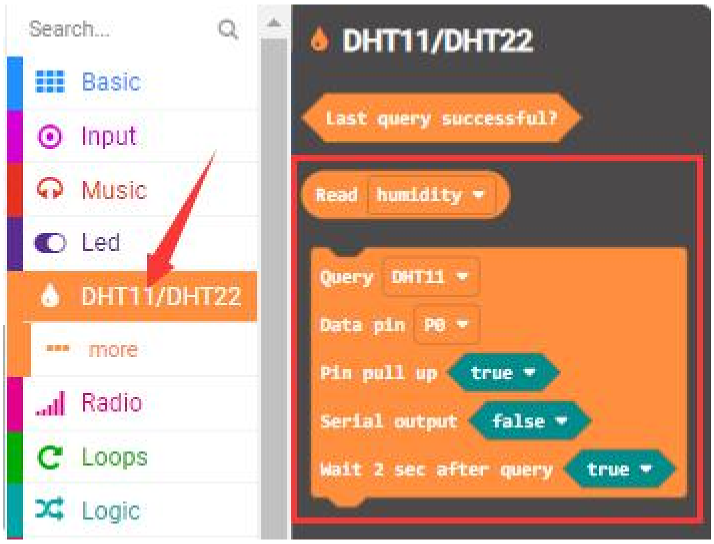
3.Test Code:

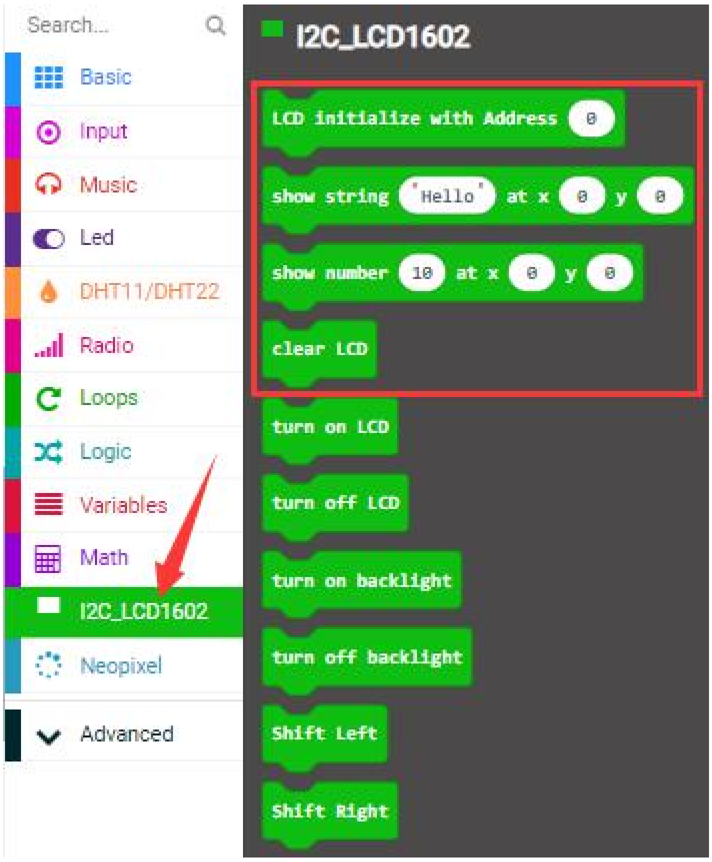
The route to get test codes (How to load?)

File Type	Route	File Name
Hex file	KS4027 folder/Makecode Tutorial/Makecode Code/Expansion Projects/Project 15: Temperature and Humidity Display	Project 15: Temperature and Humidity Display.hex

You can also drag blocks to form code.

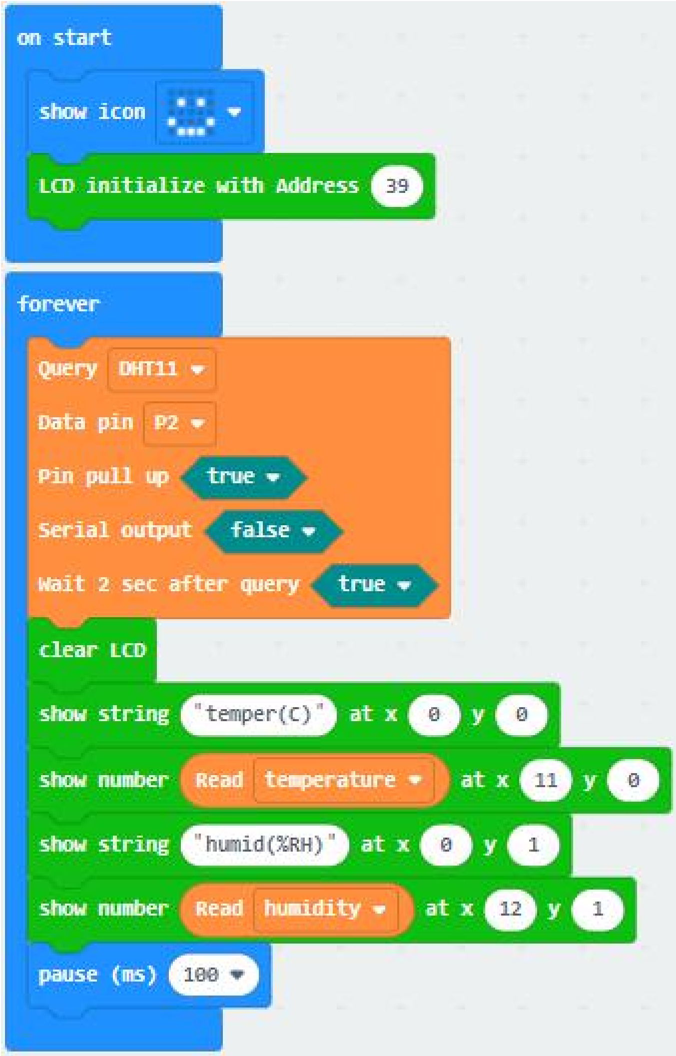
Command blocks can be found on the right as shown below:





Make combinations of these blocks:

Micro:bit Expansion Board	DHT11 Temperature and Humidity Sensor		Micro:bit Expansion Board	1602 LCD Module
GND	G		GND	GND
5V	V		5V	5V
S（2)	S		SDA	SDA
			SCL	SCL



4.Test Results：

Upload the test code to the micro:bit，plug in power, dial the DIP switch to ON and press "1" on the rocket switch. The micro:bit will show smile image. The 1602 LCD will show the temperature and humidity value in the current environment.　(How to download?　How to quick download?)

Project 16: Multiple Functions

1. Project Description: :

The final lesson is the combination of all modules and sensors. It is an analog smart home.

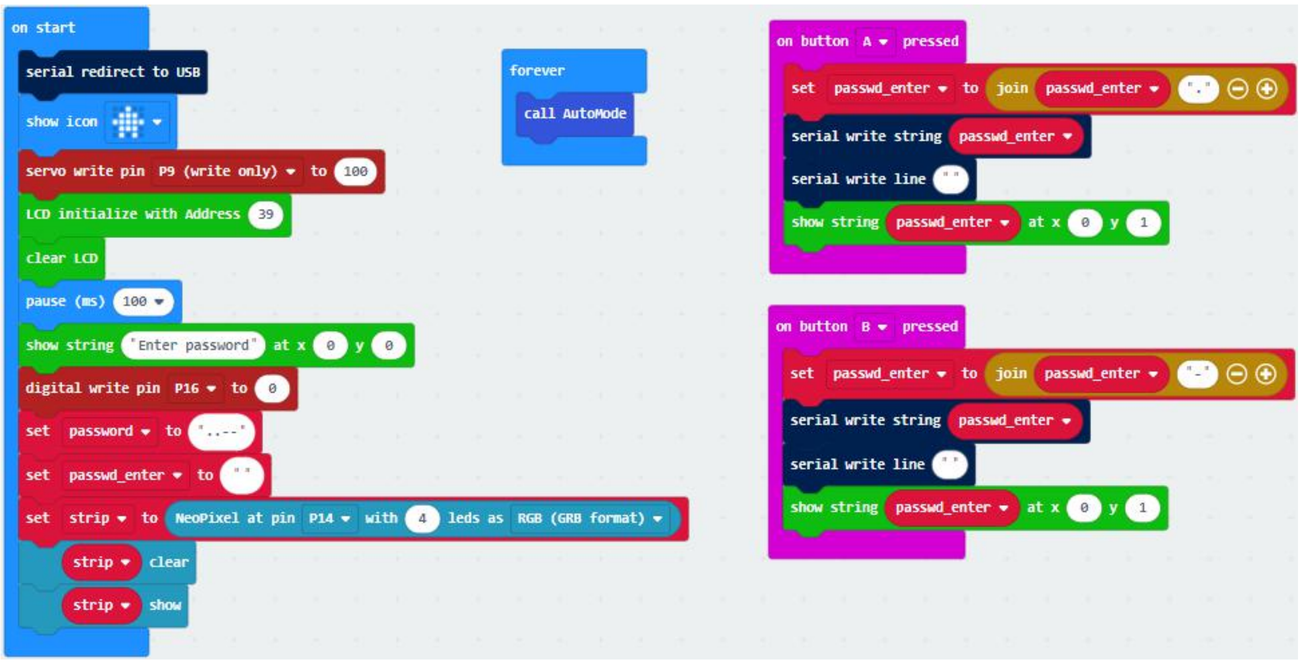
2.Preparation:

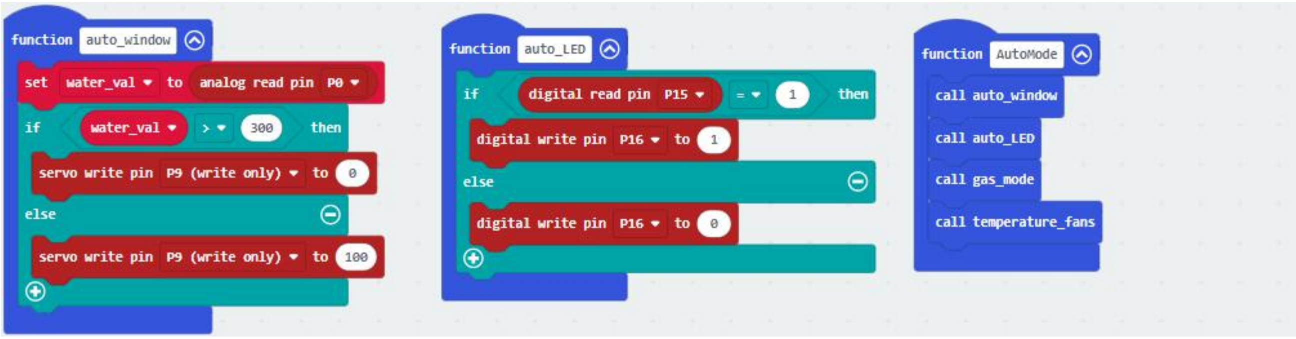
A micro:bit and the smart home model.

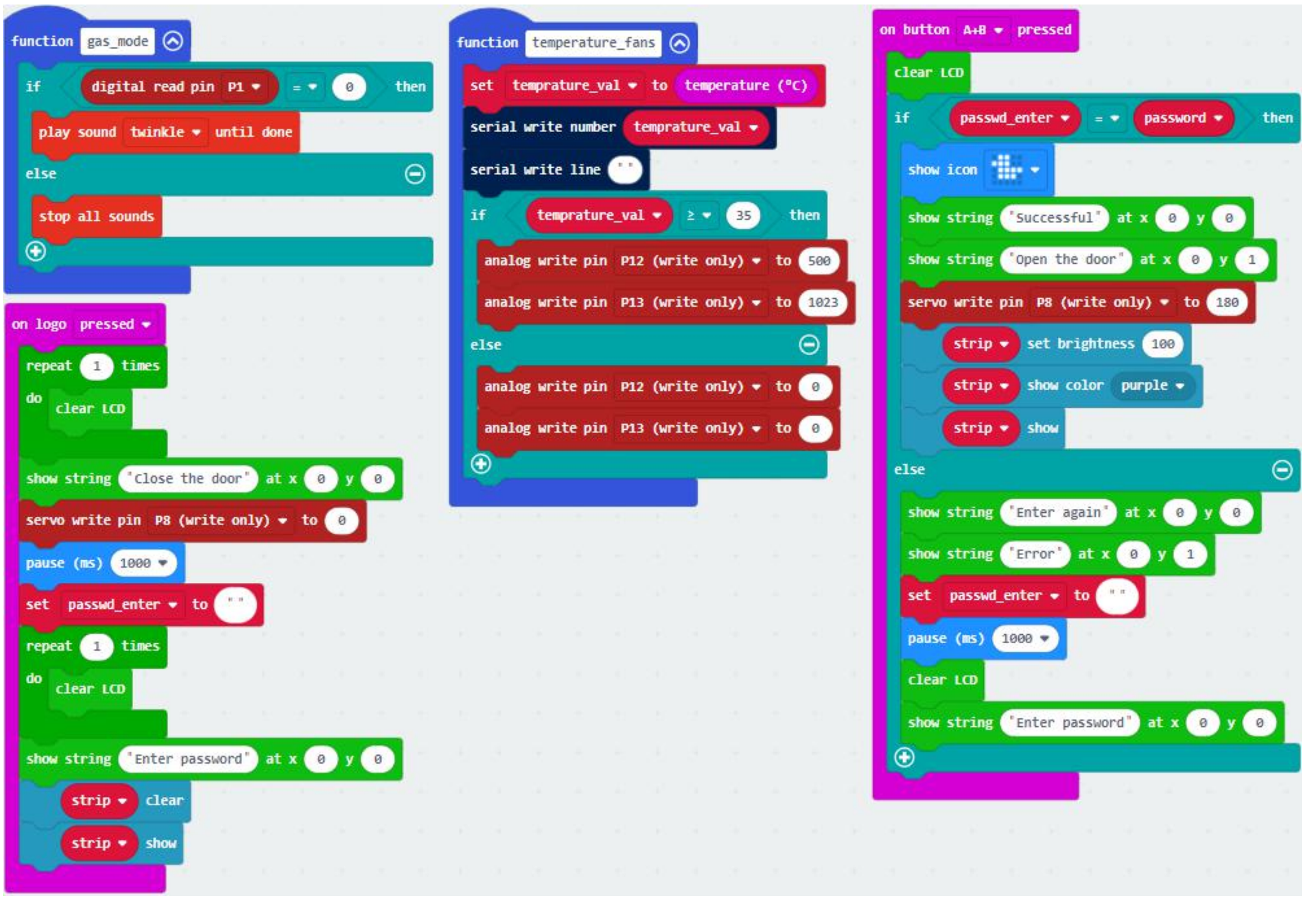
Interface the micro:bit with a computer with a micro USB cable.

Add the libraries: https://github.com/keyestudio2019/ks_IoT

3. Test Code:







Test Results:

When you are close to the PIR motion sensor, the yellow LED will be on; otherwise, the yellow LED will be off.

When dropping water onto the steam sensor and analog signal is more than 300, the window will be close; when the analog signal is less than 300, the window will be on.

The password can be set by the button A and B on the micro:bit board.

Pressing A and B respectively means ‘.’ and ‘-’ .

Pressing A and B simultaneously indicates “confirm”

The 5*5 LED lights will show  picture and the I2C1602LCD will display “Successful” and “Open the door” , the 6812 2x2 RGB will show purple color. However, if the password is wrong, “error” will pop up on the LCD module and show “Enter password”

Touch the logo area of the micro:bit, the 1602LCD will show “Close the door” and “Enter password” . Next, the door will be closed and the 6812 module will be off.

When the temperature sensor on the micro:bit detects the temperature higher than or equal to 30℃ , the small fan will rotate

Project 17：BT-controlled LED

(1)Project Introduction

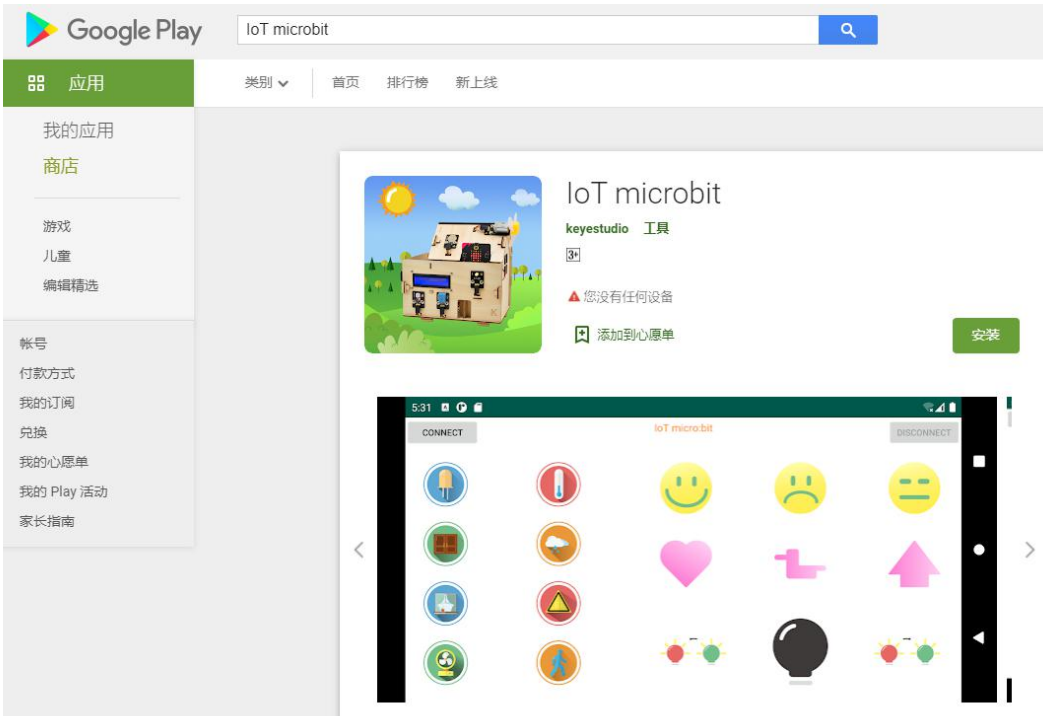
We control LED on and off via app.

2.Preparation：

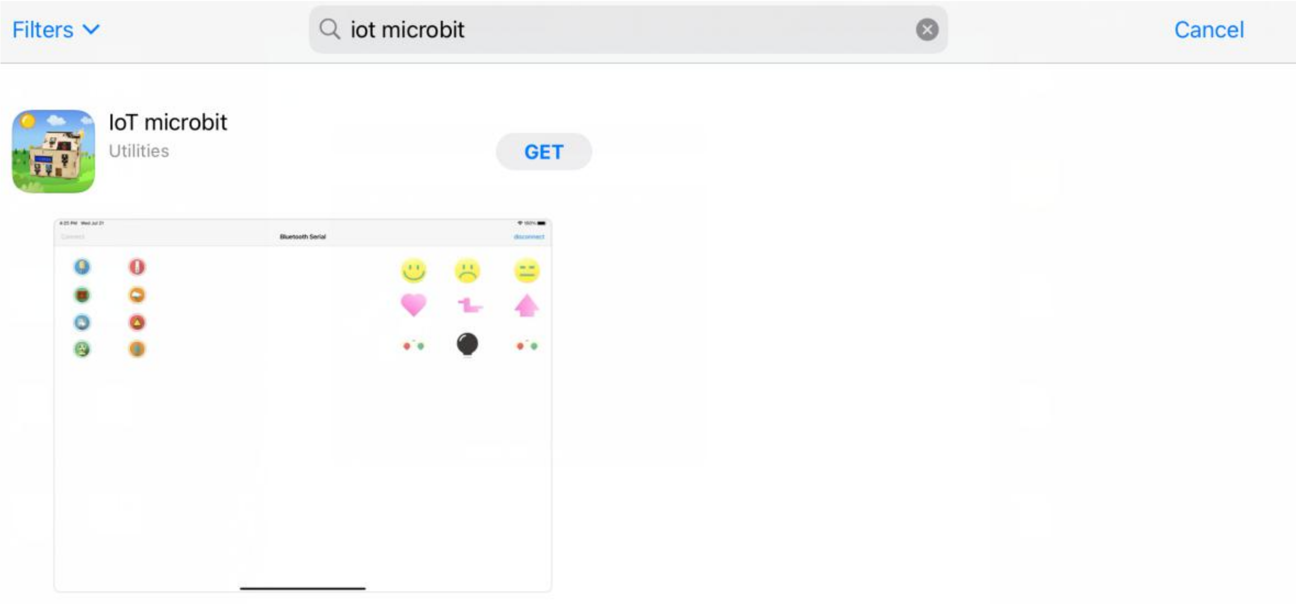
Install App

Android system：

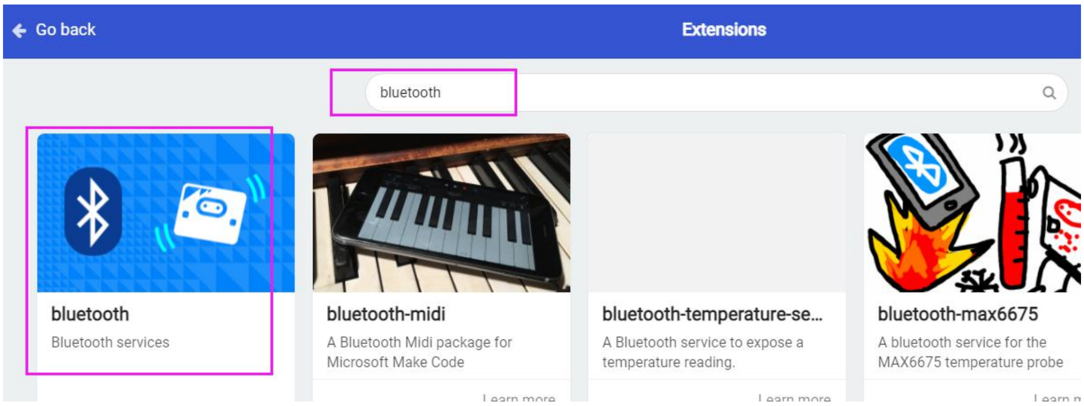
Search IoT microbit on Google play, or install the app package we provide(in the Android APK folder)



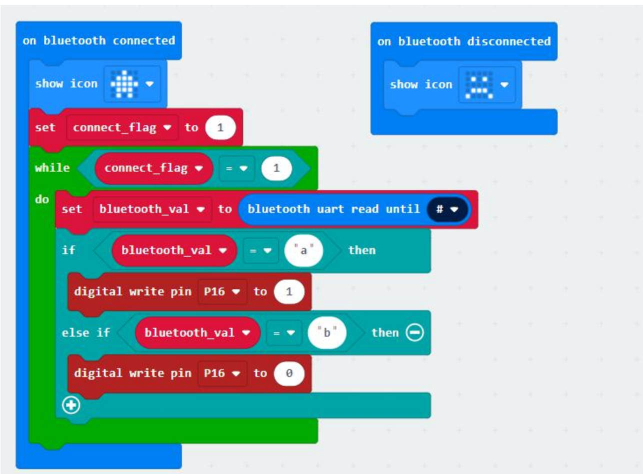
iOS system: search IoT microbit in the App store, as shown below:



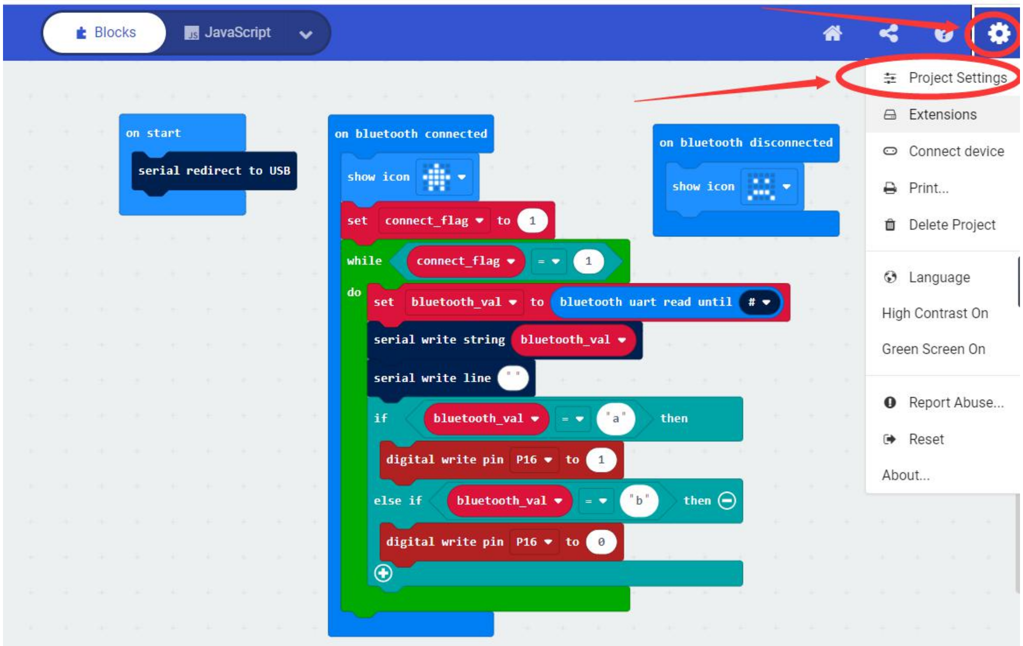
Add the BT library file as shown below:

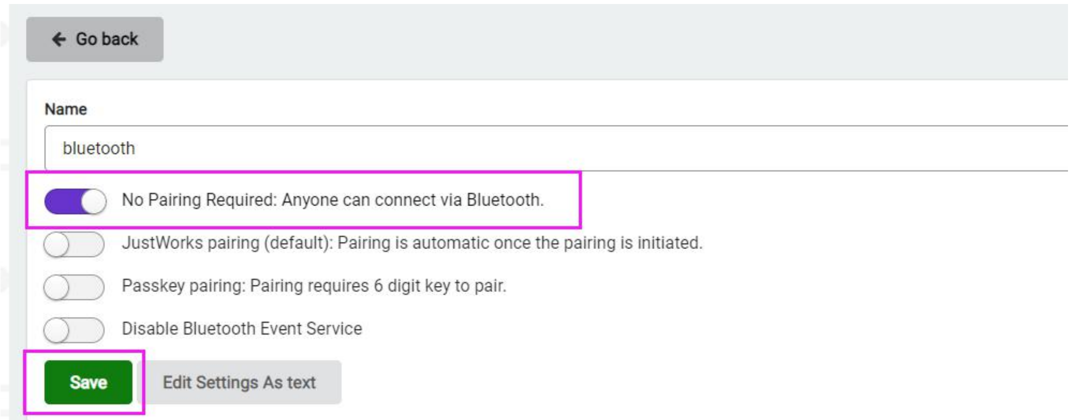


3. Test Code:



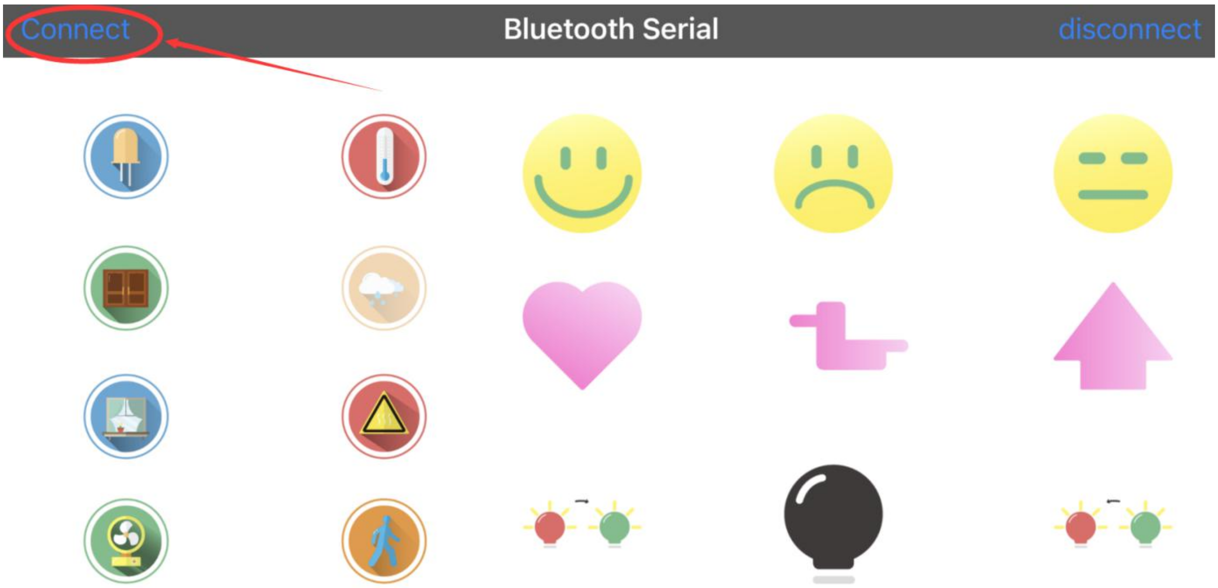
Note: after finishing code, you need to enable " No paring Required: Anyone can connect via Bluetooth"





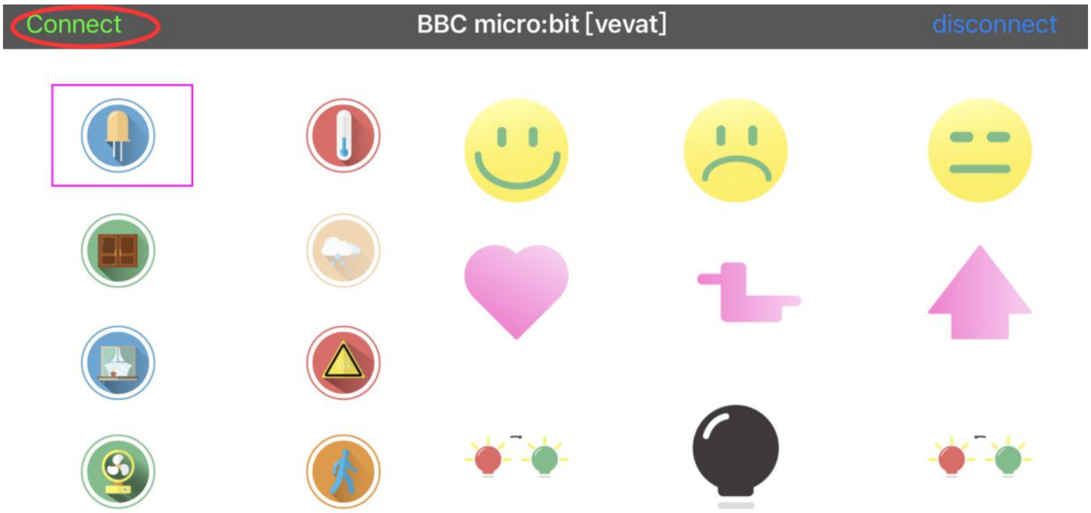
4.Test Results:

Upload code to the micro:bit, open the switch of the smart home, enable the App and click **Connect**



Search the Bluetooth name of micro:bit board

After connecting well, click LED icon



Then you will see LED on. If you click this icon again, LED will be off.

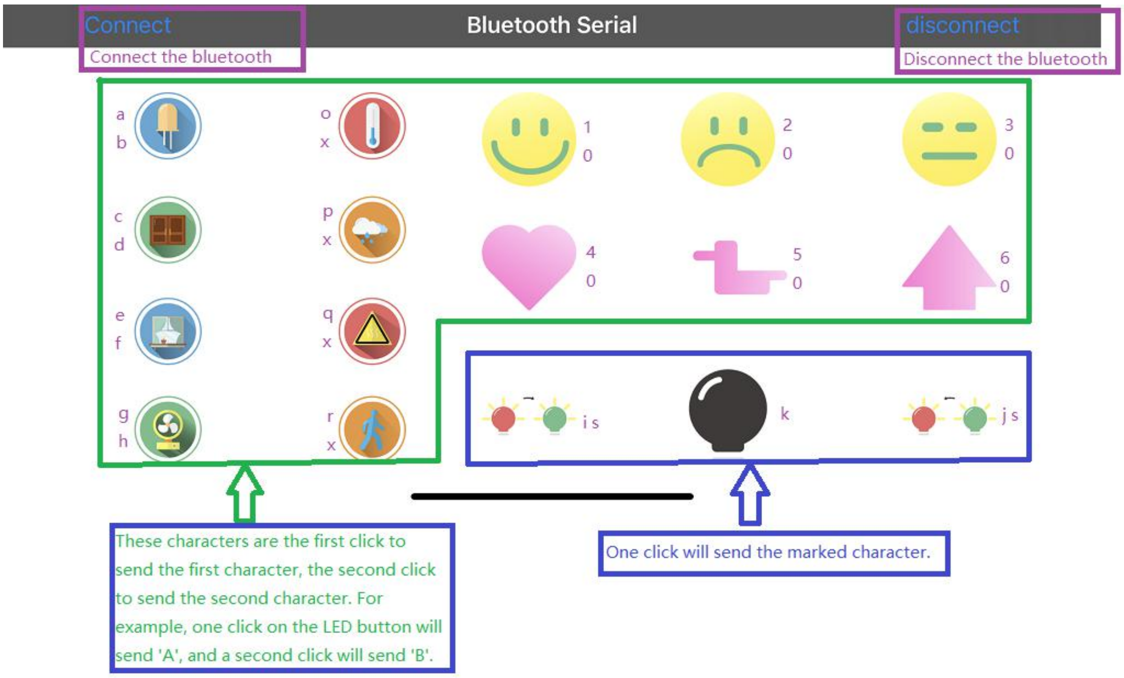
Project 18: Smart Home

(1)Project Introduction

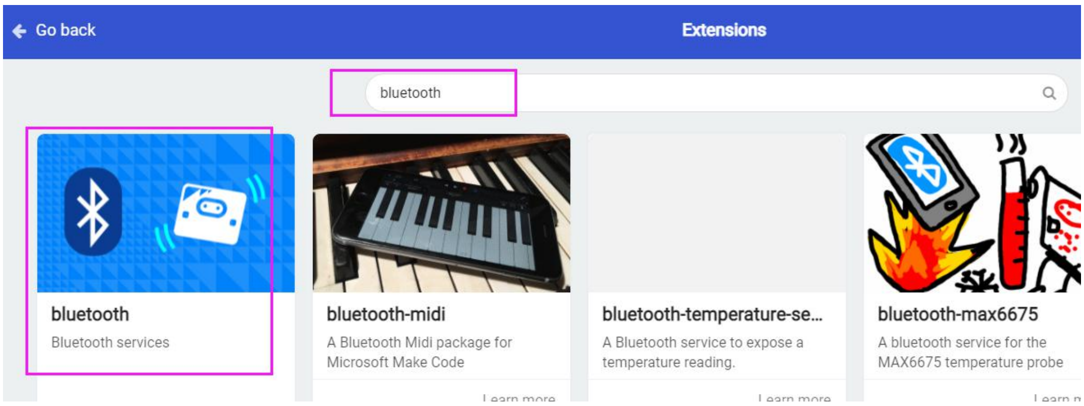
In this section, we will control the smart home via Bluetooth

(2) Preparation:

Download this app first.



Add the Bluetooth library file.



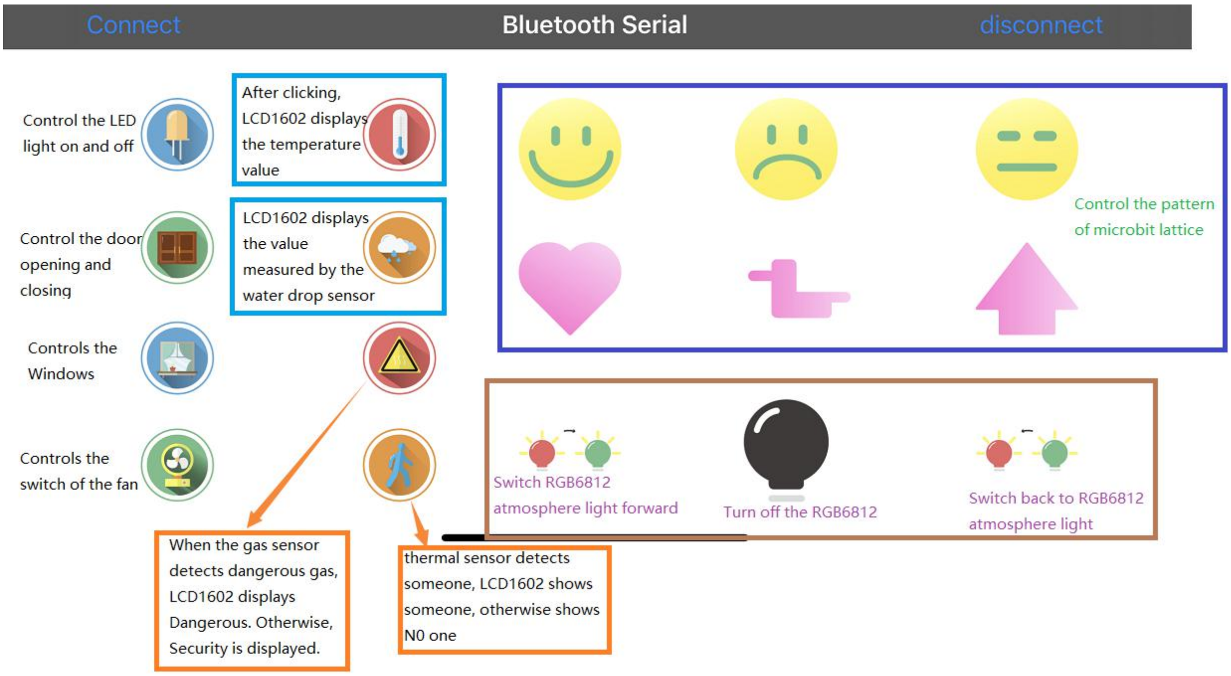
Add the libraries: https://github.com/keyestudio2019/ks_IoT

(3) Test Code:

Seen in the folder

(4) Test Results:

Burn the code to the micro:bit, turn on the switch of the smart home model, and enable the Bluetooth of your device and app.



The password can be set by the button A and B on the micro:bit board.

Pressing A and B respectively means '.' and '-'.

Pressing A and B simultaneously indicates "confirm"

The 5*5 LED lights will show  picture and the I2C1602LCD will display "Successful" and "Open the door", the 6812 2x2 RGB will show purple color. However, if the password is wrong, "error" will pop up on the LCD module and "Enter password" will appear.

You can touch the logo of the micro:bit to close the door.

9.Resources:

https://fs.keyestudio.com/KS4027-4028